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THE FLORIDA STATE UNIVERSITY COLLEGE OF ARTS AND SCIENCES

STRUCTURAL DETERMINATION AND REFINEMENT OF THE GRAMICIDIN A TRANSMEMBRANE CHANNEL AS STUDIED BY SOLID STATE NUCLEAR MAGNETIC RESONANCE SPECTROSCOPY

By RANDAL R. KETCHEM

A Dissertation submitted to the Program in Molecular Biophysics in partial fulfillment of the requirements for the degree of Doctor of Philosophy

> Degree Awarded: Fall Semester, 1995

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The members of the Committee approve the dissertation of Randal R. Ketchem defended on November 8, 1995.

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DEDICATION

To my wife, Paula Ketchem, who supported me through the long years of this work, and to my parents, Fred and Shareen Ketchem, for their lifetime of love and encouragement.

ACKNOWLEDGMENTS

Many have helped me obtain my Ph.D., without whom this goal would have been impossible to reach. Although I could never acknowledge all of them here, I would like to take this opportunity to thank a few of the people that kept me going.

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John Riehm at the University of West Florida gave me my first job in science. For this I am ever grateful. He not only taught me the technical aspects of protein synthesis and purification, he gave me my love for protein structure research. His initial guidance was instrumental in my following

years of research, and will continue to affect me for years to come.

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ABSTRACT

The determination of protein structures is central to the field of structural biology. Although techniques exist and are well developed for the determination of proteins in solution and proteins that are readily crystallized, techniques for the determination of protein structures in the solid state are just now being developed. Described here is such a technique. The structure of the membrane spanning, monovalent cation channel gramicidin A is solved through the use of experimentally determined Solid State Nuclear Magnetic Resonance orientational constraints. The structure is solved for the peptide in its native conformation in a fully hydrated lipid bilayer by taking advantage of the wealth of experimental observations. The resulting structure is computationally refined by a method described here using a simulated annealing protocol which defines a penalty function based on the experimental observations and the CHARMM energy. This refinement strategy produces a structure that meets the experimental data and has a reasonable global energy.

CHAPTER 1 INTRODUCTION

1.1 Dissertation Overview

Molecular biophysics is the branch of science that utilizes the application of physics to explore biological processes and phenomena on the molecular level. Many of the biological processes of life are carried out by complex systems composed of biological macromolecules, such as proteins. Since these molecules exist in the atomic world, physics is well suited to study their structure. The determination and understanding of the structure of these proteins at an atomic level is central to the understanding of their function.

Although most proteins exist within an aqueous media, many find their roles within an anisotropic environment, such as a cell membrane. Developing methods for the determination of the structure of proteins in such an environment is necessary. Solid State Nuclear Magnetic Resonance (SSNMR) is a useful tool for studying such systems when coupled with appropriate observations. The results of these observations can be interpreted to provide conformational constraints on the structure of the observed system. These constraints may then be used to build a high resolution structural representation of the protein.

This dissertation will introduce and discuss a method for the experimental structural determination and computational refinement of

the peptide gramicidin A (gA) in a fully hydrated lipid bilayer. Chapter 1 gives a brief introduction to proteins, gramicidin, phospholipid membranes, SSNMR, and computational methods. Chapter 2 contains a description of the materials and methods used in this study. Chapter 3 provides details of the method for the determination of the initial gA structure, focusing on the peptide backbone. Chapter 4 describes the computational refinement of the entire gA structure constrained by the SSNMR observables. Chapter 5 discusses the final structure. An appendix has been included that contains the SSNMR spectra obtained for many of the observables, the final atomic coordinates, an analysis of the final structure, and the source code used to obtain the complete structure.

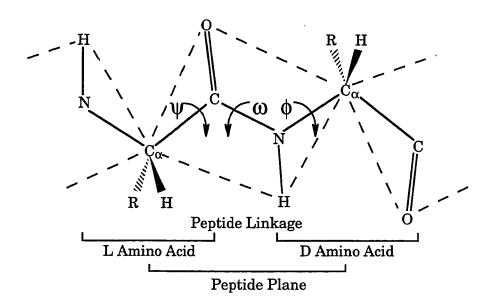
1.2 Proteins

Proteins are extremely important components in biological systems and are present in all living systems. They provide structure inside and between cells. They transport, such as hemoglobin and membrane channels. They synthesize and metabolize as enzymes. Proteins are the most versatile of all biological macromolecules. DNA is said to be the blueprint of life, but it is actually a blueprint for proteins.

1.2.1 Protein Composition

Despite the variable roles of proteins, they are composed of very few common building blocks known as amino acids. Twenty different amino acids are used to form the wide array of proteins necessary for the survival of an organism. The difference between the amino acids lies in the R group which is attached to the alpha carbon, as shown in Figure 1.1. Different substitutions on the alpha carbon form different amino acids. The amino acids covalently link in specified sequences to form a polymer, as shown in

Figure 1.1. The possible combinations of these twenty amino acids is sufficient to form all of the proteins required by an organism.



All of the individual amino acids have a specific stereochemistry about the central alpha carbon, except glycine which has a hydrogen for an R group. The chirality of an amino acid is determined by comparing its rotation of polarized light with glyceraldehyde. D-glyceraldehyde (dextrorotatory) rotates polarized light to the right, so amino acids that behave in the same manner are D amino acids. Amino acids that rotate polarized light opposite to that of D-glyceraldehyde are termed L

(levorotatory) amino acids. D and L amino acids are shown in Figure 1.1. All amino acids found in nature that are used by ribosomes for the synthesis of proteins are L amino acids.

1.2.2 Protein Structure

The sequence of amino acids is termed the protein primary structure. Proteins fold by changing the torsion angles about the backbone bonds. The peptide linkage, affected by the ω torsion angle, is considered planar due to its resonant bond structure, so changes in the φ and ψ torsion angles dominate the backbone structure of proteins. Local regions in the protein can fold into distinct secondary structures, such as alpha helices, beta strands and beta turns. These local secondary structures in turn fold together to form tertiary structures. Separate sequences folded into tertiary structures can bind together into a single functional unit leading to quaternary structure.

The final structure of a protein is dependent not only upon its primary structure, but also upon the environment in which it exists. The different amino acids have properties, such as hydrophobicity and charge that vary with environment. For example, a globular protein in an aqueous environment will have a shell of mainly hydrophilic amino acids surrounding a hydrophobic core. Proteins that span a lipid bilayer will have mainly hydrophobic amino acids within the lipid environment. When protein structure is discussed, it is important to consider both its sequence and environment.

1.3 Gramicidin

The membrane protein system used in this study is the peptide antibiotic gramicidin A (gA). gA is a pentadecapeptide that forms a monovalent cation channel in membranes. The gA monomer consists of fifteen amino acids, VGALAVVVWLWLWLW, with alternating L and D stereochemistry. The N-terminus is blocked by a formyl group and the C-terminus is blocked by ethanolamine (Sarges and Witkop, 1965). Gramicidin has been studied for more than fifty years as a simple membrane protein model. Despite the extensive research done on this channel, the complete structural description of the peptide in hydrated lipid bilayers has never been presented before and is the subject of this dissertation.

Gramicidin in nature exists as a mixture, denoted gramicidin D, composed of 80% gramicidin A, 5% gramicidin B and 15% gramicidin C (Weinstein et al., 1980). Substitution of Trp₁₁ in the sequence stated above with Phe yields gramicidin B, while substitution with Tyr yields gramicidin C. Synthesis is performed by multi-enzyme complexes that build the peptide from the N-terminal valine and ending with the addition of the C-terminal ethanolamine (Lipmann, 1980; Kurahashi, 1981). The naturally occurring L-residues are converted to D-conformers during the process (Akashi et al., 1977; Akashi and Kurahashi, 1977).

Gramicidins are antibiotics produced by the bacterium *Bacillus brevis* during sporulation (Katz and Demain, 1977). The gramicidin molecules form monovalent cation channels across biological membranes causing lysis of many Gram positive bacteria. The disruption of the ion gradient in the targeted bacteria is lethal, thus providing *B. brevis* with needed resources for sporulation. Gramicidin has also been shown to induce sporulation in *B. brevis* (Mandl and Paulus, 1985).

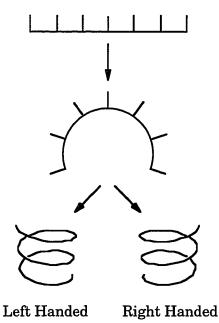


Figure 1.2: Beta Sheet. The primary structure of gA is such that the individual amino acids alternate in stereochemistry. The odd residues are (L) and the even residues are (D). When the structure is formed into a beta sheet, all of the amino acid sidechains lie on the same side of the sheet. This causes the β -sheet to bend into a β -helix. Depending on which end crosses the other, the helix can be either right handed or left handed. In the case of gA, the helix is right handed.

Due to the alternating L, D amino acids that make up the primary structure of gA, the structural motif formed by gA in lipid bilayers is that of a β -helix, with a backbone hydrogen bonding pattern similar to that in β -sheets (Urry, 1971). Since the amino acids alternate in stereochemistry, all of the sidechains are on one side of the peptide strand, forcing the backbone to curve, thus causing the formation of a helix, as shown in Figure 1.2. Since the backbone hydrogen bonding pattern is that of a β -sheet, the structure is termed a β -helix. The helical pitch has been measured by X-ray diffraction and found to be 4.7 ± 2 Å (Katsaras et al.,

1992) with 6.3 residues per turn. This gives the channel a length of 26 \mathring{A} with a pore diameter of 4 \mathring{A} .

As a helix, the hydrophobic sidechains point away from the helical axis, providing a hydrophobic environment on the surface of the helix. This allows the helix to exist in the hydrophobic region of phospholipid membranes, while at the same time providing a hydrophilic channel. The carbonyl oxygens, as well as the amide protons, are also typical of the β -sheet structural motif in that they alternately point parallel and antiparallel to the helix axis. The presence of the carbonyl oxygens, along with the absence of the sidechains, in the channel pore produces a hydrophilic environment in the interior of the channel that allows for the passage of both water and monovalent cations.

The general structural motif as outlined above has been confirmed by SSNMR in phospholipids (Nicholson and Cross, 1989; Ketchem et al., 1993; Mai et al., 1993) and by solution NMR studies in sodium dodecyl phosphate (SDS) (Bystrov et al., 1987; Lomize et al., 1992). Spectroscopic data has been used to suggest that the helix is composed of roughly 6.3 residues per turn (Prosser et al., 1991), and to determine that the helix is right handed in lipids (Nicholson and Cross, 1989). Further studies have shown that the monovalent cation channel is formed by an N-terminus to N-terminus head to head dimer of gA in hydrated lipid bilayers (Bamberg and Lauger, 1987).

gA in hydrated lipid bilayers does not lend itself well to conventional structural studies. The structural species formed in organic solvents have been solved by solution NMR (Bystrov et al., 1987; Pascal and Cross, 1992; Pascal and Cross, 1993) and by X-ray crystallography (Wallace and Ravikumar, 1988; Langs et al., 1991), but these structures are not consistent

with channel function. The formation of co-crystals with lipids has proven difficult (Wallace and Janes, 1991). Solution NMR has been used with gA in SDS (Bystrov et al., 1987; Lomize et al., 1992), but the sidechain conformations differ from those determined by SSNMR (Hu et al., 1993). The gA channel system is well suited for study by SSNMR since the channel can be easily incorporated into oriented lipid bilayers (Moll and Cross, 1990; Mai et al., 1993) and, therefore, the channel can be oriented with respect to the external magnetic field allowing for structural characterization.

The structural study of gA in hydrated lipid bilayers will establish a method that can be applied to similar systems. The experimental techniques for obtaining structural constraints, the means by which these observations are converted to direct structural information and the computational structure refinement based on these observations are important for the study of membrane protein structures.

1.4 Phospholipid Membranes

Membranes are essential in the function of all cells. They are used to compartmentalize specific regions such as the nucleus, mitochondria, and the entire cell. Membranes also facilitate communication between the inside and the outside of these compartments, taking form in the passage of ions or conformational changes in the membrane. Also, proteins embedded in membranes are used for channels, communication and recognition. The major role of membrane lipids is to form lipid bilayers.

The peptide gA forms a monovalent cation channel in hydrated lipid bilayers. In preparing samples of gA in oriented lipid bilayers, the phospholipid dimyristoyl phosphatidylcholine (DMPC) is used in this study. Phospholipids consist of a polar head group and long hydrocarbon tails, and are therefore amphipathic. As such, phospholipids readily form bilayers in aqueous media that have the polar head group of the phospholipid interacting with the polar solvent and the hydrophobic tails on the interior, as shown in Figure 1.3. The most significant interaction in an aqueous solution is the hydrophobic interaction. The nonpolar molecules cannot participate in the hydrogen bonding in the aqueous solution. The absence of hydrogen bonding between the nonpolar molecule, such as the lipid tails, and the water, rather than a favorable interaction between the nonpolar groups themselves, is a major factor in the stability of proteins and membranes.

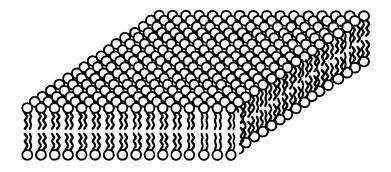


Figure 1.3: Lipid Bilayer. This schematic representation of a lipid bilayer shows the polar phospholipid head groups pointing outwards, thus interacting with the polar, aqueous media in which the bilayer exists. The apolar hydrocarbon tails group together forming a hydrophobic region.

The lipid bilayer forms a membrane around a biological cell which serves to protect it, and provides an effective barrier to most small molecule solutes. For a substance such as a monovalent cation to enter or leave the cell directly through the cell membrane, it would have to pass through the hydrophobic region of the membrane. The cation would have to break all of its bonds and shed its waters of hydration in order to do this, which would be energetically unfavorable. There is a constant flux of polar and ionic substances across the membrane, however. This transport is protein mediated by channels (or pores) and transporters. Channels are often pictured as tunnels across the membrane in which binding sites for the solutes being transported are accessible from either side of the membrane at the same time. Channel proteins do not require conformational changes to transport the solute, while transporters do. Channels do undergo conformational changes, though, as a regulation mechanism. In order to facilitate the passage of monovalent cations, to the demise of the host cell, gA forms a channel through the bilayer, thus destroying the cation gradient maintained by the membrane.

1.5 Solid State Nuclear Magnetic Resonance

The structure and refinement of gA in hydrated DMPC bilayers requires experimentally derived structural constraints. The method described here to obtain these constraints is SSNMR of oriented samples. SSNMR does not require that samples be crystallized, as in x-ray crystallography, nor does it require the system to undergo fast isotropic motions, as in solution NMR. SSNMR can be used to characterize interactions in an anisotropic environment or to determine structural information. Structural information can be obtained by either magic angle spinning to average the anisotropic interactions to obtain distance information, or by aligning the molecule of interest with the external magnetic field to obtain orientational information. The latter approach is

used in this study.

A number of texts describing NMR in detail have been written (Abragam, 1961; Slichter, 1990; Sanders and Hunter, 1993). I will give a basic description of NMR here to facilitate an understanding of the experiments used in this study.

1.5.1 NMR

Nuclear spins have associated with them angular momentum described by the spin quantum number, I. The magnitude of the angular momentum, P, for a spin is

$$P = \hbar [I(I+1)], \tag{1-1}$$

where \hbar is Planck's constant divided by 2π . The angular momentum of a positively charged nucleus has a magnetic moment, $\bar{\mu}$, which interacts with an applied magnetic field. The magnetic moment and the angular momentum are related by

$$\vec{\mu} = \gamma \vec{P},\tag{1-2}$$

where γ is the gyromagnetic ratio of the observed nucleus.

The interaction of the nuclear magnetic moment with the external magnetic field, B_0 , is termed the Zeeman interaction. This interaction removes the degeneracy of the different spin states so that

$$E_m = -\mu_Z \cdot B_0, \tag{1-3}$$

where

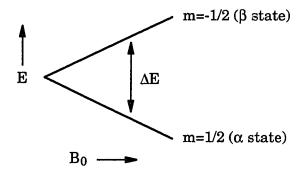
$$\mu_{z} = \gamma \hbar m \tag{1-4}$$

is the projection of $\bar{\mu}$ on the external magnetic field.

For spin 1/2 nuclei (I = 1/2), such as the 15 N, 13 C and 1 H used in this study, two energy levels are generated in a magnetic field, as shown in Figure 1.4. The energy states are described by the nuclear spin quantum

number, m, and are separated by an amount ΔE . The total number of energy states is 2I + 1 with values ranging from -I, -I + 1, ..., +I. The difference in the energy states is field dependent, described by

$$\Delta E = \hbar \gamma B_0. \tag{1-5}$$



<u>Figure 1.4</u>: Energy Level Diagram for a Spin 1/2 Nucleus. As the magnetic field, B_0 , increases, the separation between the energy states increases. The energy states are denoted with m.

For a single value of B_0 , the frequency for the transition between the α and β energy states is given by

$$hv = |\hbar \gamma B_0 \Delta m| \tag{1-6}$$

$$v_0 = |\gamma/2\pi|B_0,\tag{1-7}$$

where v_0 is termed the Larmor, or observation, frequency. The gyromagnetic ratio is the proportionality constant that relates the Larmor frequency for a particular nucleus to the applied magnetic field. Different values of γ for different nuclei lead to different Larmor frequencies for the different nuclei on a particular spectrometer. The gyromagnetic ratio for $^1\mathrm{H}$ is 26.7520×10^7 radians Tesla- 1 s- 1 . In a 4.7 Tesla magnetic field the

Larmor frequency is 200 MHz. An 15 N nucleus, with a gyromagnetic ratio of -2.712×10^7 radians Tesla- 1 s- 1 , has an observed frequency in the same field of 20.272 MHz (Fuller, 1976).

The two energy states for a particular nucleus do not have equal populations, and their ratio is given by the Boltzmann equation

$$N_{B}/N_{\alpha} = \exp(-\Delta E/kT), \tag{1-8}$$

where N_{α} is the population of the lower state, N_{β} is the population of the upper state, k is the Boltzmann constant and T is the absolute temperature. The population difference is directly related to the bulk magnetization and is dependent upon both the gyromagnetic ratio and the applied field. For protons at 200 MHz, the population difference is on the order of 1 in 10^5 , which is very small. Despite this small population difference, NMR is able to measure the effects of the induced magnetization by resonance methods. The observable signal in NMR may last several seconds, allowing for various experiments to be performed leading to many different types of information.

The behavior of the bulk magnetization, M, can be described using vector diagrams. The bulk magnetization is the sum of the magnetization of the individual nuclear spins. M is initially aligned with B_0 , as shown in Figure 1.5. The direction of B_0 is assigned to the Z axis of the laboratory Cartesian coordinate system. M will remain along B_0 unless it is perturbed. Once M is perturbed, there is a force on M by B_0 . The magnetization behaves similarly to a gyroscope in a gravitational field and, therefore, the torque generated by B_0 on M causes M to precess about B_0 at a frequency

$$v_0 = \gamma B_0, \tag{1-9}$$

known as Larmor precession. M will eventually relax to B₀ after a time T₁,

but during much of this time a vector component of M will precess in the XY plane. If a coil is wrapped around an axis perpendicular to the applied field, the precessing magnetization will induce a current in the coil which is read as the NMR signal.

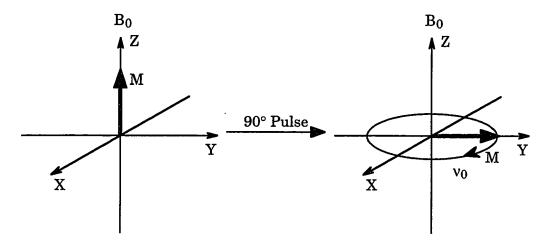


Figure 1.5: Bulk Magnetization. The bulk magnetization, M, is originally aligned along the applied magnetic field, B_0 . After M is perturbed by a 90° pulse, the magnetization lies along Y and precesses about Z and B_0 , at a frequency v_0 .

The precession of the magnetization is influenced by several interactions, such as chemical shift and dipole-dipole coupling. These interactions are observable by NMR experiments and provide useful information about the observed system. The observation and interpretation of these interactions are used in this study to provide structural constraints on gA leading to a structural solution for this peptide.

1.5.2 Chemical Shift

The precession frequency of the bulk magnetization of a single spin

population is influenced by its electronic environment. Electrons circulate around the observed nucleus generating a local magnetic field in opposition to the external field. This has the effect of shielding the nucleus from B_0 and is described by an induced field

$$\vec{B}_{ind} = -\hat{\sigma}\vec{B}_0, \tag{1-10}$$

where $\hat{\sigma}$ is the second rank chemical shift tensor.

The chemical shift tensor is described by a 3×3 matrix and can be visualized as three orthogonal vectors. The magnitudes of the tensor components define an ellipse and the orientation of this ellipse with respect to the applied magnetic field defines a chemical shift value, as shown in Figure 1.6. If the coordinate system expressing the tensor is oriented along the semi-axis of the ellipsoid, the tensor is said to be in the Principal Axis System (PAS). The matrix describing the PAS is

$$\sigma_{PAS} = \begin{bmatrix} \sigma_{\chi\chi} & 0 & 0 \\ 0 & \sigma_{\gamma\gamma} & 0 \\ 0 & 0 & \sigma_{zz} \end{bmatrix}, \tag{1-11}$$

where σ_{XX} , σ_{YY} , and σ_{ZZ} are the principal elements of the tensor. The tensor elements are labeled as $|\sigma_{ZZ} - \sigma_{iso}| \ge |\sigma_{XX} - \sigma_{iso}| \ge |\sigma_{YY} - \sigma_{iso}|$, where $\sigma_{iso} = (\sigma_{XX} + \sigma_{YY} + \sigma_{ZZ})/3$.

If the population of nuclei giving rise to the observed signal is undergoing fast isotropic motion, much faster than the frequency range defined by the chemical shift anisotropy, then the chemical shift will be observed as the isotropic average of the chemical shift tensor and is termed the isotropic chemical shift. If the nuclei are in all possible orientations with respect to B₀ and are undergoing slower motions, then the NMR spectrum will exhibit a dispersion of peak positions due to the chemical shift anisotropy. The principal values of the chemical shift tensor can be

measured in this way. If the nuclei giving rise to the signal have a unique orientation with respect to B_0 , only a single chemical shift value will be observed.

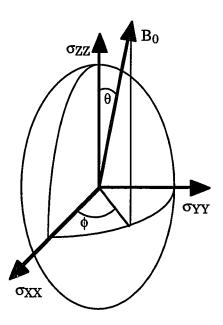


Figure 1.6: Chemical Shift Tensor. The chemical shift tensor is defined by the tensor elements σ_{XX} , σ_{YY} and σ_{ZZ} in the Principal Axis System (PAS) and is oriented with respect to the applied magnetic field, B_0 , through the Euler angles θ and ϕ . The tensor elements define an ellipse and the orientation of this ellipse with respect to B_0 defines the chemical shift value.

The value of the chemical shift is dependent upon the orientation of the nuclei in the magnetic field and can range from the maximum to the minimum tensor element value. Since the magnetic field is aligned with the laboratory Z axis, the chemical shift value is described fully by the Z component of the tensor as

$$\sigma_{LAB} = \sigma_{XX} \cos^2 \phi \sin^2 \theta + \sigma_{YY} \sin^2 \phi \sin^2 \theta + \sigma_{ZZ} \cos^2 \theta$$
 (1-12) where ϕ and θ are shown in Figure 1.6.

Since the chemical shift has an orientational dependence with the applied magnetic field, structural information can be gained from the observed chemical shift value of a sample oriented with respect to the magnetic field when coupled with knowledge of the chemical shift tensor. The orientation of the chemical shift tensor with respect to the molecular frame can be measured (Teng et al., 1992). By then observing the oriented chemical shift value, the orientation of the molecular frame with respect to the magnetic field can be constrained, providing a powerful structural constraint (Teng et al., 1991; Ketchem et al., 1993).

1.5.3 Dipole-Dipole Coupling

Spin 1/2 nuclei generate a spatial dipolar field around themselves, and the field is modulated by surrounding spin 1/2 nuclei due to the interactions between the nuclei through space. The dipole-dipole interaction is a function of the two nuclear magnetic moments, the distance between the two nuclei and the orientation of the dipolar tensor with respect to the magnetic field, but is not a function of the strength of the external magnetic field.

The dipolar coupling tensor, \hat{D} , describes the dipole interaction and is an axially symmetric and traceless tensor (Mehring, 1983) in which the principal axis lies along the vector connecting the interacting nuclei. The dipolar interaction Hamiltonian for two nuclei I and S is

$$\hat{H}_D = \frac{\gamma_I \gamma_S \hbar^2}{r^3} \vec{I} \hat{D} \vec{S} \tag{1-13}$$

where \vec{I} and \vec{S} are the nuclear spin operators and r is the distance between

the spins I and S. The dipolar interaction is weak compared to the Zeeman interaction, and therefore only the first order contribution needs to be considered. As a result, only the Z component of the dipolar coupling tensor is considered, which is

$$\hat{H}_D = \frac{\gamma_I \gamma_S \hbar^2}{r^3} (3\cos^2 \theta - 1) I_Z S_Z \tag{1-14}$$

where θ is the angle between the unique axis of the dipolar interaction and the external magnetic field. For a spin 1/2 nucleus, the detected NMR signal from a dipole-dipole interaction is

$$\Delta v = v_{\parallel} (3\cos^2 \theta - 1) \tag{1-15}$$

where

$$v_{\parallel} = \frac{\gamma_1 \gamma_S \hbar}{r^3},\tag{1-16}$$

 Δv is the observed dipolar splitting in hertz and v_{\parallel} is the magnitude of the dipolar interaction.

If the length of the vector between spins I and S is known, then the observed dipolar splitting for an oriented sample serves to define the orientation of the internuclear vector and the external magnetic field. This provides another structural constraint.

1.5.4 Quadrupole Interaction

Nuclei with I > 1/2 have an ellipsoidal spatial charge distribution in the nucleus. The ellipsoid can be either prolate or oblate to guarantee a symmetric distribution about the nuclear spin axis. The distribution of charged particles generates an electric quadrupole moment defined by eQ, where e is the charge of a proton and Q, in length squared, is a function of the spatial distribution of the positive charges within the nucleus.

The electric quadrupole moment has no net interaction with a homogeneous electric field, but interacts with an inhomogeneous electric field. Such an interaction is termed the quadrupole interaction.

$$\hat{H}_{0l} = \vec{l}\hat{Q}\vec{l} \tag{1-17}$$

$$\hat{Q} = \frac{eQ}{2I(2I-1)\hbar}\hat{V} \tag{1-18}$$

where \hat{H}_{Ql} is the Hamiltonian for the quadrupole interaction of spin I, \hat{Q} is the quadrupole interaction tensor, and \hat{V} is the electric field gradient (EFG) tensor.

For a nucleus with I = 1, such as deuterium, there are two resonance frequencies corresponding to the three energy levels caused by the quadrupole interaction. The difference between these two frequencies, observed as quadrupole splittings, is expressed in the LAB frame as (Sillescu, 1982; Spiess, 1983; Spiess, 1985)

$$\Delta v = \frac{3}{4} \frac{e^2 qQ}{\hbar} \left[\left(3\cos^2 \theta - 1 \right) - \eta \cos 2\phi \sin^2 \theta \right], \tag{1-19}$$

where $V_{ZZ} = eq(|V_{ZZ}| \ge |V_{XX}| \ge |V_{YY}|)$ is the unique principal element of the EFG tensor,

$$\eta = \frac{V_{XX} - V_{YY}}{V_{ZZ}} \tag{1-20}$$

is the asymmetry factor, ϕ and θ are the Euler angles that describe the orientation of the EFG to the magnetic field, and $\frac{e^2qQ}{\hbar}$ is the quadrupole coupling constant (QCC).

Unlike the dipolar interaction, often the quadrupolar interaction is slightly asymmetric. Because the asymmetry is small ($\eta = 0.03\text{-}0.05$) in aliphatic hydrocarbon systems, it can be ignored and the unique tensor element assumed to lie on the internuclear vector. It is therefore reasonable to set $\eta = 0$, making equation (1-19)

$$\Delta v = \frac{3}{4} QCC (3\cos^2\theta - 1). \tag{1-21}$$

If QCC is known, the quadrupole splitting for a specific site serves to

orient that C-2H bond with respect to the magnetic field, providing another structural constraint.

1.5.5 Use of SSNMR Observed Interactions

In this study, isotopic labels are used in the synthesis of gA to allow for the observation of specific bond orientations with respect to the external magnetic field, such as $^{15}N^{-1}H$ and $^{15}N^{-13}C_1$. This is accomplished through the use of SSNMR experiments to obtain chemical shifts, chemical shift tensor orientations and dipolar splittings. Since samples of gA in hydrated DMPC can be made such that the gA channels are aligned parallel to the magnetic field, the individual molecular bond orientations can be observed as a function of dipolar splitting and the chemical shift tensor orientations can be observed. The entire structure can be solved by piecing together these orientational constraints.

1.6 Computational Methods

1.6.1 Simulated Annealing

1.6.1.1 General description. An introduction to and application of simulated annealing is provided in Numerical Recipes in C (Press *et al.*, 1992). I will give a brief introduction here.

An analogy of simulated annealing to thermodynamics is the way in which a metal cools or anneals. At high temperatures, the molecules have high mobility. As the metal cools, this mobility is slowly lost and the molecules are often able to line themselves up to form a minimum energy conformation. If the metal is cooled quickly, or quenched, it does not reach the global minimum but ends up in an amorphous state. The process of slow cooling allows ample time for molecular redistribution.

The method of simulated annealing (Kirkpatrick et al., 1983) is a

technique suitable for large scale optimization problems in which a desired global minimum is hidden among many local minima. In direct minimization the system is brought from its initial configuration to a local minimum by a direct path. This technique often fails to reach the global conformational minimum. Nature handles minimization differently by allowing changes in configuration to occur both in uphill and downhill directions. This is shown by the Boltzmann Probability Distribution:

$$Prob(E) \sim \exp(-E/kT), \tag{1-22}$$

where E is the system energy, k is the Boltzmann constant, and T is the system temperature. This says that a system in thermal equilibrium at temperature T has its energy probabilistically distributed among all energy states E. At high T, there exists a high probability for the existence of a high energy state. At low T, the probability for a high energy state is decreased. Therefore, the system is allowed to move uphill, but uphill movement becomes less likely as T decreases.

When a system undergoes a change from E_1 to E_2 , it does so with a probability

$$p = \exp[-(E_2 - E_1)/kT]. \tag{1-23}$$

For $E_2 < E_1$ (downhill), $p \equiv 1$ (always allow)

For $E_2 > E_1$ (uphill), p < 1 (sometimes allow)

As T decreases, p decreases, so the probability of taking an uphill step is decreased. This general method, where a downhill step is always accepted and an uphill step is sometimes accepted based on T, is called the Metropolis algorithm (Metropolis *et al.*, 1953).

1.6.1.2 Application of the Metropolis algorithm. The application of simulated annealing to a system requires the following:

- 1. Description of possible system configurations.
- 2. Generation of random configuration changes.
- 3. Objective function for E (analog of energy). Minimization of this parameter is the goal of the procedure.
- 4. Control parameter T and annealing schedule (how to lower T).

This procedure is demonstrated by the classic Traveling Salesman problem, in which a salesman is required to visit N cities and return to his city of origin. Each city is to be visited once and the route is to be as short as possible. The number of possible solutions is (N-1)!. The computation time of this problem for an exact solution increases with N as exp(cN), where c is a constant. This becomes quickly prohibitive as N increases. The objective function E for this problem has many local minima. The annealing procedure locates a minimum that, even if not absolute, cannot be significantly improved upon, while limiting its calculations to scale as a small power of N.

The application requirements are as follows:

- Description of possible system configurations.
 Number cities i = 1...N with coordinates (x_i, y_i).
- 2. Generation of random configuration changes.
 - a) Reverse a section of path (1 $\underline{234}$ 5 \rightarrow 1 $\underline{432}$ 5).

or

- b) Move a section of path to another location (1 $\underline{2}$ $\underline{3}$ $\underline{4}$ 5 \rightarrow 1 $\underline{4}$ $\underline{2}$ $\underline{3}$ 5).
- 3. Objective function for E (analog of energy). Minimization of this parameter is the goal of the procedure.

$$E \equiv \text{Total Path Length} = \sum_{i=1}^{N+1} \left[\left(x_i - x_{i+1} \right)^2 + \left(y_i - y_{i+1} \right)^2 \right]^{\frac{1}{2}}$$

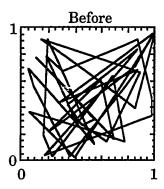
$$N+1 \equiv 1 \text{ (the path is cyclic)}$$

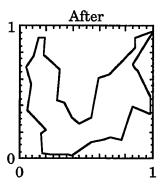
4. Control parameter T and annealing schedule (how to lower T).

In order to get an idea of what the starting T should be and how to reduce T, generate several random rearrangements of the order of the cities. From the random rearrangements, calculate an average ΔE for random rearrangements. Choose a starting $T >> \Delta E$. For this application, T is started at 0.5. Proceed downward $(T \rightarrow 0)$ by 10% decreases in T. Hold each T for 100N rearrangements or 10N successful rearrangements, whichever is first. Stop rearrangements when no further successful rearrangements are found.

The following is a result found for 35 cities. The coordinates for the cities are assigned randomly in a square of area 1. A plot of the path is shown in Figure 1.7. The path length is significantly shortened in only 4 seconds of computer time. A complete search of all possible paths would require 2.95×10^{38} configurations. A comprehensive search of all configurations at a rate of 50000 per second (a reasonable number on current workstations), would require 2×10^{26} years, which is not feasible.

Order	of cit	ties 1	befor	e anne	eal:									
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35										
Initia	l Patl	h Leng	gth:	20.6	58									
Order	of cit	ties a	after	annea	al:									
17	21	5	27	24	23	14	22	31	16	15	2	11	25	35
34	7	28	3	20	4	33	8	1	13	26	6	10	19	18
12	32	29	9	30										
Final	Path 1	[.enat]	h•	4 55										





<u>Figure 1.7</u>: Traveling Salesman Path Before and After Simulated Annealing. The path before simulated annealing is obviously not optimized for the shortest path length. After simulated annealing, however, the path is significantly shortened.

The application of simulated annealing to gA is accomplished generally the same way and is described in detail in Chapter 4.

1.6.2 Protein Structure Determination and Refinement

1.6.2.1 Solution NMR. Techniques for the determination and refinement of protein structures in solution using NMR are well developed. Distance constraints based on nuclear Overhauser effect intensities and angle constraints based on coupling constants are used to generate an ensemble of initial structures and to refine the structures. Knowledge of the covalent geometry for the protein of study, such as the stereochemistry of its sidechains, and imposed energy functions describing its geometry are used in conjunction with the experimental constraints during the refinement procedure. Methods based on this strategy have received many recent reviews (Braun, 1987; Altman and Jardetzky, 1989; Clore and Gronenborn, 1989; Wüthrich, 1989; Gippert et al., 1990; Brünger and Karplus, 1991; Clore and Gronenborn, 1991; Havel, 1991).

Protein structure determination is usually done in two steps. First, a set of initial structures is generated that approximately satisfy the covalent and experimental constraints. Second, an average of the structural ensemble is refined using the same constraints. The methods used for the steps are quite different. The initial structure is found by searching wide regions of conformational space and generating structural ensembles with random distributions within the imposed constraints. The final structure is generated by refining initial structures by improving the quality of the fit to the experimental and covalent constraints.

1.6.2.2 Solid State NMR. Protein structure determination in the solid state is similar to the method used in solution NMR, but the details are quite different. While solution NMR uses a large number of constraints to control the iterative process in determining an ensemble of initial structures, the SSNMR method described in Chapter 3 of this dissertation solves the initial structure analytically by using constraints that define the orientations of the individual peptide planes with respect to the external magnetic field. Ambiguities in the constraints lead to a set of initial structures. The initial structures are refined multiple times using the full set of SSNMR data available for the system and energy functions describing its geometry, generating a structural ensemble. An average structure is generated from this ensemble and is refined, producing a final structure.

The development of SSNMR as a structural tool is being pursued by various research groups. Internuclear distances as structural constraints (Smith, 1993) can be determined by either rotational resonance (Griffiths and Griffin, 1993) or by rotational echo double resonance (REDOR) (Gullion and Schaefer, 1989). These techniques provide quantitative distance

measurements as opposed to NOE derived distance constraints in solution NMR which are qualitative. Orientational constraints are being used as structural constraints not only as discussed in this dissertation, but also as constraints on the allowed conformational space in polar angles relative to the axis of orientation (Opella et al., 1987). This is achieved by determining the allowed regions ($\alpha\beta$ plots) for individual spin interactions at a structural unit, such as a peptide plane, and overlapping the regions to constrain the orientation of the structural unit. These techniques and their applications provide ample evidence that SSNMR is a valid technique for structure determination.

1.6.2.3 CHARMM. The program CHARMM (Chemistry at HARvard Macromolecular Mechanics) (Brooks et al., 1983) is used in this study to supply the energy of the system, as described in Chapter 4. The energy is composed of several terms. Internal energy terms consist of bond lengths, bond angles, dihedral angles and improper torsions. A Urey-Bradley term is included to add a distance energy between atoms A and C in an A-B-C bonded atoms triplet. The improper torsion term is used to maintain chirality about a tetrahedral extended heavy atom and to maintain planarity about certain atoms, such as a carbonyl carbon. Non-bonded interactions consist of van der Waals (VDW) interactions and electrostatic potentials. Hydrogen bonding is described solely in terms of non-bonded interactions.

CHAPTER 2 MATERIALS AND METHODS

2.1 Materials

2.1.1 Dimyristoyl Phosphatidylcholine

The oriented samples used in this study were prepared using dimyristoyl phosphatidylcholine (DMPC) at 99+% purity purchased from Sigma Chemical Corp. and was used without further purification or modification. DMPC is used as the lipid in this study due to its acyl chain length which is well suited to form bilayers having the same thickness as the gramicidin channel. Samples produced using a mixture of gA and DMPC have been well characterized (Nicholson et al., 1987; Killian et al., 1988; Moll and Cross, 1990), and are therefore routinely made.

2.1.2 Gramicidin A

Isotopically labeled L and D amino acids were purchased from Cambridge Isotope Laboratories. FMOC-L and -D amino acids were synthesized in our lab for use in peptide synthesis using FMOC N-hydroxysuccinimide ester by Weidong Hu and Fang Tian. Isotopically labeled gA samples were synthesized by solid phase peptide synthesis using FMOC blocking groups on an Applied Biosystems 430A automated peptide synthesizer (Fields et al., 1989) by Kwun-Chi Lee and Myriam Cotten. The C-terminus ethanolamine blocking group was added during the cleavage process to remove the synthesized gA from the resin. Single site isotopically

labeled gA was consistently 98% pure after recrystallization as analyzed by reverse phase HPLC and no further purification was necessary. Double labeled ^{15}N - $^{13}C_1$ gA required purification and was done by reverse phase HPLC (22 × 250 mm column, C18, 10 micron pore, irregular silica) in a solution of 85% MeOH and 15% phosphate buffer (Fields *et al.*, 1989).

2.2 Oriented Sample Preparation

Oriented samples of gA in hydrated DMPC bilayers were prepared based on an earlier method used in this lab (Nicholson et al., 1987). The method was modified slightly to accommodate larger sample sizes. Samples containing approximately 30 mg gA in hydrated DMPC bilayers were prepared by codissolving isotopically labeled gA with DMPC (1:8 molar ratio) in a 95% benzene / 5% ethanol solvent system (Mai et al., 1993). This solution is spread on 25 thin glass slips measuring 5 mm × 20 mm and the slips are vacuum dried. They are then stacked into a square glass tube with one end sealed and hydrated to approximately 50% by weight. Because of the known gA solvent history dependence (Killian et al., 1988; LoGrasso et al., 1988) in which gA forms different conformations in solution based on the solvents used, the tube is fully sealed and incubated at 40 °C for a minimum of two weeks, resulting in a sample containing gA channels in fully hydrated lipid bilayers. The orientation of the channel axis of the gA helix is parallel to the normal of the glass surface (Fields et al., 1988). The uniform orientation of the DMPC lipids in the oriented samples is confirmed by ³¹P NMR (Moll and Cross, 1990). The orientational mosaic spread of the sample can be assessed from the resonance lineshapes and has been shown to be as little as 0.3° (Cross et al., 1992). The resulting samples are highly stable, sometimes lasting many months, though repeated use of the sample often leads to degradation.

2.3 NMR Experiments

The experimentally observed orientational constraints used in this structure determination were acquired using two spectrometers, one built around a Chemagnetics data acquisition system and an Oxford Instruments 400/89 magnet, the other a heavily modified IBM/Bruker 200SY spectrometer equipped with a solids package. The ¹⁵N-¹³C₁ dipolar splittings were measured on the IBM/Bruker instrument due to the relatively larger size of the dipolar interaction with respect to chemical shift at lower field, and the ¹⁵N-¹H dipolar splittings were measured on the Chemagnetics instrument due to the superior software for data acquisition.

The experiments were run at room temperature under a constant stream of room temperature air to keep the sample at constant temperature. The temperature of the coil region was measured during a typical experiment using a thermocouple and was found to be approximately 28 °C.

The ¹⁵N 90° pulse length was determined using (¹⁵NH₄)SO₄ by modifying the pulse length to find the point at which no signal was seen, indicating a 180° pulse. Half of this time was taken as the 90° pulse length. The power match for the cross polarization, which is explained in the next section, was set by changing the ¹H spin lock power to obtain the best signal and line shape from a dry powder sample containing ¹⁵N-acetyl-glycine. The spectra were ¹⁵N chemical shift referenced using a saturated solution of ¹⁵NH₄NO₃.

2.3.1 Cross Polarization

The sensitivity of the ¹⁵N nucleus is very low due to its low abundance

and low gyromagnetic ratio (-2.712 \times 10⁷ radians Tesla⁻¹ s⁻¹) relative to ¹H (26.7520 \times 10⁷ radians Tesla⁻¹ s⁻¹) (Fuller, 1976). Isotopically labeling the gA at a single site avoids the low ¹⁵N abundance, but does not help avoid the low gyromagnetic ratio. Magnetization can be transferred, however, from a relatively high γ nucleus such as ¹H through a process known as polarization transfer or cross polarization (Hartmann and Hahn, 1962). The aim of cross polarization is to detect an NMR signal from a low sensitivity nucleus S surrounded by high abundance spins I with high sensitivity. This is accomplished when the Hartmann-Hahn match condition,

$$\gamma_t B_t^{\ \prime} = \gamma_s B_t^{\ s},\tag{2-1}$$

is met. This says that the strength of the radio frequency generated magnetic fields at the Larmor frequencies for the I and S spins are adjusted so that the rate of precession for these rotating frames (in which the frame of reference rotates about the laboratory Z axis at a frequency equal to $2\pi v_1$ radians s^{-1} , where v_1 is the precessional frequency in the B_1 field) are equal. At this point the spin state transition energies for the two spins are equal and the energy can be transferred from the abundant spin I to the low sensitivity spin S. Coupling takes place through a dipole-dipole interaction. The I spins are irradiated with a field B_1 I along X so that the I spin magnetization is placed along Y. The I spins are then spin locked along Y for the duration of the magnetization transfer, typically 1 ms. A contact pulse, also along Y, on the S spins will bring its magnetization along Y. If the match condition in equation (2-1) is met, the I magnetization will transfer to the S spins by resonance in the rotating frame. Acquisition of the NMR signal is done on the S spins while decoupling the I spins. Since the

magnetization originates from the I spins, repetitive scans must be separated by a time dictated by the T_1 time of the I spins. The cross polarization pulse sequence is shown in Figure 2.1.

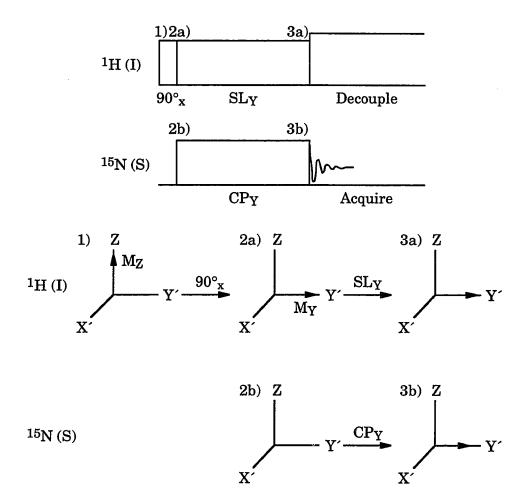


Figure 2.1: Cross Polarization. The magnetization from the relatively abundant I spins is transferred to the S spins. The magnetization of spin I is initially aligned with the magnetic field as shown in 1). The application of a 90° pulse along X places the magnetization of spin I along Y, shown in 2a). 2b) shows the bulk magnetization for spin S before cross polarization. Cross polarization transfers the magnetization of spin I to spin S as shown in 3a) and 3b).

2.3.2 Cross Polarization Echo

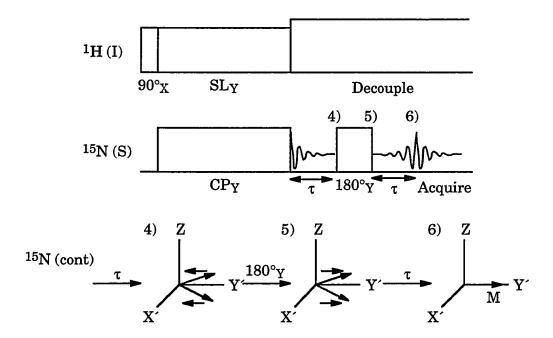


Figure 2.2: Cross Polarization Echo. The cross polarization echo pulse sequence is shown to refocus the magnetization along Y. The vector diagrams begins with the magnetization along Y as a continuation of Figure 2.1. Due to field inhomogeneities and various local environments, some spins precess faster than others, as shown in 4). A 180° pulse after a time τ along Y causes the magnetization to refocus, shown at 5). After an additional time τ the magnetization is refocused along Y, as in 6).

Under ideal conditions the CP experiment would be adequate to observe the free induction decay (FID) (the response of a nuclear spin system to a radio frequency pulse) of spin S. However, SSNMR uses high power which can lead to acoustic probe ringing, in which current is still in the coil after the termination of the pulse sequence. In order to alleviate this

problem, a Hahn echo (Hahn, 1950) is used. The Hahn echo allows the spin magnetization in the rotating frame to dephase in the XY plane and then refocuses the spin magnetization for the observation of the echo after the acoustic ringing has stopped. The fact that the spins do not all precess at precisely the same frequency leads to a loss in phase coherence. If after a time τ a 180° pulse is applied, the spins are flipped and will refocus after another time τ , as shown in Figure 2.2. A typical value of τ is 60 μ s. At the point of refocus, the echo can be acquired without the acoustic ringing.

This pulse sequence is used to observe the ¹⁵N resonance when it is dipolar coupled with the ¹³C₁ nucleus. The dipolar interaction between the ¹⁵N and ¹³C₁ leads to a dipolar splitting of the observed ¹⁵N frequency which gives information about the N-C₁ bond orientation with respect to the magnetic field. Sample experimental spectra are shown in Appendix A.1.1. 2.3.3 Separated Local Field

To measure the ¹⁵N-¹H dipolar splitting a method to reintroduce the dipolar coupling between the ¹⁵N and its bonded ¹H while still being able to decouple for acquisition must be used. The separated local field (SLF) experiment (Waugh, 1976) is a two dimensional experiment that produces the ¹⁵N chemical shift in the first dimension and the ¹⁵N-¹H dipolar splitting in the second dimension. The SLF pulse sequence, shown in Figure 2.3, is a slight modification of the CPECHO pulse sequence shown in Figure 2.2.

The SLF pulse sequence uses an evolution time, t_1 , to vary the time that the ^{15}N and ^{1}H dipolar coupling is present. At a small t_1 , little dipolar coupling occurs. As a result, nearly the full intensity is seen in the chemical shift peak. As the evolution time is increased, the dipolar

interaction time increases and the chemical shift signal intensity decreases. Over the course of the 16 1D experiments, the signal intensity oscillates, producing a FID in the second dimension. The ^{15}N - ^{1}H dipolar splitting is obtained by Fourier transform of the second dimension. The width of the dipolar dimension is 50 kHz since the time increment is 20 μ s (1/20 μ s). Sample experimental spectra are shown in Appendix A.1.1.

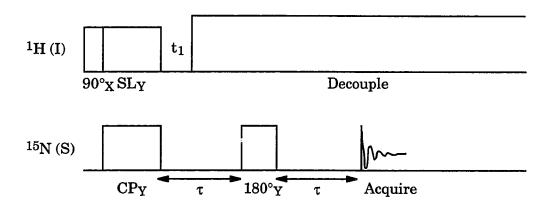


Figure 2.3: Separated Local Field. The SLF experiment is used to determine the ^{15}N - ^{1}H dipolar splitting. The time t_1 is varied from 2 to 302 μs in steps of 20 μs for a total of 16 one dimensional experiments using a τ value of 360 μs . This leads to a dipolar dimensional width of 50 kHz. The dipolar interaction between the ^{15}N and ^{1}H nuclei is reintroduced as a function of the t_1 evolution period.

2.4 NMR Data Processing

The experimental NMR spectra were all processed on a Silicon Graphics Indigo II Extreme using the Felix NMR data processing software from Biosym Technologies. The CPECHO spectra were processed by first zero filling by a factor of four, applying an exponential multiplication with 50-100 Hz line broadening, Fourier transforming the echo, and applying phasing as required. The SLF experiments were processed in much the same way in the first dimension, and the dipolar dimension was processed by zero filling from 16 to 128 data points and Fourier transforming the FID.

2.5 Molecular Visualization and Analysis

Molecular visualization was required at many stages during this study and was carried out on a Silicon Graphics Indigo II Extreme using Insight II from Biosym Technologies. The diplane solutions from the SSNMR data, as will be discussed in Chapter 3, were assembled into the initial structure using Insight II. The sidechains were placed on the backbone and the final structure analyzed using this software. Procheck (Laskowski *et al.*, 1993) was used to analyze the properties of the final structure.

2.6 Computational Analysis

The individual (ϕ, ψ) torsion angles were calculated from the experimentally determined $^{15}N^{-13}C_1$ and $^{15}N^{-1}H$ dipolar splittings using the program CNFCS (CoNFormation with reduction by Chemical Shift) developed in this lab. The diplane coordinates were created by using the diplane direction cosine solutions along with the (ϕ, ψ) solutions, both output from CNFCS, with the program COORDS (Calculate cOORDinateS), also developed in this lab. The global computational refinement was performed using the program TORC (TOtal Refinement of Constraints), developed in this lab. The source code for these programs is listed in Appendix A.4. All computer work was performed on both a Silicon Graphics IndigoII Extreme and a Silicon Graphics $4 \times R8000$ Power Challenge.

CHAPTER 3

DETERMINATION OF THE INITIAL STRUCTURE

3.1 Introduction

The initial structure is determined not by model fitting the data, but by determining the structure entirely from the experimental data without using prior knowledge of the global structural characteristics. The determination of the backbone structure begins with the calculation of the individual backbone (ϕ, ψ) torsion angles from the experimentally determined ¹⁵N-¹H and ¹⁵N-¹³C₁ dipolar splittings. Since the experimental data is measured as local orientational constraints with respect to an external reference, the magnetic field, the torsion angles can be determined locally and individually for each alpha carbon. Due to ambiguities in the observed dipolar splittings, multiple solutions are determined for each (φ, ψ) pair. Using the ¹⁵N chemical shifts and C_α-²H quadrupolar splittings as structural filters reduces the number of possible solutions. Four possible (φ, ψ) solutions remain for each alpha carbon, leading to 2^{n+1} initial backbone structures, where n is the number of alpha carbons. These solutions all have the same structural motif and differ subtly only in the peptide plane normal orientations with respect to the channel axis.

This chapter will explain the method for calculating the individual (ϕ, ψ) solutions, the reduction of these solutions using additional experimental constraints, the pairing of subsequent peptide planes to build

the possible initial structures, and the reduction of the 2^{n+1} possible initial structures to four characteristic structures. The details of these initial structures will be discussed and the need for a computational refinement method introduced.

3.2 Calculation of the Individual Torsion Angles

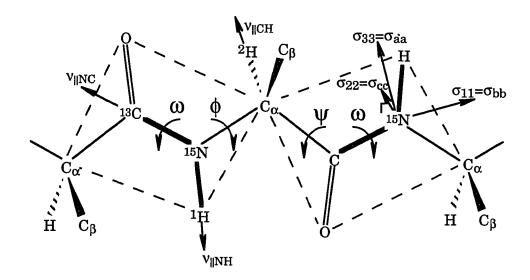
The method for determining the backbone torsion angle pairs about a single alpha carbon has been previously described (Brenneman and Cross, 1990; Teng *et al.*, 1991). Recently this method has been modified and is implemented in the program CNFCS.

The gA channel is oriented in the lipid bilayer such that the helix axis is parallel to the normal of the lipid surface. The helix axis can then be aligned parallel to the external magnetic field of the spectrometer by positioning the sample in the magnetic field so that the glass plates are perpendicular to the magnetic field vector. Aligning the helix axis with respect to the magnetic field allows for the determination of individual spin interaction tensor orientations with respect to the magnetic field. Once the orientations of the tensors are known with respect to the molecular frame, the orientation of the molecular frame with respect to the magnetic field can be determined (Mai et al., 1993). The relative orientations of the individual molecular frames can then be used to calculate the initial backbone torsion angles about individual alpha carbons (Teng et al., 1991).

3.2.1 Determination of Possible Peptide Plane Orientations

As a first step in the determination of the (ϕ, ψ) solutions, the peptide plane linkage (ω) is assumed to be 180°. This causes the six backbone atoms on either side of the peptide bond to lie in a plane. Both the carbonyl oxygen and the amide proton are considered backbone atoms since the orientation

of these atoms with respect to the main chain atoms cannot change without a modification in the peptide geometry. By the same reasoning, the H_{α} and C_{β} atoms are also considered backbone atoms and, therefore, data from these sites can be used as additional backbone structural constraints. Each peptide plane can be defined by two intersecting vectors, the N-H and N-C₁ bonds, as shown in Figure 3.1.



<u>Figure 3.1</u>: Peptide Plane Definition. The peptide plane is defined by the N-C₁ and N-H bonds. Since these two vectors intersect at the nitrogen, they are sufficient to define the orientation of the plane. The dipolar interactions that define the N-C₁ and N-H bond orientations are shown, as is the ¹⁵N chemical shift tensor and the C-²H quadrupolar interaction. Subsequent peptide planes are linked by taking advantage of the tetrahedral geometry about the shared alpha carbon.

3.2.1.1 Experimental data used. The determination of the bond orientations is accomplished by the incorporation of isotopic labels into gA;

¹⁵N-¹H for the determination of the N-H bond orientation and ¹⁵N-¹³C₁ for the determination of the N-C₁ bond orientation, as explained in Chapter 2.3. Experimental data for multiple gA sites is shown in Appendix A.1.1. For those ¹⁵N-¹³C₁ spectra that contain a single peak the dipolar splitting is obtained by observing the shift of the single peak from the known chemical shift of the ¹⁵N only labeled sample. The unique axis of the dipolar interaction is the internuclear vector, so an observed dipolar splitting serves to orient this vector or bond with respect to the external magnetic field.

3.2.1.2 Bond orientations and experimental error. The ¹⁵N-¹H and ¹⁵N-¹³C₁ dipolar splittings and the ¹⁵N chemical shift is theoretically redundant, as shown by the following system of equations (Teng *et al.*, 1991):

$$\sigma_{cs} = \sigma_{11} \cos^2 \theta_{11} + \sigma_{22} \cos^2 \theta_{22} + \sigma_{33} \cos^2 \theta_{33}$$
 (3-1)

 $\cos\theta_{33} = (\sin\beta_{\rm D} / \sin\theta_{\rm HNC})(\cos\theta_{\rm NH} - \cos\theta_{\rm NC} \,\cos\theta_{\rm HNC})$

$$+\cos\theta_{\rm NC}\cos\beta_{\rm D}$$
 (3-2)

 $\cos\theta_{11} = (\cos\beta_{\rm D} / \sin\theta_{\rm HNC})(\cos\theta_{\rm NH} - \cos\theta_{\rm NC} \cos\theta_{\rm HNC})$

$$-\cos\theta_{\rm NC}\,\sin\beta_{\rm D}\tag{3-3}$$

$$\cos\theta_{22} = (1 - \cos^2\theta_{11} - \cos^2\theta_{33}) \tag{3-4}$$

where σ_{cs} is the observed chemical shift, σ_{XX} is the magnitude of the XX tensor element, θ_{XX} is the orientation of the XX tensor element with respect to the magnetic field, β_D is the orientation of the tensor with respect to the N-C₁ axis of the molecular frame and θ_{HNC} is the H-N-C₁ bond angle.

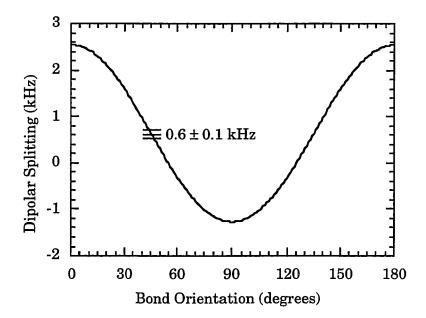
<u>Table 3.1</u>: Calculated versus Experimental $^{15}N^{-13}C_1$ Dipolar Splittings. Differences in the actual peptide geometry are shown when the $^{15}N^{-13}C_1$ dipolar splittings are calculated using the ^{15}N chemical shifts and the $^{15}N^{-1}H$ dipolar splittings.

 † Relaxation effects have compromised our ability to obtain ^{15}N - $^{13}C_1$ dipolar splitting data for this site. The value shown is determined from the existing data and is used only in the determination of the initial structure.

Residue	Experimental	Orientation	Calculated	Orientation
	(kHz)	(degrees)	(kHz)	(degrees)
Val ₁	0.463	48, 63	0.988	40, 74
Gly_2	0.910	41,72	0.804	42,70
Ala3	0.670	44, 67	0.815	42,70
Leu_4	0.820	42,70	0.724	44,68
Ala ₅	0.572	46,65	0.913	41,72
Val ₆	0.626	45, 66	0.369	49,61
Val ₇	0.519	47,64	0.819	42,70
Val ₈	0.702	44,67	0.413	48, 62
Trp9	0.487	47,63	0.957	40,73
Leu ₁₀	0.700†	44,67	0.018	54, 55
Trp ₁₁	0.365	49,61	0.114	53, 57
Leu ₁₂	0.779	43, 69	0.760	43, 69
Trp ₁₃	0.454	48,62	0.568	46, 65
Leu ₁₄	0.657	45, 66	0.475	47,63
Trp ₁₅	0.507	47, 63	0.560	46, 64

Equation (3-1) says that the chemical shift is a function of the magnitudes of the chemical shift tensor elements and the orientation of the chemical shift tensor with respect to the magnetic field. Equations (3-2), (3-3) and (3-4) solve for the orientations of the tensor elements using the N-H and N-C₁ bond orientations. If the observed chemical shift is known and the chemical shift tensor characterized, then with knowledge of either the ¹⁵N-¹H or ¹⁵N-¹³C₁ dipolar splitting, the unknown dipolar splitting can be calculated, as shown in Table 3.1. However, the error associated with the

observables and the imperfectly characterized dynamics results in typical errors of a few degrees and as much as 12°. As a result, the observation of ^{15}N - ^{11}H and ^{15}N - $^{13}\text{C}_1$ dipolar splittings as well as the ^{15}N chemical shift has been useful for the structural characterization.



<u>Figure 3.2</u>: $^{15}N^{-13}C_1$ Dipolar Splitting as a Function of N-C₁ Bond Orientation. The range of experimental error associated with a single observable may be large in the dipolar splitting dimension, but results in only a small range of possible bond orientations.

Table 3.1 illustrates the high resolution of these constraints. Since the experimentally determined bond orientations with respect to the magnetic field are all within 41°-49° or 61°-72°, which are both in regions of steep slope in a plot of dipolar splitting versus bond orientation (Figure 3.2). The range of experimental error about an observed splitting defines a

very small range of possible bond orientations. For example, an ^{15}N - $^{13}C_1$ dipolar splitting of 0.600 typically has an error of ± 0.1 kHz, which leads to a possible bond orientation range of only 47° – 44° .

3.2.1.3 Bond orientation ambiguities. The nature of the dipolar interaction is such that the determined individual bond orientations are not unique. This orientational ambiguity arises from $\Delta v_{obs} = v_{\parallel} (3\cos^2\theta - 1)$ in that the sign of $\cos\theta$ is undetermined. Furthermore, the sign of Δv_{obs} is unknown unless the magnitude of Δv_{obs} is greater than v_{\parallel} . In the case of gA, the N-C₁ Δv_{obs} is always less than v_{\parallel} , while the N-H Δv_{obs} is always greater than v_{\parallel} . As a result, there are four possible N-C₁ orientations and only two possible N-H orientations. This leads to eight possible plane orientations based on the dipolar splitting data alone.

If the ¹⁵N chemical shift tensor is oriented with respect to the molecular frame, the ¹⁵N chemical shift can be used as an additional orientational constraint for the individual peptide plane orientations. Not only does the ¹⁵N chemical shift tensor provide an orientational constraint, the calculation of the observed chemical shift from the plane orientation introduces information about the covalent geometry of the peptide plane through the HNC₁ bond angle (equation (3-2)). N-H and N-C orientation solutions must therefore meet this constraint. It can be shown (Brenneman *et al.*, unpublished results) that the introduction of the ¹⁵N chemical shift constraint reduces the number of possible peptide plane orientations by a factor of four, leaving two possible orientations for each plane.

3.2.2 Linking the Peptide Planes

Once the independent orientations of two adjacent peptide planes are determined with respect to the magnetic field, the relative orientations of the two peptide planes can be defined in terms of the ϕ and ψ torsion angles about the linking alpha carbon (Figure 3.1). Two orientations are possible for each peptide plane, which leads to four possible diplane solutions consistent with the tetrahedral geometry about the linking alpha carbon.

Of the four diplane solutions, two are structurally identical to the other two, differing only in the orientation with respect to the XY plane. In gramicidin, the channel exists as a head to head dimer. The upper and lower monomers are identical with respect to their orientation to the magnetic field, but point in different directions. A diplane in the upper monomer is identical to the same diplane in the lower monomer after a 180° rotation about a vector in the XY plane. As a result, only two diplane solutions need to be considered.

With the introduction of the above constraints on the possible peptide plane orientations and the diplane combinations, a set of possible (ϕ, ψ) torsion angles is generated for the diplane (Teng et al., 1991). Each diplane combination is associated with eight possible (ϕ, ψ) torsion angles (Brenneman et al., unpublished results), resulting from sign ambiguities in the spherical angles used to calculate the torsion angles from the diplane direction cosines. In the case of gA, two possible diplane combinations exist for each alpha carbon, resulting in sixteen possible (ϕ, ψ) torsion angle pairs, as shown in Table 3.2.

The individual (ϕ, ψ) solutions are named by first stating the direction cosine number and then the (ϕ, ψ) number. The letter g is added at the beginning of each name to designate gramicidin. For example, the (91°, 73°) (ϕ, ψ) solution shown in Table 3.2 would be named g11 and the (-121°, 121°) solution would be named g28.

<u>Table 3.2</u>: Possible Ala₃ Diplane Torsion Angle Pairs. The two possible diplane direction cosine solutions lead to sixteen possible (ϕ, ψ) torsion angle pairs. The number of diplane direction cosine solutions, and hence the number of possible (ϕ, ψ) torsion angle pairs, is the same for each alpha carbon along the gA backbone.

Direction Cosines

	Pla	ne 1	Plane 2		
	$^{15}\mathrm{N}$ - $^{1}\mathrm{H}$	15N-13C	¹⁵ N- ¹ H	15N-13C	
g1	0.9871	-0.3970	0.9160	-0.7405	
g2	0.9871	-0.3970	-0.9160	0.7405	

Combination 1 Torsion Angle Solutions

	g11	g12	g13	g14	g15	g16	g17	g18
φ°	91	91	-91	-91	82	82	-82	-82
φ° ψ°	73	41	-73	-41	73	41	-73	-41

Combination 2 Torsion Angle Solutions

	g21	g22	g23	g24	g25	g26	g27	g28
ф°	130	130	-130	-130	121	121	-121	-121
ψ°	130 -153	-121	153	121	-153	-121	153	121

3.2.3 Reduction of the Possible Torsion Angle Solutions

In order to determine the initial structure of gA, the number of possible (ϕ, ψ) torsion angles about each alpha carbon must be reduced. To do this a vector outside of the peptide plane is needed. C_{α} - ^{2}H quadrupolar splittings have been measured (Lee and Cross, 1994; Lee *et al.*, 1995) and are well suited for this purpose. The Ala₃ C_{α} - ^{2}H quadrupolar splitting has been measured at 195 kHz (Lee *et al.*, 1995). From the sixteen possible (ϕ, ψ) torsion angles, shown in Figure 3.3, for a single alpha carbon, only four, the g23, g24, g27 and g28 solutions, have calculated C_{α} - ^{2}H quadrupolar

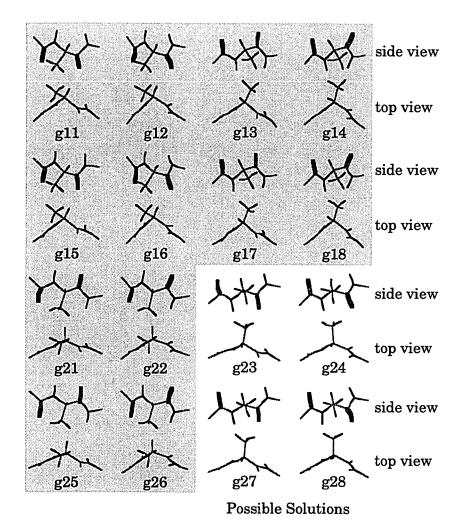


Figure 3.3: Possible Ala₃ (ϕ , ψ) Solutions. All sixteen possible solutions consistent with the dipolar and chemical shift constraints for a single alpha carbon are shown. Only four of the solutions predict the C_{α} -2H quadrupolar splitting consistent with the observed data and are shown with a white background. The remaining four solutions are very similar, but the orientations of the peptide planes with respect to the channel axis differ.

splittings about the central alpha carbon consistent with the observed data (Table 3.3). The upper eight solutions in Figure 3.3 have the C-O bonds in

the same direction while the alternating C-O bond orientations in the lower eight solutions are consistent with β -type structures. The C_{α} - 2H quadrupolar splittings provide an experimental means to reduce the number of possible solutions, and the C-O bond directions in the four possible solutions confirm the β -type structural motif.

<u>Table 3.3</u>: Experimental C_{α} -²H Quadrupolar Splittings Compared with the Sixteen Possible Ala₃ (ϕ , ψ) Solutions. The quadrupolar splittings are calculated as $\Delta v_{obs} = 0.75$ QCC ($3\cos^2\theta$ - 1), where QCC (160.0 for this site) is the quadrupole coupling constant, Δv_{obs} is the observed quadrupolar splitting and θ is the angle between the magnetic field and the quadrupolar interaction axis, in this case the C_{α} -H bond.

[†]These solutions are consistent with the observed quadrupolar splittings.

Solution	Calculated	Calculated - Observed
	Quadrupolar Splitting	Quadrupolar Splittings
	(kHz) (bond orientation)	(kHz)
g11	25 (59°)	170
g12	25 (59°)	170
g13	139 (148°)	56
g14	139 (148°)	56
g15	25 (59°)	170
g16	25 (59°)	170
g17	139 (148°)	56
g18	139 (148°)	56
g21	111 (81°)	84
g22	111 (81°)	84
$g23^{\dagger}$	206 (162°)	11
$g24^{\dagger}$	206 (162°)	11
g25	111 (81°)	84
g26	111 (81°)	84
g27 [†]	206 (162°)	11
g28 [†]	206 (162°)	11

3.2.4 Characteristics of the Remaining Diplanes

The four remaining diplanes are very similar. They are based on a single diplane direction cosine solution, and therefore differ only in the single plane normal orientations with respect to the magnetic field, as shown in the top views in Figure 3.3. The first plane in the diplanes is identical in the g23 and g24 solutions, as it is in the g27 and g28 solutions. The g23 and g27 solutions have identical second planes, as do the g24 and g28 solutions. All four of the solutions are right handed and β -helical. A very interesting aspect of these solutions is the orientations of the C-O bonds with respect to the channel. The g23 and g28 solutions have C-O orientations that alternate in and out of the channel, while the g24 and g27 solutions have the C-O orientations either all out or all in. The sidechain orientation is identical in the four structures, as shown in the side views in Figure 3.3. This reflects the fact that the calculated C_{α} - 2 H quadrupolar splittings are identical in these solutions.

3.3 Building the Initial Backbone Structure

The initial structure is built by combining the possible diplane solutions for each alpha carbon with subsequent diplanes. The method by which the diplanes are linked to form an initial backbone structure is shown in Figure 3.4. One diplane shares a peptide plane with the next diplane. Only the diplanes that share an identically oriented peptide plane can overlap. In other words, for the (ϕ, ψ) solution for residue i to be matched with a (ϕ, ψ) solution for residue i+1 it is necessary that the shared peptide plane joining residues i and i+1 be identical for the two diplane solutions. This reduces the number of possible initial backbone structures from 4^n to 2^{n+1} . Each alpha carbon produces g23, g24, g27 and g28 torsion

angle solutions. The solutions pair such that $g23_i$ pairs with either $g27_{i+1}$ or $g28_{i+1}$, $g24_i$ pairs with either $g23_{i+1}$ or $g24_{i+1}$, $g27_i$ pairs with either $g27_{i+1}$ or $g28_{i+1}$, and $g28_i$ pairs with either $g23_{i+1}$ or $g24_{i+1}$. For the fifteen amino acids in gA, this leads to 65,536 (2^{n+1}) initial structures.

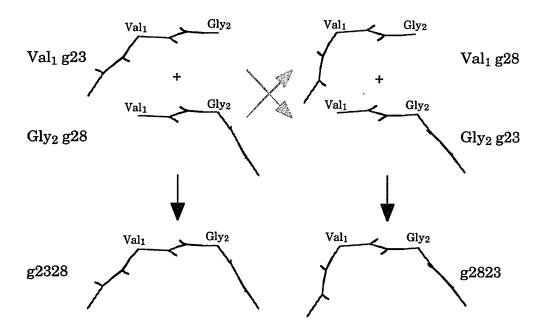


Figure 3.4: Peptide Plane Overlap. Although four (ϕ, ψ) solutions exist about each alpha carbon, only 2^{n+1} structures are possible. This is shown here in the method by which the diplanes are overlapped using shared diplanes for subsequent alpha carbons. Only those diplanes that share a plane with identical orientations can be overlapped to form a triplane structure. Solid arrows indicate identical orientations and gray arrows a mismatch.

The full array of initial structures all have the same structural motif and all display the same intramolecular hydrogen bonding pattern. The only difference between them is a sign ambiguity in the orientation of the peptide plane normal with respect to the channel axis. Based on this observation, four characteristic initial structures are all that need to be considered; g2328 has the carbonyls of the peptide planes oriented in such a way that they alternate in and out of the channel, g2424 has the carbonyls

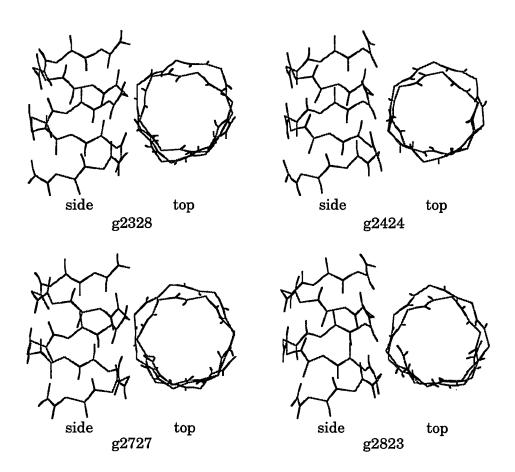


Figure 3.5: The Four Initial Backbone Structures. These four initial structures represent the orientational variability in the individual peptide plane orientations with respect to the channel axis. All remaining initial structures are simply permutations of the peptide plane orientations, not changes in the general structure. All initial structures are right handed β -helices with the intramolecular hydrogen bonding pattern clearly defined.

all out, g2727 has the carbonyls all in, and g2823 has the carbonyls alternating out and in. The naming scheme follows the one described previously, with the first two numbers describing the diplane on either side of residue i and the second two numbers describing the diplane on either side of residue i+1. The four initial backbone structures are shown in Figure 3.5. They are all right-handed β -helices and have approximately 6.6 residues per turn and a helical pitch of 4.8 Å. Since they were built with the same data, they all match the observed N-H and N-C₁ bond orientations and are reasonably close to the observed ¹⁵N chemical shifts and C_{α} -²H quadrupolar splittings. The intramolecular hydrogen bonds are clearly identifiable. Making full use of the experimental data and optimizing the hydrogen bonds is discussed in Chapter 4.

3.4 Addition of Sidechains to the Backbone

Although the determination of the sidechain structures did not fall within my research, the process by which they were obtained is described here in order to give an understanding of the method by which the entire initial structure is determined. The sidechain torsion angles are calculated using experimentally determined C-2H quadrupolar splittings and $^{15}{\rm N}$ constraints for the Trp indole rings from uniformly aligned samples. The quadrupolar splittings define the orientation of the C-H bonds with respect to the magnetic field and can be used to orient the sidechains with respect to the channel axis and peptide backbone resulting in the definition of the sidechain torsion angles. As stated earlier, the C_{α} -C $_{\beta}$ bond is part of the initial backbone structure. The four initial structures, while containing different peptide plane orientations with respect to the channel axis, have identical C_{α} -H and hence C_{α} -C $_{\beta}$ orientations. This means that the existence

of four base initial structures does not lead to four separate sidechain structure solutions. The sidechain torsion angles are systematically varied along with a narrow range of C_{α} - C_{β} consistent with the backbone structure and an appropriate error bar. The rmsd between the observed and calculated quadrupolar splittings is used as a means by which the acceptable conformational states of the sidechain are determined. If multiple conformational states are shown at a single β_2 polar angle (Lee et al., 1995), the solution that falls near a rotameric state is accepted. The Val₁ and Val₇ sidechain data represents fast exchange between rotameric states (Lee et al., 1995). These sidechains are the only ones that show large amplitude local motions. Their static orientations are therefore represented by modified data such that only the dominant rotameric state is considered.

The final step in the initial structure determination is the joining of the backbone and sidechain structures. Since the backbone and the sidechains share C_{α} - C_{β} bond vectors, the sidechains can be placed directly on the backbone while maintaining their relative orientations with respect to the channel axis. Since the C_{α} - C_{β} bonds are the start of the various sidechains, the sidechains can be added to the initial backbone structure by continuing the covalent geometry of the individual sidechains from the beta carbon. Attaching the sidechains to the initial backbone structures leads to global initial structures. Since the sidechain orientations are determined independent of each other, interactions between the sidechains are not considered at this stage. Consequently, the initial structures do show VDW violations, and are discussed in Chapter 4.

3.5 Discussion

The method presented here has been shown to be successful in the determination of an entire initial protein structure in a membrane environment. The resulting structure is at a resolution adequate to define the peptide fold, identify the intramolecular hydrogen bonds and define the sidechain orientations. The ability of this method to obtain such a well defined structure with the limited amount of structural data is due to the quality of the orientational constraints obtained with SSNMR. The orientational constraints are at a very high precision (Hu et al., 1993) and result in highly constrained peptide plane orientations. The absolute nature of the orientational constraints (i.e. the orientation of the molecular frame to the laboratory-fixed frame), as opposed to relative constraints such as distance measurements, allow for the determination of individual peptide plane orientations with respect to the external magnetic field without depending upon the entire structural solution. Each structural unit, the peptide plane, methylenes, methyls and indoles, are independent of the rest of the structure.

Since the initial structure is built using local orientational constraints, errors in the peptide plane orientations do not accumulate as the structure is sequentially assembled. This approach is fully capable of elucidating polypeptide secondary structure and, because the errors are small, tertiary structure should be effectively constrained as well. This result demonstrates the ability of SSNMR derived orientational constraints to accurately define three dimensional polypeptide structure.

The existence of four initial structures, the intramolecular hydrogen bonds, the sidechain VDW interactions, and the experimental data not used in the determination of the initial structure are all characteristics of the initial structure that demonstrate a need for a computational refinement procedure. Such a procedure is discussed in Chapter 4.

CHAPTER 4 COMPUTATIONAL REFINEMENT

4.1 Introduction

While solid state nuclear magnetic resonance spectroscopy (SSNMR) methods have been demonstrated for obtaining three dimensional structures of membrane bound polypeptides (Cross and Opella, 1983; Opella et al., 1987; Ketchem et al., 1993), computational refinement methods are needed for optimally utilizing these constraints in such a molecular environment. Methods for structural determination and refinement of macromolecules in solution have extensively evolved (Clore et al., 1985; Havel and Wüthrich, 1985; Brünger et al., 1986), but the nature of the constraints obtained for membrane proteins are such that a new refinement procedure must be developed. Described here is such a procedure that has the ability to optimize the structure of a membrane protein solved by SSNMR in order to best represent the experimental data and determine its high-resolution structure.

Chapter 3 introduced the means by which the initial gA structure is obtained. The initial backbone structure has many positive attributes. The use of local orientational constraints in the determination of the initial backbone structure leads to a structure whose local and intermediate range interactions are well defined. Even though the nature of the data is such that the constraints are local to the individual peptide planes, the initial

backbone structure displays a high level of intermediate range conformational consistency. This is evident in that the secondary structure of the molecule is shown as a right handed β -helix and that the intramolecular hydrogen bonding pattern is clearly identified throughout the structure. The initial backbone structure is therefore in an appropriate starting position from which to consider further experimental constraints and a computational refinement protocol. Moreover, computational refinement is necessary in order to join the initial backbone and sidechain structures while incorporating all of the structural data and minimizing the structural energy.

Chapter 3 describes four initial structures that represent the extremes of conformational space for the possible initial structures. This chapter describes the computational refinement procedure used to refine these structures. The four base initial structures are all used as starting structures for the refinement procedure in Chapter 5 for determining the final structure. In this chapter the procedure using a single initial structure, g2328, is described.

4.1.1 General Strategy

The goal is to determine the three-dimensional structure of the channel that encompasses all the available data and to relax the covalent geometry used in the determination of the initial structure. However, when all data are weighted equally in the structure determination, the situation corresponds to a complex multidimensional optimization problem. The strategy for refining the structure involves setting up a generalized global penalty function, incorporating all available information extracted from SSNMR and other chemical information about the local geometries and

energies of polypeptides. The refined structure is obtained from a geometrical search guided by minimizing this global penalty function. To perform the minimization in such a high-dimensional configurational space, an effective computational technique called simulated annealing is used (Metropolis et al., 1953; Kirkpatrick et al., 1983). Modifications in the structure are made by allowing the complete geometry of the polypeptide to vary. During this structural modification, the penalty function incorporates all available experimental data describing the backbone and sidechains, the intramolecular hydrogen bond distances and the full CHARMM empirical energy function.

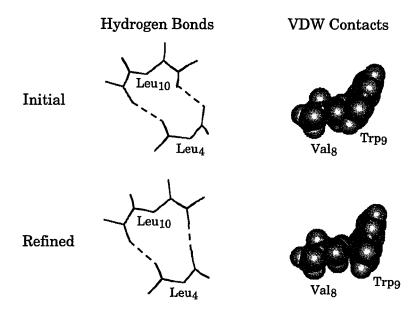
4.1.2 Characteristics of the Initial Structure Indicating a Need for Refinement

4.1.2.1 Consideration of the experimental structural data. While the initial backbone structure defines the peptide fold, identifies the intramolecular hydrogen bonds and defines the sidechain orientations relative to the backbone, it does so by using a subset of the SSNMR data that has been acquired. The torsion angles for the backbone structure are calculated solely from the $^{15}\mathrm{N}\text{-}^{14}\mathrm{H}$ and $^{15}\mathrm{N}\text{-}^{13}\mathrm{C}_1$ dipolar splittings, without consideration of the $^{15}\mathrm{N}$ and $^{13}\mathrm{C}_1$ chemical shifts or the $\mathrm{C}_{\alpha}\text{-}^{2}\mathrm{H}$ quadrupolar splittings other than as structural filters. Since the backbone structure is built using the dipolar splitting data, the structure meets this data. The calculation of all the acquired data from the initial structure shows that minor modifications in the initial structure are necessary in order to move the structure to within the experimental error of the observed data.

The sidechain structures are determined by making full use of the observed C-2H data for each individual sidechain. However, sidechain

torsion angles are determined relative to the backbone structure and, therefore, changes in the backbone structure will cause changes in the sidechain torsion angles to achieve the same C-2H bond orientations with respect to the magnetic field. Also, the tryptophan indole ¹⁵N chemical shifts and ¹⁵N-1H dipolar splittings have been observed (Hu *et al.*, 1993) and are included in the refinement to constrain the tryptophan orientations.

4.1.2.2 Consideration of structural aspects. Further aspects of the initial structure indicate that structural modifications are necessary in order to achieve an energetically reasonable global structure. The intramolecular backbone hydrogen bonds are clearly identified in the initial structure, but do not exhibit optimal hydrogen bond characteristics (Figure 4.1). Also, the sidechains are initially considered as independent local structures, so when they are included as extensions of the backbone structure, VDW overlap becomes evident between some of the sidechains (Figure 4.1). Another aspect of the initial structure is the assumption that the peptide linkage is planar (ω torsion angle = 180°). Preliminary experimental results suggest that a significant deviation from planarity exists for many of the peptide linkages. Analysis of the data calculated from the initial structure also indicates that deviations from planarity in the peptide linkages must be introduced in order to bring the structure within experimental error of all the observed SSNMR data. Another assumption in the determination of the initial structure is a static, identical geometry for the bond lengths and bond angles across all amino acid types. Analysis of various high resolution structures (Engh and Huber, 1991) indicates that the atomic geometry must be relaxed. Also, the gA channel exists as a head to head dimer. Interactions between the upper and lower monomers of the dimer must be considered in the refinement.



<u>Figure 4.1</u>: Hydrogen Bonds and VDW Interactions. An example of the hydrogen bonds and VDW interactions before and after computational refinement are shown. The initial backbone structure identifies the intramolecular hydrogen bonds and the sidechain orientations. Refinement is necessary in order to optimize these interactions.

It is evident that a suitable starting structure has been found, but computational refinement is necessary in order to meet the wealth of experimental data, to optimize the hydrogen bonds and VDW interactions, and to remove some of the assumptions made in calculating the initial structure.

4.2 Structural Refinement Using Simulated Annealing

4.2.1 Application of Simulated Annealing

The application of simulated annealing to this global optimization

problem requires a definition for the system configuration, a method by which the configuration is varied, and a penalty function by which the structural variations are controlled. In this case, the system configuration is defined as the atomic coordinates of the peptide, from which a description of the structure can be obtained. Many methods for introducing structural variations exist, such as changes in the torsion angles or variations in the individual atomic coordinates themselves. A penalty function for controlling the structural variations is required. The primary focus of the penalty function is to refine the structure such that the experimental observations are met. To this end, the penalty function is composed primarily of the experimental data. Since direct modification of the individual atomic coordinates is one of the methods used for structural modification, functions that describe the atomic interactions are needed and must be included in the penalty function along with the experimental data.

4.2.2 Preparation of the Initial Structure

As stated earlier, the initial structures exhibit steric VDW contacts to a degree requiring structural modification. The VDW interactions for the leucine sidechains cause a substantial increase in the structural energy. In order to alleviate the worst of the bad contacts, the Leu₁₀, Leu₁₂ and Leu₁₄ sidechains and the ethanolamine were energy minimized using 250 steps of Adopted Basis Newton-Raphson (Brooks *et al.*, 1983) minimization within CHARMM. The orientational constraints for the resulting minimized sidechains were calculated and compared to experimental data. These structures were found to be in an acceptable orientation from which to begin the refinement procedure.

4.2.3 Structural Modification Strategy

Structural modification using both atom and torsional moves is required. Atom moves effectively modify the local structure and torsional moves efficiently search the conformational space. Even with a high diffusion parameter and a high starting temperature, atom moves alone are inhibited by the high energy contribution to the penalty resulting from VDW interactions. Including compensating and tunneling peptide plane moves along with atom moves allows for structural changes that search the conformational space defined by the range of initial structures discussed in Chapter 3.

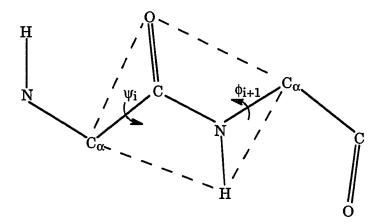
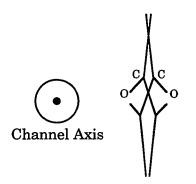


Figure 4.2: Compensating Peptide Plane Moves. By modifying the ψ_i torsion angle the same magnitude as the ϕ_{i+1} torsion angle, but in the opposite direction, the peptide plane orientation alone is modified without significant modification of the rest of the structure. By using this as one of the types of moves during the refinement procedure, the conformational space defined in the vicinity of the starting structure is searched.

4.2.3.1 Compensating moves. Compensating moves (Peticolas and Kurtz, 1980), illustrated in Figure 4.2, are performed by first choosing a random backbone φ or ψ torsion angle for modification. The degree of modification is chosen randomly in the range of -3.0° to +3.0°. The total change in an individual peptide plane is not constrained to fall within the defined limit, however, since a single plane may be chosen multiple times during a refinement. The compensating move is implemented by moving the chosen torsion angle the chosen amount and then moving the compensating torsion angle the same amount in the opposite direction. This has the affect of moving the peptide plane as a unit and thereby providing a means by which the peptide plane conformational space is readily searched without greatly distorting the helical and energetic parameters.



Peptide Plane Flip

Figure 4.3: Tunneling Peptide Plane Moves. As in compensating moves, the peptide plane can be altered with respect to the channel axis without significantly affecting the rest of the structure. In order to search both possible orientations of the peptide plane normal with respect to the channel axis during refinement, tunneling moves are used to flip the peptide plane. The magnitude of the compensating move used is calculated from the orientation of the carbonyl bond with respect to the channel axis.

4.2.3.2 Tunneling moves. Tunneling moves are designed to search the conformational space that is most consistent with the experimental data. A random peptide plane is chosen and it is moved so that the sign of $\cos\theta$, the angle of the normal to the peptide plane formed by C_{α} -C=O with respect to Z, is changed. Like the compensating moves this involves simultaneous changes to ϕ_i and ψ_{i+1} of opposite magnitudes.

While compensating and tunneling moves are used as a means for moving out of local minima in the peptide plane orientations, they are primarily used to sample the peptide plane conformational space defined by the initial structures described in Chapter 3. This allows the refinement procedure to produce a single final structure while starting from each of the four base initial structures.

4.2.3.3 Atom moves. Atom moves are central to the refinement procedure. While the peptide plane moves search the conformational space defined by the initial structures, atom moves are responsible for relaxing the atomic geometry and minimizing the global penalty. The Cartesian coordinates are altered by introducing random displacements for each spatial dimension in either the positive or negative direction. By using a relatively small diffusion parameter, 0.0005 Å, as the magnitude within which the atoms move in each dimension, atom moves search a small conformation space. A result of the use of atom moves is that a precise structural agreement to the experimental data can be found while at the same time satisfying the constraints on the peptide geometry.

4.2.4 Penalty Function

The penalty function used to control the structural refinement is the sum of the structural penalties plus the energy.

$$Total\ Penalty = \sum_{i=1}^{M} (\lambda_i \cdot Structural\ Penalty_i) + \lambda_E \cdot Energy \tag{4-1}$$

where M is the number of structural penalties and λ is a scaling factor. The individual structural penalties are calculated as:

Structural Penalty =
$$\sum_{i=1}^{N} \frac{1}{2} \left(\frac{Calculated - Observed}{Experimental Error} \right)^{2}, \tag{4-2}$$

where N is the number of measurements of a specific data type.

The use of the experimental error in the definition of the total penalty serves several purposes. One use is to equate the various data types used in the penalty, as shown in Figure 4.4. The data originates from several different observations, such as the chemical shift frequency and quadrupolar splittings. These different data types are associated with different observed magnitudes and are therefore difficult to equate directly. Each experimental error is of a magnitude relative to the observed interaction size and, therefore, division by the error has the result of both scaling the different data types so that they contribute equally to the total penalty and making the penalty for the individual data types dimensionless. The penalty functions resulting from various data types indicate that the different penalties are of equal magnitude as a function of the error. Also, it is important to have the ability to define separate error values within a particular data type, since experimental error may vary from site to site depending on the quality of the data. Incorporating the error into the penalty function allows for the appropriate quality of the structural constraint during the refinement procedure, as shown in Figure 4.5.

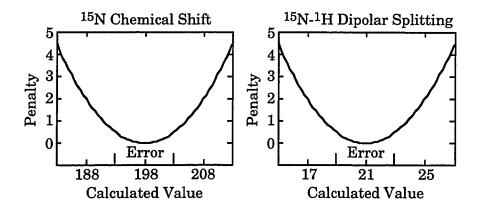


Figure 4.4: Penalty Function with Different Data Types. Even though the different contributors to the penalty originate from different interactions, the individual penalties generated from them as a function of deviation from experimental error are identical. This serves to equate the various data types so that no one interaction has undue influence on the refinement.

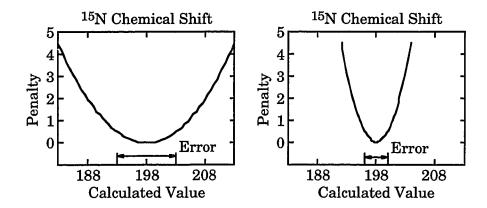


Figure 4.5: Penalty as a Function of Experimental Error. The experimental error used for a particular observation has an effect on the penalty for that site. Shown here are two different penalty plots for the same observation. The difference between them is the value of the experimental error used to calculate the penalty. The smaller the error, the faster the penalty increases as the structure deviates from the observed value.

4.2.5 Structural Constraints Used

The constraints imposed on the structure during refinement are fifteen ^{15}N chemical shifts, two $^{13}C_1$ chemical shifts, fourteen ^{15}N - $^{13}C_1$ dipolar splittings, fifteen ^{15}N - ^{1}H dipolar splittings, twelve C_{α} - ^{2}H quadrupolar splittings, fifty-four C- ^{2}H quadrupolar splittings, four indole ^{15}N chemical shifts, four indole ^{15}N - ^{1}H dipolar splittings, ten N-O and ten H-O hydrogen bond distances, and the energy, for a total of one hundred and forty-one constraints. Appendix A.1.2 lists the individual experimental constraints.

The ¹⁵N and ¹³C₁ chemical shift tensors are characterized from unoriented samples so that the magnitudes of the tensor elements and the orientation of the tensor with respect to the molecular frame can be determined (Mai *et al.*, 1993). The chemical shifts observed from oriented samples are compared to chemical shifts calculated using the molecular coordinates and the tensor characteristics. A change in the orientation of the atomic coordinates leads to a change in the calculated chemical shifts and a resultant change in the penalty.

The $^{15}\text{N-}^{1}\text{H}$ and $^{15}\text{N-}^{13}\text{C}_1$ dipolar splittings and the ^{2}H quadrupolar splittings are observed in oriented samples and reflect the orientation of the unique interaction tensor element, the internuclear vector, with respect to the external magnetic field. The magnitude of the dipolar interaction, v_{\parallel} , is calculated as described in Chapter 1, whereas the magnitude of the quadrupolar interaction, QCC, is experimentally defined from model compound studies. The dipolar and quadrupolar splittings can be calculated from the atomic coordinates and compared to the observed splittings during refinement.

The initial structure identifies the intramolecular hydrogen bonds. The hydrogen bonds are therefore included as direct contributions to the penalty function as is routinely done in structural refinements from solution NMR (Case and Wright, 1993; Logan et al., 1994). During the refinement the internuclear distances associated with the intramolecular hydrogen bonds are calculated and compared to accepted H-O and N-O internuclear distances for β -sheet structures with values of 1.96 \pm 0.3 Å and 2.91 \pm 0.3 Å, respectively (Jeffrey and Saenger, 1994). The large range of acceptable distance values serves to constrain the hydrogen bonding without distorting the final structure.

The all-atoms PARAM22 (Mackerell et al., 1992) version of the force field of CHARMM was used to describe the internal energy (bonds, angles, dihedrals), as well as the non-bonded interactions (VDW and electrostatics). The IMAGE facility of CHARMM was used to impose the dimer symmetry of the gramicidin channel about X, and the MMFP facility was used to impose the channel axis along the Z axis of the coordinate system. The VDW and electrostatic non-bonded interactions were calculated on the basis of a group-based pair list. The interactions were smoothly truncated at a distance of 10 Å using a 2 Å switching function. A dielectric constant of 1 was used.

4.2.6 Annealing Strategy

The simulated annealing refinement procedure was performed according to the Metropolis Monte Carlo algorithm (Metropolis *et al.*, 1953). Acceptance of an attempted move is controlled by both the temperature and the difference in the penalty before and after the attempted move. A move which causes a decrease in the penalty is always accepted. A move which

increases the penalty, however, is only sometimes accepted. The choice to accept an uphill move is made by first choosing a random number between 0 and 1. If this random number is less than $\exp(-\Delta penalty/T)$, the uphill move is accepted. This is to say that $\exp(-\Delta penalty/T)$ defines the probability of the uphill move. The higher this probability, the greater chance of choosing a random number that is less than the calculated probability and therefore accepting the move.

4.2.6.1 Control temperature and annealing schedule. The simulated annealing refinement procedure is controlled by a temperature parameter and an annealing schedule. The global minimization is controlled by an annealing schedule, i.e., the rate at which the temperature is lowered during the course of the refinement. The focus of this refinement strategy is to introduce minor structural modifications to the initial structure. Large changes would lead to conformational space that has already been shown to be excluded through the development of the initial structure described in Chapter 3. Therefore, the initial value of the temperature is set at 300K so that large structural changes are not possible. The system configuration undergoes 2000 modifications or 200 successful modifications, whichever is first, before the temperature is lowered by 1%. At the beginning of the refinement, however, an equilibration period of 5000 attempted steps is used during which the temperature remains constant. This allows for many structural modifications to occur at the relatively high starting temperature, extending the search of conformational space. In the beginning of the refinement, once the temperature begins being lowered, the temperature is dropped relatively fast as a function of attempted structural modifications since many successful moves are initially found.

As the refinement continues, the temperature is dropped less often since fewer accepted moves are found. The refinement is terminated when no successful structural modifications are found at a particular temperature.

4.2.6.2 Annealing parameters. Multiple parameters are used in the refinement procedure, such as the starting temperature, the diffusion parameter for the atom moves, the relative number of move types, and the λ values used to assign relative weights to the individual constituents of the penalty function. Combinations of various values for these parameters were used to determine the optimal conditions for refinement, taking into consideration the final fit to the experimental data, the final energy of the system, and the computational time required. The values for the optimized parameters are a starting temperature of 300K, a diffusion parameter of 0.0005 Å and a 0.5:0.2:0.3 ratio for compensating moves, tunneling moves and atom moves, respectively. The energy contribution tended to overwhelm the penalty calculated from the experimental constraints, so the λ values for all constituents of the penalty function other than the energy, for which λ was set to 1.0, were set to 3.0. Maintaining a λ value of at least 1.0 for the energy contribution is important since a λ value less than one corresponds to an effectively higher temperature and would lead to a non-realistic value for the energy of the refined structure, thus compromising the structural integrity.

4.2.6.3 Program considerations. The refinement procedure discussed here has been implemented in a program called TORC (TOtal Refinement of Constraints), which was written entirely in C. The source code for this program, as well as a Makefile for compiling the code and a sample input file for running the program within CHARMM, is included in Appendix

A.4. The general refinement procedure is shown in Figure 4.6. The code has been incorporated into CHARMM in order to take advantage of CHARMM's ability to calculate the structural energy for use in the refinement.

Main Block

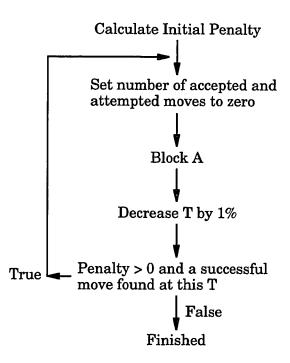
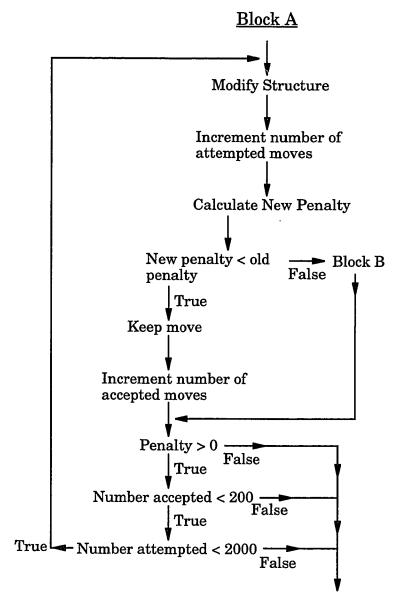


Figure 4.6: TORC Algorithm. This figure shows a schemcatic of the general algorithm used to drive the refinement procedure. This figure demonstrates the general means by which the refinement is executed. The source code for the entire refinement program, TORC, is shown in Appendix A.4.



 $\underline{\textbf{Figure 4.6}}; \textbf{TORC Algorithm, continued}.$

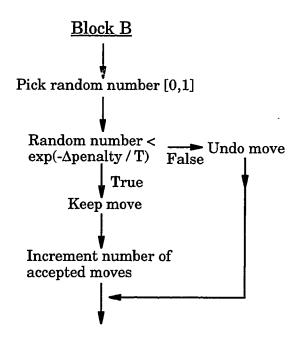


Figure 4.6: TORC Algorithm, continued.

4.3 Refinement Results

A typical single refinement requires approximately 12 CPU hours on a Silicon Graphics 4×R8000 Power Challenge running on a single CPU. During the course of the refinement some 550,000 attempted moves are made with approximately 90,000 of the moves being accepted. The number of various move types attempted and accepted are shown in Table 4.1. The majority of the accepted moves occur in the initial stages of the refinement when the temperature is high and the structure is in a high penalty state. The values of the individual contributions to the penalty function are shown in Table 4.2.

Table 4.1: Attempted and Accepted Refinement Moves. The various refinement moves are shown along with the number of each that was attempted and accepted during the refinement. 16% of the total of attempted moves were accepted, with a majority of these being atom moves. For this refinement, 50% of the attempted moves were compensating plane moves, 20% were tunneling plane moves and the remaining 30% were atom moves.

Move Type	Accepted	Attempted	Accepted/	Accepted/	Attempted/
			Attempted	Total	Total
Compensate	41789	280955	0.15	0.07	0.50
Tunnel	806	112297	0.01	0.00	0.20
Atom	47861	169336	0.28	0.09	0.30
Total	90456	562588	0.16	0.16	1.00

Table 4.2: Penalty Distribution for the Initial and Refined Structures. The penalty values shown have been multiplied by the λ values indicated and therefore reflect the final penalty used during refinement and not the calculated penalty of the individual constraints. The penalties are decreased in all cases except for the $^{15}\text{N-}^{13}\text{C}_1$ and $^{15}\text{N-}^{1}\text{H}$ dipolar splittings. Since the initial structure was built using this data, it matches this data. Refinement causes deviations from this in order to meet the other constraints, as is to be expected.

Penalty Type	λ	Initial Penalty	Refined Penalty
¹⁵ N Chemical Shift	3.0	23.1	1.2
¹³ C Chemical Shift	3.0	0.4	0.1
¹⁵ N Indole Chemical Shift	3.0	7.2	0.2
¹⁵ N- ¹³ C ₁ Dipolar Splitting	3.0	0.2	1.7
¹⁵ N- ¹ H Dipolar Splitting	3.0	0.4	1.7
15N-1H Indole Dipolar Splitting	3.0	4.4	0.6
Distance	3.0	85.1	9.8
$C_{\alpha,\beta,}$ - ² H Quadrupolar Splitting	3.0	4961.7	8.9
CHARMM Energy	1.0	3400.9	396.7
Total Penalty		8483.4	420.9

The refinement is represented structurally in Figure 4.7. The average helical pitch changes from 4.9 Å to 5.2 Å, and the average residues per turn changes from 6.8 to 6.7. The characteristic most easily observed in the structural representation of the refinement is the alleviation of undesired VDW contacts as seen in the altered sidechain orientations.

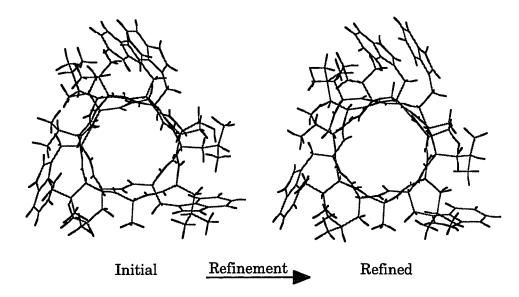


Figure 4.7: Structural Representation of the Refinement Procedure. The initial structure is refined by undergoing a series of structural modifications, such as peptide plane moves and atom moves, controlled by a penalty function that includes the SSNMR observables and the CHARMM energy. The resulting refined structure meets the observed data at a reasonable energy. The structures show that the hydrogen bonding and VDW interactions have been optimized.

4.3.1 Peptide Plane Orientations

As Figure 4.7 indicates, the peptide plane moves introduce substantial structural changes within the local conformational space defined by the initial structures. Table 4.3 shows the carbonyl orientations with respect to the channel axis for both the initial and refined structures. The initial structure used in this refinement example is g2328 which has the carbonyl orientations alternating in and out. The refined structure, however, has a changed carbonyl orientation pattern and indicates that the conformational space defined by the initial structures has been searched.

Table 4.3: Carbonyl Orientations. The carbonyl orientations with respect to the channel axis are changed dramatically by the refinement procedure. The initial structure begins with an alternating pattern of carbonyl orientations. The refined structure displays a pattern of carbonyl orientations that are mostly pointing into the channel. Carbonyls that are within ±3° of the channel axis are considered parallel to it. The orientations in the refined structure that have changed from the initial structure are indicated with †.

	Initial		Refined	
Residue	Orientation	Angle	Orientation	Angle
Val_1	in	12.1	out †	-17.0
Gly_2	out	-3.7	in †	7.1
Ala ₃	in	15.4	in	13.7
Leu ₄	out	-12.7	parallel †	2.7
Ala ₅	in	14.9	parallel †	-1.7
Val ₆	out	-6.5	parallel †	-2.5
Val ₇	in	15.5	out †	-10.7
Val ₈	out	-12.8	in †	5.8
Trp9	in	22.7	parallel †	0.4
${ m Leu_{10}}$	out	-13.7	in †	9.8
Trp ₁₁	in	17.9	in	11.8
Leu_{12}	out	-13.4	in †	11.1
Trp ₁₃	in	23.2	in	16.8
Leu ₁₄	out	-12.6	in †	10.4
Trp ₁₅	in	22.6	in	16.6

The attempted and accepted peptide plane moves per residue are shown in Table 4.4. Since compensating moves are small and introduce minor structural deviations, many are accepted. A large number of tunneling moves are also attempted, but most are rejected. The conformational space is being searched, but is found by the penalty function to be unacceptable. The number of tunneling moves that are accepted, however, are sufficient to determine a global structural solution independent of the initial structure, as will be shown in Chapter 5.

<u>Table 4.4</u>: Peptide Plane Moves Per Residue. The attempted and accepted peptide plane moves per residue indicate that many compensating moves are accepted, thus searching local conformational space. Though many tunneling moves are attempted, few are accepted. The conformational space is being searched, but is rejected.

	Compensating		Tunneling	
Residue	Accepted	Attempted	Accepted	Attempted
Val ₁	1780	9667	6	7577
Gly ₂	3756	19293	0	7536
Ala ₃	3391	19299	2	7314
Leu ₄	3486	19357	1	7370
Ala ₅	3390	19920	0	7516
Val ₆	3260	19474	0	7566
Val ₇	3227	19532	1	7366
Val ₈	2567	19647	1	7377
Trp9	2715	19239	733	7411
Leu ₁₀	2587	19175	1	7623
Trp ₁₁	2254	19125	0	7569
Leu ₁₂	2373	19256	51	7410
Trp ₁₃	2456	19233	0	7559
Leu ₁₄	2705	19275	10	7464
Trp ₁₅	1842	19463	0	7639

A plot of the carbonyl orientations with respect to the channel axis is shown in Figure 4.8. Plot A shows the carbonyl trajectory for the entire refinement. Though the carbonyl begins by pointing out of the channel, peptide plane moves force a search of conformational space so that the carbonyl orientation is quickly changed a large degree. It is evident that at the start of the refinement the plane tunnels to its alternate orientation. Compensating moves provide a large degree of plane orientation modification, especially early in the refinement. Plot B is an expansion of the beginning of Plot A and illustrates the early plane reorientation.

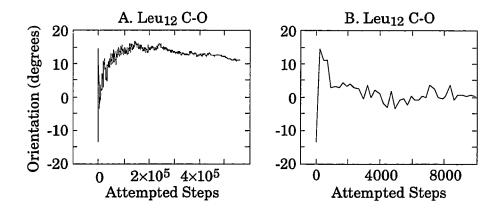


Figure 4.8: Backbone Carbonyl Orientation Trajectory. The backbone carbonyl orientation is dependent upon the peptide plane orientation. Changes in the peptide plane orientation during refinement by compensating and tunneling moves therefore affect the orientation of the backbone carbonyl. A is the full refinement and B is an expansion of the beginning of A. The carbonyl for this site is shown to begin the refinement by pointing out of the channel axis. Tunneling moves flip the plane orientation early, however, and compensating moves eventually brings the carbonyl well into the channel axis.

4.3.2 Refinement Trajectories

During the refinement procedure the calculated data for an individual amino acid and the values for the contributions to the penalty

function are saved as a function of attempted moves. These trajectories serve to illustrate the refinement procedure since they show the fluctuations in the calculated data and the behavior of the energy and the data penalties during the course of the refinement. Trajectories for selected data types and the penalties resulting from the data are shown in Figure 4.9.

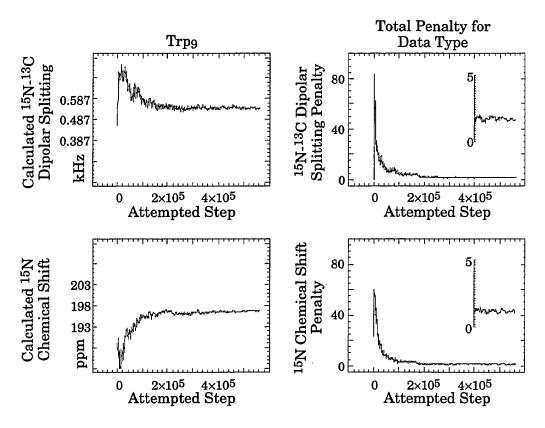


Figure 4.9: Refinement Trajectories for Selected Data Types. The left hand column illustrates the variability of the indicated SSNMR observable for a single site over the length of the refinement. The y-axis is labeled with the value for the experimentally observed interaction in the center and the range of the experimental error above and below the observed value. The right hand column is the summed penalty associated with the individual constraints. A magnification of the penalty trajectory tails are inset and follow the same value of the x-axis as the full trajectory.

Plots of the data values as a function of attempted moves, the left hand column in Figure 4.9, show the initial modification of the data, illustrating the level of the search of conformational space. The plots indicate that at the beginning of the refinement the structure can be modified to an extent that the calculated data moves well outside of the experimental error range for the observed data, thus allowing for structural deviation from a local minimum. As the refinement progresses, the structural modifications decrease in both amplitude and frequency and the calculated data moves toward an agreement with the observed data.

The data trajectories further indicate that the individual calculated data values are initially within or very close to the range of experimental error. Even for those sites that remain within experimental error during the entire refinement, structural modifications are apparent at the beginning of the refinement trajectory. The trajectories for the sites that lie closer to the edge of experimental error also show structural fluctuations at the beginning of the refinement and eventually settle within the experimental error.

Plots of the individual experimental data contributions to the penalty, the right hand column in Figure 4.9, show the ability of the refinement procedure to introduce structural modifications that significantly lower the penalty. At the beginning of the refinement, fluctuations in the calculated penalties illustrate the acceptance of both downhill and uphill structural changes. These structural changes are clearly directed toward a penalty minimum. Near the end of the refinement the stabilization of the penalty at or near zero for the individual contributors indicates that the refinement has succeeded in finding a structure that meets the experimental data, as

previously shown in Table 4.2.

The energy trajectory for the refinement indicates that the initial structure has a relatively high energy. The major contribution to the high energy, 3401 kcal/mol, is undesired VDW contacts. The contacts are easily relieved early in the refinement and the energy contribution quickly reaches a state at which the driving force to minimize the penalty is the relaxation of the static geometry. Upon refinement, the energy moves to a reasonable 397 kcal/mol. The final energy is not due primarily to a single contribution, but is spread over all constraints contributing to the energy as shown in Table 4.5. The angle energy is high, though, and a few of the interactions have increased during refinement. This indicates that though the overall energy decreases significantly, the refinement is moving the structure so that the experimental observations are met.

<u>Table 4.5</u>: CHARMM Energy Distribution. Shown here is the CHARMM energy distribution before and after refinement. The full CHARMM energy is used as a constraint. The initial structure is at a high energy due mainly to steric VDW contacts. Refinement successfully alleviates these undesired interactions.

Energy Type	Initial	Refined
Bonds	45.1	18.1
VDW	2331.9	5.5
VDW (image)	601.8	-7.5
Electrostatics	102.9	92.3
Electrostatics (image)	73.1	67.9
Angles	109.8	122.1
Urey-Bradley	8.9	15.0
Dihedrals	72.4	78.6
Impropers	0.1	4.0
MMFP	55.0	0.9
Total	3401.0	396.9

Although the trajectories show that the refinement procedure is searching conformational space, the space is limited and biased to the regions in the vicinity of the initial structure and the experimental ambiguities. The all atom rmsd of 1.31 Å between the initial and final structure indicates that there is a close similarity between the initial and final structures and that only slight modifications of the initial structure were needed to achieve compliance with all constraints. The major conformational search occurs in the movement of the peptide plane orientation and not in the overall structural motif. The initial structural motif is defined analytically by the initial structure. Deviation from this motif is therefore undesired and would be a waste of computational effort.

4.3.3 Hydrogen Bonds

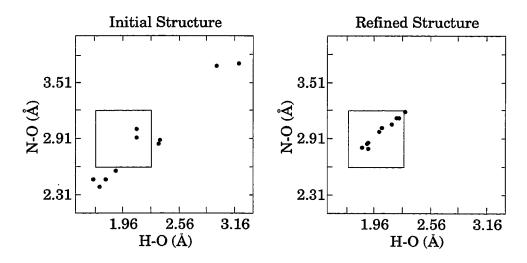


Figure 4.10: Intramolecular Hydrogen Bond Distances. The initial and refined hydrogen bond distances are shown. The box indicates the range of allowed H-O and N-O distances and is centered on the accepted H-O and N-O values. The initial structure identifies the intramolecular hydrogen bonds, but refinement is necessary in order to bring the hydrogen bond distances to within the range of accepted values.

The backbone hydrogen bond distances are shown in Figure 4.10. As the figure indicates, the hydrogen bonds in the initial structure, though close to the accepted values, indicate that structural refinement is necessary. Out of ten hydrogen bonds, only two are within the accepted H-O and N-O limits. Including the hydrogen bonds in the penalty function during refinement induces structural changes that bring the hydrogen bonds within the accepted range except for one, which lies very close to the edge of the range.

4.3.4 Structural Geometry

4.3.4.1 Omega torsion angle. The refinement procedure has a substantial affect on the geometry of the peptide linkages by introducing significant deviations from planarity in several of the ω torsion angles. The refinement includes the energy and, therefore, the CHARMM force field is imposed on the ω torsion angles along with the experimental constraints. As a result, the average deviation from planarity for the ω torsion angles is 5.6° with the largest deviation being 17.6° and three deviations over 10°. These results show that even in the presence of the CHARMM force field the structural constraints result in significant non-planarity for the peptide linkages.

4.3.4.2 Influence of the CHARMM energy. The incorporation of the CHARMM energy into the penalty function for the refinement has multiple effects on the final structure. As well as providing a means by which undesired VDW interactions are removed, the energy imposes subtle changes in the covalent geometry to match the definition set by the CHARMM force field. The initial structure maintains a static geometry using accepted values for bond lengths and angles (Fletterick et al., 1971;

Momany et al., 1975; Kvick et al., 1977; LoGrasso et al., 1989; Teng et al., 1991). Constant values are used throughout the initial structure without consideration of the amino acid type or external interactions. The geometry of the refined structure, however, has been relaxed and therefore contains bond lengths and bond angles that more accurately correspond to their local environment.

The relaxation of the covalent geometry is evident in the consideration of the N-C bond lengths and the N-C $_{\alpha}$ -C bond angles. The N-C bond lengths are all set to an initial value of 1.340 Å. Refinement causes lengthening and shortening of these bonds for different amino acids with changes distributed from -0.015 Å to 0.024 Å, the average final N-C bond length remained 1.34 Å. The N-C $_{\alpha}$ -C bond angle is changed an average of 0.6° from 110.0° to 109.4°, and ranges from 105.5° to 113.9° for the different amino acids. These changes in the covalent geometry indicate that the local amino acid environments are taken into consideration during the structural refinement.

4.4 Discussion

The refinement procedure described here has been demonstrated to introduce minor structural modifications leading to a structure that encompasses the experimental data and the calculated structural energy. The simultaneous use of the experimental data and the energy as contributors to the penalty function produces a refined structure that satisfies well all imposed constraints without being biased toward either the data or the energy.

The characteristics of the initial structure that prompted the development of a computational refinement procedure have been

successfully addressed. The refinement provides the means to obtain a global structural solution that meets the imposed constraints. The refined backbone structure is defined not only by the ¹⁵N-¹H and ¹⁵N-¹³C₁ dipolar interaction vectors used to analytically calculate the initial structure, but by all of the experimental backbone data. The refined global structure includes both the backbone and sidechains and therefore conforms to the complete set of experimental data used. The imposed hydrogen bond distance constraints are also met in the refined structure and result in a well defined helix. The inclusion of the energy in the refinement served to remove undesired VDW contacts in the structure and to relax the covalent geometry without adversely affecting the structural match to the experimental data.

The use of SSNMR as the experimental method by which the structural constraints are obtained has the advantage of defining the global peptide structure in terms of local structural units. The orientations of these units are individually determined and the initial structure can be analytically determined from these quantitative constraints without the need for a large number of qualitative constraints as is required for other methods, such as solution-state NMR. All that is required of the computational refinement is minor modifications within the local conformational space in order to best fit additional constraints imposed upon the structure.

Apparent in the refined structure is the fact that the final penalty from the experimental data is not zero, indicating that while the refined structure lies very close to the experimental data, the structure does not absolutely meet the data. The structure lies within the bounds of experimental error, however. Many reasons for a non-zero penalty exist, of which some can be addressed in the future and others are inherent in the method by which the data is obtained.

One contribution to a non-zero data penalty that can be addressed is the parameters used in the calculation of the experimental data from the atomic coordinates. For the calculation of the chemical shifts as a function of the tensor orientation with respect to the external magnetic field, the tensor elements and the tensor orientation with respect to the molecular frame are characterized from dry powders while the observed oriented chemical shifts are determined in fully hydrated lipid bilayers. In order to obtain more accurate calculated chemical shifts the tensors should be characterized in fully hydrated lipid bilayers to better represent the channel conformation of this peptide (Lazo et al., 1993; Lazo et al., 1995).

Two other parameters are the magnitudes of the dipole interactions, v_{\parallel} , used in the calculation of the $^{15}N^{-1}H$ and $^{15}N^{-13}C_1$ dipolar splittings from the atomic coordinates. These dipolar splittings, which serve to orient the N-H and N-C bond vectors, are proportional to the values of v_{\parallel} . As stated earlier, v_{\parallel} is proportional to the product of the gyromagnetic ratios for the two nuclei and is inversely proportional to the cube of the internuclear distance. The internuclear distance is set to a static value for calculating v_{\parallel} . This value for v_{\parallel} is then used without modification throughout the refinement procedure, even though atom moves vary the internuclear distance. This results in the calculated dipolar splitting being dependent upon the orientation of the bond vector alone and not upon the internuclear distance.

The values of QCC used to determine the C-2H bond orientations are

determined from model compounds. Although local dynamic averaging is taken into consideration for individual sites, the QCC values used could be improved. Experimental refinement of these values would lead to better defined C-2H bond orientations.

Furthermore, molecular dynamics are present in the sample (Nicholson et al., 1991; Lazo et al., 1993; North, 1993; North and Cross, 1993; Lazo et al., 1995) that motionally average the observed experimental data. The amplitude and axis of the local backbone motions have been determined for many sites and these motions will affect the experimental constraints. Incorporating motional averaging will lead to more realistic bond orientations.

Molecular fluctuations occurring in the sample may be such that it is not possible to accurately represent all of the structural data in a single, static structure. In fact, what is refined is a motionally averaged structure, representing motional averaging that occurs on a time scale of msec or less. An accurate simulation of the molecular dynamics based on the experimentally observed backbone and sidechain dynamics would allow for the calculation of the time averaged observables and could be used to determine a structure that meets the motionally averaged experimental structural constraints.

The inclusion of the structural energy, while maintaining the covalent geometry and removing undesired VDW contacts, influences the structure in a way that may not correspond to the influence due to the experimental data. The energy is calculated for the structure in a vacuum and will therefore bias the structure. As a result, the penalty due to the experimental data is reduced to a point that is very close to zero but cannot

be further reduced. At the same time, the calculated energy is significantly reduced during refinement but not to the extent possible in the absence of experimental constraints. This indicates that although the penalties from the two different types of structural constraints are both necessary and are reduced during refinement, they compete for control of the structural modifications.

The final structure obtained through this refinement procedure satisfies well the constraints imposed on the structure. The final penalty is very low and reflects the ability of the refinement to introduce structural modifications in such a way as to satisfy imposed constraints such as energy and hydrogen bonds while simultaneously satisfying the experimentally derived constraints.

This chapter has described the refinement procedure of a single initial structure. In order to obtain a final, refined structure, all four of the base initial structures must be used as starting structures and a refinement ensemble generated consisting of multiple refinements for each initial structure. The results of the individual refinements must then be averaged, and the average structure refined. The implementation of this strategy and its result is the topic of discussion in Chapter 5.

CHAPTER 5

DETERMINATION AND ANALYSIS OF THE FINAL STRUCTURE

5.1 Introduction

The structure of gA in hydrated DMPC bilayers has been successfully solved as an initial structure and a computational refinement method developed that takes advantage of both the large number of SSNMR constraints available for this peptide and the full energy described by the CHARMM force field. Refinement of a single structure has shown that the SSNMR observables are met to within the limits of experimental error, the intramolecular hydrogen bonds and the VDW interactions optimized, and the static geometry of the initial structure relaxed. During the refinement of a single initial structure, the alternating pattern of the carbonyl orientations with respect to the channel axis was disrupted, bringing many of the carbonyl oxygens into the channel. This is reasonable considering that the function of gA in membranes is the transportation of monovalent cations that could be solvated by the carbonyl oxygens (Hotchkiss, 1944; Harold and Baarada, 1967; Jordan, 1987; Roux and Karplus, 1991b; Roux and Karplus, 1991a).

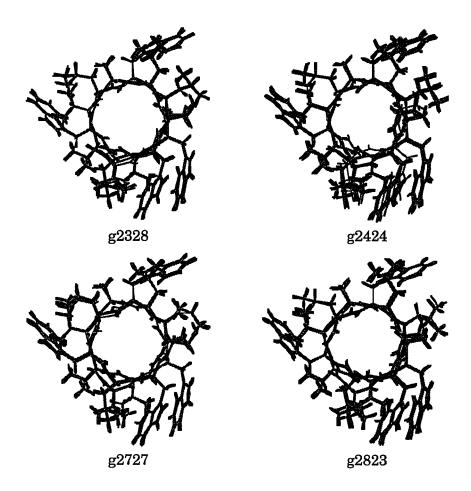
This chapter will discuss the complete refinement of gA by applying the refinement method discussed in Chapter 4 to the four base initial structures described in Chapter 3. These initial structures are representative of the entire conformational space analytically determined for this peptide. The structures were not formed by model fitting the data. nor were any subjective judgments made while determining the structures. The assumptions that were used to aid in the determination of the initial structures, such as a static covalent geometry and a planar peptide linkage, are relaxed during the refinement procedure. A set of ten refinements for each initial structure will be generated and the results of each group discussed, such as carbonyl orientations and atomic root mean square deviations (rmsd), to gain insight into the structural variability sampled by the refinement. The refined structures from the different initial structures will be compared, showing that the refinement procedure consistently finds a structural solution that is nearly identical and hence nearly independent of the starting structure. The resulting forty refined structures will then be atomically averaged and the resulting structure refined with atom moves only in order to remain within the local conformational space defined by the all move refinement of the different initial structures. Detailed structural characteristics of the final refined structure will then be presented.

5.2 Refinement of the Individual Initial Structures

5.2.1 Structural Ensembles

The four base initial structures are each refined ten times with a different starting random number seed so that ten different structural refinements are performed. The same structural constraints are used in each refinement for each initial structure as described in Chapter 4. The different refinement ensembles for the initial structures are shown in Figure 5.1. The structures within the ensembles were first superimposed onto the first structure for each group so that translations and rotations about the channel axis during refinement would not lead to erroneous

results in the analysis. The superposition is done by limiting the degrees of freedom so that rotations about X and Y, the axes perpendicular to the channel axis, are not allowed. Rotations about Z reflect rotations about the channel axis and are therefore allowed. Translations along all axes are



<u>Figure 5.1</u>: Initial Structure Refinements. The four initial structures were each refined ten times to produce forty refined structures. The structures within each group show little variability in the atomic positions.

also allowed. Moving the structures in these ways has no affect on the imposed constraints since the constraints are either relative to the Z axis, as in the SSNMR data, or are only internally relative, such as the intramolecular hydrogen bond distances and the energy. This method of atomic superposition will be followed throughout this chapter.

Each ensemble is in itself consistent with regard to the atomic positions. A few minor deviations are seen, such as the end region of the peptide in the g2424 ensemble that has undergone a plane flip after the Trp₁₃ residue. While this has caused the chain to deviate from the rest of the ensemble, the final penalty for this structure is 413, which is comparable to the average penalty for this ensemble of 415. Other plane flips are seen in other structures, but do not affect the structure as the one just described.

Although the conformational space defined by the peptide plane orientations with respect to the channel axis are searched, only small changes in the atom positions are made. The peptide plane orientations refine to a single structure in most cases, but do so with peptide plane moves which have little affect on the global structure. As a result, the deviations within an ensemble are minimal, and the atomic rmsd's are very small: 0.15 Å, 0.15 Å, 0.11 Å and 0.17 Å for the g2328, g2424, g2727 and g2823 ensembles, respectively. The structures in the refinement ensembles all meet the imposed constraints, indicating that this stage of the refinement procedure is successful.

5.2.2 Backbone Carbonyl Orientations

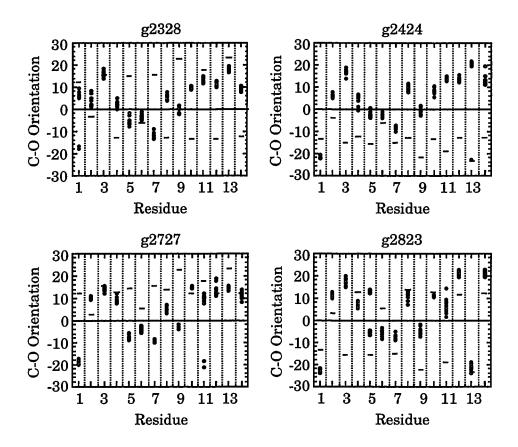


Figure 5.2: Carbonyl Orientations for Initial Structure Refinements. The carbonyl orientations with respect to the channel axis were monitored for each refinement group to determine the ability of the refinement procedure to reach a global refined structure. A positive orientation points into the channel. The flat line depicts the carbonyl orientations in the initial structure.

The backbone carbonyl orientations with respect to the channel axis are calculated for each refined structure. Since the conformational space defined by the initial structures is based on the peptide plane orientations, this information is used as one of the means to determine the success of the

refinement. The refined structures from each starting configuration should have nearly the same peptide plane orientations if the refinement procedure is adequately searching conformational space and if the constraints are adequate for defining a unique structure. The carbonyl orientations for the individual initial structure refinement ensembles are shown in Figure 5.2. The flat lines in the plots represent the carbonyl orientations for each initial structure before refinement, and the other symbols represent the ten different refinements for each initial structure.

The carbonyl orientations are different for the four initial structures. Refinement, however, produces a set of ensembles that are nearly identical. The terminating residue, Trp₁₅, will not be considered in this analysis since it is affected by the attached ethanolamine, for which no experimental constraints were used. Minor discrepancies exist for a few of the residues where a small number of refined structures within an ensemble differ from the rest, as in the Val₁ site of the g2328 refinement and the Trp₁₁ site in the g2727 refinement. The only major difference between the ensembles is the Trp₁₃ residue in the g2823 refinement. This carbonyl orientation remains at or near its starting position in all ten of the refined structures. Tunneling of this peptide plane orientation is inhibited for reasons that are not clear.

5.2.3 Merging the Initial Structure Refinement Ensembles

The initial structure refinement ensembles must be joined in order to determine an average atomic structure that represents all of the refinement ensembles. It was shown in Figure 5.1 that the structures within the ensembles are nearly identical and in Figure 5.2 that the carbonyl orientations are very similar across the different ensembles. In order to join the different ensembles into a single refinement ensemble, the

individual refined structures must first be superimposed. Since the refinement procedure includes constraints on the dimerization of the monomer (Chapter 4), all of the refined structures are superimposed onto a reference structure that is in a good starting position for dimerization. CHARMM rotates the monomer 180° about the X axis to form the dimer and the IMAGE facility is used to take the dimer into consideration during the calculation of the energy. The starting structure must therefore be translated to a suitable position so that this rotation produces a dimer with the proper intermolecular hydrogen bonds.

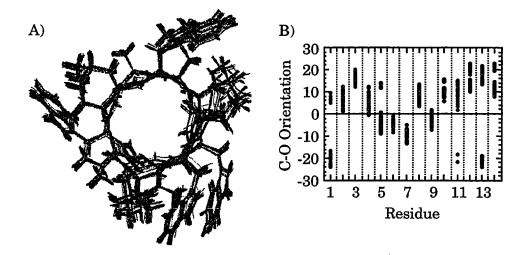


Figure 5.3: All Forty Refinements. The forty refined structures, ten from each of the four base initial structures, are shown superimposed in A). All forty of these refined structures meet the imposed constraints and, therefore, all are used to produce an atomic average that is later refined as the final structure. Although Leu₁₀ appears to be disordered, it is well defined within the initial structure refinement ensembles as shown in Figure 5.1. The carbonyl orientations, shown in B), in the structures are generally consistent for individual amino acids.

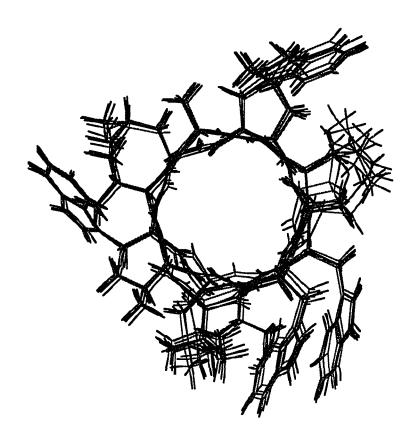
The superposition produces a single ensemble, shown in Figure 5.3, representing all of the refined initial structures. The carbonyl orientations shown in Figure 5.2 are also shown in Figure 5.3 as a single plot representing the total ensemble. Except for deviations in residues Val₁, Trp₁₃ and Trp₁₅, and minor deviations in residues Ala₅ and Trp₁₁, the general pattern of carbonyl orientations is the same across all forty refined structures.

The forty refined structures superimpose well to the reference structure, as shown by the low atomic rmsd of 1.20 Å. This rmsd is determined by first calculating the rmsd for each structure to the reference structure, resulting in forty rmsd values. The individual rmsd values are then averaged. Superimposing the structures onto the first refined structure produces an even lower atomic rmsd of 0.48 Å. This low rmsd value reflects the ability of the refinement procedure to determine a global refined structure, even when starting from different initial structures.

A single sidechain, Leu₁₀, shows variability in the global ensemble. Although it appears in Figure 5.3 as if this sidechain is disordered, it is well ordered within the individual ensembles shown in Figure 5.1. The atomic rmsd within each ensemble of this sidechain alone without further superposition, including backbone atoms, is 0.10 Å for g2328, 0.16 Å for g2424, 0.10 Å for g2727 and 0.22 Å for g2823. The (χ_1, χ_2) torsion angles for a single structure from each of the four initial structure refinements are $(-78^{\circ}, -64^{\circ})$ for g2328, $(-69^{\circ}, -79^{\circ})$ for g2424, $(-55^{\circ}, -56^{\circ})$ for g2727, and $(-40^{\circ}, +98^{\circ})$ for g2823. Taking the atomic average of the forty structures results in (χ_1, χ_2) torsion angles of $(-59^{\circ}, -71^{\circ})$.

The average structure is shown superimposed onto representative

structures from each of the individual refinement ensembles in Figure 5.4. The initial refinements have an average penalty of 450. The final penalties were in the range of 411 to 513. Since no single structure has an abnormally high penalty with respect to the other structures, all initial refined structures are used to produce the average structure. Taking an atomic average distorts the bond lengths and bond angles as well as the structural orientations used in calculating the SSNMR values, so refinement of the average structure is required.



<u>Figure 5.4</u>: Average Structure with Four Initial Refined Structures. The average structure, shown as a solid line, is taken from all forty of the initial refinements. Shown here is a single representative refined structure from each of the four base initial structures along with the atomic average structure to be used for the final refinement.

5.3 Refinement of the Average Structure

The average structure is refined in much the same way as the initial structures. Since taking an average of the initial refinements has produced an average structure that contains only minor distortions in the covalent geometry and the orientations defined by the experimental constraints, only minor refinement is required to produce a final structure. Conformational space defined by the peptide planes has already been searched in the development of the average structure. Therefore, large structural deviations are not required in the final refinement phase. To remain within the local conformational space defined by the average structure, atom moves alone are used for introducing structural modifications. The same refinement parameters will be used in this procedure as those used in the refinement of the initial structures: a starting temperature of 300K and a diffusion parameter of 0.0005 Å. The same structural constraints are applied during this refinement.

The refinement penalties for the average and final structures are shown in Table 5.1. Refinement produces a final structure whose total penalty reflects the structural agreement to the imposed constraints with no single penalty making an unreasonable contribution. The penalty from the SSNMR interactions as a function of residue number is shown in Figure 5.5. The initial structure used for this plot is g2328. The penalty for several of the residues in the initial structure are severe. The final structure, however, has a per residue penalty that is nearly zero for each residue. Reducing the penalty scale to a maximum of 0.5, the value at which the difference between the calculated value and the observed value is equal to the experimental error, shows a variable per residue penalty, but

all are within experimental error.

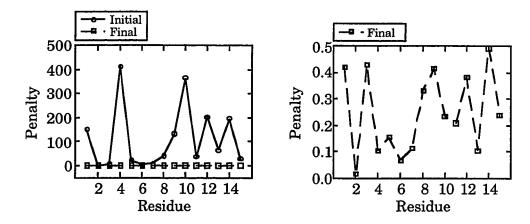
<u>Table 5.1</u>: Refinement Penalties for the Average and Final Structures. The average structure from the refinement ensemble displays high penalties for multiple constraints. The final refinement produces a structure that meets the imposed constraints.

Penalty Type	λ	Average Structure	Final Structure
		Penalty	Penalty
¹⁵ N Chemical Shift	3.0	16.9	0.9
¹³ C Chemical Shift	3.0	0.1	0.0
¹⁵ N Indole Chemical Shift	3.0	0.1	0.1
¹⁵ N- ¹³ C ₁ Dipolar Splitting	3.0	10.3	1.4
¹⁵ N- ¹ H Dipolar Splitting	3.0	5.7	2.2
¹⁵ N- ¹ H Indole Dipolar Splitting	3.0	0.4	0.5
Distance	3.0	13.0	7.7
$C_{\alpha,\beta,}$ -2H Quadrupolar Splitting	3.0	313.6	6.0
CHARMM Energy	1.0	5623.2	370.2
Total Penalty		5983.3	389.0

In order to determine that the refinement of the average structure produces a reproducible structure, the refinement of the average structure was repeated. A comparison of the two structures showed an all atom atomic rmsd of only 0.06Å, demonstrating reproducibility of this final refinement procedure.

The superposition of the average and final structures is shown in Figure 5.6. It is evident that only minor structural deviations have occurred. The atomic rmsd between the two structures is only 0.32 Å. The covalent geometry throughout the average structure is distorted from the initial refinements as a result of taking the atomic average. The final structure has been refined into an acceptable covalent geometry defined by the CHARMM force field. Furthermore, the pattern of the carbonyl

orientations have not been modified.



<u>Figure 5.5</u>: Penalty Per Residue. The penalty for all SSNMR interactions is calculated on a per residue basis and plotted for both the initial and final structures. The initial structure is g2328 and the final structure is the final refined structure. The left hand plot shows the penalties for both structures using the same penalty scale. The initial structure has a much higher penalty for many residues. The right hand plot is the final penalty alone plotted on a much smaller penalty scale. The final structure falls within experimental error and has a significantly reduced per residue penalty.

5.4 Characteristics of the Final Structure

The final structure is shown alone in Figure 5.7. This structure represents all of the experimentally derived conformational constraints used in the refinement procedure, the intramolecular hydrogen bonds and the CHARMM energy. The atomic coordinates in CHARMM PDB format for this structure as a dimer are listed in Appendix A.2. The calculated and observed values of the constraints used during the refinement procedure are listed in Appendix A.3.1. The final structure was analyzed using Procheck (Laskowski et al., 1993), the output of which is listed in Appendix

A.3.2. The refinement procedure includes not only the constraints within the monomer, but also the intermolecular hydrogen bonds necessary to form a head to head dimer, thus forming the proper cation channel structure. These constraints are included as part of the CHARMM energy. The dimer is shown in Figure 5.8.

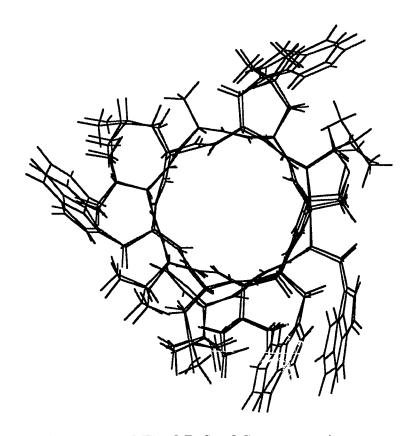


Figure 5.6: Average and Final Refined Structures. Atom moves alone were used during the refinement procedure to produce the final structure from the average of the initial refinements. Minor modifications in the structure were all that were required to relieve undesired penalties caused by taking an average of the forty refined structures. The average structure is shown in dark gray and the final structure in black.

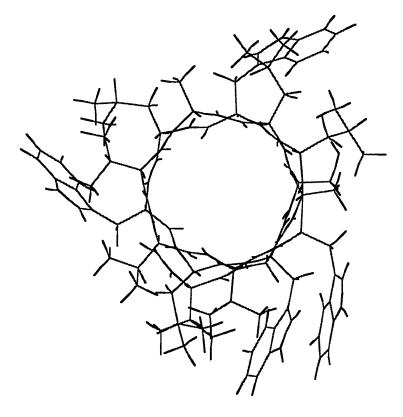


Figure 5.7: Final Structure. The final structure is determined by refining the atomic average from the forty initial refined structures. As a result, it represents the final solution comprising all of the conformational space defined by the four base initial structures. This final structure meets the imposed experimental constraints to within the limits of experimental error, the imposed intramolecular hydrogen bond distances and has a reasonable all atom CHARMM energy.

Table 5.2 shows the g2328 initial structure and global final structure torsion angles. The torsion angles are calculated for the g2328 structure prior to minimization as described in Chapter 4 so as to show the experimentally determined torsion angles. Even though large changes in

the final structure (ϕ, ψ) torsion angles have occurred, the two structures show the same pattern of sign alternation, designating the conserved β -helix motif. As mentioned in Chapter 4, refinement relaxes the planarity of the peptide linkage. The final structure shows three deviations larger than 10° and an average deviation of 6° .

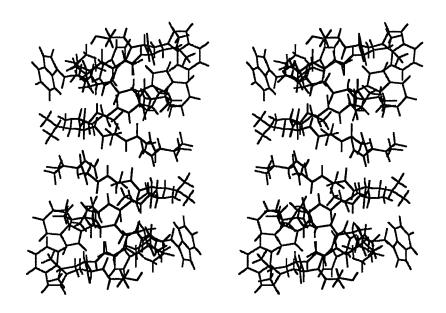


Figure 5.8: Final Structure as a Head to Head Dimer. gA in hydrated lipid bilayers forms a monovalent cation channel composed of two head to head monomers. The backbone is shown in black and the sidechains in dark gray. The refinement procedure refines the intermolecular hydrogen bonds and the position of the dimerization by using an image of the upper monomer rotated 180° about X, an axis perpendicular to the channel axis. The dimer shown here is positioned so that the N-terminus formyl groups are in front. This structure has an average residues per turn of 6.5 and an average pitch of 4.3 Å. The channel length, measured along Z from the Trp15-C1 in the XY plane from the upper monomer to the Trp15-C1 in the XY plane from the lower monomer, is 22.8 Å.

Table 5.2: Initial and Final Structure Torsion Angles. The torsion angles for the initial g2328 structure are before minimization to represent the initial structure as determined from experimental constraints. The final structure torsion angles indicate that the structural motif is conserved.

Initial g2328 Structure

Residue	ф	Ψ	ω	χ1	χ2	χ3
Val ₁	-138.59	141.38	-179.85	-178.02		
Gly_2	126.62	-116.65	179.63			
Ala3	-129.71	152.79	-179.98		_	
Leu ₄	120.10	-102.84	-179.94	-153.97	160.15	
Ala ₅	-141.98	150.95	179.57			
Val ₆	122.76	-116.39	-179.98	55.00		
Val ₇	-132.50	150.21	179.89	-145.03		
Val ₈	119.07	-103.65	-179.66	55.06		—
Trp9	-134.54	152.43	179.82	-72.00	-96.89	-179.98
Leu ₁₀	107.54	-98.28	179.90	-58.04	-11.97	_
Trp ₁₁	-133.53	146.19	179.89	-69.97	-80.90	-179.89
Leu ₁₂	114.09	-100.72	-179.76	-173.04	-61.01	<u> </u>
Trp ₁₃	-133.60	153.00	179.88	-62.98	-89.93	-179.88
Leu ₁₄	109.93	-100.95	-179.97	-172.96	-62.97	
Trp ₁₅	-136.10	154.60	179.80	-58.01	-96.00	179.51

Final Structure

Residue	ф	Ψ	ω	χ1	χ2	χ3
Val ₁	-107.66	120.58	171.28	177.44	_	
Gly_2	151.13	-129.35	176.09			
Ala ₃	-114.83	143.93	-174.09		_	
Leu ₄	121.58	-135.93	-173.31	-157.28	151.92	
Ala ₅	-116.08	124.83	-178.79			
Val ₆	146.70	-118.17	176.16	58.90		
Val ₇	-120.19	125.72	164.60	-151.41	_	
Val ₈	151.68	-120.34	177.77	60.42		
Trp9	-110.55	128.31	-173.03	-74.17	-81.81	171.03
Leu ₁₀	129.24	-128.14	176.29	-72.61	-70.72	
Trp ₁₁	-108.76	151.52	168.20	-70.63	-90.81	-173.86
Leu ₁₂	114.43	-119.08	174.60	-176.82	-59.47	_
Trp ₁₃	-99.98	153.38	167.11	-63.75	-85.09	175.97
Leu ₁₄	111.18	-115.44	178.48	-176.07	-71.77	<u> </u>
Trp ₁₅	-108.46	127.38	-177.86	-60.64	-90.06	175.96

The sidechain torsion angles are worth noting. The Leu₁₀, Leu₁₂ and Leu₁₄ sidechains in the initial structures are minimized before refinement as mentioned in Chapter 4. The final structure therefore reflects the refinement of these minimized sidechain orientations. The refinement has little effect on any of the sidechain orientations except for Leu₁₀, and this is primarily exhibited in χ_2 . The change in Leu₁₀ is therefore due to the minimization. The Leu₁₀ (χ_1 , χ_2) torsion angles in the minimized initial structures are (-79.35, -51.79) for g2328, (-71.47, -74.66) for g2424, (-66.40, -48.20) for g2727, and (-57.08, 86.25) for g2823, and are (-73°, -71°) in the final structure.

5.4.1 Peptide Plane Orientations

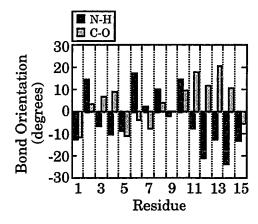


Figure 5.9: Final Structure Bond Orientations. The N-H and C-O bond orientations for the final structure show that the carbonyl orientations are nearly the same as those found during the initial refinements. Positive orientations designate carbonyls pointing into the channel. The latter section of the helix has the carbonyls pointing into the channel axis, thus in a good position for cation solvation. For many sites, the C-O orientation for residue i is not opposite the N-H orientation of residue i+1, designating a non-planar peptide linkage.

The peptide plane orientations in the final structure are important for the understanding of the function of this peptide as a cation channel. As previously discussed, the backbone carbonyl oxygens are thought to be involved in solvation of the cation, thus facilitating its passage through the channel. It is interesting to note that the carbonyl oxygens in the final structure are directed primarily into the channel, as shown in Figure 5.9. Of the four that point away from the channel, the Val₁, Ala₅, Val₆ and Val₇ carbonyls (the terminating Trp₁₅ is not considered, as previously discussed), the largest is Val₁ at 11.5°. Of the residues that point into the channel, Trp₁₃ is the largest at 20.6°.

Both the N-H and the C-O orientations are worth consideration. While the C-O groups are involved in solvating the cation, the N-H groups are directly controlled by an experimental constraint. The force of the constraint for the N-H group on residue i is transferred through the peptide linkage to the C-O group on residue i-1. There are no direct experimental observations controlling the orientation of the carbonyls, except for the ¹³C₁ chemical shifts for Gly₂ and Leu₁₀. The N-C₁ bond has an imposed experimental constraint, however, and is linked through a single bond angle to the C-O bond, thus affecting its orientation. The existing experimental constraints are sufficient to control the orientation of the carbonyl groups, even to the degree of introducing significant non-planarity to the peptide linkages.

5.4.2 Helical Parameters

Helical parameters are readily determined by observing the placement of the C_{α} atoms within the coordinate system. Plots of the C_{α} atoms as a function of X, Y and Z are shown in Figure 5.10.

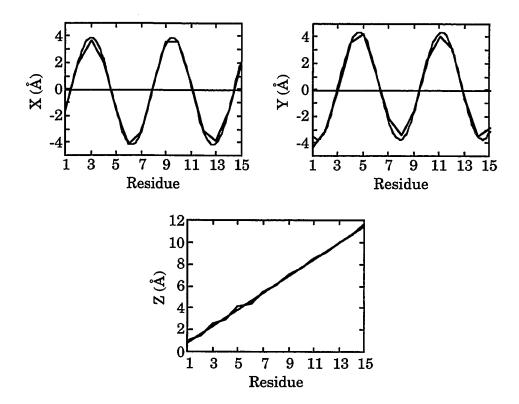


Figure 5.10: Helical Parameters as a Function of C_{α} Location. The C_{α} coordinates in X, Y and Z plotted against the C_{α} residue numbers yields information concerning the helical parameters, such as residues per turn and helical pitch. Plots in X and Y both give 6.5 as the residues per turn when fit to a sine wave. Using 6.5 as the residues per turn, the plot in Z gives the helical pitch as 4.9 Å.

5.4.2.1 Residues per turn. The helix axis is parallel to Z. Since gA forms a regular beta helix, the C_{α} locations as a function of both X and Y have a regular oscillating pattern. These plots can be fit to a sine wave and used to determine the residues per turn (rpt) of the helix. The form of the equation used to fit the plots in X and Y is

$$y = m_1 + m_2 \sin(m_3 x + m_4), \tag{5-1}$$

where m_x are the variable parameters used to fit the plotted curve. For the

plot of C_{α} vs. X, these parameters are m_1 =-0.16, m_2 =4.00, m_3 =-55.52 and m_4 =313.01. For the plot of C_{α} vs. Y, these parameters are m_1 =0.26, m_2 =-4.03, m_3 =-55.29 and m_4 =221.39. m_1 is used to shift the line along the vertical axis. Since the helix is centered on the Z axis, small m_1 values are all that are required. m_2 scales the amplitude of the lines. m_3 serves to define the number of degrees per residue. m_4 controls the phase shift between the two lines. Since X and Y are 90° phase shifted, this is reflected in m_4 for the X and Y plots (Δm_4 = 91.62). The fits to the plotted curves are shown in Figure 5.10. The equations can be used directly to solve the rpt by using the absolute value of m_3 . A full turn of the helix is 360°. Dividing this number by m_3 from either the X or Y plot gives 6.5 rpt. It was mentioned in Chapter 1 that the rpt for this structure was thought to be 6.3 based on early models of the channel structure. For 15 residues, 6.3 rpt gives 2.38 turns of the helix, while 6.5 rpt gives 2.31. A difference of 0.07 turns (0.5 residues) is minor but significant.

5.4.2.2 Helical pitch. The helical pitch, the distance between the turns of the helix, can also be calculated from the C_{α} locations by plotting C_{α} as a function of Z. Fitting a straight line to this plot produces the equation

$$y = -0.64 + 0.76x. (5-3)$$

The slope of the line indicates the change in distance in Å as a function of residue number. Taking 6.5 as the number of residues in a single turn of the helix and multiplying by the slope of the line, 0.76, gives 4.9 Å as the helical pitch.

5.5 Discussion

5.5.1 Structural Comparison

The structure of gA has been determined by solution NMR studies in

SDS micelles (Bystrov et al., 1987; Lomize et al., 1992). Given here is a structural comparison of this structure (Arseniev) with the one presented in this dissertation (Ketchem). The two structures are shown superimposed in Figure 5.11. The torsion angles for the Ketchem structure are given previously in Table 5.2 and the torsion angles for the Arseniev structure are given in Table 5.3.

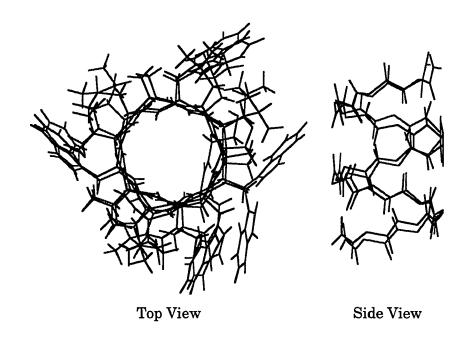


Figure 5.11: Ketchem and Arseniev Structures. The structures were superimposed as previously described. The Ketchem structure is black and the Arseniev structure is dark gray. Both the top and side views show that the backbone structures have similar structural folds. Many of the sidechain orientations differ, though, especially Trp9. In the Ketchem structure the Trp9 and Trp15 planes stack, while Trp9 and Trp15 in the Arseniev structure point in opposite directions.

<u>Table 5.3</u>: Arseniev Structure Torsion Angles. The (ϕ, ψ) torsion angles alternate in sign, as do those in the Ketchem structure, indicating a similar structural motif. The peptide linkages are constrained to be planar. The sidechain orientations between the two structures are similar except for primarily Trp9, Leu₁₀, Leu₁₂ and Leu₁₄.

Residue	ф	Ψ	ω	χ1	χ2	χ3
Val ₁	-126.92	106.98	-179.85	-175.48		_
Gly_2	158.29	-98.92	179.69	_	_	
Ala3	-140.35	130.53	-179.97	_		
Leu_4	139.48	-134.05	-179.93	172.16	100.68	_
Ala ₅	-107.81	122.86	179.58	_		
Val ₆	137.86	-115.73	-179.96	58.67		
Val ₇	-110.82	127.81	179.84	-167.39		
Val ₈	137.51	-138.84	-179.67	69.42	_	_
Trp9	-110.34	138.92	179.77	167.26	88.79	-179.95
Leu_{10}	135.76	-97.39	179.92	-175.58	167.38	_
Trp_{11}	-141.44	157.85	179.82	-64.69	-53.21	-179.95
Leu_{12}	110.32	-105.64	-179.71	48.77	73.51	
Trp_{13}	-132.24	156.35	179.83	-67.50	-90.28	-179.88
Leu ₁₄	107.30	-93.89	-179.96	63.08	89.08	_
Trp ₁₅	-132.97	136.04	179.70	-68.77	-92.42	179.56

torsion angles exhibit a β -helix pattern shown in the sign alternation. Also noted is that the peptide plane linkages are fixed near 180°. Plots of the backbone torsion angles in Figure 5.12 show that the backbones of these two experimental structures are qualitatively similar. The all atom atomic rmsd is 2.3 Å. The average deviation in ϕ between the two structures is only 14°, but at the C-terminus of the peptide the deviation in the odd site residues is much larger: 30° for the last three odd residues. The odd site residues show large deviations in ϕ but not ψ , indicating that the difference

between the backbone structures occurs in alternating peptide planes. This is verified by the deviations in ψ . The average deviation for the entire structure is only 12°, but the last three even residues have an average ψ deviation of 22°.

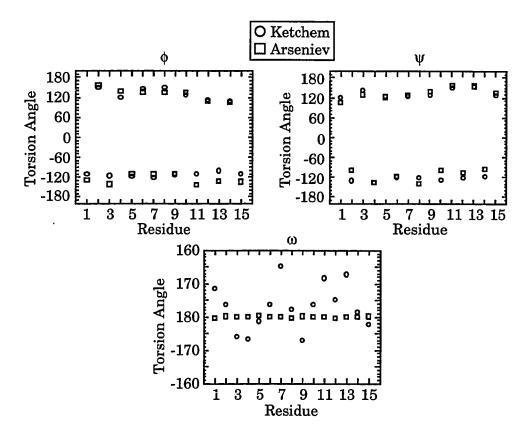


Figure 5.12: Ketchem and Arseniev Backbone Torsion Angles. The backbone torsion angles are qualitatively similar for the two structures, indicating that at this level they represent the same structural motif. A more detailed inspection shows that they differ substantially.

Deviations occurring in $(\psi_i,\,\varphi_{i+1})$ pairs indicates changes in peptide

plane normal orientations with respect to the channel axis. The deviations in ψ_i are similar to those in ϕ_{i+1} resulting in minimal distortion to the helical parameters. This results in quite different orientations for the carbonyl orientations near the C-terminus. The structure determined in bilayers using SSNMR constraints showed most carbonyl orientations pointing into the channel, as previously shown in Figure 5.9. The Arseniev structure has a pattern of carbonyl orientations that alternates somewhat like g2823. This may be due to the planar peptide linkages used in the Arseniev structure since relaxing the linkage will allow for changes in the carbonyl orientations without severely affecting the rest of the structure. The difference between the alternating carbonyl orientation pattern in the Arseniev structure and the all in carbonyl orientation pattern in the Ketchem structure for the end of the helix accounts for the large differences in the backbone (ϕ, ψ) torsion angles.

The sidechain orientations between the two structures are also similar, as seen in Figure 5.11. The χ_1 values for both Val₁ and Val₇ are comparable, even though these sidechains show large amplitude local motions and only the dominant rotameric state is considered. The major differences are in Trp9, Leu₁₀, Leu₁₂ and Leu₁₄. In the Ketchem structure the Trp9 and Trp₁₅ residues stack. The Arseniev structure changes the Trp9 orientation by approximately 120° for χ_1 and approximately 180° for χ_2 . Although the Trp9 indole is still available for interacting with the lipid head groups, the energetically favored stacking is lost. The difference in leucine sidechain conformations is probably due to the difference in the bilayer versus micellar surface.

The calculated penalty from the SSNMR observables for the Arseniev

structure represent another way to compare these structures. The penalty values are shown in Table 5.4. The majority of the high penalty is from the C-2H sidechain data, while the backbone data shows only modest differences.

Table 5.4: Ketchem and Arseniev SSNMR Penalties. The calculated SSNMR penalties are used to compare these two structures. The Arseniev structure was determined in SDS, which has the effect of distorting the structure in comparison to bilayers. It therefore does not fit well the observed SSNMR data.

Penalty Type	Ketchem	Arseniev
¹⁵ N Chemical Shift	1.2	41.9
¹³ C Chemical Shift	0.1	1.8
¹⁵ N Indole Chemical Shift	0.2	17.0
¹⁵ N- ¹³ C ₁ Dipolar Splitting	1.7	168.4
¹⁵ N- ¹ H Dipolar Splitting	1.7	24.6
15N-1H Indole Dipolar Splitting	0.6	3.3
$C_{\alpha,\beta,}$ - ² H Quadrupolar Splitting	8.9	10155.4
Total Penalty	14.4	10412.4

These observations indicate that the protein fold has been adequately assessed by observations in SDS micelles but details of the sidechains and backbone structures are different in a bilayer environment.

5.5.2 Functional Aspects

The final structure represents a time averaged structure due to the fact that the experimental observations are time averaged. Molecular dynamics occur in natural environments and the structure should be viewed in this light. An understanding of both the structure and dynamics of the system under study is essential to a full understanding of its

function. The structure has many important features for function, such as the Tryptophan and backbone carbonyl orientations. It has been shown (Hu et al., 1993) that the tryptophan residues play an important role in both stabilizing the channel through electrostatic interactions at the bilayer surface and providing a net dipole moment for the channel that affects the cation conductance. The backbone carbonyl groups serve to solvate the cation during transport. The final structure supports this in that the carbonyl orientations point predominantly into the channel. Peptide plane librational motions occur on the time scale of cation transport (North and Cross, 1993; North and Cross, 1995), suggesting that the motions of the peptide planes are correlated with cation transport. These results suggest that the backbone carbonyl groups are essential for cation transport.

5.5.3 Final Remarks

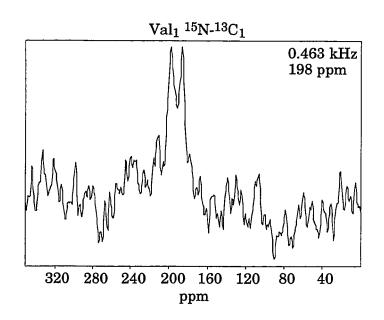
A novel method for structure determination in the solid state has been presented. SSNMR has been demonstrated by this work to be a useful method by which protein structures in membrane systems can be solved. The final gA structure has been determined and found to be well within the limits of the imposed SSNMR constraints. The techniques described here are readily applicable to other membrane systems, the primary challenge being the sample preparation for the necessary experimental observations. Once the observations are made, however, the structure can be determined using the method outlined in this dissertation.

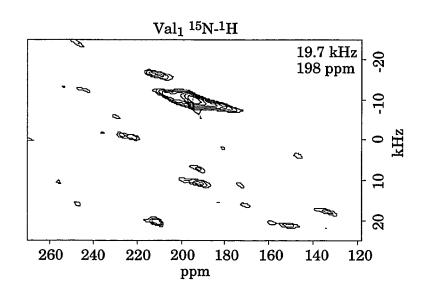
APPENDICES

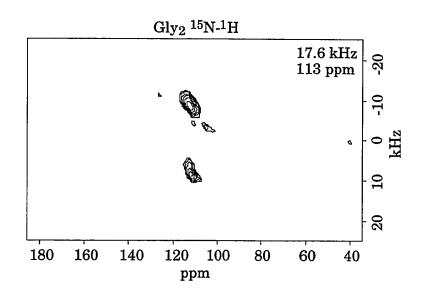
A.1 Experimental SSNMR Data

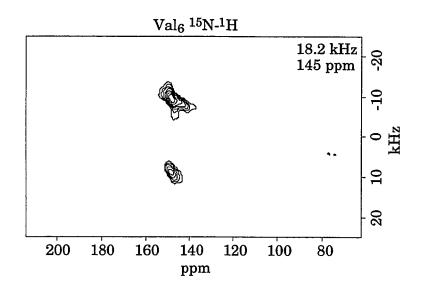
A.1.1 Sample Data Plots

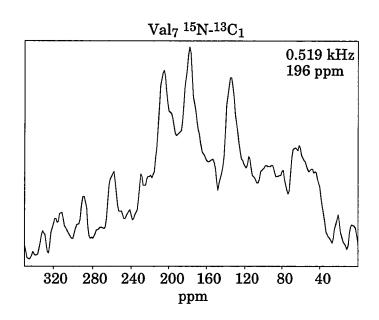
The structural constraints used in the determination and refinement of the final structure were obtained from experimental SSNMR spectra such as those shown here. The ¹⁵N-¹³C₁ dipolar splittings were obtained using a one dimensional CPECHO experiment as described in Chapter 2.3.2. The residue designation in the spectra title denotes the residue containing the ¹⁵N label. The ¹⁵N-¹H dipolar splittings were obtained using a two dimensional SLOCF experiment as described in Chapter 2.3.3. All spectra were chemical shift referenced using a saturated ¹⁵NH₄NO₃ solution. The observed dipolar splittings are listed, as well as the observed value of the ¹⁵N chemical shift.

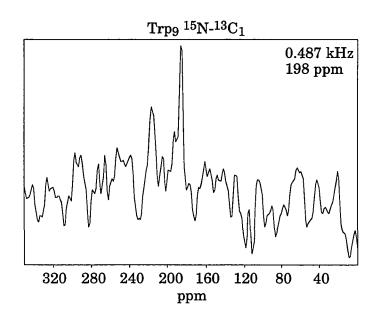


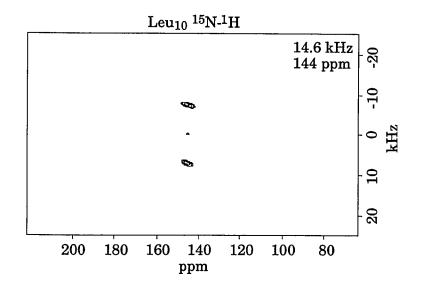


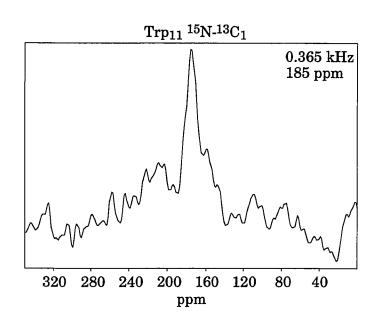


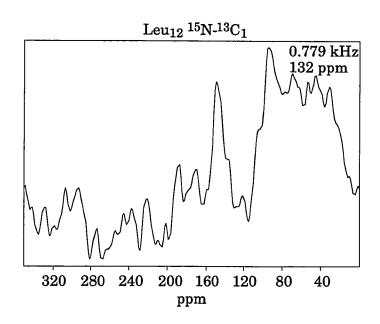


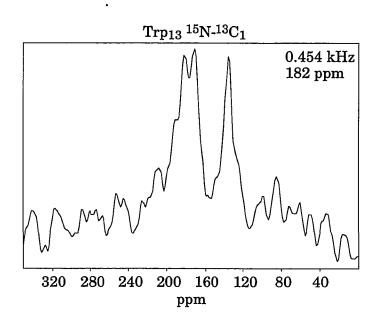


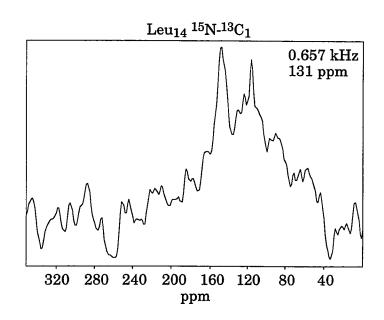


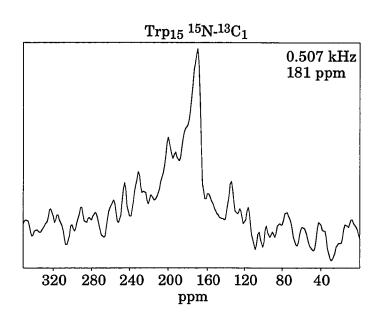












A.1.2 Data Tables

All of the data used in the refinement procedure is listed here, along with the experimental errors used to define the penalty function.

¹⁵N Chemical Shift

Residue	σ_{xx}	σуу	σ_{zz}	α	β	Observed (ppm)	Error (ppm)
	(ppm)	(ppm)	(ppm)	(°)	(°)		
Val_1	39.0	63.0	213.0	27.0	106.0	198.0	5.0
Gly_2	28.0	49.0	197.0	0.0	98.0	113.0	5.0
Ala ₃	37.0	63.0	206.0	0.0	104.0	198.0	5.0
Leu ₄	35.0	64.0	201.0	0.0	105.0	145.0	5.0
Ala ₅	38.0	67.0	207.0	0.0	104.0	198.0	5.0
Val ₆	31.0	58.0	201.0	0.0	105.0	145.0	5.0
Val ₇	37.0	60.0	203.0	0.0	104.0	196.0	5.0
Val ₈	28.0	55.0	201.0	0.0	105.0	145.0	5.0
Trp9	37.0	64.0	204.0	0.0	104.0	198.0	5.0
Leu ₁₀	38.0	68.0	204.0	0.0	105.0	144.0	5.0
Trp ₁₁	36.0	63.0	194.0	0.0	106.0	185.0	5.0
Leu ₁₂	38.0	66.0	196.0	0.0	105.0	132.0	5.0
Trp_{13}	37.0	60.0	195.0	0.0	106.0	182.0	5.0
Leu ₁₄	35.0	61.0	195.0	0.0	105.0	131.0	5.0
Trp_{15}	35.0	64.0	198.0	0.0	106.0	181.0	5.0

¹³C Chemical Shift

Residue	σ _{xx} (ppm)	σ _{yy} (ppm)	σ_{zz} (ppm)	α (°)	β (°)	Observed (ppm)	Error (ppm)
Gly_2	173.0	91.0	243.0	0.0	34.0	175.0	5.0
Leu ₁₀	182.0	91.0	247.0	0.0	35.0	180.0	5.0

¹⁵N-¹³C Dipolar Splitting

Residue	ν _{II}	Observed	Error
	(kHz)	(kHz)	(kHz)
Val ₁	1.271	0.463	0.1
Gly ₂	1.271	0.910	0.1
Ala3	1.271	0.670	0.1
Leu ₄	1.271	0.820	0.1
Ala ₅	1.271	0.572	0.1
Val ₆	1.271	0.626	0.1
Val ₇	1.271	0.519	0.1
Val ₈	1.271	0.702	0.1
Trp9	1.271	0.487	0.1
Trp_{11}	1.271	0.365	0.1
Leu ₁₂	1.271	0.779	0.1
Trp ₁₃	1.271	0.454	0.1
Leu ₁₄	1.271	0.657	0.1
Trp ₁₅	1.271	0.507	0.1

¹⁵N-¹H Dipolar Splitting

Residue	VII	Observed	Error
	(kHz)	(kHz)	(kHz)
Val ₁	11.335	19.7	2.0
Gly_2	11.335	17.6	2.0
Ala3	11.335	21.8	2.0
Leu ₄	11.335	17.2	2.0
Ala ₅	11.335	20.7	2.0
Val ₆	11.335	18.2	2.0
Val ₇	11.335	22.0	2.0
Val ₈	11.335	17.8	2.0
Trp9	11.335	20.7	2.0
Leu ₁₀	11.335	14.6	2.0
Trp_{11}	11.335	20.9	2.0
Leu ₁₂	11.335	16.2	2.0
Trp_{13}	11.335	21.1	2.0
Leu ₁₄	11.335	14.3	2.0
Trp ₁₅	11.335	21.5	2.0

Val₁ C-²H Quadrupolar Splitting

E	Bond	QCC	Observed	Error
		(kHz)	(kHz)	(kHz)
	-Hα	160.0	205.0	5.0
$ C_{\beta} $	$\cdot \mathbf{H}_{oldsymbol{eta}}$	153.0	133.4	5.0
C _B	$-\mathbf{C}_{\gamma 1}$	48.0	9.0	5.0
CB	$-\mathbf{C}_{\gamma 2}$	48.0	31.3	5.0

Gly₂ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - $H_{\alpha 1}$	160.0	111.6	5.0
C_{α} - $H_{\alpha 2}$	160.0	192.2	5.0

Ala₃ C-²H Quadrupolar Splitting

Bond	QCC (kHz)	Observed (kHz)	Error (kHz)
C_{α} - H_{α} C_{α} - C_{β}	160.0	195.4	5.0
	51.0	32.8	5.0

Leu₄ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	191.0	5.0
C_{α} - $H_{\beta 1}$	153.0	121.0	5.0
C_{α} - $H_{\beta 2}$	153.0	51.2	5.0
$C_{\gamma} H_{\gamma}$	138.0	8.3	5.0
$C_{\gamma}H_{\delta 1}$	130.0	29.0	5.0
$C_{\gamma}H_{\delta 1}$	130.0	8.3	5.0

Ala₅ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	188.9	5.0
C_{α} - C_{β}	51.0	35.7	5.0

Val₆ C-²H Quadrupolar Splitting

	\mathbf{Bond}	QCC	Observed	Error
		(kHz)	(kHz)	(kHz)
	C_{α} - H_{α}	160.0	187.0	5.0
i	C_{β} - H_{β}	153.0	187.0	5.0
	C_{β} - $C_{\gamma 1}$	48.0	3.3	5.0
	C_{β} - $C_{\gamma 2}$	48.0	26.1	5.0

Val₇ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	200.0	5.0
C_{β} - H_{β}	153.0	70.9	5.0
$ \mathbf{C}_{\beta}^{C}\mathbf{C}_{\gamma 1}^{C} $	48.0	41.8	5.0
C_{β} - $C_{\gamma 2}$	48.0	27.0	5.0

Val₈ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	174.0	5.0
$ C_{\beta}-H_{\beta} $	153.0	174.0	5.0
C_{β} - $C_{\gamma 1}$	48.0	8.1	5.0
C_{β} - $C_{\gamma 2}$	48.0	27.3	5.0

 ${\rm Trp}_{\underline{9}} {
m C-}{}^{2}{
m H}$ Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
$C_{\delta 1}$ - $H_{\delta 1}$	160.0	46.0	5.0
C_{α} - $H_{\beta 1}$	180.0	87.0	5.0
C_{α} - $H_{\beta 2}$	158.0	155.0	5.0
$C_{\gamma}H_{\delta 1}$	171.0	102.0	5.0
$C_{\gamma}H_{\delta 1}$	180.0	85.0	5.0

Leu₁₀ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	196.0	5.0
C_{α} - $H_{\beta 1}$	153.0	37.5	5.0
C_{α} - $H_{\beta 2}$	153.0	110.5	5.0
$C_{\gamma}H_{\gamma}$	153.0	49.1	5.0
$C_{\gamma}H_{\delta 1}$	137.0	11.5	5.0
$C_{\gamma}H_{\delta 1}$	137.0	31.4	5.0

Trp₁₁ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
$C_{\delta 1}$ - $H_{\delta 1}$	146.0	77.0	5.0
C_{α} - $H_{\beta 1}$	178.0	43.0	5.0
C_{α} - $H_{\beta 2}$	144.0	192.0	5.0
$C_{\gamma}H_{\delta 1}$	163.0	99.0	5.0
$C_{\Upsilon}H_{\delta 1}$	178.0	39.0	5.0

Leu₁₂ C-²H Quadrupolar Splitting

Hours of the data about philoting				
Bond	QCC	Observed	Error	
	(kHz)	(kHz)	(kHz)	
C_{α} - H_{α}	160.0	207.0	5.0	
C_{α} - $H_{\beta 1}$	153.0	170.6	5.0	
C_{α} - $H_{\beta 2}$	153.0	48.5	5.0	
$C_{\gamma}H_{\gamma}$	115.0	76.3	5.0	
$C_{\gamma}H_{\delta 1}$	108.0	43.2	5.0	
$C_{\Upsilon}H_{\delta 1}$	1.08.0	6.4	5.0	

Trp₁₃ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
$C_{\delta 1}$ - $H_{\delta 1}$	154.0	108.0	5.0
C_{α} - $H_{\beta 1}$	179.0	32.0	5.0
C_{α} - $H_{\beta 2}$	152.0	204.0	5.0
$C_{\gamma}H_{\delta 1}$	167.0	81.0	5.0
$C_{\gamma}H_{\delta 1}$	179.0	28.0	5.0

Leu₁₄ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
C_{α} - H_{α}	160.0	199.0	5.0
C_{α} - $H_{\beta 1}$	153.0	163.2	5.0
C_{α} - $H_{\beta 2}$	153.0	60.4	5.0
$ \mathbf{C}_{\gamma^{-}}\mathbf{H}_{\gamma}^{'} $	115.0	79.1	5.0
$C_{\gamma}H_{\delta 1}$	101.0	38.4	5.0
$C_{\gamma}H_{\delta 1}$	101.0	5.5	5.0

Trp₁₅ C-²H Quadrupolar Splitting

Bond	QCC	Observed	Error
	(kHz)	(kHz)	(kHz)
$C_{\delta 1}$ - $H_{\delta 1}$	165.0	123.0	5.0
C_{α} - $H_{\beta 1}$	181.0	4.0	5.0
C_{α} - $H_{\beta 2}$	164.0	198.0	5.0
$C_{\gamma}H_{\delta 1}$	173.0	59.0	5.0
$C_{\Upsilon}H_{\delta 1}$	181.0	1.0	5.0

Trp Indole ¹⁵N Chemical Shift

Residue	σ _{xx} (ppm)	σ _{yy} (ppm)	σ_{zz} (ppm)	α (°)	β (°)	Observed (ppm)	Error (ppm)
Trp9	43.0	114.0	167.0	90.0	25.0	145.0	5.0
Trp ₁₁	43.0	104.0	150.0	90.0	25.0	144.0	5.0
Trp ₁₃	45.0	117.0	165.0	90.0	25.0	144.0	5.0
Trp ₁₅	43.0	120.0	167.0	90.0	25.0	139.0	5.0

¹⁵N-¹H Dipolar Splitting

Residue	ν (kHz)	Observed (kHz)	Error (kHz)
Trp9	10.7	13.2	2.0
Trp ₁₁	10.3	11.1	2.0
Trp_{13}	10.6	10.1	2.0
Trp_{15}	10.9	7.7	2.0

A.2 Atomic Coordinates of the Final Gramicidin Structure

The final structural solution is represented here as atomic coordinates in CHARMM PDB format in units of angstroms. Both upper and lower monomers are shown. The residue numbering scheme starts with the N-terminus formyl blocking group as 1 and ends with the C-terminus blocking group as 17. Normally, the first Valine residue is termed 1, so be aware of this numbering change.

```
REMARK
          1 Structure refined with:
REMARK
          1 TORC (TOtal Refinement of Constraints) v5.4
REMARK
          1 Wed Sep 13 00:05:31 1995
          2 Randal R. Ketchem
REMARK
REMARK
          2 Institute of Molecular Biophysics
                                                   904.644.1309 (voice)
REMARK
          2 Florida State University
                                                   904.644.1366 (FAX)
REMARK
          2 Tallahassee, FL 32306-3015
                                                   rrk@magnet.fsu.edu (email)
                                  -4.124
MOTA
          1 HA CHO
                                          -2.176
                          1
                                                     0.153
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
             C
                  CHO
                           1
                                  -3.382
                                           -2.570
                                                     0.855
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
           3
              0
                  CHO
                           1
                                  -3.395
                                           -2.314
                                                     2.055
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
           4
             N
                  VAL
                           2
                                  -2.604
                                           -3.494
                                                     0.244
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
           5
             HN
                  VAL
                           2
                                  -2.679
                                           -3.730
                                                    -0.726
                                                            0.00
                                                                   0.00
                                                                              MONO
           6
              CA
                  VAL
                           2
                                  -1.668
                                           -4.304
                                                     1.036
MOTA
                                                            0.00
                                                                   0.00
                                                                              MONO
           7
MOTA
              HA
                  VAL
                           2
                                  -1.953
                                           -4.130
                                                     2.066
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
           8
              CB
                  VAL
                           2
                                  -1.699
                                           -5.796
                                                     0.721
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
          9
             HB
                  VAL
                           2
                                  -1.201
                                           -6.107
                                                    -0.231
                                                            0.00
                                                                   0.00
                                                                              MONO
          10
             CG1 VAL
                           2
                                  -0.640
                                                     1.544
MOTA
                                           -6.609
                                                            0.00
                                                                   0.00
                                                                             MONO
                           2
MOTA
          11 HG11 VAL
                                  -0.736
                                           -7.693
                                                     1.307
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
                           2
                                   0.400
          12
            HG12 VAL
                                           -6.303
                                                     1.302
                                                            0.00
                                                                   0.00
                                                                              MONO
                           2
MOTA
         13 HG13 VAL
                                  -0.797
                                           -6.464
                                                     2.625
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
              CG2 VAL
                           2
                                  -3.105
                                           -6.352
                                                     0.970
                                                            0.00
                                                                   0.00
                                                                             MONO
                           2
                                           -7.458
MOTA
         15 HG21 VAL
                                  -3.097
                                                     0.891
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
            HG22
                           2
                                  -3.448
          16
                  VAL
                                           -6.063
                                                     1.990
                                                            0.00
                                                                   0.00
                                                                             MONO
          17 HG23
                           2
ATOM
                  VAL
                                  -3.811
                                           -5.941
                                                     0.219
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          18
              C
                  VAL
                           2
                                  -0.282
                                           -3.838
                                                     0.751
                                                            0.00
                                                                   0.00
                                                                             MONO
                           2
ATOM
          19
              0
                  VAL
                                                    -0.401
                                   0.139
                                           -3.929
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
          20
              N
                  GLY
                           3
                                   0.473
                                           -3.378
                                                     1.770
                                                            0.00
                                                                   0.00
                                                                             MONO
              HN
MOTA
          21
                  GLY
                           3
                                   0.104
                                           -3.220
                                                     2.697
                                                            0.00
                                                                   0.00
                                                                             MONO
ATOM
          22
              CA
                  GLY
                           3
                                   1.888
                                           -3.113
                                                     1.494
                                                            0.00
                                                                   0.00
                                                                             MONO
          23
                           3
MOTA
              HA1 GLY
                                   2.463
                                           -4.012
                                                     1.660
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          24
              HA2
                  GLY
                                   1.951
                                           -2.735
                                                     0.513
                                                            0.00
                                                                   0.00
                                                                             MONO
          25
MOTA
              С
                           3
                                   2.467
                                           -2.042
                  GLY
                                                     2.344
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          26
                  GLY
                           3
                                   2.334
                                           -2.130
                                                     3.557
              0
                                                            0.00
                                                                   0.00
                                                                             MONO
          27
              N
                  ALA
                           4
MOTA
                                   3.158
                                           -1.008
                                                     1.786
                                                            0.00
                                                                   0.00
                                                                              MONO
ATOM
          28
              HN
                  ALA
                           4
                                   3.297
                                           -0.983
                                                     0.790
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
          29
              CA
                  ALA
                           4
                                   3.672
                                            0.112
                                                     2.587
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
          30
              HA
                  ALA
                           4
                                   3.362
                                           -0.098
                                                     3.583
                                                            0.00
                                                                   0.00
                                                                             MONO
                                            0.355
MOTA
          31
              CB
                  ALA
                           4
                                   5.186
                                                     2.416
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          32
              HB1
                  ALA
                           4
                                   5.501
                                            1.192
                                                     3.080
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
          33
              HB2 ALA
                                   5.752
                                           -0.548
                                                     2.723
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          34
              HB3 ALA
                           4
                                   5.436
                                            0.619
                                                     1.374
                                                            0.00
                                                                   0.00
                                                                              MONO
MOTA
          35
              С
                  ALA
                           4
                                   3.011
                                            1.413
                                                     2.234
                                                            0.00
                                                                   0.00
                                                                             MONO
MOTA
          36
              0
                  ALA
                           4
                                    2.761
                                            1.614
                                                     1.057
                                                            0.00
                                                                   0.00
                                                                              MONO
                                   2.775
MOTA
          37
              N
                  LEU
                                            2.301
                                                     3.243
                                                            0.00
                                                                   0.00
                                                                             MONO
```

MOTA	38	HN	LEU	5	3.101	2.062	4.171	0.00	0.00	MONO
ATOM	39	CA	LEU	5	2.001	3.549	2.960	0.00	0.00	MONO
MOTA	40	HA	LEU	5	1.611	3.493	1.967	0.00	0.00	
ATOM	41	CB	LEU	5						MONO
					2.752	4.940	3.075	0.00	0.00	MONO
MOTA	42		LEU	5	3.366	4.810	4.001	0.00	0.00	MONO
MOTA	43	HB2	LEU	5	3.533	5.080	2.308	0.00	0.00	MONO
ATOM	44	CG	LEU	5	1.932	6.271	3.322	0.00	0.00	MONO
MOTA	45	HG	LEU	5	1.109	5.927	3.995	0.00	0.00	MONO
MOTA	46		LEU	5	2.719					
						7.345	4.056	0.00	0.00	MONO
MOTA	47			5	2.039	8.047	4.593	0.00	0.00	MONO
MOTA	48	HD12	LEU	5	3.391	6.860	4.773	0.00	0.00	MONO
MOTA	49	HD13	LEU	5	3.342	7.946	3.353	0.00	0.00	MONO
MOTA	50	CD2	LEU	5	0.932	6.992	2.384	0.00	0.00	MONO
MOTA		HD21		5	0.373	7.778	2.931			
								0.00	0.00	MONO
MOTA		HD22		5	1.478	7.476	1.547	0.00	0.00	ONOM
MOTA	53	HD23	LEU	5	0.209	6.267	1.953	0.00	0.00	MONO
MOTA	54	С	LEU	5	0.786	3.584	3.849	0.00	0.00	MONO
MOTA	55	0	LEU	5	0.913	3.371	5.051	0.00	0.00	MONO
ATOM	56	N	ALA	6	-0.392	3.951	3.276	0.00	0.00	MONO
ATOM	57	HN	ALA	6	-0.477					
						4.126	2.294	0.00	0.00	MONO
MOTA	58	CA	ALA	6	-1.578	4.147	4.115	0.00	0.00	MONO
MOTA	59	HA	ALA	6	-1.266	3.896	5.105	0.00	0.00	MONO
MOTA	60	CB	ALA	6	-2.223	5.549	3.988	0.00	0.00	MONO
MOTA	61	HB1	ALA	6	-3.141	5.614	4.619	0.00	0.00	MONO
ATOM	62		ALA	6	-1.508	6.328	4.316	0.00	0.00	MONO
ATOM				6						
	63		ALA		-2.518	5.758	2.938	0.00	0.00	MONO
MOTA	64	С	ALA	6	-2.612	3.136	3.740	0.00	0.00	MONO
MOTA	65	0	ALA	6	-2.991	3.052	2.578	0.00	0.00	MONO
MOTA	66	N	VAL	7	-3.119	2.332	4.695	0.00	0.00	MONO
MOTA	67	HN	VAL	7	-2.737	2.326	5.627	0.00	0.00	MONO
ATOM	68	CA	VAL	7	-4.117	1.312	4.348	0.00	0.00	MONO
				7						
ATOM	69	HA	VAL		-3.926	0.944	3.350	0.00	0.00	MONO
MOTA	70	CB	VAL	7	-5.606	1.727	4.435	0.00	0.00	MONO
MOTA	71	$^{ m HB}$	VAL	7	-5.859	2.024	5.481	0.00	0.00	MONO
MOTA	72	CG1	VAL	7	-5.912	2.922	3.513	0.00	0.00	MONO
ATOM	73	HG11	VAI.	7	-6.991	3.164	3.545	0.00	0.00	MONO
ATOM		HG12		7	-5.352	3.824	3.830	0.00	0.00	
										MONO
ATOM		HG13		7	-5.632	2.670	2.468	0.00	0.00	MONO
MOTA	76	CG2		7	-6.519	0.565	3.988	0.00	0.00	ONOM
ATOM	77	HG21	VAL	7	-7.553	0.931	3.816	0.00	0.00	MONO
MOTA	78	HG22	VAL	7	-6.156	0.122	3.037	0.00	0.00	MONO
ATOM	79	HG23	VAI.	7	-6.568	-0.225	4.769	0.00	0.00	MONO
ATOM	80	C	VAL	7	-3.887	0.144	5.260	0.00	0.00	MONO
MOTA	81	0	VAL	7	-4.004	0.289	6.473	0.00	0.00	MONO
MOTA	82	N	VAL	8	-3.551	-1.026	4.675	0.00	0.00	MONO
MOTA	83	HN	VAL	8	-3.462	-1.169	3.684	0.00	0.00	MONO
MOTA	84	CA	VAL	8	-3.234	-2.170	5.525	0.00	0.00	MONO
ATOM	85	HA	VAL	8	-3.224	-1.815	6.538	0.00	0.00	MONO
ATOM	86	CB	VAL	8	-4.216	-3.343	5.368	0.00	0.00	MONO
MOTA	87	HB	VAL	8	-3.866	-4.016	4.548	0.00	0.00	MONO
MOTA	88	CG1		8	-4.300	-4.151	6.678	0.00	0.00	MONO
MOTA	89	HG11	VAL	8	-5.049	-4.962	6.569	0.00	0.00	MONO
MOTA	90	HG12	VAL	8	-3.323	-4.609	6.933	0.00	0.00	MONO
MOTA	91	HG13	VAL	8	-4.626	-3.497	7.512	0.00	0.00	MONO
ATOM	92	CG2		8	-5.617	-2.842	4.951	0.00	0.00	MONO
		HG21		8	-6.353	-3.675	4.960			
MOTA								0.00	0.00	MONO
ATOM		HG22		8	-5.963	-2.065	5.662	0.00	0.00	MONO
MOTA		HG23		8	-5.594	-2.411	3.925	0.00	0.00	MONO
MOTA	96	С	VAL	8	-1.817	-2.596	5.214	0.00	0.00	MONO
MOTA	97	0	VAL	8	-1.443	-2.854	4.065	0.00	0.00	MONO
ATOM	98	N	VAL	9	-0.898	-2.704	6.187	0.00	0.00	MONO
ATOM	99	HN	VAL	9	-1.121	-2.392	7.117	0.00	0.00	
ATOM	ככ	LIIA	٧ДЦ	و	-1.121	-4.332	/ • I I /	0.00	0.00	MONO

MOTA	100	CA	VAL	9	0.363	-3.400	6.031	0.00	0.00	MONO
MOTA	101	HA	VAL	9	0.778	-3.201	5.052	0.00	0.00	MONO
MOTA	102	CB	VAL	9	0.246	-4.908	6.294	0.00	0.00	MONO
MOTA	103	HB	VAL	9	-0.128	-5.148	7.311	0.00	0.00	MONO
MOTA	104	CG1	VAL	9	-0.747	-5.565	5.310	0.00	0.00	MONO
MOTA	105	HG11	VAL	9	-0.709	-6.673	5.416	0.00	0.00	MONO
ATOM	106	HG12	VAL	9	-1.792	-5.248	5.495	0.00	0.00	MONO
ATOM	107	HG13	VAL	9	-0.465	-5.296	4.272	0.00	0.00	MONO
ATOM	108	CG2	VAL	9	1.582	-5.555	5.966	0.00	0.00	MONO
ATOM	109	HG21	VAL	9	1.489	-6.661	5.976	0.00	0.00	MONO
ATOM	110	HG22	VAL	9	1.944	-5.236	4.964	0.00	0.00	MONO
MOTA	111	HG23	VAL	9	2.344	-5.274	6.729	0.00	0.00	MONO
ATOM	112	С	VAL	9	1.416	-2.801	6.946	0.00	0.00	MONO
ATOM	113	O	VAL	9	1.257	-2.784	8.163	0.00	0.00	MONO
ATOM	114	N	TRP	10	2.518	-2.299	6.349	0.00	0.00	MONO
ATOM	115	HN	TRP	10	2.641	-2.266	5.358	0.00	0.00	MONO
ATOM	116	CA	TRP	10	3.599	-1.648	7.077	0.00	0.00	MONO
MOTA	117	HA	TRP	10	3.406	-1.744	8.133	0.00	0.00	MONO
ATOM	118	CB	TRP	10	5.001	-2.282	6.803	0.00	0.00	MONO
MOTA	119		TRP	10	5.133	-2.386	5.707	0.00	0.00	MONO
ATOM	120		TRP	10	5.786	-1.598	7.197	0.00	0.00	MONO
ATOM	121	CG	TRP	10	5.235	-3.632	7.476	0.00	0.00	MONO
ATOM	122		TRP	10	5.018	-4.922	6.879	0.00	0.00	MONO
ATOM	123		TRP	10	5.616	-3.869	8.769	0.00	0.00	MONO
ATOM	124		TRP	10	5.857	-3.113	9.504	0.00	0.00	MONO
MOTA	125	NE1		10	5.527	-5.217	9.053	0.00	0.00	MONO
MOTA	126	HE1		10	5.846	-5.612	9.886	0.00	0.00	MONO
ATOM	127		TRP	10	5.153	-5.883	7.913	0.00	0.00	MONO
MOTA	128	CE3	TRP	10	4.690	-5.297	5.580	0.00	0.00	MONO
ATOM	129	HE3		10	4.555	-4.584	4.783	0.00	0.00	MONO
ATOM	130	CZ2		10	4.917	-7.231	7.676	0.00	0.00	MONO
MOTA	131	HZ2		10	4.979	-7.956	8.470	0.00	0.00	MONO
MOTA	132	CZ3		10	4.456	-6.660	5.347	0.00	0.00	MONO
MOTA	133	HZ3		10	4.066	-7.003	4.399	0.00	0.00	MONO
MOTA	134	CH2		10	4.547	-7.612	6.375	0.00	0.00	MONO
MOTA	135	HH2		10	4.322	-8.629	6.095	0.00	0.00	MONO
ATOM	136	C	TRP	10	3.641	-0.146	6.781	0.00	0.00	MONO
MOTA	137	0	TRP	10	3.651	0.332	5.640	0.00	0.00	
ATOM	138	N	LEU	11	3.660	0.552	7.829	0.00	0.00	MONO
ATOM	139	HN	LEU	11	3.476	0.259	8.718	0.00	0.00	MONO
MOTA	140	CA	LEU	11	3.546	2.127	7.600	0.00		MONO
ATOM	141	HA	LEU	11	3.192	2.264	6.592	0.00	0.00	MONO
MOTA	142	CB	LEU	11	4.889	2.204	7.410	0.00	0.00	MONO
ATOM	143	HB1		11	5.540	2.402	6.668	0.00		MONO
ATOM	144	HB2		11	4.583	3.980	7.251	0.00	0.00	MONO
	145			11			8.595			MONO
ATOM ATOM	145	CG HG	LEU LEU	11	5.867 6.704	3.211 3.781	8.104	0.00	0.00	MONO
	147	CD1		11				0.00	0.00	MONO
ATOM					5.235 5.953	4.251	9.534	0.00	0.00	MONO
MOTA		HD11		11			10.325		0.00	MONO
MOTA		HD12		11	4.957	5.164	8.976	0.00	0.00	MONO
MOTA		HD13		11	4.327	3.852	10.019	0.00	0.00	MONO
ATOM	151	CD2		11	6.586	2.072	9.331	0.00	0.00	MONO
ATOM		HD21		11	6.569	2.219	10.425	0.00	0.00	MONO
MOTA		HD22		11	6.168	1.086	9.057	0.00	0.00	MONO
MOTA		HD23		11	7.655	2.085	9.037	0.00	0.00	MONO
MOTA	155	C	LEU	11	2.475	2.727	8.469	0.00	0.00	MONO
MOTA	156	0	LEU	11	2.399	2.520	9.676	0.00	0.00	MONO
ATOM	157	N	TRP	12	1.565	3.469	7.824	0.00	0.00	MONO
MOTA	158	HN	TRP	12	1.558	3.620	6.833	0.00	0.00	MONO
MOTA	159	CA	TRP	12	0.443	4.035	8.523	0.00	0.00	MONO
MOTA	160	HA	TRP	12	0.556	3.878	9.591	0.00	0.00	MONO
MOTA	161	CB	TRP	12	0.386	5.581	8.344	0.00	0.00	MONO

MOTA	162	HB1	TRP	12	0.442	5.810	7.259	0.00	0.00	MONO
MOTA	163	HB2	TRP	12	-0.584	5.961	8.716	0.00	0.00	MONO
MOTA	164	CG	TRP	12	1.489	6.375	9.080	0.00	0.00	MONO
MOTA	165	CD2	TRP	12	2.760	6.756	8.504	0.00	0.00	MONO
MOTA	166	CD1	TRP	12	1.491	6.916	10.344	0.00	0.00	MONO
MOTA	167	HD1	TRP	12	0.803	6.734	11.159	0.00	0.00	MONO
ATOM	168		TRP	12	2.641	7.666	10.548	0.00	0.00	MONO
ATOM	169		TRP	12	2.958	8.096	11.368	0.00	0.00	MONO
ATOM	170		TRP	12	3.433	7.566	9.440	0.00	0.00	MONO
MOTA	171	CE3		12	3.346	6.474	7.280	0.00	0.00	MONO
ATOM	172	HE3		12	2.827	5.856	6.563	0.00	0.00	MONO
MOTA	173		TRP	12	4.686	8.110	9.165	0.00	0.00	MONO
MOTA	174		TRP	12	5.196	8.747	9.874	0.00	0.00	MONO
ATOM	175		TRP	12	4.607	7.039	6.987	0.00	0.00	MONO
ATOM	176		TRP	12	4.902	6.986	5.949	0.00	0.00	
ATOM	177		TRP	12	5.256	7.865	7.905	0.00	0.00	MONO
MOTA	178		TRP	12	6.191	8.337	7.634	0.00	0.00	MONO
MOTA	179	C	TRP	12	-0.879	3.350	8.163	0.00	0.00	MONO
ATOM	180	o	TRP	12	-1.177	2.845	7.079	0.00	0.00	MONO
ATOM	181	N	LEU	13	-1.776	3.391	9.142	0.00		MONO
ATOM	182	HN	LEU	13	-1.561	3.784	10.028	0.00	0.00	MONO
ATOM	183	CA	LEU	13	-3.159				0.00	MONO
ATOM	184	HA	LEU	13	-3.414	3.056	9.029 7.995	0.00	0.00	MONO
ATOM	185	CB	LEU	13	-3.783	2.847		0.00	0.00	MONO
ATOM	186		LEU	13	-3.763	4.359 4.452	9.571 10.592	0.00	0.00	MONO
ATOM	187		LEU	13	-3.343	5.258	9.080	0.00	0.00	MONO
ATOM	188	CG	LEU	13	-5.287	4.568	9.758	0.00		MONO
ATOM	189	HG	LEU	13				0.00	0.00	MONO
	190		LEU	13	-5.393 -6.349	5.654	9.998		0.00	MONO
ATOM ATOM		HD11		13	-6.306	4.486	8.643	0.00	0.00	MONO
ATOM		HD12		13	-7.371	3.485	8.167	0.00	0.00	MONO
ATOM		HD13		13	-6.117	4.682	9.022	0.00	0.00	MONO
ATOM	194		LEU	13	-5.922	5.224 3.525	7.845	0.00	0.00	MONO
ATOM		HD21		13	-6.981	3.780	10.686 10.900	0.00	0.00	MONO
ATOM		HD21		13	-5.909	2.515	10.300	0.00	0.00	MONO
ATOM		HD23		13	-5.369	3.470	11.649	0.00	0.00	MONO
ATOM	198	C C	LEU	13	-3.359	1.811	9.900	0.00	0.00	MONO
ATOM	199	Ö	LEU	13	-3.093	1.822	11.102	0.00	0.00	MONO
ATOM	200	N	TRP	14	-3.787	0.700	9.284	0.00	0.00	MONO
MOTA	201	HN	TRP	14	-4.009	0.670	8.311	0.00	0.00	MONO
MOTA	202	CA	TRP	14	-3.897	-0.560	9.994	0.00	0.00	MONO
ATOM	203	HA	TRP	14	-3.884	-0.379	11.061	0.00	0.00	MONO
ATOM	203	CB	TRP	14	-5.232	-1.302	9.675	0.00	0.00	MONO
ATOM	205	HB1		14	-5.289		8.581	0.00		MONO
ATOM	206	HB2		14	-5.244	-1.495 -2.281	10.199	0.00	0.00	MONO
ATOM	207	CG	TRP	14	-6.485	-0.542	10.133	0.00	0.00	MONO
ATOM	207	CD2		14	-7.243	0.361	9.305	0.00	0.00	MONO
	209	CD2		14	-7.092					MONO MONO
MOTA	210			14	-7.092 -6.761	-0.533	11.356 12.224	0.00	0.00	
ATOM ATOM	211	HD1 NE1		14	-8.147	-1.086 0.357	11.369	0.00	0.00	MONO
MOTA	212		TRP	14	-8.740	0.409	12.143	0.00	0.00	MONO MONO
ATOM	213		TRP	14	-8.255	0.922	10.115	0.00	0.00	
	214		TRP		-7.099	0.727	7.967			MONO
MOTA MOTA	215		TRP	14 14	-6.273	0.727	7.422	0.00	0.00	MONO
ATOM	216		TRP	14	-9.129	1.868	9.599	0.00	0.00	MONO MONO
	217		TRP	14	-9.129 -9.937	2.327	10.157			
MOTA	217		TRP	14 14	-9.937 -7.986		7.447	0.00	0.00	MONO
MOTA	219		TRP	14	-7.986	1.677 1.957	6.409	0.00	0.00	MONO
ATOM ATOM	220		TRP	14	-8.981	2.245				ONOM
							8.257	0.00	0.00	MONO
MOTA	221 222	C HHZ	TRP	14 14	-9.643 -2.698	3.016 -1.465	7.884 9.707	0.00	0.00	MONO
MOTA MOTA	223	0	TRP	14	-2.098	-1.465		0.00	0.00	MONO
WION.	443	9	11/1	7.4	-2.003	-1.400	8.639	0.00	0.00	MONO

MOTA	224	N	LEU	15	-2.402	-2.347	10.665	0.00	0.00	MONO
MOTA	225	HN	LEU	15	-2.900	-2.309	11.522	0.00	0.00	MONO
MOTA	226	CA	LEU	15	-1.530	-3.489	10.642	0.00	0.00	MONO
MOTA	227	HA	LEU	15	-1.212	-3.674	9.620	0.00	0.00	MONO
ATOM	228	CB	LEU	15	-2.571	-4.535	11.149	0.00	0.00	MONO
MOTA	229		LEU	15	-2.913	-4.181	12.151	0.00	0.00	MONO
MOTA	230		LEU	15	-3.353	-4.520	10.355	0.00	0.00	MONO
ATOM	231	CG	LEU	15	-2.286	-6.014	11.452	0.00	0.00	MONO
MOTA	232	HG	LEU	15	-3.295	-6.431	11.680	0.00	0.00	MONO
ATOM	233		LEU	15	-2.015	-7.066	10.341	0.00	0.00	MONO
MOTA		HD11		15	-1.493	-7.962	10.735	0.00	0.00	MONO
ATOM		HD12		15	-2.970	-7.412	9.897	0.00	0.00	MONO
MOTA		HD13		15	-1.410	-6.614	9.527	0.00	0.00	MONO
MOTA	237		LEU	15	-1.093	-6.241	12.372	0.00	0.00	MONO
MOTA		HD21		15 15	-0.991	-7.315	12.628	0.00	0.00	MONO
ATOM		HD22		15	-0.151	-5.922	11.884	0.00	0.00	MONO
MOTA	241	HD23		15 15	-1.222	-5.675	13.318	0.00	0.00	MONO
MOTA	241	C O	LEU LEU	15	-0.312	-3.188 -2.975	11.544	0.00	0.00	MONO
ATOM ATOM	243	N	TRP	16	-0.439 0.898	-3.114	12.749	0.00	0.00	MONO
ATOM	244	HN	TRP	16	1.001	-3.332	10.942 9.965	0.00	0.00	MONO
MOTA	245	CA	TRP	16	2.136	-2.803	11.670	0.00	0.00	MONO
ATOM	246	HA	TRP	16	1.931	-2.829	12.729	0.00	0.00	MONO MONO
ATOM	247	CB	TRP	16	3.255	-3.849	11.423	0.00	0.00	MONO
ATOM	248		TRP	16	3.490	-3.865	10.339	0.00	0.00	MONO
MOTA	249	HB2		16	4.178	-3.558	11.973	0.00	0.00	MONO
MOTA	250	CG	TRP	16	2.915	-5.269	11.851	0.00	0.00	MONO
ATOM	251		TRP	16	2.274	-6.241	11.007	0.00	0.00	MONO
ATOM	252	CD1		16	3.115	-5.886	13.053	0.00	0.00	MONO
ATOM	253	HD1		16	3.541	-5.424	13.937	0.00	0.00	MONO
ATOM	254	NE1		16	2.577	-7.154	13.045	0.00	0.00	MONO
MOTA	255	HE1		16	2.716	-7.791	13.765	0.00	0.00	MONO
MOTA	256	CE2		16	2.067	-7.400	11.791	0.00	0.00	MONO
MOTA	257	CE3	TRP	16	1.862	-6.191	9.675	0.00	0.00	MONO
MOTA	258	HE3	TRP	16	2.007	-5.314	9.060	0.00	0.00	MONO
ATOM	259	CZ2	TRP	16	1.443	-8.520	11.260	0.00	0.00	MONO
MOTA	260	HZ2	TRP	16	1.238	-9.380	11.881	0.00	0.00	MONO
MOTA	261	CZ3	TRP	16	1.239	-7.327	9.146	0.00	0.00	MONO
MOTA	262	HZ3	TRP	16	0.849	-7.305	8.136	0.00	0.00	MONO
MOTA	263	CH2		16	1.024	-8.476	9.923	0.00	0.00	MONO
MOTA	264		TRP	16	0.517	-9.314	9.462	0.00	0.00	MONO
MOTA	265	С	TRP	16	2.715	-1.411	11.387	0.00	0.00	MONO
MOTA	266	0	TRP	16	2.987	-1.002	10.261	0.00	0.00	MONO
MOTA	267	N	EAM	17	2.973	-0.651	12.470	0.00	0.00	MONO
MOTA	268	HN1		17	2.697	-0.964	13.371	0.00	0.00	MONO
MOTA	269	CA	EAM	17	3.476	0.697	12.387	0.00	0.00	MONO
ATOM	270	HA1		17	3.057	1.215	11.493	0.00	0.00	MONO
MOTA	271	HA2		17 17	3.132	1.263	13.278	0.00	0.00	MONO
MOTA	272 273	CB HB1	EAM	17 17	5.007 5.456	0.780 0.140	12.340 13.132	0.00	0.00	MONO
MOTA	274	HB2		17	5.355	0.140	11.350	0.00	0.00	MONO
ATOM	275	OH1		17	5.416	2.128	12.541	0.00	0.00	MONO
MOTA MOTA	276	HO1		17	5.076	2.639	11.791	0.00	0.00	MONO MONO
ATOM	277	HA	CHO	1	-4.124	2.176	-0.153	0.00	0.00	XROT
ATOM	278	C	CHO	1	-3.382	2.570	-0.855	0.00	0.00	XROT
ATOM	279	0	CHO	1	-3.395	2.314	-2.055	0.00	0.00	XROT
ATOM	280	N	VAL	2	-2.604	3.494	-0.244	0.00	0.00	XROT
MOTA	281	HN	VAL	2	-2.679	3.730	0.726	0.00	0.00	XROT
ATOM	282	CA	VAL	2	-1.668	4.304	-1.036	0.00	0.00	XROT
ATOM	283	HA	VAL	2	-1.953	4.130	-2.066	0.00	0.00	XROT
ATOM	284	CB	VAL	2	-1.699	5.796	-0.721	0.00	0.00	XROT
ATOM	285	HB	VAL	2	-1.201	6.107	0.231	0.00	0.00	XROT
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MOTA	286	CG1	VAL	2	-0.640	6.609	-1.544	0.00	0.00	XROT
MOTA	287	HG11	VAL	2	-0.736	7.693	-1.307	0.00	0.00	XROT
ATOM		HG12		2	0.400	6.303	-1.302	0.00	0.00	XROT
MOTA		HG13		2	-0.797		-2.625			
						6.464		0.00	0.00	XROT
ATOM	290		VAL	2	-3.105	6.352	-0.970	0.00	0.00	XROT
MOTA	291	HG21	VAL	2	-3.097	7.458	-0.891	0.00	0.00	XROT
ATOM	292	HG22	VAL	2	-3.448	6.063	-1.990	0.00	0.00	XROT
MOTA	293	HG23	VAL	2	-3.811	5.941	-0.219	0.00	0.00	XROT
ATOM	294	C	VAL	2	-0.282	3.838	-0.751	0.00	0.00	
										XROT
MOTA	295	0	VAL	2	0.139	3.929	0.401	0.00	0.00	XROT
ATOM	296	N	GLY	3	0.473	3.378	-1.770	0.00	0.00	XROT
MOTA	297	HN	GLY	3	0.104	3.220	-2.697	0.00	0.00	XROT
ATOM	298	CA	GLY	3	1.888	3.113	-1.494	0.00	0.00	XROT
ATOM	299	HA1	GLY	3	2.463	4.012	-1.660	0.00	0.00	XROT
MOTA	300		GLY	3	1.951	2.735	-0.513	0.00	0.00	
										XROT
MOTA	301	С	GLY	3	2.467	2.042	-2.344	0.00	0.00	XROT
MOTA	302	0	GLY	3	2.334	2.130	-3.557	0.00	0.00	XROT
ATOM	303	N	ALA	4	3.158	1.008	-1.786	0.00	0.00	XROT
ATOM	304	HN	ALA	4	3.297	0.983	-0.790	0.00	0.00	XROT
MOTA	305	CA	ALA	4	3.672	-0.112	-2.587	0.00	0.00	XROT
ATOM	306	HA	ALA	4	3.362	0.098	-3.583	0.00	0.00	
										XROT
ATOM	307	СВ	ALA	4	5.186	-0.355	-2.416	0.00	0.00	XROT
MOTA	308	HB1	ALA	4	5.501	-1.192	-3.080	0.00	0.00	XROT
MOTA	309	HB2	ALA	4	5.752	0.548	-2.723	0.00	0.00	XROT
MOTA	310	HB3	ALA	4	5,436	-0.619	-1.374	0.00	0.00	XROT
ATOM	311	С	ALA	4	3.011	-1.413	-2.234	0.00	0.00	XROT
ATOM	312	Ö	ALA	4	2.761	-1.614	-1.057	0.00	0.00	
										XROT
ATOM	313	N	LEU	5	2.775	-2.301	-3.243	0.00	0.00	XROT
MOTA	314	HN	LEU	5	3.101	-2.062	-4.171	0.00	0.00	XROT
MOTA	315	CA	LEU	5	2.001	-3.549	-2.960	0.00	0.00	XROT
ATOM	316	HA	LEU	5	1.611	-3.493	-1.967	0.00	0.00	XROT
MOTA	317	CB	LEU	5	2.752	-4.940	-3.075	0.00	0.00	XROT
MOTA	318	HB1		5	3.366	-4.810	-4.001	0.00	0.00	XROT
ATOM	319	HB2		5	3.533	-5.080	-2.308	0.00	0.00	XROT
MOTA	320	CG	LEU	5	1.932	-6.271	-3.322	0.00	0.00	XROT
MOTA	321	HG	LEU	5	1.109	-5.927	-3.995	0.00	0.00	XROT
MOTA	322	CD1	LEU	5	2.719	-7.345	-4.056	0.00	0.00	XROT
ATOM	323	HD11	LEU	5	2.039	-8.047	-4.593	0.00	0.00	XROT
MOTA	324	HD12	LEU	5	3.391	-6.860	-4.773	0.00	0.00	XROT
ATOM		HD13		5	3.342	-7.946	-3.353	0.00	0.00	XROT
				5				0.00		
ATOM	326	CD2			0.932	-6.992	-2.384		0.00	XROT
MOTA		HD21		5	0.373	-7.778	-2.931	0.00	0.00	XROT
MOTA	328	HD22	LEU	5	1.478	-7.476	-1.547	0.00	0.00	XROT
MOTA	329	HD23	LEU	5	0.209	-6.267	-1.953	0.00	0.00	XROT
MOTA	330	C	LEU	5	0.786	-3.584	-3.849	0.00	0.00	XROT
ATOM	331	0	LEU	5	0.913	-3.371	-5.051	0.00	0.00	XROT
ATOM	332	N	ALA	6	-0.392	-3.951	-3.276	0.00	0.00	XROT
	333			6	-0.477	-4.126	-2.294	0.00	0.00	
ATOM		HN	ALA		4					XROT
MOTA	334	CA	ALA	6	-1.578	-4.147	-4.115	0.00	0.00	XROT
MOTA	335	HA	ALA	6	-1.266	-3.896	-5.105	0.00	0.00	XROT
MOTA	336	CB	ALA	6	-2.223	-5.549	-3.988	0.00	0.00	XROT
MOTA	337	HB1	ALA	6	-3.141	-5.614	-4.619	0.00	0.00	XROT
MOTA	338		ALA	6	-1.508	-6.328	-4.316	0.00	0.00	XROT
	339		ALA	6	-2.518	-5.758	-2.938	0.00	0.00	XROT
MOTA										
MOTA	340	C	ALA	6	-2.612	-3.136	-3.740	0.00	0.00	XROT
MOTA	341	0	ALA	6	-2.991	-3.052	-2.578	0.00	0.00	XROT
MOTA	342	N	VAL	7	-3.119	-2.332	-4.695	0.00	0.00	XROT
ATOM	343	HN	VAL	7	-2.737	-2.326	-5.627	0.00	0.00	XROT
MOTA	344	CA	VAL	7	-4.117	-1.312	-4.348	0.00	0.00	XROT
ATOM	345	HA	VAL	7	-3.926	-0.944	-3.350	0.00	0.00	XROT
ATOM	346	CB	VAL	7	-5.606	-1.727	-4.435	0.00	0.00	XROT
MOTA	347	HB	VAL	7	-5.859	-2.024	-5.481	0.00	0.00	XROT

MOTA	348	CG1	VAL	7	-5.912	-2.922	-3.513	0.00	0.00	XROT
MOTA		HG11		7	-6.991					
						-3.164	-3.545	0.00	0.00	XROT
MOTA		HG12		7	-5.352	-3.824	-3.830	0.00	0.00	XROT
MOTA		HG13		7	-5.632	-2.670	-2.468	0.00	0.00	XROT
MOTA	352		VAL	7	-6.519	-0.565	-3.988	0.00	0.00	XROT
MOTA	353	HG21	VAL	7	-7.553	-0.931	-3.816	0.00	0.00	XROT
MOTA	354	HG22	VAL	7	-6.156	-0.122	-3.037	0.00	0.00	XROT
MOTA	355	HG23	VAL	7	-6.568	0.225	-4.769	0.00	0.00	XROT
MOTA	356	C	VAL	7	-3.887	-0.144	-5.260	0.00	0.00	XROT
MOTA	357	0	VAL	7	-4.004	-0.289	-6.473	0.00	0.00	XROT
ATOM	358	N	VAL	8	-3.551	1.026	-4.675	0.00	0.00	
ATOM	359	HN	VAL	8	-3.462	1.169	-3.684	0.00	0.00	XROT
ATOM	360	CA	VAL	8	-3.234	2.170	-5.525	0.00	0.00	
ATOM	361	HA	VAL	8	-3.224	1.815	-6.538			XROT
ATOM	362	CB	VAL	8	-4.216	3.343	-5.368	0.00	0.00	XROT
	363							0.00	0.00	XROT
ATOM		HB	VAL	8	-3.866	4.016	-4.548	0.00	0.00	XROT
ATOM	364		VAL	8	-4.300	4.151	-6.678	0.00	0.00	XROT
ATOM		HG11		8	-5.049	4.962	-6.569	0.00	0.00	XROT
ATOM		HG12		8	-3.323	4.609	-6.933	0.00	0.00	XROT
ATOM		HG13		8	-4.626	3.497	-7.512	0.00	0.00	XROT
MOTA	368		VAL	8	-5.617	2.842	-4.951	0.00	0.00	XROT
MOTA	369	HG21	VAL	8	-6.353	3.675	-4.960	0.00	0.00	XROT
MOTA	370	HG22	VAL	8	-5.963	2.065	-5.662	0.00	0.00	XROT
MOTA	371	HG23	VAL	8	-5.594	2.411	-3.925	0.00	0.00	XROT
MOTA	372	С	VAL	8	-1.817	2.596	-5.214	0.00	0.00	XROT
MOTA	373	0	VAL	8	-1.443	2.854	-4.065	0.00	0.00	XROT
ATOM	374	N	VAL	9	-0.898	2.704	-6.187	0.00	0.00	XROT
MOTA	375	HN	VAL	9	-1.121	2.392	-7.117	0.00	0.00	XROT
MOTA	376	CA	VAL	9	0.363	3.400	-6.031	0.00	0.00	XROT
ATOM	377	HA	VAL	9	0.778	3.201	-5.052	0.00	0.00	XROT
ATOM	378	CB	VAL	9	0.246	4.908	-6.294	0.00	0.00	XROT
ATOM	379	HB	VAL	9	-0.128	5.148	-7.311	0.00	0.00	XROT
ATOM	380	CG1		9	-0.747	5.565	-5.310	0.00	0.00	
ATOM		HG11		9	-0.709	6.673	-5.416	0.00	0.00	XROT
						5.248				XROT
ATOM		HG12		9	-1.792		-5.495	0.00	0.00	XROT
ATOM		HG13		9	-0.465	5.296	-4.272	0.00	0.00	XROT
ATOM	384	CG2		9	1.582	5.555	-5.966	0.00	0.00	XROT
ATOM		HG21		9	1.489	6.661	-5.976	0.00	0.00	XROT
MOTA		HG22		9	1.944	5.236	-4.964	0.00	0.00	XROT
MOTA		HG23		9	2.344	5.274	-6.729	0.00	0.00	XROT
ATOM	388	С	VAL	9	1.416	2.801	-6.946	0.00	0.00	XROT
MOTA	389	0	VAL	9	1.257	2.784	-8.163	0.00	0.00	XROT
MOTA	390	N	TRP	10	2.518	2.299	-6.349	0.00	0.00	XROT
MOTA	391	HN	TRP	10	2.641	2.266	-5.358	0.00	0.00	XROT
MOTA	392	CA	TRP	10	3.599	1.648	-7.077	0.00	0.00	XROT
MOTA	393	HA	TRP	10	3.406	1.744	-8.133	0.00	0.00	XROT
MOTA	394	CB	TRP	10	5.001	2.282	-6.803	0.00	0.00	XROT
MOTA	395	HB1	TRP	10	5.133	2.386	-5.707	0.00	0.00	XROT
MOTA	396	HB2		10	5.786	1.598	-7.197	0.00	0.00	XROT
ATOM	397	CG	TRP	10	5.235	3.632	-7.476	0.00	0.00	XROT
ATOM	398	CD2		10	5.018	4.922	-6.879	0.00	0.00	XROT
ATOM	399	CD1		1.0	5.616	3.869	-8.769	0.00	0.00	XROT
ATOM	400	HD1		10	5.857	3.113	-9.504	0.00	0.00	XROT
ATOM	401	NE1		10	5.527	5.217	-9.053	0.00	0.00	XROT
ATOM	401	HE1		10	5.846	5.612	-9.886	0.00	0.00	
ATOM	402	CE2		10	5.153	5.883	-7.913	0.00	0.00	XROT
										XROT
MOTA	404	CE3		10	4.690 4.555	5.297	-5.580	0.00	0.00	XROT
MOTA	405	HE3		10		4.584	-4.783	0.00	0.00	XROT
ATOM	406	CZ2		10	4.917	7.231	-7.676	0.00	0.00	XROT
ATOM	407	HZ2		1.0	4.979	7.956	-8.470	0.00	0.00	XROT
ATOM	408	CZ3		10	4.456	6.660	-5.347	0.00	0.00	XROT
MOTA	409	HZ3	TRP	10	4.066	7.003	-4.399	0.00	0.00	XROT

3.0004	410	2112		10						
MOTA	410		TRP	10	4.547	7.612	-6.375	0.00	0.00	XROT
MOTA	411	HH2	TRP	10	4.322	8.629	-6.095	0.00	0.00	XROT
MOTA	412	С	TRP	10	3.641	0.146	-6.781	0.00	0.00	XROT
ATOM	413	0	TRP	10	3.651	-0.332	-5.640	0.00	0.00	
ATOM	414	N	LEU	11						XROT
					3.660	-0.694	-7.829	0.00	0.00	XROT
MOTA	415	HN	LEU	11	3.476	-0.259	-8.718	0.00	0.00	XROT
MOTA	416	CA	LEU	11	3.546	-2.127	-7.600	0.00	0.00	XROT
MOTA	417	HA	LEU	11	3.192	-2.264	-6.592	0.00	0.00	XROT
ATOM	418	СВ	LEU	11	4.889	-2.919				
							-7.410	0.00	0.00	XROT
ATOM	419		LEU	11	5.540	-2.402	-6.668	0.00	0.00	XROT
MOTA	420	HB2	LEU	11	4.583	-3.980	-7.251	0.00	0.00	XROT
MOTA	421	CG	LEU	11	5.867	-3.211	-8.595	0.00	0.00	XROT
MOTA	422	HG	LEU	11	6.704	-3.781	-8.104	0.00	0.00	XROT
ATOM	423		LEU	11	5.235	-4.251	-9.534	0.00		
									0.00	XROT
ATOM		HD11		11	5.953		-10.325	0.00	0.00	XROT
MOTA	425	HD12	LEU	11	4.957	- 5.164	-8.976	0.00	0.00	XROT
MOTA	426	HD13	LEU	11	4.327	-3.852	-10.019	0.00	0.00	XROT
MOTA	427	CD2	LEU	11	6.586	-2.072	-9.331	0.00	0.00	XROT
ATOM		HD21		11	6.569		-10.425	0.00	0.00	
		HD22								XROT
ATOM				11	6.168	-1.086	-9.057	0.00	0.00	XROT
MOTA		HD23		11	7.655	-2.085	-9.037	0.00	0.00	XROT
MOTA	431	C	LEU	11	2.475	-2.727	-8.469	0.00	0.00	XROT
MCTA	432	0	LEU	11	2.399	-2.520	-9.676	0.00	0.00	XROT
ATOM	433	N	TRP	12	1.565	-3.469	-7.824	0.00		
									0.00	XROT
ATOM	434	HN	TRP	12	1.558	-3.620	-6.833	0.00	0.00	XROT
MOTA	435	CA	TRP	12	0.443	-4.035	-8.523	0.00	0.00	XROT
MOTA	436	HA	TRP	12	0.556	-3.878	-9.591	0.00	0.00	XROT
ATOM	437	CB	TRP	12	0.386	-5.581	-8.344	0.00	0.00	XROT
ATOM	438	HB1		12	0.442	-5.810	-7.259	0.00	0.00	
										XROT
ATOM	439		TRP	12	-0.584	-5.961	-8.716	0.00	0.00	XROT
MOTA	440	CG	TRP	12	1.489	-6.375	-9.080	0.00	0.00	XROT
MOTA	441	CD2	TRP	12	2.760	-6.756	-8.504	0.00	0.00	XROT
MOTA	442	CD1	TRP	12	1.491	-6.916	-10.344	0.00	0.00	XROT
ATOM	443	HD1		12	0.803		-11.159	0.00	0.00	XROT
	444									
ATOM		NE1		12	2.641		-10.548	0.00	0.00	XROT
ATOM	445	HE1		12	2.958		-11.368	0.00	0.00	XROT
ATOM	446	CE2	TRP	12	3.433	-7.566	-9.440	0.00	0.00	XROT
ATOM	447	CE3	TRP	12	3.346	-6.474	-7.280	0.00	0.00	XROT
MOTA	448	HE3	TRP	12	2.827	-5.856	-6.563	0.00	0.00	XROT
ATOM	449	CZ2		12	4.686					
						-8.110	-9.165	0.00	0.00	XROT
MOTA	450		TRP	12	5.196	-8.747	-9.874	0.00	0.00	XROT
MOTA	451	CZ3	TRP	12	4.607	-7.039	-6.987	0.00	0.00	XROT
MOTA	452	HZ3	TRP	12	4.902	-6.986	-5.949	0.00	0.00	XROT
MOTA	453	CH2	TRP	12	5.256	-7.865	-7.905	0.00	0.00	XROT
ATOM	454	HH2	TRP	12	6.191	-8.337	-7.634	0.00	0.00	XROT
MOTA	455	C								
			TRP	12	-0.879	-3.350	-8.163	0.00	0.00	XROT
MOTA	456	0	TRP	12	-1.177	-2.845	-7.079	0.00	0.00	XROT
MOTA	457	N	LEU	13	-1.776	-3.391	-9.142	0.00	0.00	XROT
ATOM	458	HN	LEU	13	-1.561	-3.784	-10.028	0.00	0.00	XROT
ATOM	459	CA	LEU	13	-3.159	-3.056	-9.029	0.00	0.00	XROT
MOTA	460	HA	LEU	13	-3.414	-2.847	-7.995	0.00	0.00	XROT
MOTA	461	CB	LEU	13	-3.783	-4.359	-9.571	0.00	0.00	XROT
MOTA	462	HB1	LEU	13	-3.331	-4.452	-10.592	0.00	0.00	XROT
ATOM	463	HB2	LEU	13	-3.343	-5.258	-9.080	0.00	0.00	XROT
ATOM	464	CG	LEU	13	-5.287	-4.568	-9.758	0.00	0.00	XROT
MOTA	465	HG	LEU	13	-5.393	-5.654	-9.998	0.00	0.00	XROT
ATOM	466	CD1		13	-6.349	-4.486	-8.643	0.00	0.00	XROT
ATOM	467	HD11	LEU	13	-6.306	-3.485	-8.167	0.00	0.00	XROT
MOTA	468	HD12	LEU	13	-7.371	-4.682	-9.022	0.00	0.00	XROT
ATOM		HD13		13	-6.117	-5.224	-7.845	0.00	0.00	
	470	CD2		13						XROT
ATOM					-5.922		-10.686	0.00	0.00	XROT
ATOM	4/1	HD21	ΓĽŲ	13	-6.981	-3.780	-10.900	0.00	0.00	XROT

MOTA	472	HD22	LEU	13	-5.909	-2.515 -10.221	0.00	0.00	XROT
ATOM	473	HD23	LEU	13	-5.369	-3.470 -11.649	0.00	0.00	XROT
MOTA	474	C	LEU	13	-3.359	-1.811 -9.900	0.00	0.00	XROT
ATOM	475	ō	LEU	13	-3.093	-1.822 -11.102			
							0.00	0.00	XROT
ATOM	476	N	TRP	14	-3.787	-0.700 -9.284	0.00	0.00	XROT
MOTA	477	ΗN	TRP	14	-4.009	-0.670 -8.311	0.00	0.00	XROT
MOTA	478	CA	TRP	14	-3.897	0.560 -9.994	0.00	0.00	XROT
MOTA	479	HA	TRP	14	-3.884	0.379 -11.061	0.00	0.00	XROT
ATOM	480	СВ	TRP	14	-5.232	1.302 -9.675	0.00		
								0.00	XROT
MOTA	481		TRP	14	-5.289	1.495 -8.581	0.00	0.00	XROT
MOTA	482	HB2	TRP	14	-5.244	2.281 -10.199	0.00	0.00	XROT
MOTA	483	CG	TRP	14	-6.485	0.542 -10.131	0.00	0.00	XROT
ATOM	484	CD2	TRP	14	-7.243	-0.361 -9.305	0.00	0.00	XROT
MOTA	485	CD1	TRP	14	-7.092	0.533 -11.356	0.00	0.00	XROT
ATOM	486		TRP	14	-6.761				
						1.086 -12.224	0.00	0.00	XROT
MOTA	487		TRP	14	-8.147	-0.357 -11.369	0.00	0.00	XROT
ATOM	488	HE1	TRP	14	-8.740	-0.409 -12.143	0.00	0.00	XROT
ATOM	489	CE2	TRP	14	-8.255	-0.922 -10.115	0.00	0.00	XROT
ATOM	490	CE3	TRP	14	-7.099	-0.727 -7.967	0.00	0.00	XROT
ATOM	491	HE3	TRP	14	-6.273	-0.296 -7.422	0.00	0.00	XROT
ATOM	492		TRP	14	-9.129				
							0.00	0.00	XROT
MOTA	493		TRP	14	-9.937	-2.327 -10.157	0.00	0.00	XROT
MOTA	494	CZ3	TRP	14	-7.986	-1.677 -7.447	0.00	0.00	XROT
MOTA	495	HZ3	TRP	14	-7.917	-1.957 -6.409	0.00	0.00	XROT
ATOM	496	CH2	TRP	14	-8.981	-2.245 -8.257	0.00	0.00	XROT
MOTA	497	HH2		14	-9.643	-3.016 -7.884	0.00	0.00	XROT
ATOM	498	C	TRP	14	-2.698	1.465 -9.707	0.00		
								0.00	XROT
ATOM	499	0	TRP	14	-2.085	1.468 -8.639	0.00	0.00	XROT
MOTA	500	N	LEU	15	-2.402	2.347 -10.665	0.00	0.00	XROT
MOTA	501	HN	LEU	15	-2.900	2.309 -11.522	0.00	0.00	XROT
MOTA	502	CA	LEU	15	-1.530	3.489 -10.642	0.00	0.00	XROT
ATOM	503	HA	LEU	15	-1.212	3.674 -9.620	0.00	0.00	XROT
ATOM	504	СВ	LEU	15	-2.571	4.535 -11.149	0.00	0.00	XROT
ATOM	505		LEU	15				0.00	
					-2.913	4.181 -12.151	0.00		XROT
ATOM	506		LEU	15	-3.353	4.520 -10.355	0.00	0.00	XROT
MOTA	507	CG	LEU	15	-2.286	6.014 -11.452	0.00	0.00	XROT
MOTA	508	HG	LEU	15	-3.295	6.431 -11.680	0.00	0.00	XROT
MOTA	509	CD1	LEU	15	-2.015	7.066 -10.341	0.00	0.00	XROT
MOTA	510	HD11	LEU	15	-1.493	7.962 -10.735	0.00	0.00	XROT
ATOM		HD12		15	-2.970	7.412 -9.897	0.00	0.00	XROT
ATOM		HD13		15	-1.410	6.614 -9.527	0.00	0.00	
									XROT
ATOM	513		LEU	15	-1.093	6.241 -12.372	0.00	0.00	XROT
MOTA		HD21		15	-0.991	7.315 -12.628	0.00	0.00	XROT
ATOM	515	HD22	LEU	15	-0.151	5.922 -11.884	0.00	0.00	XROT
MOTA	516	HD23	LEU	15	-1.222	5.675 -13.318	0.00	0.00	XROT
ATOM	517	С	LEU	15	-0.312	3.188 -11.544	0.00	0.00	XROT
ATOM	518	0	LEU	15	-0.439	2.975 -12.749	0.00	0.00	XROT
ATOM	519	N	TRP	16	0.898	3.114 -10.942			
							0.00	0.00	XROT
MOTA	520	HN	TRP	16	1.001	3.332 -9.965	0.00	0.00	XROT
MOTA	521	CA	TRP	16	2.136	2.803 -11.670	0.00	0.00	XROT
MOTA	522	HA	TRP	16	1.931	2.829 -12.729	0.00	0.00	XROT
MOTA	523	CB	TRP	16	3.255	3.849 -11.423	0.00	0.00	XROT
ATOM	524		TRP	16	3.490	3.865 -10.339	0.00	0.00	XROT
ATOM	525		TRP	16	4.178	3.558 -11.973	0.00	0.00	
									XROT
MOTA	526	CG	TRP	16	2.915	5.269 -11.851	0.00	0.00	XROT
MOTA	527	CD2		16	2.274	6.241 -11.007	0.00	0.00	XROT
MOTA	528	CD1	TRP	16	3.115	5.886 -13.053	0.00	0.00	XROT
ATOM	529	HD1	TRP	16	3.541	5.424 -13.937	0.00	0.00	XROT
MOTA	530	NE1		16	2.577	7.154 -13.045	0.00	0.00	XROT
ATOM	531		TRP	16	2.716	7.791 -13.765	0.00	0.00	XROT
	532	CE2		16					
ATOM					2.067	7.400 -11.791	0.00	0.00	XROT
MOTA	533	CE3	TKP	16	1.862	6.191 -9.675	0.00	0.00	XROT

MOTA	534	HE3	TRP	16	2.007	5.314 -9.060	0.00	0.00	XROT
MOTA	535	CZ2	TRP	16	1.443	8.520 -11.260	0.00	0.00	XROT
MOTA	536	HZ2	TRP	16	1.238	9.380 -11.881	0.00	0.00	XROT
MOTA	537	CZ3	TRP	16	1.239	7.327 -9.146	0.00	0.00	XROT
MOTA	538	HZ3	TRP	16	0.849	7.305 -8.136	0.00	0.00	XROT
MOTA	539	CH2	TRP	16	1.024	8.476 -9.923	0.00	0.00	XROT
MOTA	540	HH2	TRP	16	0.517	9.314 -9.462	0.00	0.00	XROT
MOTA	541	С	TRP	16	2.715	1.411 -11.387	0.00	0.00	XROT
MOTA	542	0	TRP	16	2.987	1.002 -10.261	0.00	0.00	XROT
MOTA	543	N	EAM	17	2.973	0.651 -12.470	0.00	0.00	XROT
MOTA	544	HN1	EAM	17	2.697	0.964 -13.371	0.00	0.00	XROT
MOTA	545	CA	EAM	17	3.476	-0.697 -12.387	0.00	0.00	XROT
MOTA	546	HA1	EAM	17	3.057	-1.215 -11.493	0.00	0.00	XROT
MOTA	547	HA2	EAM	17	3.132	-1.263 -13.278	0.00	0.00	XROT
MOTA	548	CB	EAM	17	5.007	-0.780 -12.340	0.00	0.00	XROT
MOTA	549	HB1	EAM	17	5.456	-0.140 -13.132	0.00	0.00	XROT
MOTA	550	HB2	EAM	17	5.355	-0.410 -11.350	0.00	0.00	XROT
MOTA	551	OH1	EAM	17	5.416	-2.128 -12.541	0.00	0.00	XROT
MOTA	552	HO1	EAM	17	5.076	-2.639 - 11.791	0.00	0.00	XROT
END									

A.3 Analysis of the Final Structure

A.3.1 Torc Output

The experimental observables used in the determination and refinement of the final structure are compared here to the observables calculated from the final structure coordinates. The individual and final penalties are also shown. The residue numbering scheme follows that shown in Appendix A.2. An asterisk next to a value in the calc-obs column indicates a value outside of the range of the defined experimental error. The first column names the interaction: ncs for ¹⁵N chemical shift, ccs for ¹³C₁ chemical shift, nc for ¹⁵N-¹³C₁ dipolar splitting, nh for ¹⁵N-¹H dipolar splitting, ih for the Trp indole ¹⁵N-¹H dipolar splitting, dis for the defined intramolecular hydrogen bond distances, cd for C-²H quadrupolar splittings, and e for the CHARMM energy.

			calc	obs	calc-obs	expError
ncs VAL	2	=	197.8874	198.0000	-0.1126	5.0000
ncs GLY	3	=	113.0915	113.0000	0.0915	5.0000
ncs ALA	4	=	199.0521	198.0000	1.0521	5.0000
ncs LEU	5	=	146.3203	145.0000	1.3203	5.0000
ncs ALA	6	=	197.4664	198.0000	-0.5336	5.0000
ncs VAL	7	=	145.6016	145.0000	0.6016	5.0000
ncs VAL	8	=	195.8142	196.0000	-0.1858	5.0000
ncs VAL	9	=	144.8537	145.0000	-0.1463	5.0000
ncs TRP	10	=	196.4232	198.0000	-1.5768	5.0000
ncs LEU	11	=	143.3842	144.0000	-0.6158	5.0000
ncs TRP	12	=	184.2977	185.0000	-0.7023	5.0000
ncs LEU	13	=	133.3673	132.0000	1.3673	5.0000
ncs TRP	14	=	182.5719	182.0000	0.5719	5.0000
ncs LEU	15	=	131.8295	131.0000	0.8295	5.0000
ncs TRP	16	=	183.1432	181.0000	2.1432	5.0000
ccs GLY	3	=	174.7820	175.0000	-0.2180	5.0000
ccs LEU	11	=	179.8535	180.0000	-0.1465	5.0000
ics TRP	10	=	145.5269	145.0000	0.5269	5.0000
ics TRP	12	=	143.2984	144.0000	-0.7016	5.0000
ics TRP	14	=	144.8905	144.0000	0.8905	5.0000
ics TRP	16	=	139.8278	139.0000	0.8278	5.0000

```
VAL
           2 =
                      0.4948
                                  0.4630
                                              0.0318
nc
                                                           0.1000 \text{ angle} = 63.2
    GLY
           3
                      0.9044
                                  0.9100
                                              -0.0056
                                                           0.1000 \text{ angle} = 139.1
nc
nc
    ALA
           4 =
                      0.6319
                                  0.6700
                                              -0.0381
                                                           0.1000 \text{ angle} = 65.8
    LEU
           5
                      0.8139
                                  0.8200
                                              -0.0061
                                                           0.1000 \text{ angle} = 137.7
nc
           6
                      0.5932
                                  0.5720
    ALA
                                              0.0212
nc
               =
                                                           0.1000 \text{ angle} = 65.1
nc
    VAL
           7
                      0.6448
                                  0.6260
                                               0.0188
                                                           0.1000 \text{ angle} = 135.1
                      0.5556
                                  0.5190
    VAL
           8
nc
               =
                                              0.0366
                                                           0.1000 \text{ angle} = 64.3
    VAL
           9
                      0.7320
                                  0.7020
                                              0.0300
                                                           0.1000 \text{ angle} = 136.5
nc
    TRP
          10
                      0.5259
                                  0.4870
                                              0.0389
                                                           0.1000 \text{ angle} = 63.8
nc
               =
    TRP
          12
                      0.3882
                                  0.3650
                                               0.0232
                                                           0.1000 \text{ angle} = 61.2
nc
                      0.8001
                                  0.7790
                                              0.0211
          13
    LEU
                                                           0.1000 \text{ angle} = 137.5
nc
               =
nc
    TRP
          14
                      0.4649
                                  0.4540
                                               0.0109
                                                           0.1000 \text{ angle} = 62.6
                      0.6905
    LEU
                                  0.6570
                                                           0.1000 \text{ angle} = 135.8
          15
                                               0.0335
nc
               =
nc
    TRP
          16
                      0.5168
                                  0.5070
                                               0.0098
                                                           0.1000 \text{ angle} = 63.6
nh
    VAL
           2
                     20.5873
                                 19.7000
                                              0.8873
                                                           2.0000 \text{ angle} = 165.7
                     17.2948
                                 17.6000
                                             -0.3052
                                                           2.0000 \text{ angle} = 23.4
nh
    GLY
           3 =
nh
    ALA
           4
                     22.0076
                                 21.8000
                                              0.2076
                                                           2.0000 \text{ angle} = 172.0
                     17.2604
                                 17.2000
                                                           2.0000 \text{ angle} = 23.5
nh
    LEU
           5
                                              0.0604
              =
nh
                     21.3853
                                 20.7000
                                              0.6853
                                                           2.0000 \text{ angle} = 168.8
    ALA
nh
    VAL
           7
                     17.7835
                                 18.2000
                                             -0.4165
                                                           2.0000 \text{ angle} = 22.3
               =
nh
    VAL
           8
                     21.7106
                                 22.0000
                                             -0.2894
                                                           2.0000 \text{ angle} = 170.3
               =
                                                           2.0000 \text{ angle} = 22.4
    VAL
           9
                     17.7314
                                 17.8000
                                             -0.0686
nh
               =
nh
    TRP
          10
                     22.1168
                                 20.7000
                                              1.4168
                                                           2.0000 \text{ angle} = 172.7
nh
    LEU
          11
                     15.1844
                                 14.6000
                                              0.5844
                                                           2.0000 \text{ angle} = 28.0
              =
nh
    TRP
          12
                     21.9058
                                 20.9000
                                              1.0058
                                                           2.0000 \text{ angle} = 171.4
                     15.7517
                                 16.2000
                                                           2.0000 \text{ angle} = 26.8
nh
    LEU
          13
                                             -0.4483
               =
nh
    TRP
          14
                     20.9581
                                 21.1000
                                             -0.1419
                                                           2.0000 \text{ angle} = 167.0
                                 14.3000
                                                           2.0000 \text{ angle} = 30.2
                     14.0455
                                             -0.2545
nh
    LEU
          15
              =
nh
    TRP
          16
                     20.7191
                                 21.5000
                                             -0.7809
                                                           2.0000 \text{ angle} = 166.1
ih
    TRP
          10
                     12.7142
                                 13.2000
                                             -0.4858
                                                           2.0000 \text{ angle} = 31.3
                                             0.2878
                                 11.1000
                                                           2.0000 \text{ angle} = 33.1
ih
    TRP
          12
                     11.3878
              =
    TRP
                      9.3925
                                 10.1000
                                             -0.7075
                                                           2.0000 \text{ angle} = 37.5
ih
          14
               =
                                                           2.0000 \text{ angle} = 42.2
                     7.0661
                                 7.7000
                                             -0.6339
ih
    TRP 16
              =
                     1.9919
                                  1.9600
                                              0.0319
                                                           0.3000
dis 10-8HN
               =
dis 3HN-80
                      2.0967
                                  1.9600
                                              0.1367
                                                           0.3000
               =
dis 30-10HN
                     1.8321
                                  1.9600
                                                           0.3000
              =
                                             -0.1279
dis 5HN-100
                      2.3358
                                  1.9600
                                              0.3758*
                                                           0.3000
dis 50-12HN
              =
                     1.9110
                                  1.9600
                                             -0.0490
                                                           0.3000
dis 7HN-120
                      2.1941
                                  1.9600
                                              0.2341
                                                           0.3000
              =
                                  1.9600
dis 70-14HN
                      1.8772
                                             -0.0828
                                                           0.3000
              =
dis 9HN-140
                      2.0247
                                  1.9600
                                              0.0647
                                                           0.3000
dis 90-16HN
                                             -0.0585
                      1.9015
                                  1.9600
                                                           0.3000
              =
dis 11HN-160 =
                      2.0517
                                  1.9600
                                              0.0917
                                                           0.3000
                                  2.9100
dis 10-8N
              =
                     2,9233
                                              0.0133
                                                           0.3000
dis 3N-80
                     3.0342
                                  2.9100
                                             0.1242
                                                           0.3000
dis 30-10N
                     2.8039
                                  2.9100
                                             -0.1061
                                                           0.3000
              =
dis 5N-100
               =
                      3.2238
                                  2.9100
                                              0.3138*
                                                           0.3000
dis 50-12N
                      2.8506
                                  2.9100
                                             -0.0594
                                                           0.3000
               =
dis 7N-120
                      3.1174
                                  2.9100
                                              0.2074
                                                           0.3000
                                  2.9100
dis 70-14N
                      2.8495
                                             -0.0605
                                                           0.3000
               =
dis 9N-140
                      2.9914
                                  2.9100
                                              0.0814
                                                           0.3000
dis 90-16N
                      2.8215
                                  2.9100
                                             -0.0885
                                                           0.3000
              =
dis 11N-160 =
                      3.0402
                                  2.9100
                                              0.1302
                                                           0.3000
```

```
205.8170
                                 205.0000
cd
    VAL
                                                0.8170
                                                             5.0000 \text{ angle} = 17.9
cd
    VAL
            2
                    134.7717
                                 133,4000
                                                1.3717
                                                             5.0000 \text{ angle} = 148.4
cd
    VAL
                      6.2539
                                   9.0000
                                               -2.7461
                                                             5.0000 \text{ angle} = 58.3
                     33.1533
                                  31.3000
                                                             5.0000 \text{ angle} = 80.7
cd
    VAL
            2
                                                1.8533
               =
сđ
    GLY
            3
                    111.5186
                                 111.6000
                                               -0.0814
                                                             5.0000 \text{ angle} = 81.2
            3
                    192.4566
                                 192.2000
                                                0.2566
                                                             5.0000 \text{ angle} = 158.7
cd
    GLY
               =
cd
    ALA
            4
                    195.5523
                                 195.4000
                                                0.1523
                                                             5.0000 \text{ angle} = 20.6
                     36.8416
                                                             5.0000 \text{ angle} = 96.4
cd
    ALA
            4
                                  32.8000
                                                4.0416
               =
cđ
    LEU
            5
                    191.1429
                                 191.0000
                                                0.1429
                                                             5.0000 \text{ angle} = 158.4
                    120.9985
cd
    LEU
            5
                                 121.0000
                                               -0.0015
                                                             5.0000 \text{ angle} = 34.2
сđ
    LEU
            5
                     51.5136
                                  51.2000
                                                0.3136
                                                             5.0000 \text{ angle} = 134.0
                                                             5.0000 \text{ angle} = 53.0
cd
    LEU
            5
                      9.0690
                                   8.3000
                                                0.7690
               =
cd
    LEU
            5
                     29.4882
                                  29.0000
                                                0.4882
                                                             5.0000 \text{ angle} = 61.2
    LEU
            5
                      9.8639
                                   8.3000
                                                1.5639
                                                             5.0000 \text{ angle} = 127.3
cd
               =
cd
    ALA
            6
                    189.3186
                                 188.9000
                                                0.4186
                                                             5.0000 \text{ angle} = 22.0
    ALA
                     37.4792
                                  35.7000
                                                1.7792
                                                             5.0000 \text{ angle} = 94.7
cd
            6
               =
cd
    VAL
            7
                    187.0947
                                 187.0000
                                                0.0947
                                                             5.0000 \text{ angle} = 157.5
                                 187.0000
                                                0.2339
                                                             5.0000 \text{ angle} = 20.5
            7
                    187.2339
cd
    VAL
               =
cd
    VAL
            7
                      2.7416
                                   3.3000
                                               -0.5584
                                                             5.0000 \text{ angle} = 126.8
            7
                     26.9335
                                  26.1000
                                                0.8335
                                                             5.0000 angle = 106.8
cđ
    VAL
               =
cd
    VAL
            8
                    200.5815
                                 200.0000
                                                0.5815
                                                             5.0000 \text{ angle} = 19.3
                     70.9837
                                  70.9000
                                                0.0837
                                                             5.0000 \text{ angle} = 137.3
cd
    VAL
            8
               =
cd
    VAL
            8
                     42.0157
                                  41.8000
                                                0.2157
                                                             5.0000 \text{ angle} = 31.8
    VAL
            8
                     28.1458
                                  27.0000
                                                1.1458
                                                             5.0000 angle = 105.6
cđ
               =
cd
    VAL
            9
                    174.7187
                                 174.0000
                                                0.7187
                                                             5.0000 angle = 154.8
cd
    VAL
            9
                    174.3695
                                 174.0000
                                                0.3695
                                                             5.0000 \text{ angle} = 23.6
cd
    VAL
            9
                      7.8195
                                   8.1000
                                               -0.2805
                                                             5.0000 \text{ angle} = 129.6
    VAL
           9
                     30.9835
                                  27.3000
                                                3.6835
                                                             5.0000 \text{ angle} = 102.4
cd
               =
cd
    TRP
          10
                     46.0145
                                  46.0000
                                                0.0145
                                                             5.0000 \text{ angle} = 47.2
cd
    TRP
          10
                     86.7751
                                  87,0000
                                               -0.2249
                                                             5.0000 \text{ angle} = 137.7
               =
                    155.0605
                                 155.0000
                                                0.0605
                                                             5.0000 angle = 151.3
cd
    TRP
          10
                    102.3379
                                 102.0000
                                               0.3379
                                                             5.0000 \text{ angle} = 105.0
cd
    TRP
          10
               =
    TRP
          10
                     84.9548
                                  85.0000
                                               -0.0452
                                                             5.0000 \text{ angle} = 42.5
cđ
                    195.3748
                                 196.0000
                                               -0.6252
                                                             5.0000 \text{ angle} = 159.4
cd
    LEU
          11
    LEU
                     38.0792
                                  37.5000
                                                0.5792
                                                             5.0000 \text{ angle} = 131.8
cd
          11
                    107.7402
                                 110.5000
                                               -2.7598
                                                             5.0000 \text{ angle} = 98.2
    LEU
          11
cd
               =
    LEU
          11
                     49.2236
                                  49.1000
                                                0.1236
                                                             5.0000 angle = 115.9
cđ
               =
                     12.2494
                                  11.5000
                                                0.7494
                                                             5.0000 \text{ angle} = 52.4
    LEU
cd
          11
               =
    LEU
          11
                     31.9523
                                  31.4000
                                                0.5523
                                                             5.0000 \text{ angle} = 61.4
cd
                     76.6526
                                  77.0000
                                               -0.3474
                                                             5.0000 \text{ angle} = 41.2
cd
    TRP
          12
               =
cd
    TRP
          12
                     43.1451
                                  43.0000
                                                0.1451
                                                             5.0000 \text{ angle} = 131.6
               =
                    191.0149
                                 192,0000
                                               -0.9851
                                                             5.0000 \text{ angle} = 163.9
cd
    TRP
          12
               =
cd
    TRP
          12
                     99.2901
                                  99.0000
                                                0.2901
                                                             5.0000 angle = 104.5
                                                             5.0000 \text{ angle} = 49.0
                     38.7762
                                  39.0000
                                               -0.2238
cd
    TRP
          12
               =
cd
    LEU
          13
               =
                    206.8554
                                 207.0000
                                               -0.1446
                                                             5.0000 \text{ angle} = 162.3
                    171.1408
                                 170,6000
                                               0.5408
                                                             5.0000 \text{ angle} = 24.3
cd
    LEU
          13
               =
cd
    LEU
          13
                     48.0770
                                  48.5000
                                               -0.4230
                                                             5.0000 angle = 116.1
                     74.2755
                                  76.3000
                                               -2.0245
                                                             5.0000 \text{ angle} = 77.6
    LEU
cd
          13
               =
cd
    LEU
          13
                     46.0466
                                  43.2000
                                                2.8466
                                                             5.0000 angle = 136.3
                      7.8910
                                   6.4000
                                               1.4910
                                                             5.0000 \text{ angle} = 52.8
cd
    LEU
          13
               =
                    107.8030
                                 108.0000
                                               -0.1970
                                                             5.0000 \text{ angle} = 36.6
    TRP
    TRP
          14
                     31.6939
                                  32.0000
                                               -0.3061
                                                             5.0000 \text{ angle} = 120.3
cd
               =
    TRP
          14
                    203.5633
                                 204.0000
                                               -0.4367
                                                             5.0000 angle = 164.5
cd
    TRP
                     80.6487
                                  81.0000
                                               -0.3513
                                                             5.0000 \text{ angle} = 110.2
cd
          14
               =
    TRP
          14
                     27.6303
                                  28.0000
                                               -0.3697
                                                             5.0000 \text{ angle} = 59.0
    LEU
          15
                    198.7786
                                 199.0000
                                               -0.2214
                                                             5.0000 \text{ angle} = 160.2
cd
               =
    LEU
          15
                    162.5842
                                 163.2000
                                               -0.6158
                                                             5.0000 \text{ angle} = 26.2
cd
cd
    LEU
          15
                     60.0580
                                  60.4000
                                               -0.3420
                                                             5.0000 \text{ angle} = 135.4
    LEU
          15
                     75.4329
                                  79.1000
                                               -3.6671
                                                             5.0000 \text{ angle} = 78.2
    LEU
          15
                     40.3482
                                  38.4000
                                                1.9482
                                                             5.0000 angle = 135.6
cd
               =
cd
    LEU
          15
               =
                      7.1969
                                   5.5000
                                                1.6969
                                                             5.0000 \text{ angle} = 52.8
          16
                    122.8873
                                 123.0000
                                               -0.1127
                                                             5.0000 \text{ angle} = 35.4
cd
    TRP
```

cd cd	TRP TRP TRP TRP	16 16 16 16	= = =	4.0191 198.0052 59.0675 1.0022	4.0000 198.0000 59.0000 1.0000	0.0191 0.0052 0.0675 0.0022	5.0000 5.0000	<pre>angle = 124.7 angle = 158.9 angle = 115.2 angle = 54.9</pre>
	g	ena1	tv	1ambda	penalty			
NCS	_	0.28	_	3.0000	0.8646			
CCS		0.00	14	3.0000	0.0041			
ICS		0.04	50	3.0000	0.1349			
NC		0.47	03	3.0000	1.4110			
NH		0.73	94	3.0000	2.2181			
ΙH		0.15	26	3.0000	0.4579			
DIS		2.57	94	3.0000	7.7381			
CD		2.01	18	3.0000	6.0355			
E	37	0.23	83	1.0000	370.2383			
tota	1				389.1025			

. ____

A.3.2 Procheck Output

The final structure was analyzed using Procheck (Laskowski et al., 1993). Procheck is a suite of programs for assessing the overall quality of a protein structure and for giving an indication of its local, residue-by-residue reliability. The programs are intended as a tool for highlighting regions of a structure that might need closer examination, and for indicating whether the structure is more or less reliable than others solved at the same resolution.

Many of the results are in need of clarification due to the alternating stereochemistry of the amino acids in this peptide. The secondary structure was identified as an extended strand, participating in a beta ladder, which can be identified as a beta helix. The residues all map into the core β region of a Ramachandran map (Ramachandran and Sassiekharan, 1968), but the Procheck analysis does not plot the D amino acids separately, resulting in the D amino acids being plotted in non-allowed regions.

As mentioned in Chapter 4, the ω torsion angle after refinement is not 180°. Procheck allows 5.8° standard deviation from 180°, but several of the peptide linkages in gA are beyond this limit due to the imposed experimental constraints. For example, the peptide linkage between Val₇ and Val₈ is 164.6°.

The only bad contact reported is between C₁ on Trp₁₅ and N on the ethanolamine, but these atoms are directly bonded. This bad contact report can be ignored since Procheck does not recognize the ethanolamine blocking group.

The covalent geometry is very reasonable except for three instances in which the N-C $_{\alpha}$ -C $_{\beta}$ bond angle is large. The values for the covalent

analysis are taken from small molecule data (Engh and Huber, 1991). The values in gA are highly influenced by the experimental constraints, most likely the C_{α} -2H quadrupolar splittings influences the N-C $_{\alpha}$ -C $_{\beta}$ bond angles. Keeping these justifications in mind, the final structure passes well the Procheck analysis.

Residue-by-residue listing for avgref_iupac

This listing highlights the residues in the structure which may need investigation.

The ideal values and standard deviations against which the structure has been compared are shown in the following table:

			I D E A L	V A L U E S>			
	Chi-1 dihedral	Prolii	ne Phi Helix	Chi-3	Chi-3 Disulp	h Omega H	bond Chirality
	g(-) trans g(+)	Chi-2 phi	helix psi	rt-hand	lf-hand bond	dihedral	en. C-alpha
Ideal value	64.1 183.6 -66.7	177.4 -65.4	-65.3 -39.4	96.8	-85.8 2.0		2.0 33.9
Standard deviation	15.7 16.8 15.0	18.5 11.2	11.9 11.3	14.8	10.7 0.1		0.8 3.5

In the listing below, properties that deviate from these values are highlighted by astorisks and plus-signs. Each asterisk represents one standard deviation, and each plus-sign represents half a standard deviation. So, a highlight such as +***, indicates that the value of the parameter is between 3.5 and 4.0 standard deviations from the ideal value shown above. Where the deviation is greater than 4.5 standard deviations its numerical value is shown; for example, *5.5*.

The final column gives the maximum deviation in each row, while the maximum column deviations are shown at the end of the listing. Also at the end are the keys to the codes used for the secondary structure and Ramachandran plot assignments.

Residue		Kabsch	Region		• • • • •	• • • • • •	• • • • • •		• • • • • •	• • • • •	• • • • • • • •			•••••	• • • • • • •	• • • • • • • • • • • • • • • • • • • •	• • • • • • • • • • • • • • • • • • • •	•••••
No. Type Chain	Seq	Sander sec struc	Ramch. plot		dihe trans		Chi-2 trans	Prolin phi	e Phi helix	Helix psi	Chi-3 rt-hand	Chi-3 lf-hand	Disulph bond	Omega dihedra	H-bond l en.	Chirality C-alpha	Bad contacts	Max dev
1A VAL	1		-	-	177.4							-		171.3		34.3		•••
2A GLY 3A ALA	2 3	E E	- B	:	:	-	-	-	-	-	:	-	=	176.1 185.9	-2.0	34.8	:	•
4A LEU	4	E	xx	-	202.7	-	151.9	-	-	-	-	-	-	186.7	-1.4	D> -30.5	-	•
5A ALA 6A VAL	5 6	E	B XX	- 58.9	:	:	-	-	-	-	:	-	-	181.2 176.2	-1.8	*18.4* 33.8 D> -31.6	:	*18.4*
7A VAL	7	E	B	-	208.6	-	-		-	-	-	_	-	164.6	-	*18.7* 32.1		•18.7•
8A VAL	8	E	xx	60.4	-	-	-	-	-	-	-	-	-	177.8	-2.3	D> -33.1	-	***
9A TRP	9	E	В	-	-	-74.2	-	-	-	-	-	-	-	187.0	-3.0	*19.1* 32.5	-	*19.1*
10A LEU	10	E	XX	-	-	-72.6	-	-	-	-	-	-	-	176.3		D> -23.1 *16.3*	-	*16.3*
11A TRP 12A LEU	11	E E	B XX	-	- 183.2	-70.6	-	-	-	-	-	-	-	168.2	-2.5	31.6	-	••
13A TRP	13	E	**** B		103,2	-63.8	-		-	-	-	-	-	174.6 167.1	-2.9	D> -38.5 *20.7* 32.8	-	*20.7*
14A LEU	14	E	xx	-	183.9	-	-	-	-	-	-	_	_	178.5	•	D> -38.4	_	••
15A TRP	15	E	-	-	•	-60.6	-	-	-	-	-	-	-	-	-2.8	*20.7* 33.1	1	*20.7*
Max deviat	ione	;			•		•			•				····	•	*20.7*		*20.7*
Mean value	8:			59.7	191.2	-68.4	151.9	-		-		-		176.5	-2.3	5.0 *8.3*	•••••	•8.3•
Standard o				1.1	13,6	5.9	0.0	-	-	-	-	-	-	7.1	0.5	33.9		-0.1-
Numbers of	t val	ues:		2	5	5	1	0	0	0	0	0	0	14	9	14	1	

Number of D-amino acids (labelled D>): 6

KEY TO CODES:

Regions of the Ramachandran plot Secondary structure (extended Kabsch/Sander)

- A Core alpha
 a Allowed alpha
 Generous alpha
 b Allowed beta
 Core left-handed alpha
 1 Allowed left-handed alpha
 1 Generous left-handed alpha
 1 Generous left-handed alpha
 1 Generous left-handed alpha
 2 Core left-handed alpha
 3 Core left-handed alpha
 4 Core left-handed alpha
 5 Generous left-handed alpha
 6 Generous left-handed alpha
 7 Generous left-handed alpha
 8 Core left-handed alpha
 9 Generous left-handed alpha
 9 Core left-handed alpha
 1 Core left-handed alpha
 2 Core left-handed alpha
 3 Core left-handed alpha
 4 Core left-handed alpha
 5 Core left-handed alpha
 6 Core left-handed alpha
 7 Core left-handed alpha
 8 Core left-handed alpha
 9 Core left-han B - residue in isolated beta-bridge E - extended strand, participates in beta-ladder G - 3-helix (3/10 helix) H - 4-helix (alpha-helix) I - 5-helix (pi-helix) 5 bend T - hydrogen-bonded turn ** Generous

 - e extension of beta-strand g extension of 3/10 helix h extension of alpha-helix ** Generous *** Disallowed

MAIN CHAIN BOND LENGTHS AND BOND ANGLES

	· · · · · · ·		nd lengtl		>	small mol	ecule data		ond angle		• • • • • • • • •	• • • • • • •
	C-N	C-0	CA-C	CA-CB	N-CA	C-N-CA	CA-C-N		CB-CA-C		N-CA-CB	0-C-N
Any		1.231	-		-		•					
Pro	1.341 (0.016)	•	•	- (1.466	122.60	116.90 (1.50)	-	-	111.80	103.00	122.00
Except Pro	1.329	-	-	- '	-	•	-	-	-		,	123.00
Gly	•	-	1.516	- (1.451	120.60	116.40	120.80	-	112.50	-	-
Except Gly	•	-	1.525	•	-	-	-	120.80	-		-	-
Ala	-	-	-	1.521	-	-	-		110.50	-	110.40	-
Ile, Thr, Val	-	•	-	1.540	-	-	-	-	109.10	-	111.50 (1.70)	-
Except Gly, Pro	•	-	-	- (1.458	121.70	116.20 (2.00)	-	-	111.20	-	-
The rest	-	-	-	1.530	-	-	-	-	110.10 (1.90)	-	110,50 (1,70)	-

Note. The table above shows the mean values obtained from small molecule data by Engh & Huber (1991). The values shown in brackets are standard deviations

No. Type	Sea	<	Во	nd lengt	hs	>	<		B	ond angle			>	Ма
Chain	no.	C-N	C-0	CA-C	CA-CB	N-CA	C-N-CA	CA-C-N	CA-C-O	CB-CA-C	N-CA-C	N-CA-CB	O-C-N	de
1A FOR	1A	-	1.227								-	-	126.15	
2A VAL	1	1.354	1.230	1.490	1.525	1.469	119.94	118.87	118.33	106.58	108.49	114.52	122.76	
3A GLY	2	1.349	1.223	1.485	•	1.466	117.37	120.70	118.25	-	113.52	-	121.03	
4A ALA	3	1.363	1.220	1.501	1.543	1.470	122.16	117.79	117.38	105.63	112.22	113.75	124.80	***

1.365 1.227 1.506 1.585 1.495 119.51 117.15 119.38 108.61 108.98 118.25 123.29 1.360 1.225 1.494 1.548 1.466 119.71 119.10 119.91 107.69 109.01 114.28 120.99 6A ALA 5 1,360 120.99 +** 7A VAL 6 1.347 1.227 1.500 1.548 1.469 120.18 116.71 119.63 108.79 107.04 117.01 123.66 1.351 1.236 1.512 1.538 1.460 118.73 121.00 122.26 111.26 107.73 113.55 116.74 8A VAL 7 9A VAL 8 1.343 1.227 1.518 1.535 1.449 123.80 116.51 120.88 109.70 110.44 112.78 122.62 10A TRP 9 1.237 1.531 1.563 1.457 123.42 117.58 123.88 109.84 111.22 113.38 118.54 1.350 ... 11A LEU 10 1.343 1.227 1.504 1.571 1.456 119.46 115.24 123.04 118.53 110.95 116.65 121.67 12A TRP 11 1.232 1.532 1.557 1.438 120.93 113.31 126.77 112.66 112.53 111.31 119.84 1.340 1,328 1.231 1.533 1.543 1.428 126.06 116.99 121.29 115.70 105.79 99.54 1.340 1.231 1.529 1.560 1.450 121.28 115.47 123.67 110.55 111.27 112.20 13A LEU 12 *6.4* 14A TRP 13 120.68 15A LEU 14 1.335 1.230 1.545 1.560 1.437 130.38 117.11 121.61 117.82 108.31 97.05 16A TRP 15 1.354 1.229 1.534 1.551 1.469 122.98 115.83 123.70 108.07 114.75 112.71 17A ETA 15A 1.348 - - 1.534 1.441 123.22 - - - - - 113.62 121.23 *7.9* - 113.62

ANALYSIS OF MAIN CHAIN BOND LENGTHS AND BOND ANGLES

BOND LENGTHS

			+		+				
Bond	X-PLOR labelling		Small mol Mean	ecule data) St. dev	Number of values	Min value	Max value	Mean value	Standard deviation
C-N	C-NH1	(except Pro)	1.329	0.014	16	1.328	1.365	1.348	0.010
	C-N	(Pro)	1.341	0.016	0	-	-	-	-
C-O	C-0		1.231	0.020	16	1.220	1.237	1.229	0.004
CA-C	CH1E-C	(except Gly)	1.525	0.021	14	1.490	1.545	1.516	0.017
	CH2G*~C	(GlY)	1.516	0.018	1	1.485	1.485	1.485	0.000
CA-CB	CH1E-CH3E	(Ala)	1.521	0.033	2	1.543	1.548	1.546	0.003
	CK1E-CH1E	(Ile, Thr, Val)	1.540	0.027	4	1.525	1.548	1.537	0.008
	CHIE-CH2E	(the rest)	1.530	0.020	9	1.534	1.585	1.558	0.014
N-CA	NH1-CH1E	(except Gly, Pr	ro)1.458	0.019	15	1.428	1.495	1.457	0.017
	NH1-CH2G*	(Gly)	1.451	0.016	1	1.466	1.466	1.466	0.000
	N-CHIE	(Pro)	1.466	0.015	ō			-	-

| BOND ANGLES |

Angle	X-PLOR labelling	(S:		scule data) St. dev	Number o	f Min value	Max value	Mean Value	Standard deviation
CA-C-N	CHIE-C-NH1	(except Gly, Pr	0)116.2	2.0	14	113.31	121.00	117.05	1.80
	CH2G*-C-NH1	(Gly)	116.4	2.1	1	120.70	120.70	120.70	0.00
	CH1E-C-N	(Pro)	116.9	1.5	0	-	-	_	-
0-C-N	O-C-NH1	(except Pro)	123.0	1.6	16	116.74	126.15	121.63	2.23
	0-C-N	(Pro)	122.0	1.4	0	-	-	_	_
C-N-CA	C-NH1-CH1E	(except Gly, Pr	•	1.8	15	118.73	130.38	122.12	2.97
	C-NH1-CH2G*	(Gly)	120.6	1.7	1	117.37	117.37	117.37	0.00
	C-N-CHIE	(Pro)	122.6	5.0	0	-	-	-	~
CA-C-O	CHIE-C-O	(except Gly)	120.8	1.7	14	117.38	126.77	121.55	2.45
	CH2G*-C-0	(G1Y)	120.8	2.1	1	118.25	118.25	118.25	0.00
CB-CA-C	CH3E-CH1E-C	(Ala)	110.5	1.5	2	105.63	107.69	106.66	1.03
	CHIE-CHIE-C	(Ile, Thr, Val)	109.1	2.2	4	106.58	111.26	109.08	1.69
	CH2E-CH1E-C	(the rest)	110.1	1.9	8	108.07	118.53	112.72	3.88
N-CA-C	NH1-CH1E-C	(except Gly,Pro)111.2	2.8	14	105.79	114.75	109.91	2.34
	NH1-CH2G*-C	(Gly)	112.5	2.9	1	113.52	113.52	113.52	0.00
	N-CH1E-C	(Pro)	111.8	2.5	ō				
N-CA-CB	NH1-CH1E-CH3E	(Ala)	110.4	1.5	2	113.75	114.28	114.01	0.26
	NH1-CH1E-CH1E	(Ile, Thr, Val)	111.5	1.7	4	112.78	117.01	114.46	1.59
	N-CH1E-CH2E	(Pro)	103.0	1.1	0	-	-		-
	NH1-CH1E-CH2E	(the rest)	110.5	1.7	9	97.05 *7.9*	118.26	110.52	6.87

The small molecule data used in the above analysis is from Engh & Huber (1991). The atom labelling follows that used in the

BAD CONTACTS LISTING

	Residue No. Type Chain	Atom	Residue No. Type Chain	Atom	Contact type	Distance (Angstroms)
1.	15 A TRP	c>	15A A ETA	N	Main-Het	1.3
	R A M Residues in mo Residues in ad Residues in ge Residues in di	st favoured ditional al nerously al	lowed regions lowed regions	[A,B,L] [a,b,1,p) 6	0.0% 0.0% 0.0% 50.0%
	Number of non-	glycine and	non-proline	esidues	12	100.0%
	Number of end-	residues (e	xcl. Gly and 1	Pro)	2	
	Number of glyc Number of prol				1 0	
	Total number o	f residues			15	

Based on the analysis of 118 structures of resolution of at least 2.0 Angstroms and R-factor no greater than 20%, a good quality model would be expected to have over 90% in the most favoured regions [E,H,L].

	STEREOCHE	MISTR	Y OF	MAIN - Comparison		N No. of	
	Stereochemical parameter	No. of data pts	Parameter value	Typical	Band width	band widt from mea	
_	t-tage residues in A. B. L	12	50.0	89.7	10.0	-4.0	- WORSE
•	Omega angle st dev	14	7.1	6.0	3.0	0.4	Inside
	Bad contacts / 100 residues	1	6.7	1.0	10.0	0.6	Inside
	Zeta angle st dev	14	33.9	3.1	1.6	19.3	WORSE
	H-bond energy at dev	9	0.5	0.6	0.2	-0.2	Inside
	Overall G-factor	15	-1 4	0.0	0.3	-4.7	MARCE

STEREOCHEMISTRY OF SIDE-CHAIN

	Stereochemical parameter	No. of data pts	Parameter value	value	Band width	No. of band widt from mea	
							-
a.	. Chi-1 gauche minus st dev	2	1.1	9.0	6.5	-1.2	BETTER
	. Chi-1 trans st dev	5	13.6	11.6	5.3	0.4	Inside
	. Chi-1 gauche plus st dev	5	5.9	10.0	4.9	-0.8	Inside
	. Chi-1 pooled st dev	12	10.3	10.5	4.8	0.0	Inside
G	. Chi-2 trans st dev	1	0.0	15.0	5.0	-3.0	BETTER

М	ORRI Mean	S ET St.dev	AL. C		FICAT	NOI		
Parameter	m	6	1	2	3	4	Value	Class
Phi-psi distribution	-	•	>75.0%	>65.0%	>55.0%	<55.0%	50.0	4
Chi-1 st.dev. H-bond energy st dev	18.2 0.87	6.2 0.24	<12.0 <0.63	<18.2 <0.87	<24.4 <1.11	>24.4 >1.11	6.2 0.61	1

erage
core
1.65
====
1.14
1.40

Ideally, accres should be above -0.5. Values below -1.0 may need investigation.

A.4 Program Source Code

A.4.1 CNFCS

CNFCS (CoNFormation with reduction by Chemical Shift) is used to calculate the (ϕ, ψ) torsion angles using the $^{15}N^{-1}H$ and $^{15}N^{-13}C_1$ dipolar splittings, using the ^{15}N chemical shifts as filters.

```
program CNFCS (CoNFormation with reduction by Chemical Shift)
Randal R. Ketchem
Quike Teng
Institute of Molecular Biophysics 904.644.1309 (voice)
Florida State University 904.644.1366 (FAX)
Tallahassee, FL 32306-3015 rrk@magnet.fsu.edu (email)
This program calculates (phi, psi) torsion angles from 15N-1H and 15N-13C
dipolar splittings. The possible bond components are reduced by
calculating the 15N chemical shift for each bond component pair for each
peptide plane and comparing the calculated chemical shift with the
observed chemical shift. The surviving bond components are then used to
calculate (phi, psi) torsion angles for the dipeptide.
Test data
21.8
0.67
37.0
63.0
206.0
198.0
0.0
104.0
17.2
0.82
35.0
64.0
201.0
145.0
0.0
105.0
#include <stdio.h>
#include <math.h>
#define X
                               /* Used as array element */
#define Y
                              /* Used as array element */
                               /* Used as array element */
#define Z
                               /* Used as array element */
/* Used as array element */
#define PLANE1
#define PLANE2
                     11.335 /* principle component for N-H */
#define HV
                               /* principle component for N-C */
#define CV
                      1.271
```

```
#define DEG_PER_RAD 57.2958 /* Degrees per radians */
#define COMP1
                      0
                                 /* Used as array element: component one */
                                 /* Used as array element: component two */
#define COMP2
                       1
                                /* Used as array element: component three */
#define COMP3
                                /* Used as array element: component four */
/* Used as array element: Phi */
#define COMP4
                       3
#define PHI
                       0
#define PSI
                                 /* Used as array element: Psi */
                       1
#define BDEG
                       70.0
                                /* angle between 1' and k */
                                /* hnk bond angle */
#define B1DEG
                        63.0
#define B2DEG
                       59.0
                                 /* cnk bond angle */
#define B1PRIMEDEG 57.0
                                 /* angle between h' and l' bonds */
                                 /* angle between c' and l' bonds */
#define B2PRIMEDEG 65.0
#define NCL
                       70.0
                                 /* NCL bond angle */
#define HNC
                        122.0
                                 /* HNC bond angle */
                                 /* PPM range used in comparing calc to obs */
#define PPM_RANGE
                       20.0
#define LN_LNGTH
                                  /* Line length */
                        256
#define SIGN(a)
                  ((a) < 0.0 ? -1 : 1)
void enter_data(float hnu[2],
                  float cnu[2],
                  float sig1[4],
                  float sig2[4],
                  float alphad[2],
                  float betad[2].
                  char fname_in[])
   FILE *workfile;
   if((workfile = fopen(fname_in, "r")) == NULL)
      fprintf(stderr, "\n\t***File '%s' not found***\n", fname_in);
      fprintf(stderr, "\nThe file '%s' should be in the form:\n", fname_in);
fprintf(stderr, "\n\t***DO NOT USE THE LABELS***");
      fprintf(stderr, "\n\t***USE ONLY THE NUMBERS!***\n");
      fprintf(stderr, "\nhnu\t\txxx.xxx");
      fprintf(stderr, "\ncnu\t\txxx.xxx");
      fprintf(stderr, "\nsigma11\t\txxx.xxx");
      fprintf(stderr, "\nsigma22\t\txxx.xxx");
      fprintf(stderr, "\nsigma33\t\txxx.xxx");
      fprintf(stderr, "\nsigma obs\txxx.xxx");
fprintf(stderr, "\nalphad\t\txxx.xxx");
      fprintf(stderr, "\nbetad\t\txxx.xxx");
      fprintf(stderr, "\nhnu\t\txx.xxx");
      fprintf(stderr, "\ncnu\t\txxx.xxx");
      fprintf(stderr, "\nsigma11\t\txxx.xxx");
      fprintf(stderr, "\nsigma22\t\txxx.xxx");
      fprintf(stderr, "\nsigma33\t\txxx.xxx");
      fprintf(stderr, "\nsigma obs\txxx.xxx");
fprintf(stderr, "\nalphad\t\txxx.xxx");
fprintf(stderr, "\nbetad\t\txx.xxx\n\n");
      exit(1);
   }
   fscanf(workfile, "%f", &hnu[0]);
   fscanf(workfile, "%f", &cnu[0]);
   fscanf(workfile, "%f", &sig1[0]);
fscanf(workfile, "%f", &sig1[1]);
   fscanf(workfile, "%f", &sig1[2]);
   fscanf(workfile, "%f", &sig1[3]);
   fscanf(workfile, "%f", &alphad[0]);
fscanf(workfile, "%f", &betad[0]);
```

```
fscanf(workfile, "%f", &hnu[]);
fscanf(workfile, "%f", &cnu[]);
fscanf(workfile, "%f", &sig2[0]);
fscanf(workfile, "%f", &sig2[1]);
    fscanf(workfile, "%f", &sig2[2]);
   fscanf(workfile, "%f", &sig2[3]);
fscanf(workfile, "%f", &alphad[1]);
fscanf(workfile, "%f", &betad[1]);
void gnrcomp(float split,
                float bond[4],
                float parallel,
                int count[4],
                int compnum)
   bond[COMP1] = sqrt((1.0 + (split/parallel))/3.0);
   bond[COMP2] = -bond[COMP1];
   if ((split/parallel) < 1.0)
       bond[COMP3] = sqrt((1.0 - (split/parallel))/3.0);
       bond[COMP4] = -bond[COMP3];
       count[compnum] = 4;
   }
   else
       count(compnum) = 2;
void simulat(float hnu[2],
                float cnu[2],
                int tot1[4],
                float h1bond[4],
                float c1bond[4],
                float h2bond[4],
                float c2bond[4])
   gnrcomp(hnu[PLANE1], h1bond, HV, tot1, COMP1);
   gnrcomp(cnu[PLANE1], c1bond, CV, tot1, COMP2);
gnrcomp(hnu[PLANE2], h2bond, HV, tot1, COMP3);
gnrcomp(cnu[PLANE2], c2bond, CV, tot1, COMP4);
}
void write_head(float hnu[2],
                    float cnu[2],
                    float sig1[4],
                    float sig2[4],
                    float alphad[2],
                    float betad[2],
                    int tot1[4],
                    float h1bond[4],
                    float clbond[4],
                    float h2bond[4],
                    float c2bond[4],
                    char fname_out[LN_LNGTH])
   FILE *workfile;
   int
          count;
   if ((workfile = fopen(fname_out, "w")) == NULL)
       printf("Could not open %s.\nData not saved.\n", fname_out);
       exit(1);
```

....

```
}
         fprintf(workfile, "\n\t\t\t\s", fname_out);
        fprintf(workfile, "\n\n\t\t\tFirst Plane");
fprintf(workfile, "\n\t\t\t\C");
fprintf(workfile, "\n\t\6.3f\t\t\6.3f", hnu[PLANE1], cnu[PLANE1]);
        fprintf(workfile, "\n\n\tSigma11\t\tSigma22\t\tSigma33\n");
fprintf(workfile, "\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\frac{1}{t\t\fra
                                                         sig1[0], sig1[1], sig1[2]);
        fprintf(workfile, "\n\n\tSigma Obs\talphad\t\tbetad\n");
fprintf(workfile, "\t87.2f\t\t87.2f\t\t87.2f",
                                                        sig1[3], alphad[0], betad[0]);
        fprintf(workfile, "\n\n\t\t\tSecond Plane");
fprintf(workfile, "\n\n\tNH\t\tNC");
        fprintf(workfile, "\n\t\s6.3f\t\t\s6.3f", hnu[PLANE2], cnu[PLANE2]);
fprintf(workfile, "\n\n\tSigma11\t\tSigma22\t\tSigma33\n");
fprintf(workfile, "\t\s7.2f\t\t\s7.2f\t\t\s7.2f",
                                                        sig2[0], sig2[1], sig2[2]);
        fprintf(workfile, "\n\n\tSigma Obs\talphad\t\tbetad\n");
fprintf(workfile, "\t\f\2f\t\t\f\7.2f\t\t\f\7.2f",
                                                        sig2[3], alphad[1], betad[1]);
        fprintf(workfile, "\n\n\tH1 Components\n");
        for (count = 0; count < tot1[COMP1]; ++count)</pre>
                fprintf(workfile, "\n\t%8.4f", h1bond[count]);
        fprintf(workfile, "\n\n\tC1 Components\n");
        for (count = 0; count < tot1[COMP2]; ++count)</pre>
                fprintf(workfile, "\n\t%8.4f", c1bond[count]);
        fprintf(workfile, "\n\n\tH2 Components\n");
        for (count = 0; count < tot1[COMP3]; ++count)</pre>
                fprintf(workfile, "\n\t\8.4f", h2bond[count]);
        fprintf(workfile, "\n\n\tC2 Components\n");
        for (count = 0; count < tot1[COMP4]; ++count)</pre>
                fprintf(workfile, "\n\t%8.4f", c2bond[count]);
        fprintf(workfile, "\n");
        fclose(workfile);
void convert_data(float alphad[2],
                                               float betad[2])
       alphad[0] = alphad[0] / DEG_PER_RAD;
       alphad[1] = alphad[1] / DEG_PER_RAD;
       betad[0] = betad[0] / DEG_PER_RAD;
       betad[1] = betad[1] / DEG_PER_RAD;
void calculate_nh(float nh[3],
                                                float hbond,
                                                float cbond)
        float angleh, anglec, nhvector;
        angleh = acos(hbond);
        anglec = acos(cbond);
```

```
nh[Z] = cos(angleh);
   nh[Y] = cos(angleh) * cos(anglec);
   nh[Y] = cos(HNC / DEG_PER_RAD) - nh[Y];
   nh[Y] = nh[Y] / sin(anglec);
   nh[X] = sqrt(1 - pow(nh[Y], 2) - pow(nh[Z], 2));
   nhvector = sqrt(pow(nh[X], 2) + pow(nh[Y], 2) + pow(nh[Z], 2));
   if (nhvector == 0.0)
     printf("\n\nnh == 0. No normalization.\n");
   else
      nh[X] = nh[X] / nhvector;
      nh[Y] = nh[Y] / nhvector;
     nh[Z] = nh[Z] / nhvector;
}
void calculate_nc(float nc[3],
                  float cbond)
   float angle, novector;
   angle = acos(cbond);
  nc[X] = 0.0;
  nc[Y] = sin(angle);
  nc[Z] = cos(angle);
  ncvector = sqrt(pow(nc[X], 2) + pow(nc[Y], 2) + pow(nc[X], 2));
   if (ncvector == 0.0)
     printf("\n\nnc == 0. No normalization.\n");
   else
     nc[X] = nc[X] / ncvector;
     nc[Y] = nc[Y] / ncvector;
     nc[Z] = nc[Z] / ncvector;
}
void calculate_theta(float hbond,
                     float cbond,
                     float theta[3])
  float nc[3], nh[3];
  float novec, nhvec;
  float y1, y2, y3;
  float yprime;
  float xci;
  calculate_nh(nh, hbond, cbond);
  calculate_nc(nc, cbond);
  ncvec = sqrt(pow(nc[X], 2) + pow(nc[Y], 2) + pow(nc[Z], 2));
  nhvec = sqrt(pow(nh[X], 2) + pow(nh[Y], 2) + pow(nh[Z], 2));
   theta[0] = acos(((nc[X]*nh[X]) + (nc[Y]*nh[Y]) + (nc[Z]*nh[Z])) /
               (ncvec*nhvec));
  xci = acos(nc[Y]/sqrt(pow(nc[X],2) + pow(nc[Y], 2))) * SIGN(nc[X]);
   theta[2] = acos(nc[Z]);
```

```
y1 = (((nc[Y] * nh[Z]) - (nc[Z] * nh[Y])) / sin(theta[0]));
   y2 = (((nc[Z] * nh[X]) - (nc[X] * nh[Z])) / sin(theta[0]));
   y3 = (((nc[X] * nh[Y]) - (nc[Y] * nh[X])) / sin(theta[0]));
   yprime = (y1 * cos(xci)) - (y2 * sin(xci));
   theta[1] = acos(yprime) * SIGN(y3);
}
void transpose(float matrix1[3][3],
               float matrix2[3][3])
{
   int
                row, col;
   for (row = 0; row < 3; ++row)
      for (col = 0; col < 3; ++col)
         matrix2[col][row] = matrix1[row][col];
}
void matrix_multiply(float matrix1[3][3],
                     float matrix2[3][3],
                     float result[3][3])
   int i, j;
   for (i = 0; i < 3; i++)
      for (j = 0; j < 3; j++)
         result[i][j] = matrix1[i][0]*matrix2[0][j]
                       + matrix1[i][1]*matrix2[1][j]
                       + matrix1[i][2]*matrix2[2][j];
}
void rotate_pas_to_mf(float sigma_mf[3][3],
                      float sigma[4],
                      float alphad,
                      float betad)
                rbd[3][3];
   float
                                        /* R(betaD) */
   float
                rad[3][3];
                                        /* R(alphaD) */
                                        /* R(alphaD)Transpose */
   float
                radt[3][3];
   float
                rbdt[3][3];
                                        /* R(betaD)Transpose */
   float
                                        /* principle axis system */
                sigma_pas[3][3];
                                        /* matrix used in calculations */
   float
                result[3][3];
   float
                result1[3][3];
                                        /* matrix used in calculations */
   float
                result2[3][3];
                                        /* matrix used in calculations */
  rbd[0][0] = cos(betad);
                            /* R(betaD) matrix, [row][col] */
  rbd[0][1] = 0.0;
  rbd[0][2] = sin(betad);
  rbd[1][0] = 0.0;
  rbd[1][1] = 1.0;
   rbd[1][2] = 0.0;
  rbd[2][0] = -sin(betad);
  rbd[2][1] = 0.0;
   rbd[2][2] = cos(betad);
   transpose(rbd, rbdt);
  rad[0][0] = cos(alphad); /* R(alphaD) matrix, [row][col] */
   rad[0][1] = sin(alphad);
  rad[0][2] = 0.0;
  rad[1][0] = -sin(alphad);
  rad[1][1] = cos(alphad);
```

```
rad[1][2] = 0.0;
   rad[2][0] = 0.0;
   rad[2][1] = 0.0;
   rad[2][2] = 1.0;
   transpose(rad, radt);
   sigma_pas[0][0] = sigma[0];/* sigma_pas matrix, [row][col] */
   sigma_pas[0][1] = 0.0;
   sigma_pas[0][2] = 0.0;
   sigma_pas[1][0] = 0.0;
   sigma_pas[1][1] = sigma[1];
   sigma_pas[1][2] = 0.0;
   sigma_pas[2][0] = 0.0;
   sigma_pas[2][1] = 0.0;
   sigma_pas[2][2] = sigma[2];
   matrix_multiply(rbd, rad, result1);
   matrix_multiply(result1, sigma_pas, result2);
   matrix_multiply(result2, radt, result);
   matrix_multiply(result, rbdt, sigma_mf);
}
void rotate_mf_to_lab(float sigma_mf[3][3],
                       float theta[3].
                       float sigma_lab[3][3])
   float
                rt3[3][3];
                                 /* R(theta3) */
                                 /* R(theta2) */
   float
                rt2[3][3];
                                 /* R(theta2)T */
   float
                rt2t[3][3];
                                 /* R(theta3)T */
   float
                rt3t[3][3];
                                /* used during matrix multiplication */
   float
                result[3][3];
                result1[3][3]; /* used during matrix multiplication */
result2[3][3]; /* used during matrix multiplication */
   float
   float
   rt3[0][0] = cos(theta[2]); /* R(theta3) matrix, [row][col] */
   rt3[0][1] = 0.0;
   rt3[0][2] = -sin(theta[2]);
  rt3[1][0] = 0.0;
  rt3[1][1] = 1.0;
   rt3[1][2] = 0.0;
   rt3[2][0] = sin(theta[2]);
   rt3[2][1] = 0.0;
   rt3[2][2] = cos(theta[2]);
   transpose(rt3, rt3t);
   rt2[0][0] = cos(theta[1]);
                                /* R(theta2) matrix, [row][col] */
   rt2[0][1] = sin(theta[1]);
   rt2[0][2] = 0.0;
   rt2[1][0] = -sin(theta[1]);
   rt2[1][1] = cos(theta[1]);
   rt2[1][2] = 0.0;
   rt2[2][0] = 0.0;
   rt2[2][1] = 0.0;
   rt2[2][2] = 1.0;
   transpose(rt2, rt2t);
   matrix_multiply(rt3, rt2, result1);
   matrix_multiply(result1, sigma_mf, result2);
   matrix_multiply(result2, rt2t, result);
```

```
matrix_multiply(result, rt3t, sigma_lab);
}
int cscomput(float sigma[4],
             float alphad,
             float betad,
             float hbond,
             float cbond)
{
   float calc_cs;
   float theta[3];
   float sigma_mf[3][3];
   float sigma_lab[3][3];
   calculate_theta(hbond, cbond, theta);
   rotate_pas_to_mf(sigma_mf, sigma, alphad, betad);
   rotate_mf_to_lab(sigma_mf, theta, sigma_lab);
   calc_cs = sigma_lab[2][2];
   if((calc_cs < (sigma[3] + PPM_RANGE)) &&</pre>
      (calc_cs > (sigma[3] - PPM_RANGE)))
      fprintf(stdout, "cs = %10.4f (%.4f obs)\n", calc_cs, sigma[3]);
      return(1);
   }
  else
      return(0);
}
void chemshift(int numok[2],
               int tot1[4],
               float plane1[2][16],
               float plane2[2][16],
               float sig1[4],
               float sig2[4],
               float alphad[2],
               float betad[2],
               float h1bond[4],
               float c1bond[4],
               float h2bond[4],
               float c2bond[4],
               char fname_out[LN_LNGTH])
{
         count1, count2, count, cs;
  int
  FILE *workfile;
  numok[0] = 0;
   for (count1 = 0; count1 < tot1[0]; ++count1)
      for (count2 = 0; count2 < tot1[1]; ++count2)</pre>
         cs = cscomput(sig1, alphad[0], betad[0], h1bond[count1],
                     c1bond[count2]);
         if(cs)
         {
            plane1[0][numok[0]] = h1bond[count1];
            plane1[1][numok[0]] = c1bond[count2];
            ++numok[0];
         }
      }
   numok[1] = 0;
```

```
for (count1 = 0; count1 < tot1[2]; ++count1)</pre>
      for (count2 = 0; count2 < tot1[3]; ++count2)
      {
         cs = cscomput(sig2, alphad[1], betad[1], h2bond[count1],
                      c2bond[count2]);
         if(cs)
            plane2[0][numok[1]] = h2bond[count1];
            plane2[1][numok[1]] = c2bond[count2];
            ++numok[1];
         }
      }
   if ((workfile = fopen(fname_out, "a")) == NULL)
      printf("Could not open %s.\nData not saved.\n", fname_out);
      exit(1);
   }
   fprintf(workfile, "\n\n\t\tFirst Plane Combination After CS\n");
   for (count = 0; count < numok[0]; ++count)</pre>
      fprintf(workfile, "\n\t%3i\t%8.4f\t%8.4f"
            count+1, plane1[0][count], plane1[1][count]);
   fprintf(workfile, "\n\n\t\tSecond Plane Combination After CS\n");
   for (count = 0; count < numok[1]; ++count)</pre>
      fprintf(workfile, "\n\t%3i\t%8.4f\t%8.4f";
            count+1, plane2[0][count], plane2[1][count]);
   fprintf(workfile, "\n");
   fclose(workfile);
float zcomput(float bond1,
              float bond2,
              float betal,
              float beta2)
   float beta, result;
   beta = beta1 + beta2;
   result = (sin(beta2) * bond1 + sin(beta1) * bond2) / sin(beta);
   return(result);
void link(float first[2][16],
          float second[2][16],
          int numplane[2],
          int *numdip,
          float quartet[4][32],
          float lcomp[2][32],
          char fname_out[LN_LNGTH])
   float b1, b2, b1prime, b2prime, evalpls, evalmns;
   float lambda1, lambda2;
   int count1, count2, count;
   FILE *workfile;
   b1 = B1DEG / DEG_PER_RAD;
   b2 = B2DEG / DEG_PER_RAD;
   blprime = B1PRIMEDEG / DEG_PER_RAD;
```

```
b2prime = B2PRIMEDEG / DEG_PER_RAD;
   evalpls = 1.0 / (1.0 + \cos(NCL / DEG_PER_RAD));
   evalmns = 1.0 / (1.0 - \cos(NCL / DEG_PER_RAD));
   if ((workfile = fopen(fname_out, "a")) == NULL)
      printf("Could not open %s.\nData not saved.\n", fname_out);
      exit(1);
   }
   fprintf(workfile, "\n\n\t\tResults For Dipeptide Combinations");
   fprintf(workfile, "\n\n\tH1\t\tC1\t\tH2\t\tC2\n");
   *numdip = 0;
   for (count1 = 0; count1 < numplane[0]; ++count1)</pre>
      lambda1 = zcomput(first[0][count1], first[1][count1], b1, b2);
      for (count2 = 0; count2 < numplane[1]; ++count2)</pre>
      {
         lambda2 = zcomput(second[0][count2], second[1][count2],
                            blprime, b2prime);
         quartet[0][*numdip] = first[0][count1];
         quartet[1][*numdip] = first[1][count1];
         quartet[2][*numdip] = second[0][count2];
         quartet[3][*numdip] = second[1][count2];
         lcomp[0][*numdip] = lambda1;
         lcomp[1][*numdip] = lambda2;
         fprintf(workfile, "\n%3i", *numdip+1);
for (count = 0; count < 4; ++count)</pre>
            fprintf(workfile, "\t%8.4f", quartet[count][*numdip]);
         ++*numdip;
      }
   fprintf(workfile, "\n\n");
   fclose(workfile);
void torcomp(float angle[4],
             float 1comp2,
             float lcomp1,
             float hcomp,
             int torsion,
             char fname_out[LN_LNGTH])
   float b, beta1, top1, bottom1, 1;
   float toph, bottomh, hh, h;
   int count;
   FILE *workfile;
   b = BDEG / DEG_PER_RAD;
   switch (torsion)
      case(PHI):
         beta1 = B1DEG/DEG_PER_RAD;
         break;
      case(PSI):
         beta1 = B1PRIMEDEG/DEG_PER_RAD;
         break:
   topl = lcomp2 - lcomp1 * cos(b);
```

```
bottoml = (sqrt(1.0 - pow(lcomp1, 2))) * sin(b);
    l = acos(topl / bottoml);
     toph = hcomp - lcomp1 * cos(beta1);
    bottomh = (sqrt(1.0 - pow(lcomp1, 2))) * sin(beta1);
    hh = toph / bottomh;
    if (torsion == PHI)
         if (hh > 1.0)
              hh = 1.0;
         if (hh <= -1.0)
              hh = -1.0;
    h = acos(hh);
    angle[0] = (1 + h) * DEG_PER_RAD;
    angle[1] = -angle[0];
    angle[2] = (1 - h) * DEG_PER_RAD;
    angle[3] = -angle[2];
    for (count = 0; count < 4; ++count)
         if (angle[count] > 180.0)
              angle[count] = angle[count] - 360.0;
         if (angle[count] < -180.0)</pre>
              angle[count] = angle[count] + 360.0;
    }
    if ((workfile = fopen(fname_out, "a")) == NULL)
         printf("Could not open %s.\nData not saved.\n", fname_out);
         exit(1);
    switch(torsion)
/* All possible solutions */
         case(PHI):
              fprintf(workfile, "\n");
              fprintf(workfile, "\t\footnote{7.2f", angle[0]);
fprintf(workfile, "\t\footnote{7.2f", angle[0]);
fprintf(workfile, "\t\footnote{7.2f", angle[1]);
              fprintf(workfile, "\t%7.2f", angle[1]);
              fprintf(workfile, "\t%7.2f", angle[2]);
fprintf(workfile, "\t%7.2f", angle[2]);
fprintf(workfile, "\t%7.2f", angle[3]);
fprintf(workfile, "\t%7.2f", angle[3]);
              break;
         case (PSI):
             fprintf(workfile, "\n");
fprintf(workfile, "\t\rac{1}{2}, angle[0]);
fprintf(workfile, "\t\rac{1}{2}, angle[2]);
fprintf(workfile, "\t\rac{1}{2}, angle[1]);
fprintf(workfile, "\t\rac{1}{2}, angle[3]);
fprintf(workfile, "\t\rac{1}{2}, angle[0]);
fprintf(workfile, "\t\rac{1}{2}, angle[2]);
              fprintf(workfile, "\t\footnote{7.2f", angle[2]);
fprintf(workfile, "\t\footnote{7.2f", angle[1]);
fprintf(workfile, "\t\footnote{7.2f", angle[3]);
              fprintf(workfile, "\n\n");
    fclose(workfile);
```

```
}
void main(int argc,
         char *argv[])
   float h1bond[4], c1bond[4], h2bond[4], c2bond[4];
   float hnu[2], cnu[2], alphad[2], betad[2], sig1[4], sig2[4];
   float pep1[2][16], pep2[2][16];
   float dipep[4][32], lbond[2][32], phiang[4], psiang[4];
  int numplane[2], numdipep, oritot[4], count;
  char fname_out[LN_LNGTH];
  FILE *workfile:
  if (argc != 2)
     fprintf(stderr, "Usage: %s filename\n", argv[0]);
     exit(2);
  }
  sprintf(fname_out, "%s_cnfcs", argv[1]);
  enter_data(hnu, cnu, sig1, sig2, alphad, betad, argv[1]);
  simulat(hnu, cnu, oritot, h1bond, c1bond, h2bond, c2bond);
  write_head(hnu, cnu, sig1, sig2, alphad, betad, oritot, h1bond, c1bond,
              h2bond, c2bond, fname_out);
  convert_data(alphad, betad);
  link(pep1, pep2, numplane, &numdipep, dipep, lbond, fname_out);
  for (count = 0; count < numdipep; ++count)</pre>
     if ((workfile = fopen(fname_out, "a")) == NULL)
        printf("Could not open %s.\nData not saved.\n", fname_out);
        exit(1);
     }
     fprintf(workfile, "\nCombination # %3i", count+1);
     fprintf(workfile, "\n\nPair #\t 1\t 2\t 3\t 4\t 5\t 6\t 7\t 8");
     fclose(workfile);
     torcomp(phiang, lbond[1][count], lbond[0][count], dipep[0][count],
              PHI, fname_out);
     torcomp(psiang, lbond[0][count], lbond[1][count], dipep[2][count],
              PSI, fname_out);
  printf("Output stored in '%s'\n", fname_out);
```

A.4.2 COORDS

COORDS (Calculate cOORDinateS) is used to calculate atomic coordinates for a diplane orientation and a single (ϕ, ψ) torsion angle pair, as output from CNFCS.

```
/* program coords.c */
/* to compile on UNIX machine: cc coords.c -lm -o coords */
Randal R. Ketchem
Institute of Molecular Biophysics
                                   904.644.1309 (voice)
                                    904.644.1366 (FAX)
Florida State University
Tallahassee, FL 32306-3015
                                    rrk@magnet.fsu.edu (email)
This program will take as input the direction cosines and (phi, psi)
torsion angles from the program cnfcs and will output the diplane atomic
coordinates as:
              oim1
                            hip1
              11
              11
              cim1
                     cai
                            nip1
           caim1 ni
                                caip1
                         ci
                         11
                  hi
*/
#include <stdio.h>
#include <math.h>
#define CNH
                        122.0
#define X
#define Y
#define Z
#define PHI
#define PSI
#define NHTHETA1
                        1
#define NCTHETA1
#define NHTHETA2
#define NCTHETA2
#define RAD_PER_DEGREE 0.017453293
                ((a) < 0.0 ? -1 : 1)
#define SIGN(a)
float caim1_cim1[3]; /* vector from caim1 to cim1 */
float cim1_oim1[3];
                     /* vector from cim1 to oim1 */
                      /* vector from cim1 to ni */
float cim1_ni[3];
float ni_hi[3];
                      /* vector from ni to hi */
                      /* vector from ni to cai */
float ni_cai[3];
                      /* vector from cai to ci */
float cai_ci[3];
```

```
float ci_oi[3];
                     /* vector from ci to oi */
float ci_nip1[3];
                     /* vector from ci to nip1 */
                    /* vector from nip1 to hip1 */
float nip1_hip1[3];
float nip1_caip1[3]; /* vector from nip1 to caip1 */
void input_data(float theta[4]
               float torsion[2])
   fprintf(stdout, "Enter direction cosines (from cnfcs):\n");
   theta[NHTHETA1] = acos(theta[NHTHETA1]);
   theta[NCTHETA1] = acos(theta[NCTHETA1]);
   theta[NHTHETA2] = acos(theta[NHTHETA2]);
   theta[NCTHETA2] = acos(theta[NCTHETA2]);
   fprintf(stdout, "Enter Phi (degrees): ");
   scanf("%f", &torsion[PHI]);
   torsion[PHI] = torsion[PHI] * RAD_PER_DEGREE;
   fprintf(stdout, "Enter Psi (degrees): ");
   scanf("%f", &torsion[PSI]);
   torsion[PSI] = torsion[PSI] * RAD_PER_DEGREE;
   fprintf(stdout, "\n");
}
void vectorize(float atom1[3],
               float atom2[3],
               float vector[3])
   vector[X] = atom2[X] - atom1[X];
  vector[Y] = atom2[Y] - atom1[Y];
   vector[Z] = atom2[Z] - atom1[Z];
void define_plane(void)
{
        /* c alpha sub i minus 1 */
  static float caim1[3] = {1.386651, 0.000000, 1.986606};
        /* c sub i minus 1 */
  static float cim1[3] = \{0.000000, 0.000000, 1.340000\};
        /* o sub i minus 1 */
   static float oim1[3] = \{-1.028007, 0.000000, 2.033399\};
        /* n sub i */
   static float ni[3]
                        = \{0.000000, 0.000000, 0.000000\};
        /* h sub i */
   static float hi[3]
                        = \{0.868401, 0.000000, -0.542637\};
        /* c alpha sub i */
   static float cai[3]
                        = \{-1.242893, 0.000000, -0.746805\};
        /* c sub i */
   static float ci[3]
                        = \{-0.950955, 0.000000, -2.248695\};
        /* o sub i */
   static float oi[3]
                        = \{0.214264, 0.000000, -2.672800\};
        /* n sub i plus 1 */
   static float nip1[3] = \{-2.035038, 0.000000, -3.036327\};
        /* h sub i plus 1 */
   static float hip1[3] = \{-2.984474, 0.000000, -2.652730\};
        /* c alpha sub i plus 1 */
   static float caip1[3] = \{-1.908662, 0.000000, -4.480809\};
   vectorize(caim1, cim1, caim1_cim1);
```

```
vectorize(cim1, oim1, cim1_oim1);
   vectorize(cim1, ni, cim1_ni);
   vectorize(ni, hi, ni_hi);
vectorize(ni, cai, ni_cai);
   vectorize(cai, ci, cai_ci);
   vectorize(ci, oi, ci_oi);
   vectorize(ci, nip1, ci_nip1);
   vectorize(nip1, hip1, nip1_hip1);
   vectorize(nip1, caip1, nip1_caip1);
}
void calculate_nc(float nc[3],
                  float theta[4])
   float novector;
  nc[X] = 0.0;
   nc[Y] = sin(theta[NCTHETA1]);
   nc[Z] = cos(theta[NCTHETA1]);
   ncvector = sqrt(pow(nc[X], 2) + pow(nc[Y], 2) + pow(nc[Z], 2));
   if (ncvector == 0.0)
      fprintf(stderr, "\n\nnc == 0. No normalization.\n");
   else
     nc[X] = nc[X]/ncvector;
     nc[Y] = nc[Y]/ncvector;
      nc[Z] = nc[Z]/ncvector;
}
void calculate_nh(float nh[3],
                  float theta[4],
                  int count)
   float nhvector;
   nh[Z] = cos(theta[NHTHETA1]);
   nh[Y] = cos(theta[NHTHETA1])*cos(theta[NCTHETA1]);
   nh[Y] = cos(CNH*RAD_PER_DEGREE)-nh[Y];
  nh[Y] = nh[Y]/sin(theta[NCTHETA1]);
   switch(count)
      case 0:
         nh[X] = sqrt(1-pow(nh[Y], 2)-pow(nh[Z], 2));
         break:
      case 1:
         nh[X] = -sqrt(1-pow(nh[Y], 2)-pow(nh[Z], 2));
         break;
   }
   nhvector = sqrt(pow(nh[X], 2) + pow(nh[Y], 2) + pow(nh[Z], 2));
   if (nhvector == 0.0)
      fprintf(stderr, "\n\nnh == 0. No normalization.\n");
   else
      nh[X] = nh[X]/nhvector;
      nh[Y] = nh[Y]/nhvector;
```

```
nh[Z] = nh[Z]/nhvector;
   }
}
void calculate_y(float y[3],
                float nc[3],
                float nh[3])
{
  y[Z] = ((nc[X]*nh[Y]) - (nc[Y]*nh[X])) / sin(CNH*RAD_PER_DEGREE);
void matrix_multiply(float matrix1[3][3],
                    float matrix2[3],
                    float result[3])
   int
       i;
   for (i = 0; i < 3; i++)
     result[i] = matrix1[i][0]*matrix2[0]
               + matrix1[i][1]*matrix2[1]
               + matrix1[i][2]*matrix2[2];
}
void rotate_mf_to_lab(float alpha,
                     float beta,
                     float vector[3])
   float alpha_matrix[3][3];
  float beta_matrix[3][3];
  float result[3];
  alpha_matrix[0][0] = cos(alpha);
  alpha_matrix[0][1] = sin(alpha);
  alpha_matrix[0][2] = 0.0;
  alpha_matrix[1][0] = -sin(alpha);
  alpha_matrix[1][1] = cos(alpha);
  alpha_matrix[1][2] = 0.0;
  alpha_matrix[2][0] = 0.0;
  alpha_matrix[2][1] = 0.0;
  alpha_matrix[2][2] = 1.0;
  beta_matrix[0][0] = cos(beta);
  beta_matrix[0][1] = 0.0;
  beta_matrix[0][2] = -sin(beta);
  beta_matrix[1][0] = 0.0;
  beta_matrix[1][1] = 1.0;
  beta_matrix[1][2] = 0.0;
  beta_matrix[2][0] = sin(beta);
  beta_matrix[2][1] = 0.0;
  beta_matrix[2][2] = cos(beta);
  matrix_multiply(alpha_matrix, vector, result);
  matrix_multiply(beta_matrix, result, vector);
void rotate_torsion(float about_bond[3],
                   float angle,
                   float bond[3])
```

......

```
{
   float result[3];
   float euler_matrix[3][3];
   float euler[3];
   float ebeta[4];
   float angleprime;
   float eulermag;
   int
        count:
   angleprime = angle - (180.0 * RAD_PER_DEGREE);
   euler[X] = about_bond[X];
   euler[Y] = about_bond[Y];
   euler[Z] = about_bond[Z];
   eulermag = sqrt(pow(euler[X], 2) + pow(euler[Y], 2) + pow(euler[Z], 2));
   if (eulermag == 0.0)
      fprintf(stderr, "\n\neulermag == 0. No normalization.\n");
   {
      euler[X] = euler[X]/eulermag;
      euler[Y] = euler[Y]/eulermag;
      euler[Z] = euler[Z]/eulermag;
   ebeta[0] = cos(angleprime/2.0);
   ebeta[1] = euler[X] * sin(angleprime/2.0);
   ebeta[2] = euler[Y] * sin(angleprime/2.0);
   ebeta[3] = euler[Z] * sin(angleprime/2.0);
   euler_matrix[0][0] = pow(ebeta[0], 2) + pow(ebeta[1], 2)
                        - pow(ebeta[2], 2) - pow(ebeta[3], 2);
   euler_matrix[0][1] = 2.0*((ebeta[1]*ebeta[2]) - (ebeta[0]*ebeta[3]));
   euler_matrix[0][2] = 2.0*((ebeta[1]*ebeta[3]) + (ebeta[0]*ebeta[2]));
   euler_matrix[1][0] = 2.0*((ebeta[1]*ebeta[2]) + (ebeta[0]*ebeta[3]));
  \verb|euler_matrix[1][2] = 2.0*((ebeta[2]*ebeta[3]) - (ebeta[0]*ebeta[1]));
   euler_matrix[2][0] = 2.0*((ebeta[1]*ebeta[3]) - (ebeta[0]*ebeta[2]));
   euler_matrix[2][1] = 2.0*((ebeta[2]*ebeta[3]) + (ebeta[0]*ebeta[1]));
  matrix_multiply(euler_matrix, bond, result);
   for (count = 0; count < 3; ++count)
      bond[count] = result[count];
float angleize(float a[3],
               float b[3],
               float c[3])
   float vec1[3], vec2[3], temp;
   vectorize(a, b, vec1);
   vectorize(a, c, vec2);
   temp = (vec1[X]*vec2[X]) + (vec1[Y]*vec2[Y]) + (vec1[Z]*vec2[Z]);
   temp = temp / (\operatorname{sqrt}(\operatorname{pow}(\operatorname{vec1}[X],2) + \operatorname{pow}(\operatorname{vec1}[Y],2) + \operatorname{pow}(\operatorname{vec1}[Z],2)));
   temp = temp / (sqrt(pow(vec2[X],2) + pow(vec2[Y],2) + pow(vec2[Z],2)));
   return(temp);
```

}

```
}
void generate_coords(int count,
                     float theta[4],
                     float torsion[2])
   float caim1[3];
                         /* c alpha sub i minus 1 */
   float cim1[3];
                         /* c sub i minus 1 */
  float oim1[3];
                         /* o sub i minus 1 */
                        /* n sub i */
  float ni[3];
                        /* h sub i */
  float hi[3];
                        /* c alpha sub i */
/* c sub i */
  float cai[3];
  float ci[3];
                        /* o sub i */
  float oi[3];
                         /* n sub i plus 1 */
  float nip1[3];
  float hip1[3];
                         /* h sub i plus 1 */
                         /* c alpha sub i plus 1 */
  float caip1[3];
  float resultnh, resultnc, zero[3], thetanh, thetanc;
  FILE *workfile;
  float theta0, theta1, theta2, theta3, torsion0, torsion1;
  char headerX[1], headerY[1], headerZ[1];
  char name[256];
  sprintf(headerX, "X");
  sprintf(headerY, "Y");
  sprintf(headerZ, "Z");
  ni[X] = 0.0;
  ni[Y] = 0.0;
  ni[Z] = 0.0;
  cim1[X] = -cim1_ni[X] + ni[X];
  ciml[Y] = -ciml_ni[Y] + ni[Y];
  ciml[Z] = -ciml_ni[Z] + ni[Z];
  oim1[X] = cim1_oim1[X] + cim1[X];
  oim1[Y] = cim1_oim1[Y] + cim1[Y];
  oim1[Z] = cim1_oim1[Z] + cim1[Z];
  caim1[X] = -caim1\_cim1[X] + cim1[X];
  caim1[Y] = -caim1_cim1[Y] + cim1[Y];
  caim1[Z] = -caim1\_cim1[Z] + cim1[Z];
  hi[X] = ni_hi[X] + ni[X];
  hi[Y] = ni_hi[Y] + ni[Y];
  hi[Z] = ni_hi[Z] + ni[Z];
  cai[X] = ni\_cai[X] + ni[X];
  cai[Y] = ni_cai[Y] + ni[Y];
  cai[Z] = ni\_cai[Z] + ni[Z];
  ci[X] = cai_ci[X] + cai[X];
  ci[Y] = cai_ci[Y] + cai[Y];
  ci[Z] = cai_ci[Z] + cai[Z];
  oi[X] = ci_oi[X] + ci[X];
  oi[Y] = ci_oi[Y] + ci[Y];
  oi[Z] = ci_oi[Z] + ci[Z];
  nip1[X] = ci_nip1[X] + ci[X];
  nip1[Y] = ci_nip1[Y] + ci[Y];
  nip1[Z] = ci_nip1[Z] + ci[Z];
```

```
hip1[X] = nip1_hip1[X] + nip1[X];
hip1[Y] = nip1_hip1[Y] + nip1[Y];
hip1[Z] = nip1_hip1[Z] + nip1[Z];
caip1[X] = nip1\_caip1[X] + nip1[X];
caip1[Y] = nip1_caip1[Y] + nip1[Y];
caip1[Z] = nip1_caip1[Z] + nip1[Z];
theta0 = cos(theta[NHTHETA1]);
theta1 = cos(theta[NCTHETA1]);
theta2 = cos(theta(NHTHETA2));
theta3 = cos(theta[NCTHETA2]);
torsion0 = torsion[PHI] / RAD_PER_DEGREE;
torsion1 = torsion[PSI] / RAD_PER_DEGREE;
zero[X] = nip1[X];
zero[Y] = nip1[Y];
zero[Z] = 0.0;
resultnh = angleize(nip1, hip1, zero);
resultnh = resultnh * SIGN(resultnh);
resultnc = angleize(nip1, ci, zero);
resultnc = resultnc * SIGN(resultnc);
thetanh = theta2 * SIGN(theta2);
thetanc = theta3 * SIGN(theta3);
switch(count)
{
   case 0:
       sprintf(name, "pos_coords");
       break;
   case 1:
       sprintf(name, "neg_coords");
       break:
}
if (((resultnh < (thetanh * 1.05)) && (resultnh > (thetanh * 0.95))) &&
     ((resultnc < (thetanc * 1.05)) && (resultnc > (thetanc * 0.95))))
   if ((workfile = fopen(name, "w")) == NULL)
       fprintf(stderr, "\nCould not open the file %s.\n", name);
       fprintf(stderr, "Data not saved.\n");
       exit(1);
   fprintf(workfile, "\n\t\t\t%s\n", name);
   fprintf(workfile, "\nInputed Values\n");
fprintf(workfile, "\nFirst Plane\n");
fprintf(workfile, "\tcos(ZNH) Bond Angle:\t%9.4f\n", theta0);
   fprintf(workfile, "\tcos(ZNC) Bond Angle:\t%9.4f\n", theta1);
   fprintf(workfile, "\tPhi:\t\t\t\9.4f\n", torsion0);
fprintf(workfile, "\nSecond Plane\n");
fprintf(workfile, "\tPsi:\t\t\t\89.4f\n", torsion1);
   fprintf(workfile, "\tcos(ZNH) Bond Angle:\t%9.4f\n", theta2);
   fprintf(workfile, "\tcos(ZNC) Bond Angle:\t%9.4f\n", theta3);
fprintf(workfile, "\n%20s %14s %14s\n", headerX, headerY, headerZ);
   fprintf(workfile, "caim1
                                      %14.9f %14.9f %14.9f\n",
                              caim1[X], caim1[Y], caim1[Z]);
   fprintf(workfile, "cim1
                                      %14.9f %14.9f %14.9f\n",
                              cim1[X], cim1[Y], cim1[Z]);
   fprintf(workfile, "oim1
                                      %14.9f %14.9f %14.9f\n",
```

```
oim1[X], oim1[Y], oim1[Z]);
      fprintf(workfile, "ni
                                      %14.9f %14.9f %14.9f\n",
                              ni[X], ni[Y], ni[Z]);
      fprintf(workfile, "hi
                                      %14.9f %14.9f %14.9f\n",
                              hi[X], hi[Y], hi[Z]);
                                      %14.9f %14.9f %14.9f\n",
      fprintf(workfile, "cai
                              cai[X], cai[Y], cai[Z]);
      fprintf(workfile, "ci
                                      %14.9f %14.9f %14.9f\n",
                              ci[X], ci[Y], ci[Z]);
                                      %14.9f %14.9f %14.9f\n",
      fprintf(workfile, "oi
                              oi[X], oi[Y], oi[Z]);
                                      %14.9f %14.9f %14.9f\n",
      fprintf(workfile, "nip1
                              nip1[X], nip1[Y], nip1[Z]);
      fprintf(workfile, "hip1
                                      %14.9f %14.9f %14.9f\n",
                              hip1[X], hip1[Y], hip1[Z]);
                                      %14.9f %14.9f %14.9f\n",
      fprintf(workfile, "caip1
                              caip1[X], caip1[Y], caip1[Z]);
      fclose(workfile);
      fprintf(stdout, "Final coordinates stored in the file: %s\n\n", name);
}
void main(void)
   float theta[4];
   float torsion[2];
   float nc[3];
   float nh[3];
   float y[3];
   float alpha, beta;
   float temp;
   char name[256];
  int
         count:
  input_data(theta, torsion);
   for(count = 0; count < 2; ++count)</pre>
      define_plane();
      calculate_nc(nc, theta);
      calculate_nh(nh, theta, count);
      calculate_y(y, nc, nh);
      alpha = acos(y[X]) * SIGN(y[Z]);
      beta = theta[NCTHETA1];
      rotate_mf_to_lab(alpha, beta, caiml_ciml);
      rotate_mf_to_lab(alpha, beta, cim1_oim1);
      rotate_mf_to_lab(alpha, beta, cim1_ni);
      rotate_mf_to_lab(alpha, beta, ni_hi);
      rotate_mf_to_lab(alpha, beta, ni_cai);
      rotate_mf_to_lab(alpha, beta, cai_ci);
      rotate_mf_to_lab(alpha, beta, ci_oi);
      rotate_mf_to_lab(alpha, beta, ci_nip1);
      rotate_mf_to_lab(alpha, beta, nip1_hip1);
      rotate_mf_to_lab(alpha, beta, nip1_caip1);
      rotate_torsion(ni_cai, torsion[PHI], cai_ci);
      rotate_torsion(ni_cai, torsion[PHI], ci_oi);
      rotate_torsion(ni_cai, torsion[PHI], ci_nipl);
rotate_torsion(ni_cai, torsion[PHI], nip1_hip1);
      rotate_torsion(ni_cai, torsion[PHI], nip1_caip1);
```

```
rotate_torsion(cai_ci, torsion[PSI], ci_oi);
rotate_torsion(cai_ci, torsion[PSI], ci_nipl);
rotate_torsion(cai_ci, torsion[PSI], nipl_hipl);
rotate_torsion(cai_ci, torsion[PSI], nipl_caipl);

generate_coords(count, theta, torsion);
}
```

A.4.3 TORC

TORC (TOtal Refinement of Constraints) is used to refine the protein structure so that all of the experimental constraints are met while also minimizing the CHARMM energy.

A.4.3.1 TORC source code. The following source code is actually a concatenation of several files that together make up the TORC program. The individual files, or modules, can be compiled into a self operating program outside of CHARMM using the Makefile provided in appendix A.4.3.2, but doing so will only allow structural modifications via torsion angle moves and will not include the CHARMM energy. The TORC code can also be compiled as a module within CHARMM, thus allowing for all structural modification moves and the inclusion of the CHARMM energy. Please contact me for instructions on using this code within CHARMM.

```
File Torc.h
Header file containing global declarations.
program TORC (TOtal Refinement of Constraints)
Randal R. Ketchem
Institute of Molecular Biophysics 904.644.1309 (voice)
                          904.644.1366 (FAX)
Florida State University
Tallahassee, FL 32306-3015
                                 rrk@magnet.fsu.edu (email)
*/
Programming Conventions
Global definitions are declared starting with 'gd' and every following word
capitalized, as in 'gdNumLambda'.
Local definitions are declared starting with 'ld' and every following word
capitalized, as in 'ldNoPrint'.
The convention for definitions is not followed when the definition would be
better as a single word or macro, as in 'TRUE', 'THREE' or 'DSQR(a)'.
Global variables are declared starting with 'g' and every following word
capitalized, as in 'gNumRes' or 'gAtoms'.
```

Internal variables are declared starting with a lowercase and every following

word capitalized, as in 'atomTwoType' or 'resNum' or 'alpha'.

Functions are declared starting with an uppercase and every following word capitalized, as in 'CalcNCPenalty' or OutputPDB'. This convention is not followed for the function 'main'.

/*

Version History

- 5.4 Added compensating peptide plane moves as a move option. Outputs C-O and N-H peptide plane orientations before and after refinement.
 - Outputs an orientation file containing C-O and N-H peptide plane orientations for each site as a function of attempted moves.
 - Added tunneling for peptide planes as a move option. This switches the orientation of the carbonyl with respect to the channel axis.
 - Made compensating and tunneling moves possible during both torsion and atom refinement.
 - Add torsion moves as an option during atom refinement.
 - Changed Reads so that data input files define the atom names instead of having them hard wired.
 - All move types defined by ratios given in control file.
- 5.3 Add a global translation to each atom move. This is to help the dimerization step so that the monomers line up. This will have no effect on the internal values, but will on the charmm energy.
 - Changed the random number call from rand(), which has a range of 0 to $(2^15)-1$ and a period of 2^32 , to random(), which has a range of $(2^31)-1$ and a period of approximately $16*((2^31)-1)$.
- 5.2 Add indole chemical shift as a penalty.
 - Add indole N-H dipolar splitting as a penalty.
 - Penalty function straight quadratic. Penalty zero only if calc = obs.
- 5.1 Trajectories saved in variables and printed when needed.
 - Input number of cycles at each T and number of T cycles instead of calculating those values from the number of modifiable torsion angles in the limit file.
 - New gaussian random number generator based on Box-Muller. Penalty data files are read when they exist, ignored otherwise.
- 5.0 Charmm and Non-Charmm now use same source files.
- 3.8 Add error to output and adjust output.
- 3.7 Remove B2 and replace with calculation of C-D quadrupole splittings.

 Calculate penalty as square of deviation from limit divided by square of error. Penalty set to zero if within experimental error.
- 3.6 Use individual nuParallel value for each dipole interaction.
- 3.5 Create x, y and z arrays for charmm after each successful rotation.
- 3.4 Output data as a function of successful rotations (trajectories). Fixed bug in calculation of carbon chemical shift.
- 3.3 Remove totLoop. Refine until numSuccess or penalty is 0.
 Input number of rotations per history output in control file.
 - Can use comments in input files, except for the pdb file. Comment lines begin with "#". (Of course, only ATOM records are read from pdb files, so comments could certainly be used in a pdb file.)
 - Input files use header identifiers instead of requiring a specific data order.
- 3.2 Fixed reading PDB files with a chain identifier. CalcResPT now shows all possible n-(n-2).
 - CalcResPT calculates pitch based on dipeptide plane.
 - If final penalty > lowest penalty, set totLoop=1 with lowest penalty
 coordinates.
- 2.0 The next version is so much of an upgrade that I skipped v2.0.
- 1.0 It's Alive! Doesn't align helix or read PDB files or many other nice things, but it moves a single turn around so that the hydrogen bonds match without deviating from the observed data, which convinced us

```
that the method will work.
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define X
#define Y
                        1
#define Z
#define ONE
                        0
#define TWO
                        1
#define THREE
                        0
#define FALSE
#define TRUE
                        1
#ifndef NORMTORC
   #define gdAtomMove
   #define gdTorsionMove
                           1
/* array values for lambda and number of lambda used */
#define NCS
                        0
#define CCS
                        1
#define ICS
#define NC
                        3
#define NH
                        4
#define IH
                        5
#define DIS
#define CD
#ifdef NORMTORC
                           8
   #define gdNumLambda
#else
  #define E
                           8
   #define gdNumLambda
                           9
#endif
#define gdLineLength
                        256
#define gdPi
                        3.1415926535897932
#define gdRadPerDeg
                        (gdPi / 180.0)
#define gdBoltzmann
                       1.9874643E-03
/* returns double square of 'a' */
static double sqrArg;
\#define DSQR(a) ((sqrArg=(a)) == 0.0 ? 0.0 : sqrArg * sqrArg)
/* returns integer sign of 'a' */
#define SIGN(a) ((a) < 0.0 ? -1 : 1)
#define gdVersion
                        "TORC (TOtal Refinement of Constraints) v5.4"
/* holds PDB ATOM lines */
typedef struct
   char
            header[7];
  int
            atomSeqNum;
  char
            atomName[5]
            altLocInd[2],
            resName[4],
            chainIdent[2];
            resSeqNum;
   int
```

```
insertRes[2];
   char
   double
            coords[3],
            occupancy,
            tempFactor;
   int
            footnoteNum;
} atom;
/* holds begin and end values of residues */
typedef struct
   int
         begin,
         end;
} residue;
/* holds distance data */
typedef struct
   int
            atomOneResNumber;
   char
            atomOneType[gdLineLength];
   int
            atomTwoResNumber;
   char
            atomTwoType[gdLineLength];
   double
            ala2Distance,
            expError;
} disData;
/* holds chemical shift data */
typedef struct
   int
            resNum;
   char
            atom1Name[gdLineLength],
            atom2Name[gdLineLength],
            atom3Name[gdLineLength];
   double
            PAS[3][3],
            MF[3][3],
            alpha,
            beta,
            obsCS,
            delta,
            expError;
} csData;
/* holds dipolar splitting data */
typedef struct
            resNum;
   int
   char
            atom1Name[gdLineLength],
            atom2Name[gdLineLength];
   double
            dip,
            nuParallel,
            expError;
} dipData;
/* holds 2H quadrupolar splitting data */
typedef struct
   int
            resNum;
            atom1Name[gdLineLength],
   char
            atom2Name[gdLineLength];
   double
            quad,
            qcc,
            expError;
} cdData;
```

```
/* holds torsion angle limits */
typedef struct
             resNum:
   int
   char
            bondName[gdLineLength];
   double
            low,
            high;
} limit;
/* check to see if main() is including this file */
/* if so, declare variables extern */
#ifndef MAIN
#define WHO extern
#else
#define WHO
#endif
WHO atom
             *gAtoms,
             *gAtomsInitial,
             *gAtomsLowest,
             *gAtomsLastState;
WHO residue *gResidues;
WHO disData *gDisDatas;
WHO csData *gNDatas,
            *gCDatas,
            *gIDatas;
WHO dipData *gNCDatas,
             *gNHDatas,
             *gIHDatas;
WHO cdData
            *gCDDatas;
WHO limit
             *gLimits;
WHO int
            gNumLimits,
            gNumAtoms,
            gNumRes,
            gNumDisData,
            gNumNData,
            gNumCData,
            gNumIData,
            gNumNCData,
            gNumNHData,
            gNumIHData,
            gNumCDData,
            gCyclesAtT, /* number of cycles at one temperature */
            gCyclesForceT, /* number of successful moves at which
                               temperature is forced to change */
            gTCycles, /* number of temperature cycles */
                       /* if set to zero, go until zero numSuccess */
            gEquilSteps, /* number of attempted steps at the */
                          /* initial temperature */
            gHistoryFlag, /* 1 outputs history files, 0 does not */
            gMovePerHistory, /* number of moves for each history frame */
            gSeedFlag, /* 1 uses input as random seed, 0 uses time() */
            gOriFlag, /* 1 outputs orientation file, 0 does not */
            gMovePerOri, /* number of moves for each orientation */
gTrajFlag, /* 1 outputs trajectory file, 0 does not */
            gTrajRes, /* Residue number to be used in trajectory */
            gMovePerTraj, /* number of moves for each trajectory */
             *gNumMoveCompAtt, /* number of attempted */
                                   /* compensate moves/residue */
             *gNumMoveCompAcc, /* number of accepted */
                                   /* compensate moves/residue */
```

```
*gNumMoveTunnAtt, /* number of attempted */
                              /* tunneling moves/residue */
             *gNumMoveTunnAcc, /* number of accepted */
                              /* tunneling moves/residue */
             *gNumMoveTorsAtt, /* number of attempted */
                               /* torsion moves/residue */
             *gNumMoveTorsAcc; /* number of accepted */
                               /* torsion moves/residue */
WHO long
             gSRandSeed,
                              /* input random seed */
             gMaxRand; /* maximum long returned by random() */
WHO double
            gTemperature, /* Current temperature */
             gInitTemp, /* Initial temperature */
            gKBInitT, /* Initial kbt */
gTempFactor, /* factor for temperature reduction */
            gLambda[gdNumLambda], /* lambda values */
                                /* Ratio of compensating moves to total */
             gCompensateRatio,
                                /* moves */
                             /* Ratio of tunneling moves to total */
            gTunnelRatio,
                             /* moves */
             gTorsionRatio, /* Ratio of torsion moves to total moves */
            gAtomRatio; /* Ratio of atom moves to total moves */
            gCalcNCS,
WHO double
            gCalcCCS,
            gCalcICS,
            qCalcNC,
            gCalcNH,
            qCalcIH,
            gCalcCD,
            gCalcNCSP,
            gCalcCCSP,
            qCalcICSP,
            gCalcNCP,
            gCalcNHP,
            gCalcIHP,
            gCalcDISP,
            gCalcCDP,
            gCalcTotP;
#ifndef NORMTORC
WHO double gCalcE,
            gCalcEP;
            *gXArray,
WHO double
             *gYArray,
             *gZArray,
             *gXForce,
             *gYForce,
             *gZForce,
             *qXForceOldState,
             *gYForceOldState,
             *gZForceOldState,
            gDiffusion;
#endif
             *gTrajFile, /* output file for trajectories */
WHO FILE
             *gOriFile; /* output file for orientations */
#undef WHO
/* declaration of functions */
double CalcCCSP(int print);
double CalcCDP(int print);
double CalcDeltaR(void);
double CalcDisP(int print);
```

double CalcICSP(int print);

```
double CalcIHP(int print);
double CalcNCP(int print);
double CalcNCSP(int print);
double CalcNHP(int print);
void CalcNorm(double vec1[3],
              double vec2[3],
              double norm[3]);
void CalcOri(char bondType[],
              unsigned long int totalCalc,
              int print);
double CalcPenalty(double calc,
                    double obs,
                    double expError);
int CalcResPT(void);
void CalcTheta(double atom1[3],
               double atom2[3],
               double atom3[3],
               double theta[3]);
double CalcTorAngle(double atom1[3],
                     double atom2[3],
                     double atom3[3],
                     double atom4[3]);
void CalcTorsion(void);
double CalcTotP(int print);
void CopyCoord(atom *atomsIn,
               atom *atomsCopy);
void CopyXYZ(atom *atomsIn,
             atom *atomsCopy);
void DeclArray(void);
void DoRotation(double rotMat[3][3],
                double atomToRotate[3],
                double origin[3]);
double DotProd(double vec1[3],
               double vec2[3]);
void EulerMatrix(double q[4],
                 double rotMatrix[3][3]);
void FindAtom(int residueNumber,
              char atomToFind[],
              double coords[3],
              int *found);
double GaussRand(double width);
double GetMag(double low,
              double high);
void MF_LF(double sigmaMF[3][3],
           double theta[3],
           double sigmaLF[3][3]);
void MakeXYZArray(atom *atomsIn,
                   double *x,
                  double *y,
                   double *z);
void MatMult(double matrix1[3][3],
             double matrix2[3][3],
             double result[3][3]);
int Metropolis(double dPenalty);
void MotavgTensor(double tensorIn[3][3],
                   double motAvgBond[3],
                   double delta,
                   double tensorOut[3][3]);
void MoveAtoms(atom *atomsIn,
               double diffusion);
int MoveCompensate(int *resNum);
int MoveTunnel(int *resNum);
```

```
void Normalize(double vector[3]);
void OutputPDB(char *fileName,
               atom *outAtoms);
void PAS_MF(double sigmaPAS[3][3],
            double alpha,
            double beta,
            double sigmaMF[3][3]);
void PrintHelp(void);
int ReadCDData(char fileName[]);
int ReadCData(char fileName[]);
void ReadContFile(char fileName[]);
int ReadDisFile(char fileName[]);
void ReadFiles(char dirName[]);
int ReadIData(char fileName[]);
void ReadLamFile(char fileName[]);
int ReadLimFile(char fileName[]);
int ReadNCData(char fileName[]);
int ReadNData(char fileName[]);
int ReadNHData(char fileName[]);
void ReadPDBFile(char fileName[]);
int RotateAtoms(atom *atomsIn,
                int resNum,
                char torType[],
                double mag);
#ifdef NORMTORC
int main(int argc,
         char *argv[]);
#else
int torc_(char inDirName[],
          int *dirLength);
#endif
void Transpose(double matrixIn[3][3],
               double matrixOut[3][3]);
void Vectorize(double atom1[3],
               double atom2[3],
               double vector[3]);
File CalcCCSP.c
Calculates the penalty for the carbon chemical shift.
#include "Torc.h"
double CalcCCSP(int print)
   int
            resCount,
            dataCount,
            row,
            col,
            found;
   double
            atomC[3],
            atomN[3],
            atomO[3],
            PAS[3][3],
            alpha,
            beta,
            delta,
            MF[3][3],
            obsCS,
```

```
expError,
         theta[3],
         LF[3][3],
         sigmaAvg[3][3],
         motAvgBond[3],
         ca1[3],
         ca2[3],
         calcCS,
         csPenalty = 0.0,
         penalty;
gCalcCCS = -1.0;
for(dataCount = 0; dataCount < gNumCData; ++dataCount)</pre>
   resCount = gCDatas[dataCount].resNum - 1;
   for(row = X; row <= Z; ++row)</pre>
      for(col = X; col <= Z; ++col)</pre>
         PAS[row][col] = gCDatas[dataCount].PAS[row][col];
         MF[row][col] = gCDatas[dataCount].MF[row][col];
      }
  }
  alpha = gCDatas[dataCount].alpha;
  beta = gCDatas[dataCount].beta;
  obsCS = gCDatas[dataCount].obsCS;
  delta = gCDatas[dataCount].delta;
  expError = gCDatas[dataCount].expError;
  found = FALSE;
  if((resCount + 1) < gNumRes)</pre>
      FindAtom(resCount, gCDatas[dataCount].atom1Name, atomC, &found);
         FindAtom(resCount + 1, gCDatas[dataCount].atom2Name,
               atomN, &found);
      if(found)
         FindAtom(resCount, gCDatas[dataCount].atom3Name,
               atomO, &found);
  }
  if(!found)
      if(print)
         fprintf(stdout, "ccs %-4s%3d%1s = ccs not found\n",
               gAtoms(gResidues(resCount).begin).resName,
               gAtoms[gResidues[resCount].begin].resSeqNum,
               gAtoms(gResidues(resCount).begin).insertRes);
  }
  else
      CalcTheta(atomC, atomN, atomO, theta);
      PAS_MF(PAS, alpha, beta, MF);
      MF_LF(MF, theta, LF);
      if(delta == 0.0)
```

```
calcCS = LF[Z][Z];
         else
            FindAtom(resCount, "CA", ca1, &found);
             if(found && ((resCount + 1) < gNumRes))</pre>
                FindAtom(resCount + 1, "CA", ca2, &found);
             if(found)
                Vectorize(ca1, ca2, motAvgBond);
                Normalize (motAvgBond);
                MotavgTensor(LF, motAvgBond, delta, sigmaAvg);
                calcCS = sigmaAvg[Z][Z];
            else
                calcCS = LF[Z][Z];
         }
         penalty = CalcPenalty(calcCS, obsCS, expError);
         csPenalty += penalty;
         if(print)
             fprintf(stdout, "ccs %-4s%3d%1s = ",
                   gAtoms(gResidues(resCount).begin).resName,
                   gAtoms[gResidues[resCount].begin].resSeqNum,
                   gAtoms[gResidues[resCount].begin].insertRes);
            fprintf(stdout, "%10.4f %10.4f %10.4f",
                   calcCS,
                   obsCS,
                   calcCS - obsCS);
            if(fabs(calcCS - obsCS) <= expError)</pre>
                fprintf(stdout, " ");
                fprintf(stdout, "*");
            fprintf(stdout, "%10.4f\n", expError);
         }
         if(resCount == gTrajRes - 1)
            gCalcCCS = calcCS;
      }
   }
   if(print && gNumCData)
      fprintf(stdout, "\n");
   return(csPenalty);
File CalcCDP.c
Calculates the penalty for 2H quadrupole splittings.
#include "Torc.h"
double CalcCDP(int print)
   int
            found,
            resCount,
            dataCount;
   double
            cdPenalty = 0.0,
            atomC[3],
```

```
atomD[3],
         atomZ[3],
         vecCD[3],
         vecCZ[3],
         angle,
         calcQuad,
         obsQuad,
         expError,
         penalty;
gCalcCD = -1.0;
for(dataCount = 0; dataCount < gNumCDData; ++dataCount)</pre>
   resCount = gCDDatas[dataCount].resNum - 1;
   FindAtom(resCount, gCDDatas[dataCount].atom1Name, atomC, &found);
      FindAtom(resCount, gCDDatas[dataCount].atom2Name, atomD, &found);
   if(!found)
      if (print)
         fprintf(stdout,
               "cd %-4s%3d%1s = cd not found\n",
               gAtoms[gResidues[resCount].begin].resName,
               gAtoms[gResidues[resCount].begin].resSeqNum,
               gAtoms[gResidues[resCount].begin].insertRes);
  }
  else
   {
      obsQuad = gCDDatas[dataCount].quad;
      expError = gCDDatas[dataCount].expError;
      atomZ[X] = atomC[X];
      atomZ[Y] = atomC[Y];
      atomZ[Z] = atomC[Z] + 1.0;
      Vectorize(atomC, atomZ, vecCZ);
      Vectorize(atomC, atomD, vecCD);
      angle = DotProd(vecCD, vecCZ);
      calcQuad = 3.0 * DSQR(angle);
      calcQuad = calcQuad - 1.0;
      calcQuad = 0.75 * gCDDatas[dataCount].qcc * calcQuad;
      calcQuad = fabs(calcQuad);
      penalty = CalcPenalty(calcQuad, obsQuad, expError);
      cdPenalty += penalty;
      if(print)
         fprintf(stdout, "cd %-4s%3d%1s = ",
               gAtoms[gResidues[resCount].begin].resName,
               gAtoms[gResidues[resCount].begin].resSeqNum,
               gAtoms[gResidues[resCount].begin].insertRes);
         fprintf(stdout, "%10.4f %10.4f %10.4f",
               calcQuad,
               obsQuad,
               calcQuad - obsQuad);
         if(fabs(calcQuad - obsQuad) <= expError)</pre>
            fprintf(stdout, " ");
         else
            fprintf(stdout, "*");
```

```
fprintf(stdout, "%10.4f", expError);
fprintf(stdout, " angle = %5.1f\n", acos(angle) / gdRadPerDeg);
         if(resCount == gTrajRes - 1)
             gCalcCD = calcQuad;
      }
   }
   if(print && gNumCDData)
      fprintf(stdout, "\n");
   return(cdPenalty);
}
File CalcDeltaR.c
Calculates the total atomic dR and rmse between the original and refined
coordinates. Outputs both to stdout, but returns dR only.
#include "Torc.h"
double CalcDeltaR(void)
{
   int
            atomCount;
   double
           rmse,
            dR = 0.0;
   for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
      dR += DSQR(gAtomsInitial[atomCount].coords[X]
                - gAtoms[atomCount].coords[X])
          + DSQR(gAtomsInitial[atomCount].coords[Y]
               - gAtoms[atomCount].coords[Y])
          + DSQR(gAtomsInitial[atomCount].coords[Z]
                - gAtoms[atomCount].coords[2]);
   dR = sqrt(dR) / (double) gNumAtoms;
   rmse = dR * sqrt((double) gNumAtoms);
   fprintf(stdout, "dR of Refined to Original: %15.6e\n", dR);
   fprintf(stdout, "RMSE of Refined to Original: %15.6e\n", rmse);
   return(dR);
}
File CalcDisP.c
Calculate the penalty for atom distances.
#include "Torc.h"
#include <string.h>
double CalcDisP(int print)
   int
            found = FALSE,
            dataCount;
   double
            disPenalty = 0.0,
            atom1[3],
            atom2[3],
```

```
calcDis,
         obsDis,
         expError,
         penalty;
char
         disName [gdLineLength];
for(dataCount = 0; dataCount < gNumDisData; ++dataCount)</pre>
{
   FindAtom(gDisDatas[dataCount].atomOneResNumber - 1,
            gDisDatas[dataCount].atomOneType,
            atom1,
            &found):
   if(found)
      FindAtom(gDisDatas[dataCount].atomTwoResNumber - 1,
               gDisDatas[dataCount].atomTwoType,
               atom2,
               &found);
  if(!found)
      if(print)
         sprintf(disName, "%d%s-%d%s",
               gDisDatas[dataCount].atomOneResNumber,
               gDisDatas[dataCount].atomOneType,
               gDisDatas[dataCount].atomTwoResNumber,
               gDisDatas[dataCount].atomTwoType);
         if(strlen(disName) > 8) disName[8] = '\0';
         fprintf(stdout, "dis %-8s = dis not found\n", disName);
  }
  else
  {
      + DSQR(atom2[Z] - atom1[Z]));
      obsDis = gDisDatas[dataCount].ala2Distance;
      expError = gDisDatas[dataCount].expError;
      penalty = CalcPenalty(calcDis, obsDis, expError);
      disPenalty += penalty;
      if(print)
      {
         sprintf(disName, "%d%s-%d%s",
               gDisDatas[dataCount].atomOneResNumber,
               gDisDatas[dataCount].atomOneType,
               gDisDatas[dataCount].atomTwoResNumber,
               gDisDatas[dataCount].atomTwoType);
         if(strlen(disName) > 8) disName[8] = '\0';
         fprintf(stdout, "dis %-8s = %10.4f %10.4f %10.4f",
               disName,
               calcDis.
               obsDis,
               calcDis - obsDis);
         if(fabs(calcDis - obsDis) <= expError)</pre>
            fprintf(stdout, " ");
         else
            fprintf(stdout, "*");
         fprintf(stdout, "%10.4f\n", expError);
      }
  }
}
```

```
if(print && gNumDisData)
      fprintf(stdout, "\n");
   return(disPenalty);
}
File CalcICSP.c
Calculates the penalty for the indole nitrogen chemical shift.
#include "Torc.h"
double CalcICSP(int print)
{
   int
            resCount,
            dataCount,
            row,
            col,
            found;
  double
            atomN[3],
            atomC[3],
            atomH[3],
            PAS[3][3],
            alpha,
            beta,
            delta,
            MF[3][3],
            obsCS,
            expError,
            theta[3],
            LF[3][3],
            sigmaAvg[3][3],
            motAvgBond[3],
            cb[3],
            cg[3],
            calcCS,
            csPenalty = 0.0,
            penalty;
  gCalcICS = -1.0;
  for(dataCount = 0; dataCount < gNumIData; ++dataCount)</pre>
  {
     resCount = gIDatas[dataCount].resNum - 1;
     for(row = X; row <= Z; ++row)
         for(col = X; col <= Z; ++col)</pre>
            PAS[row][col] = gIDatas[dataCount].PAS[row][col];
*/
            MF[row][col] = gIDatas[dataCount].MF[row][col];
         }
     }
     alpha = gIDatas[dataCount].alpha;
     beta = gIDatas[dataCount].beta;
```

```
obsCS = gIDatas[dataCount].obsCS;
      delta = gIDatas[dataCount].delta;
      expError = gIDatas[dataCount].expError;
      FindAtom(resCount, gIDatas[dataCount].atom1Name, atomN, &found);
      if(found)
         FindAtom(resCount, gIDatas[dataCount].atom2Name, atomC, &found);
      if (found)
         FindAtom(resCount, gIDatas[dataCount].atom3Name, atomH, &found);
      if(!found)
         if(print)
            fprintf(stdout, "ics %-4s%3d%1s = ics not found\n",
                  gAtoms[gResidues[resCount].begin].resName,
                  gAtoms[gResidues[resCount].begin].resSeqNum,
                  gAtoms[gResidues[resCount].begin].insertRes);
      }
      else
         CalcTheta(atomN, atomH, atomC, theta);
/*
         PAS_MF(PAS, alpha, beta, MF);
*/
         MF_LF(MF, theta, LF);
         if(delta == 0.0)
            calcCS = LF[Z][Z];
         else
            FindAtom(resCount, "CB", cb, &found);
            if (found)
               FindAtom(resCount, "CG", cg, &found);
            if(found)
               Vectorize(cb, cg, motAvgBond);
               Normalize(motAvgBond);
               MotavgTensor(LF, motAvgBond, delta, sigmaAvg);
               calcCS = sigmaAvg[Z][Z];
            }
            else
               calcCS = LF[Z][Z];
         penalty = CalcPenalty(calcCS, obsCS, expError);
         csPenalty += penalty;
         if(print)
            fprintf(stdout, "ics %-4s%3d%1s = ",
                  gAtoms[gResidues[resCount].begin].resName,
                  gAtoms(gResidues(resCount).begin).resSeqNum,
                  gAtoms[gResidues[resCount].begin].insertRes);
            fprintf(stdout, "%10.4f %10.4f %10.4f",
                  calcCS,
                  obsCS,
                  calcCS - obsCS);
            if(fabs(calcCS - obsCS) <= expError)</pre>
               fprintf(stdout, " ");
            else
               fprintf(stdout, "*");
            fprintf(stdout, "%10.4f\n", expError);
         }
```

```
if(resCount == gTrajRes - 1)
             gCalcICS = calcCS;
      }
   }
   if(print && gNumIData)
      fprintf(stdout, "\n");
   return(csPenalty);
}
File CalcIHP.c
Calculates the penalty for the IH dipole splitting.
#include "Torc.h"
double CalcIHP(int print)
   int
             found,
             resCount,
             dataCount;
   double
             angle,
             calcDip,
             obsDip,
             expError,
             atomN[3],
             atomH[3],
             atomZ[3],
             vecNH[3],
             vecNZ[3],
             ihPenalty = 0.0,
             penalty;
   gCalcIH = -1.0;
   for(dataCount = 0; dataCount < gNumIHData; ++dataCount)</pre>
      resCount = gIHDatas[dataCount].resNum - 1;
      FindAtom(resCount, gIHDatas[dataCount].atomlName, atomN, &found);
      if (found)
          FindAtom(resCount, gIHDatas[dataCount].atom2Name, atomH, &found);
      if(!found)
          if(print)
             fprintf(stdout, "ih %-4s%3d%1s = ih not found\n",
                    gAtoms[gResidues[resCount].begin].resName,
                    gAtoms[gResidues[resCount].begin].resSeqNum,
                    gAtoms[gResidues[resCount].begin].insertRes);
      else
          obsDip = gIHDatas[dataCount].dip;
          expError = gIHDatas[dataCount].expError;
          atomZ[X] = atomN[X];
          \begin{array}{l} \text{atomZ}[Y] = \text{atomN}[Y]; \\ \text{atomZ}[Z] = \text{atomN}[Z] + 1.0; \end{array}
```

```
Vectorize(atomN, atomZ, vecNZ);
         Vectorize(atomN, atomH, vecNH);
          angle = DotProd(vecNH, vecNZ);
         calcDip = 3.0 * DSQR(angle);
          calcDip = calcDip - 1.0;
          calcDip = gIHDatas[dataCount].nuParallel * fabs(calcDip);
         penalty = CalcPenalty(calcDip, obsDip, expError);
         ihPenalty += penalty;
         if(print)
             fprintf(stdout, "ih %-4s%3d%1s = ",
                   gAtoms[gResidues[resCount].begin].resName,
                   gAtoms[gResidues[resCount].begin].resSeqNum,
                   gAtoms[gResidues[resCount].begin].insertRes);
             fprintf(stdout, "%10.4f %10.4f %10.4f",
                   calcDip,
                   obsDip,
                   calcDip - obsDip);
            if(fabs(calcDip - obsDip) <= expError)</pre>
                fprintf(stdout, " ");
            else
                fprintf(stdout, "*");
            fprintf(stdout, "%10.4f", expError);
            fprintf(stdout, " angle = %5.1f\n", acos(angle) / gdRadPerDeg);
         if(resCount == gTrajRes - 1)
            gCalcIH = calcDip;
      }
   }
   if(print && gNumIHData)
      fprintf(stdout, "\n");
   return(ihPenalty);
}
File CalcNCP.c
Calculates the penalty for the NC dipole splitting.
#include "Torc.h"
double CalcNCP(int print)
   int
            found,
            resCount,
            dataCount;
   double
            angle,
            calcDip,
            obsDip,
            expError,
            atomN[3],
            atomC[3],
            atomZ[3],
            vecNC[3],
            vecNZ[3],
            ncPenalty = 0.0,
```

```
penalty;
gCalcNC = -1.0;
for(dataCount = 0; dataCount < gNumNCData; ++dataCount)</pre>
   resCount = gNCDatas[dataCount].resNum - 1;
   found = FALSE;
   if(resCount > 0)
      FindAtom(resCount, gNCDatas[dataCount].atom1Name,
            atomN, &found);
      if (found)
         FindAtom(resCount - 1, gNCDatas[dataCount].atom2Name,
            atomC, &found);
  }
   if(!found)
      if(print)
         fprintf(stdout, "nc %-4s%3d%1s = nc not found\n",
               gAtoms[gResidues[resCount].begin].resName,
               gAtoms[gResidues[resCount].begin].resSeqNum,
               gAtoms[gResidues[resCount].begin].insertRes);
  }
  else
    , obsDip = gNCDatas[dataCount].dip;
      expError = gNCDatas[dataCount].expError;
      atomZ[X] = atomN[X];
      atomZ[Y] = atomN[Y];
      atomZ[Z] = atomN[Z] + 1.0;
      Vectorize(atomN, atomZ, vecNZ);
      Vectorize(atomN, atomC, vecNC);
      angle = DotProd(vecNC, vecNZ);
     calcDip = 3.0 * DSQR(angle);
      calcDip = calcDip - 1.0;
      calcDip = gNCDatas[dataCount].nuParallel * fabs(calcDip);
      penalty = CalcPenalty(calcDip, obsDip, expError);
      ncPenalty += penalty;
      if(print)
         fprintf(stdout, "nc %-4s%3d%1s = ",
               gAtoms[gResidues[resCount].begin].resName,
               gAtoms[gResidues[resCount].begin].resSeqNum,
               gAtoms(gResidues(resCount).begin).insertRes);
         fprintf(stdout, "%10.4f %10.4f %10.4f",
               calcDip,
               obsDip,
               calcDip - obsDip);
         if(fabs(calcDip - obsDip) <= expError)</pre>
            fprintf(stdout, " ");
            fprintf(stdout, "*");
         fprintf(stdout, "%10.4f", expError);
         fprintf(stdout, " angle = %5.1f\n", acos(angle) / gdRadPerDeg);
```

```
if(resCount == gTrajRes - 1)
             gCalcNC = calcDip;
      }
   }
   if(print && gNumNCData)
      fprintf(stdout, "\n");
   return(ncPenalty);
}
File CalcNCSP.c
Calculates the penalty for the nitrogen chemical shift.
#include "Torc.h"
double CalcNCSP(int print)
   int
            resCount,
             dataCount,
             row,
             col,
             found;
   double
            atomN[3],
            atomC[3],
             atomH[3],
            PAS[3][3],
            alpha,
            beta,
            delta,
            MF[3][3],
            obsCS,
            expError,
            theta[3],
            LF[3][3],
            sigmaAvg[3][3],
            motAvgBond[3],
            ca1[3],
            ca2[3],
            calcCS,
            csPenalty = 0.0,
            penalty;
   gCalcNCS = -1.0;
   for(dataCount = 0; dataCount < gNumNData; ++dataCount)</pre>
      resCount = gNDatas[dataCount].resNum - 1;
      for(row = X; row <= Z; ++row)</pre>
         for(col = X; col \leftarrow Z; ++col)
            PAS[row][col] = gNDatas[dataCount].PAS[row][col];
*/
            MF[row][col] = gNDatas[dataCount].MF[row][col];
```

```
alpha = gNDatas[dataCount].alpha;
beta = gNDatas[dataCount].beta;
obsCS = gNDatas[dataCount].obsCS;
delta = gNDatas[dataCount].delta;
expError = gNDatas[dataCount].expError;
found = FALSE;
if(resCount > 0)
{
   FindAtom(resCount, gNDatas[dataCount].atom1Name,
         atomN, &found);
   if(found)
      FindAtom(resCount - 1, gNDatas[dataCount].atom2Name,
         atomC, &found);
   if (found)
      FindAtom(resCount, gNDatas[dataCount].atom3Name,
         atomH, &found);
}
if(!found)
   if(print)
      fprintf(stdout, "ncs %-4s%3d%1s = ncs not found\n",
            gAtoms(gResidues(resCount).begin).resName,
            gAtoms[gResidues[resCount].begin].resSeqNum,
            gAtoms[gResidues[resCount].begin].insertRes);
}
else
{
   CalcTheta(atomN, atomC, atomH, theta);
   PAS_MF(PAS, alpha, beta, MF);
  MF_LF(MF, theta, LF);
   if(delta == 0.0)
      calcCS = LF[Z][Z];
   else
      FindAtom(resCount, "CA", ca1, &found);
      if(found && ((resCount + 1) < gNumRes))</pre>
         FindAtom(resCount + 1, "CA", ca2, &found);
      if(found)
         Vectorize(ca1, ca2, motAvgBond);
         Normalize(motAvgBond);
         MotavgTensor(LF, motAvgBond, delta, sigmaAvg);
         calcCS = sigmaAvg[Z][Z];
      else
         calcCS = LF[Z][Z];
   penalty = CalcPenalty(calcCS, obsCS, expError);
   csPenalty += penalty;
   if(print)
      fprintf(stdout, "ncs %-4s%3d%1s = ",
            gAtoms[gResidues[resCount].begin].resName,
```

```
gAtoms[gResidues[resCount].begin].resSeqNum,
                   gAtoms[gResidues[resCount].begin].insertRes);
             fprintf(stdout, "%10.4f %10.4f %10.4f",
                   calcCS,
                   obsCS,
                   calcCS - obsCS);
            if(fabs(calcCS - obsCS) <= expError)</pre>
                fprintf(stdout, " ");
                fprintf(stdout, "*");
            fprintf(stdout, "%10.4f\n", expError);
         }
         if(resCount == gTrajRes - 1)
            gCalcNCS = calcCS;
      }
   }
   if (print && gNumNData)
      fprintf(stdout, "\n");
   return(csPenalty);
}
File CalcNHP.c
Calculates the penalty for the NH dipole splitting.
#include "Torc.h"
double CalcNHP(int print)
   int
            found,
            resCount,
            dataCount;
   double
            angle,
            calcDip,
            obsDip,
            expError,
            atomN[3],
            atomH[3],
            atomZ[3],
            vecNH[3],
            vecNZ[3],
            nhPenalty = 0.0,
            penalty;
  gCalcNH = -1.0;
   for(dataCount = 0; dataCount < gNumNHData; ++dataCount)</pre>
   {
      resCount = gNHDatas[dataCount].resNum - 1;
      FindAtom(resCount, gNHDatas[dataCount].atom1Name, atomN, &found);
      if(found)
         FindAtom(resCount, gNHDatas[dataCount].atom2Name, atomH, &found);
      if(!found)
         if(print)
            fprintf(stdout, "nh %-4s%3d%1s = nh not found\n",
                  gAtoms[gResidues[resCount].begin].resName,
```

```
gAtoms[gResidues[resCount].begin].insertRes);
      }
      else
         obsDip = gNHDatas[dataCount].dip;
         expError = gNHDatas[dataCount].expError;
         atomZ[X] = atomN[X];
         atomZ[Y] = atomN[Y];
         atomZ[Z] = atomN[Z] + 1.0;
         Vectorize(atomN, atomZ, vecNZ);
         Vectorize(atomN, atomH, vecNH);
         angle = DotProd(vecNH, vecNZ);
         calcDip = 3.0 * DSQR(angle);
         calcDip = calcDip - 1.0;
         calcDip = gNHDatas(dataCount).nuParallel * fabs(calcDip);
         penalty = CalcPenalty(calcDip, obsDip, expError);
         nhPenalty += penalty;
         if (print)
         {
             fprintf(stdout, "nh %-4s%3d%1s = ",
                   gAtoms[gResidues[resCount].begin].resName,
                   gAtoms[gResidues[resCount].begin].resSeqNum,
                   gAtoms[gResidues[resCount].begin].insertRes);
             fprintf(stdout, "%10.4f %10.4f %10.4f",
                   calcDip,
                   obsDip,
                   calcDip - obsDip);
             if(fabs(calcDip - obsDip) <= expError)</pre>
                fprintf(stdout, " ");
             else
                fprintf(stdout, "*");
             fprintf(stdout, "%10.4f", expError);
fprintf(stdout, " angle = %5.1f\n", acos(angle) / gdRadPerDeg);
         if(resCount == gTrajRes - 1)
            gCalcNH = calcDip;
      }
   }
   if (print && gNumNHData)
      fprintf(stdout, "\n");
   return(nhPenalty);
File CalcNorm.c
Calculates the normal of two vectors.
#include "Torc.h"
void CalcNorm(double vec1[3],
              double vec2[3],
               double norm[3])
```

gAtoms[gResidues[resCount].begin].resSeqNum,

```
{
   norm[X] = (vec1[Y] * vec2[Z]) - (vec2[Y] * vec1[Z]);
   norm[Y] = (vec1[Z] * vec2[X]) - (vec2[Z] * vec1[X]);
   norm[Z] = (vec1[X] * vec2[Y]) - (vec2[X] * vec1[Y]);
File CalcOri.c
Calculates the N-H and C-O bond orientations relative to Z.
#include "Torc.h"
#include <string.h>
void CalcOri(char bondType[],
              unsigned long int totalCalc,
              int print)
   int
             resCount,
             found;
   static int firstTime = TRUE;
   char
             atomlType[gdLineLength],
             atom2AType[gdLineLength],
             atom2BType[gdLineLength],
             atom3Type[gdLineLength];
   double
             atom1[3],
             atom2[3],
             atom3[3],
             atomZ[3],
             vec1Z[3],
             vec12[3],
             vec13[3],
             normal[3],
             planeAngle,
             bondAngle;
   if(strcmp(bondType, "N-H") == 0)
      sprintf(atom1Type, "N");
      sprintf(atom2AType, "HN");
sprintf(atom2BType, "H");
sprintf(atom3Type, "CA");
   }
   if(strcmp(bondType, "C-O") == 0)
      sprintf(atom1Type, "C");
      sprintf(atom2AType, "0");
sprintf(atom2BType, "0");
      sprintf(atom3Type, "CA");
   if(gOriFlag && !firstTime)
      fprintf(gOriFile, "%i\t%s", totalCalc, bondType);
   for(resCount = 0; resCount < gNumRes; ++resCount)</pre>
      FindAtom(resCount, atomlType, atoml, &found);
      if (found)
         FindAtom(resCount, atom2AType, atom2, &found);
         if(!found)
```

```
FindAtom(resCount, atom2BType, atom2, &found);
   if (found)
      FindAtom(resCount, atom3Type, atom3, &found);
   if (found)
   {
      atomZ[X] = atom1[X];
      atomZ[Y] = atom1[Y];
      atomZ[Z] = atom1[Z] + 1.0;
      Vectorize(atom1, atomZ, vec1Z);
Vectorize(atom1, atom2, vec12);
      Vectorize(atom1, atom3, vec13);
      CalcNorm(vec12, vec13, normal);
      planeAngle = acos(DotProd(normal, vec1Z)) / gdRadPerDeg;
      bondAngle = acos(DotProd(vec12, vec12)) / gdRadPerDeg;
      if(strcmp(atom1Type, "N") == 0)
         planeAngle = planeAngle - 90.0;
      if(strcmp(atom1Type, "C") == 0)
         planeAngle = 90.0 - planeAngle;
      if(gOriFlag)
         if(firstTime)
            fprintf(gOriFile, "\t%d",
                  gAtoms(gResidues(resCount).begin).resSeqNum);
            fprintf(gOriFile, "\t%.1f", planeAngle);
      }
      if(print)
         fprintf(stdout, "%-4s%3d%1s %s",
                  gAtoms[gResidues[resCount].begin].resName,
                  gAtoms[gResidues[resCount].begin].resSeqNum,
                  gAtoms[gResidues[resCount].begin].insertRes,
                  bondType);
         if(planeAngle < -3.0)
            fprintf(stdout, "
                                    out");
         else if(planeAngle > 3.0)
            fprintf(stdout, "
                                     in");
         else
            fprintf(stdout, " parallel");
         fprintf(stdout, " %6.1f", planeAngle);
         if(bondAngle > 93.0)
            fprintf(stdout, "
                                 down");
         else if(bondAngle < 87.0)
            fprintf(stdout, "
                                   up");
         else
            fprintf(stdout, "
                                 perp");
         fprintf(stdout, "\n");
     }
   }
if(gOriFlag)
   fprintf(gOriFile, "\n");
```

```
if(firstTime)
      firstTime = FALSE;
}
File CalcPenalty.c
Calculates the penalty.
#include "Torc.h"
#undef ldFLAT
#undef ldPARABOLIC
#define ldFLAT
*/
#define ldPARABOLIC
double CalcPenalty(double calc,
                   double obs,
                   double expError)
   double penalty;
#ifdef ldFLAT
  double errorLimit,
            amplitude;
   errorLimit = fabs(calc - obs) - expError;
#endif
/* keep
   amplitude = gTemperature * gdBoltzmann / DSQR(expError);
  amplitude = gKBInitT / DSQR(expError);
#ifdef ldFLAT
   amplitude = 1.0 / DSQR(expError);
  penalty = (errorLimit <= 0.0) ? 0.0 : 0.5 * amplitude * DSQR(errorLimit);</pre>
  return(penalty);
#endif
#ifdef ldPARABOLIC
  penalty = 0.5 * DSQR((calc - obs) / expError);
  return(penalty);
#endif
#undef ldFLAT
#undef ldPARABOLIC
File CalcResPT.c
Calculates residues per turn and pitch.
#include "Torc.h"
int CalcResPT(void)
   typedef struct
```

```
int
             resNum;
   double
             ca[3];
} caAtom;
         *caAtoms;
caAtom
double
        resPerTurn,
          pitch,
          totRPT = 0.0,
          totPitch = 0.0,
          atom1[3],
          atom2[3],
          atom3[3],
          vector1[3],
          vector2[3],
          avgDelta,
          angle;
int
          resCount,
          caCount,
          numCA = 0,
          numCalc = 0,
          found,
          linear;
for(resCount = 0; resCount < gNumRes; ++resCount)</pre>
   FindAtom(resCount, "CA", atom1, &found);
   if(found)
      ++numCA;
caAtoms = (caAtom *) malloc(numCA * sizeof(caAtom));
if(caAtoms == (caAtom *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "CalcResPT\n");
fprintf(stderr, "\n");
   exit(1);
}
linear = TRUE;
caCount = 0;
for(resCount = 0; resCount < gNumRes; ++resCount)</pre>
   FindAtom(resCount, "CA", caAtoms[caCount].ca, &found);
   if(found)
      if(caCount > 0)
          if(caAtoms[caCount - 1].resNum + 1 != resCount)
             linear = FALSE;
      caAtoms[caCount].resNum = resCount;
      ++caCount;
   if(!linear)
      break;
}
if(numCA < 3)
    fprintf(stdout, "\n***Need at least three CA.***\n"); fprintf(stdout, "***I cannot calculate Residues Per Turn.***\n\n"); 
   return(0);
```

```
if(!linear)
   fprintf(stdout, "\n***CA must be continuous.***\n");
   fprintf(stdout, "***I cannot calculate Residues Per Turn.***\n\n");
   return(0);
fprintf(stdout, "\n");
fprintf(stdout, "%33s %15s\n", "DeltaZ", "DeltaZ");
fprintf(stdout, "%6s %9s", "Res #", "CA[Z]");
fprintf(stdout, "%9s %7s", "Res-Res", "n-(n-1)");
fprintf(stdout, "%7s %7s", "Res-Res", "n-(n-2)");
fprintf(stdout, " %7s %5s\n", "Res/Trn", "Pitch");
fprintf(stdout, "%6s %7s", "-----", "----");
fprintf(stdout, "%9s %7s", "-----", "-----");
fprintf(stdout, "%7s %7s", "----", "-----");
fprintf(stdout, " %7s %5s\n", "----");
caCount = 1;
resCount = caAtoms[caCount].resNum - 1;
fprintf(stdout, "%-4s%3d%1s %7.2f\n",
      gAtoms[gResidues[resCount].begin].resName,
       gAtoms[gResidues[resCount].begin].resSeqNum,
      gAtoms[gResidues[resCount].begin].insertRes,
      caAtoms[caCount - 1].ca[Z]);
for(caCount = 1; caCount < numCA - 1; ++caCount)</pre>
{
   resCount = caAtoms[caCount].resNum;
   atom1[X] = caAtoms[caCount - 1].ca[X];
atom1[Y] = caAtoms[caCount - 1].ca[Y];
   atom1[Z] = caAtoms[caCount].ca[Z];
   atom2[X] = caAtoms[caCount].ca[X];
   atom2[Y] = caAtoms[caCount].ca[Y];
   atom2[Z] = caAtoms[caCount].ca[Z];
   atom3[X] = caAtoms[caCount + 1].ca[X];
   atom3[Y] = caAtoms[caCount + 1].ca[Y];
   atom3[Z] = caAtoms[caCount].ca[Z];
   Vectorize(atom2, atom1, vector1);
   Vectorize(atom2, atom3, vector2);
   angle = acos(DotProd(vector1, vector2));
   resPerTurn = (2.0 * gdPi) / (gdPi - fabs(angle));
   avgDelta = fabs(caAtoms[caCount + 1].ca[Z] -
          caAtoms[caCount - 1].ca[Z]) / 2.0;
   pitch = resPerTurn * avgDelta;
   totRPT += resPerTurn;
   totPitch += pitch;
   ++numCalc;
   fprintf(stdout, "%-4s%3d%1s %7.2f",
          gAtoms[gResidues[resCount].begin].resName,
          gAtoms[gResidues[resCount].begin].resSeqNum,
          gAtoms[gResidues[resCount].begin].insertRes,
          caAtoms[caCount].ca[Z]);
   fprintf(stdout, " %5i-%3i", caCount, caCount + 1);
```

```
fprintf(stdout, " %6.2f",
             caAtoms[caCount].ca[Z] - caAtoms[caCount - 1].ca[Z]);
       if(caCount > 1)
       {
          fprintf(stdout, " %4i-%3i", caCount - 1, caCount + 1);
fprintf(stdout, " %6.2f",
                 caAtoms[caCount].ca[Z] - caAtoms[caCount - 2].ca[Z]);
          fprintf(stdout, " %6.1f %7.1f\n", resPerTurn, pitch);
      }
      else
          fprintf(stdout, " %22.1f %7.1f\n", resPerTurn, pitch);
   caCount = numCA - 1;
   fprintf(stdout, "%-4s%3d%1s %7.2f",
          gAtoms[gResidues[resCount + 1].begin].resName,
          gAtoms[gResidues[resCount + 1].begin].resSeqNum,
          gAtoms[gResidues[resCount + 1].begin].insertRes,
          caAtoms[caCount].ca[Z]);
   fprintf(stdout, " %5i-%3i", caCount, caCount + 1);
fprintf(stdout, " %6.2f",
          caAtoms[caCount].ca[Z] - caAtoms[caCount - 1].ca[Z]);
   if(((caCount + 1) % 2) != 0)
       fprintf(stdout, " %4i-%3i", caCount - 1, caCount + 1);
      fprintf(stdout, " %6.2f\n",
             caAtoms[caCount].ca[Z] - caAtoms[caCount - 2].ca[Z]);
   else
      fprintf(stdout, "\n");
   fprintf(stdout, "Average Residues/Turn: %5.1f\n", totRPT / numCalc);
fprintf(stdout, "Average Pitch: %5.1f\n", totPitch / numCalc);
   fprintf(stdout, "\n");
   free (caAtoms);
   return(1);
File CalcTheta.c
Calculates the theta values needed for rotating the chemical shift tensor
from the molecular frame to the laboratory frame.
#include "Torc.h"
void CalcTheta(double atom1[3],
                double atom2[3],
                double atom3[3],
                 double theta[3])
   double
             vec12[3],
             vec13[3],
             x[3],
             y[3],
             z[3],
             yprime[3],
             sinYGamma,
             cosYGamma,
             yGamma;
```

```
Vectorize(atom1, atom2, vec12);
   Vectorize(atom1, atom3, vec13);
   CalcNorm(vec12, vec13, y);
   Normalize(y);
   z[X] = vec12[X];
   z[Y] = vec12[Y];
   z[Z] = vec12[Z];
   Normalize(z);
   CalcNorm(y, z, x);
   Normalize(x);
   yGamma = acos(z[Y]/sqrt(DSQR(z[X]) + DSQR(z[Y]))) * (double) SIGN(z[X]);
   sinYGamma = sin(yGamma);
   cosYGamma = cos(yGamma);
   yprime[X] = (y[X] * cosYGamma) - (y[Y] * sinYGamma);
   yprime[Y] = (y[X] * sinYGamma) + (y[Y] * cosYGamma);
   yprime[Z] = y[Z];
   theta[ONE] = acos(yprime[X]) * (double) SIGN(y[Z]);
   theta[TWO] = acos(z[Z]);
   theta[THREE] = yGamma + (90.0 * gdRadPerDeg);
}
File CalcTorAngle.c
Calculates the torsion angle for four atoms.
#include "Torc.h"
double CalcTorAngle(double atom1[3],
                     double atom2[3],
                     double atom3[3],
                     double atom4[3])
   double
            vec21[3],
            vec23[3],
             vec34[3],
            norm123[3],
            norm234[3],
            crossNorm[3],
             angle,
             crossAngle;
   Vectorize(atom2, atom1, vec21);
   Vectorize(atom2, atom3, vec23);
   Vectorize(atom3, atom4, vec34);
   CalcNorm(vec23, vec21, norm123);
CalcNorm(vec23, vec34, norm234);
   CalcNorm(norm123, norm234, crossNorm);
   angle = DotProd(norm123, norm234);
   if(fabs(angle) > 1.0)
      angle = -1.0;
```

```
angle = acos(angle);
   crossAngle = DotProd(vec23, crossNorm);
   if(crossAngle < 0.0)
     return(-angle);
   else
      return(angle);
}
File CalcTorsion.c
Calculates the (phi, psi, omega, x1, x2, x3) torsion angles of a peptide.
This function uses CalcTorAngle to actually calculate individual torsion
angles.
#include "Torc.h"
void CalcTorsion(void)
  double
            angle,
            atom1[3],
            atom2[3],
            atom3[3],
            atom4[3];
            residueCount = 0,
   int
            found;
   fprintf(stdout, " Residue
fprintf(stdout, " X1
                                  Phi
                                            Psi
                                                      Omega");
                                  X2
                                             х3
                                                       X4\n");
   fprintf(stdout, "--
                                                          --");
   fprintf(stdout, "
                                                       ----\n");
   fprintf(stdout, "%4s%4d%1s %8s",
         gAtoms[gResidues[residueCount].begin].resName,
         gAtoms[gResidues[residueCount].begin].resSeqNum,
         gAtoms[gResidues[residueCount].begin].insertRes,
         "-- ");
   for(residueCount = 0; residueCount < gNumRes; ++residueCount)</pre>
   {
      if(residueCount + 1 < gNumRes)</pre>
      {
         FindAtom(residueCount, "N", atom1, &found);
         if(found)
            FindAtom(residueCount, "CA", atom2, &found);
         if (found)
            FindAtom(residueCount, "C", atom3, &found);
         if (found)
            FindAtom(residueCount + 1, "N", atom4, &found);
            angle = CalcTorAngle(atom1, atom2, atom3, atom4);
            fprintf(stdout, " %8.2f", angle / gdRadPerDeg);
         else
            fprintf(stdout, "%10s", "-- ");
      }
      else
         fprintf(stdout, "%10s", "-- ");
      if(residueCount + 1 < gNumRes)</pre>
```

```
{
   FindAtom(residueCount, "CA", atom1, &found);
   if(found)
      FindAtom(residueCount, "C", atom2, &found);
   if(found)
      FindAtom(residueCount + 1, "N", atom3, &found);
      FindAtom(residueCount + 1, "CA", atom4, &found);
   if (found)
   {
      angle = CalcTorAngle(atom1, atom2, atom3, atom4);
      fprintf(stdout, "%1s %8.2f", " ", angle / gdRadPerDeg);
   else
      fprintf(stdout, "%10s", "-- ");
}
else
   fprintf(stdout, "%10s", "-- ");
FindAtom(residueCount, "N", atom1, &found);
if (found)
   FindAtom(residueCount, "CA", atom2, &found);
if (found)
   FindAtom(residueCount, "CB", atom3, &found);
if (found)
   FindAtom(residueCount, "CG", atom4, &found);
   if(!found)
      FindAtom(residueCount, "CG1", atom4, &found);
3
if (found)
   angle = CalcTorAngle(atom1, atom2, atom3, atom4);
   fprintf(stdout, "%1s %8.2f", " ", angle / gdRadPerDeg);
else
   fprintf(stdout, "%10s", "-- ");
FindAtom(residueCount, "CA", atom1, &found);
   FindAtom(residueCount, "CB", atom2, &found);
if (found)
   FindAtom(residueCount, "CG", atom3, &found);
   if(!found)
      FindAtom(residueCount, "CG1", atom3, &found);
if (found)
   FindAtom(residueCount, "CD", atom4, &found);
   if(!found)
      FindAtom(residueCount, "CD1", atom4, &found);
if (found)
   angle = CalcTorAngle(atom1, atom2, atom3, atom4);
   fprintf(stdout, "%1s %8.2f", " ", angle / gdRadPerDeg);
else
   fprintf(stdout, "%10s", "-- ");
FindAtom(residueCount, "CB", atom1, &found);
```

```
FindAtom(residueCount, "CG", atom2, &found);
         if(!found)
             FindAtom(residueCount, "CG1", atom2, &found);
      if (found)
         FindAtom(residueCount, "CD", atom3, &found);
         if(!found)
             FindAtom(residueCount, "CD1", atom3, &found);
      if (found)
      {
         FindAtom(residueCount, "NE", atom4, &found);
         if(!found)
             FindAtom(residueCount, "NE1", atom4, &found);
      if (found)
         angle = CalcTorAngle(atom1, atom2, atom3, atom4);
fprintf(stdout, "%1s %8.2f\n", " ", angle / gdRadPerDeg);
         fprintf(stdout, "%10s\n", "-- ");
      if(residueCount + 1 < gNumRes)</pre>
         fprintf(stdout, "%4s%4d%1s",
                gAtoms[gResidues[residueCount + 1].begin].resName,
                gAtoms[gResidues[residueCount + 1].begin].resSeqNum,
                gAtoms[gResidues[residueCount + 1].begin].insertRes);
         FindAtom(residueCount, "C", atom1, &found);
         if (found)
             FindAtom(residueCount + 1, "N", atom2, &found);
         if(found)
             FindAtom(residueCount + 1, "CA", atom3, &found);
         if(found)
             FindAtom(residueCount + 1, "C", atom4, &found);
         if(found)
         {
             angle = CalcTorAngle(atom1, atom2, atom3, atom4);
             fprintf(stdout, " %8.2f", angle / gdRadPerDeg);
         else
             fprintf(stdout, " %8s", "-- ");
      }
   }
}
File CalcTotP.c
Calculates the total penalty of the refined structure.
#include "Torc.h"
double CalcTotP(int print)
{
   static int printNum = 1;
   double
            totPenalty = 0.0,
            penaltyNCS,
```

if (found)

```
penaltyCCS,
             penaltyICS,
             penaltyNC,
            penaltyNH,
            penaltyIH,
             penaltyDIS,
            penaltyCD;
#ifndef NORMTORC
   double
            penaltyE;
   double
             etorc_(double x[], double y[], double z[],
                    double fX[], double fY[], double fZ[]);
#endif
   if(print)
      fprintf(stdout, "%17s calc
fprintf(stdout, "%17s-----
                                         obs
                                                     calc-obs expError\n", " ");
                                                                 ----\n", " ");
   penaltyNCS = CalcNCSP(print);
   totPenalty = gLambda[NCS] * penaltyNCS;
   penaltyCCS = CalcCCSP(print);
   totPenalty += gLambda[CCS] * penaltyCCS;
   penaltyICS = CalcICSP(print);
   totPenalty += gLambda[ICS] * penaltyICS;
   penaltyNC = CalcNCP(print);
   totPenalty += gLambda[NC] * penaltyNC;
   penaltyNH = CalcNHP(print);
   totPenalty += gLambda[NH] * penaltyNH;
penaltyIH = CalcIHP(print);
totPenalty += gLambda[IH] * penaltyIH;
   penaltyDIS = CalcDisP(print);
   totPenalty += gLambda[DIS] * penaltyDIS;
   penaltyCD = CalcCDP(print);
   totPenalty += gLambda[CD] * penaltyCD;
#ifndef NORMTORC
/* CHARMM is ssllooww. This is to speed up the dihedral refinement. */
   if(gLambda[E] == 0.0)
      penaltyE = 0.0;
   else
      penaltyE = etorc_(gXArray, gYArray, gZArray,
                          gXForce, gYForce, gZForce);
   gCalcE = penaltyE;
   totPenalty += (gLambda[E] * penaltyE);
#endif
   gCalcNCSP = gLambda[NCS] * penaltyNCS;
   gCalcCCSP = gLambda[CCS] * penaltyCCS;
   gCalcICSP = gLambda[ICS] * penaltyICS;
   gCalcNCP = gLambda[NC] * penaltyNC;
   gCalcNHP = gLambda[NH] * penaltyNH;
   gCalcIHP = gLambda[IH] * penaltyIH;
gCalcDISP = gLambda[DIS] * penaltyDIS;
   gCalcCDP = gLambda[CD] * penaltyCD;
#ifndef NORMTORC
   gCalcEP = gLambda[E] * penaltyE;
#endif
   gCalcTotP = totPenalty;
```

```
if(print)
       fprintf(stdout, ":%d
                                      penalty
                                                    lambda
                                                               penalty\n",
             printNum);
       fprintf(stdout, ":%d NCS %10.4f %10.4f %10.4f\n",
             printNum, penaltyNCS, gLambda[NCS], penaltyNCS * gLambda[NCS]);
       fprintf(stdout, ":%d CCS %10.4f %10.4f %10.4f\n",
       printNum, penaltyCCS, gLambda[CCS], penaltyCCS * gLambda[CCS]); fprintf(stdout, ":%d ICS %10.4f %10.4f %10.4f\n",
             printNum, penaltyICS, gLambda[ICS], penaltyICS * gLambda[ICS]);
       fprintf(stdout, ":%d NC %10.4f %10.4f %10.4f\n",
       printNum, penaltyNC, gLambda[NC], penaltyNC * gLambda[NC]);
fprintf(stdout, ":%d NH %10.4f %10.4f %10.4f\n",
             printNum, penaltyNH, gLambda[NH], penaltyNH * gLambda[NH]);
      fprintf(stdout, ":%d IH %10.4f %10.4f %10.4f\n",
      printNum, penaltyIH, gLambda[IH], penaltyIH * gLambda[IH]);
fprintf(stdout, ":%d DIS %10.4f %10.4f %10.4f\n",
             printNum, penaltyDIS, gLambda[DIS], penaltyDIS * gLambda[DIS]);
       fprintf(stdout, ":%d CD %10.4f %10.4f %10.4f\n",
            printNum, penaltyCD, gLambda[CD], penaltyCD * gLambda[CD]);
#ifndef NORMTORC
      fprintf(stdout, ":%d E %10.4f %10.4f %10.4f\n",
             printNum, penaltyE, gLambda[E], penaltyE * gLambda[E]);
#endif
       fprintf(stdout, ":%d
                                                           ----\n",
             printNum);
       fprintf(stdout, ":%d total
                                                           %10.4f\n",
      printNum, totPenalty);
fprintf(stdout, ":%d\n\n", printNum);
      ++printNum;
   return(totPenalty);
}
File CopyCoord.c
Copies a molecule.
#include "Torc.h"
void CopyCoord(atom *atomsIn,
                atom *atomsCopy)
{
   int atomCount;
   for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
      atomsCopy[atomCount] = atomsIn[atomCount];
}
File CopyXYZ.c
Copies the XYZ coordinates of a molecule.
#include "Torc.h"
void CopyXYZ (atom *atomsIn,
              atom *atomsCopy)
   int
        atomCount;
```

```
for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
      atomsCopy[atomCount].coords[X] = atomsIn[atomCount].coords[X];
      atomsCopy[atomCount].coords[Y] = atomsIn[atomCount].coords[Y];
      atomsCopy[atomCount].coords[Z] = atomsIn[atomCount].coords[Z];
}
File DeclArray.c
Declares the necessary memory for the global arrays.
#include "Torc.h"
void DeclArray(void)
{
   int
          count;
   gAtomsInitial = (atom *) malloc(gNumAtoms * sizeof(atom));
   if(gAtomsInitial == (atom *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gAtomsInitial\n");
      fprintf(stderr, "\n");
      exit(1);
   }
   gAtomsLowest = (atom *) malloc(gNumAtoms * sizeof(atom));
   if(gAtomsLowest == (atom *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
      fprintf(stderr, "DeclArray - Setting up gAtomsLowest\n");
      fprintf(stderr, "\n");
      exit(1);
   gAtomsLastState = (atom *) malloc(gNumAtoms * sizeof(atom));
   if(gAtomsLastState == (atom *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gAtomsLastState\n");
      fprintf(stderr, "\n");
      exit(1);
#ifndef NORMTORC
   gXArray = (double *) malloc(2 * gNumAtoms * sizeof(double));
   if(gXArray == (double *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gXArray\n");
fprintf(stderr, "\n");
      exit(1);
   }
   gYArray = (double *) malloc(2 * gNumAtoms * sizeof(double));
```

```
if(gYArray == (double *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gYArray\n");
   fprintf(stderr, "\n");
   exit(1);
gZArray = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gZArray == (double *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "Declarray - Setting up gZArray\n");
   fprintf(stderr, "\n");
   exit(1);
}
gXForce = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gXForce == (double *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gXForce\n");
   fprintf(stderr, "\n");
   exit(1);
}
gYForce = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gYForce == (double *) NULL)
   fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "DeclArray - Setting up gYForce\n");
   fprintf(stderr, "\n");
   exit(1);
gZForce = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gZForce == (double *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gZForce\n");
fprintf(stderr, "\n");
   exit(1);
}
gXForceOldState = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gXForceOldState == (double *) NULL)
{
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "DeclArray - Setting up gXForceOldState\n");
   fprintf(stderr, "\n");
   exit(1);
gYForceOldState = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gYForceOldState == (double *) NULL)
```

```
fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "DeclArray - Setting up gYForceOldState\n");
   fprintf(stderr, "\n");
   exit(1);
gZForceOldState = (double *) malloc(2 * gNumAtoms * sizeof(double));
if(gZForceOldState == (double *) NULL)
   fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gZForceOldState\n");
   fprintf(stderr, "\n");
   exit(1);
}
gNumMoveCompAtt = (int *) malloc(gNumRes * sizeof(int));
if(gNumMoveCompAtt == (int *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "DeclArray - Setting up gNumMoveCompAtt\n");
   fprintf(stderr, "\n");
   exit(1);
gNumMoveCompAcc = (int *) malloc(gNumRes * sizeof(int));
if(gNumMoveCompAcc == (int *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gNumMoveCompAcc\n");
   fprintf(stderr, "\n");
   exit(1);
}
gNumMoveTunnAtt = (int *) malloc(gNumRes * sizeof(int));
if(gNumMoveTunnAtt == (int *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "DeclArray - Setting up gNumMoveTunnAtt\n");
   fprintf(stderr, "\n");
   exit(1);
}
gNumMoveTunnAcc = (int *) malloc(gNumRes * sizeof(int));
if(gNumMoveTunnAcc == (int *) NULL)
{
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "DeclArray - Setting up gNumMoveTunnAcc\n");
   fprintf(stderr, "\n");
   exit(1);
gNumMoveTorsAtt = (int *) malloc(gNumRes * sizeof(int));
if(gNumMoveTorsAtt == (int *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
```

```
fprintf(stderr, "DeclArray - Setting up gNumMoveTorsAtt\n");
      fprintf(stderr, "\n");
      exit(1);
   gNumMoveTorsAcc = (int *) malloc(gNumRes * sizeof(int));
   if(gNumMoveTorsAcc == (int *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
      fprintf(stderr, "DeclArray - Setting up gNumMoveTorsAcc\n");
      fprintf(stderr, "\n");
      exit(1);
   }
   for(count = 0; count < gNumRes; ++count)</pre>
      gNumMoveCompAtt[count] = 0;
      gNumMoveCompAcc[count] = 0;
      gNumMoveTunnAtt[count] = 0;
      gNumMoveTunnAcc[count] = 0;
      gNumMoveTorsAtt[count] = 0;
      gNumMoveTorsAcc[count] = 0;
#endif
}
File DoRotation.c
Rotates an atom about a defined origin.
#include "Torc.h"
void DoRotation(double rotMat[3][3],
                double atomToRotate[3],
                double origin[3])
   double
            хх,
            хy,
            ΧZ,
            уx,
            уу,
            yz;
   xx = (rotMat[X][X] - 1.0) * origin[X]
                             * origin[Y]
       + rotMat[X][Y]
       + rotMat[X][Z]
                             * origin[Z];
                             * origin[X]
   xy = rotMat[Y][X]
      + (rotMat[Y][Y] - 1.0) * origin[Y]
       + rotMat[Y][Z]
                             * origin[Z];
                             * origin[X]
   xz = rotMat[Z][X]
                              * origin[Y]
       + rotMat[Z][Y]
      + (rotMat[Z][Z] - 1.0) * origin[Z];
   yx = rotMat[X][X] * atomToRotate[X]
      + rotMat[X][Y] * atomToRotate[Y]
      + rotMat[X][Z] * atomToRotate[Z];
   yy = rotMat[Y][X] * atomToRotate[X]
      + rotMat[Y][Y] * atomToRotate[Y]
      + rotMat[Y][Z] * atomToRotate[Z];
   yz = rotMat[Z][X] * atomToRotate[X]
```

```
+ rotMat[Z][Y] * atomToRotate[Y]
       + rotMat[Z][Z] * atomToRotate[Z];
   atomToRotate[X] = yx - xx;
   atomToRotate[Y] = yy - xy;
   atomToRotate[Z] = yz - xz;
}
File DotProd.c
Calculates the dot product between two vectors.
#include "Torc.h"
double DotProd(double vec1[3],
                 double vec2[3])
   double
              comp,
              mag1,
              mag2,
             result;
   comp = (vec1[X] * vec2[X]) + (vec1[Y] * vec2[Y]) + (vec1[Z] * vec2[Z]);
   mag1 = sqrt(DSQR(vec1[X]) + DSQR(vec1[Y]) + DSQR(vec1[Z]));
   mag2 = sqrt(DSQR(vec2[X]) + DSQR(vec2[Y]) + DSQR(vec2[Z]));
   result = comp / (mag1 * mag2);
   return(result);
}
File EulerMatrix.c
Calculates a rotation matrix from q.
#include "Torc.h"
void EulerMatrix(double q[4],
                   double rotMatrix[3][3])
   double
             q0q0,
              q1q1,
              q2q2,
              q3q3;
   q0q0 = DSQR(q[0]);
   q1q1 = DSQR(q[1]);
   q2q2 = DSQR(q[2]);
   q3q3 = DSQR(q[3]);
   rotMatrix[X][X] = q0q0 + q1q1 - q2q2 - q3q3;
rotMatrix[Y][X] = 2.0 * (q[1] * q[2] - q[0] * q[3]);
rotMatrix[Z][X] = 2.0 * (q[1] * q[3] + q[0] * q[2]);
   rotMatrix[X][Y] = 2.0 * (q[2] * q[1] + q[0] * q[3]);
   rotMatrix[Y][Y] = q0q0 - q1q1 + q2q2 - q3q3;
rotMatrix[Z][Y] = 2.0 * (q[2] * q[3] - q[0] * q[1]);
   rotMatrix[X][Z] = 2.0 * (q[3] * q[1] - q[0] * q[2]);
   rotMatrix[Y][Z] = 2.0 * (q[3] * q[2] + q[0] * q[1]);
   rotMatrix[Z][Z] = q0q0 - q1q1 - q2q2 + q3q3;
```

```
}
File FindAtom.c
Finds atomic coordinates within a residue.
#include "Torc.h"
#include <string.h>
void FindAtom(int residueNumber,
                char atomToFind[],
                double coords[3],
                int *found)
   int
          atomCount;
   if((residueNumber + 1) > gNumRes)
       fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "residueNumber %d > %d residues\n",
              residueNumber + 1,
              gNumRes);
       fprintf(stderr, "FindAtom\n");
fprintf(stderr, "\n");
       exit(1);
   if(residueNumber < 0)</pre>
       fprintf(stderr, "\n");
       fprintf(stderr, "***Operator Error***\n");
      fprintf(stderr, "residueNumber %d < 0\n", residueNumber);
fprintf(stderr, "FindAtom\n");
fprintf(stderr, "\n");</pre>
       exit(1);
   }
   atomCount = gResidues[residueNumber].begin;
   while((strcmp(gAtoms[atomCount].atomName, atomToFind) != 0) &&
           (atomCount < gResidues[residueNumber].end))</pre>
       ++atomCount;
   if(strcmp(gAtoms[atomCount].atomName, atomToFind) != 0)
       *found = FALSE;
   else
       coords[X] = gAtoms[atomCount].coords[X];
       coords[Y] = gAtoms[atomCount].coords[Y];
       coords[Z] = gAtoms[atomCount].coords[Z];
       *found = TRUE;
   }
}
File GaussRand.c
Generate a gaussian random number.
This function generates a Gaussian random deviate of 0.0 mean and standard
deviation width. The algorithm is based on Box and Muller and is found in
Numerical Recipes in C, 2nd ed., p 289-290.
*/
```

```
#include "Torc.h"
double GaussRand(double width)
   static int
                   gotExtraDev = FALSE;
   static double extraDev;
   double
                   random1,
                    random2,
                    rsq,
                    fac;
   if(!gotExtraDev)
      do
      {
         random1 = 2.0 * ((double) random() / gMaxRand) - 1.0;
random2 = 2.0 * ((double) random() / gMaxRand) - 1.0;
         rsq = DSQR(random1) + DSQR(random2);
      while(rsq >= 1.0 \mid \mid rsq == 0.0);
      fac = sqrt(-2.0 * log(rsq) / rsq);
      extraDev = width * random1 * fac;
      gotExtraDev = TRUE;
      return(width * random2 * fac);
   }
   else
   {
      gotExtraDev = FALSE;
      return(extraDev);
}
File GetMag.c
Returns a random nonzero magnitude between and including two limits.
#include "Torc.h"
#define ldLowLimit 0.01
double GetMag(double low,
               double high)
   double mag,
             range,
             rpRM,
             small,
             lowest;
   small = fabs(high);
   if(fabs(low) < small)
      small = fabs(low);
   lowest = small * ldLowLimit;
   range = high - low;
   rpRM = range / gMaxRand;
   do
   {
      mag = low + (rpRM * random());
```

```
while(fabs(mag) < lowest);</pre>
   while(mag == 0.0);
   return(mag);
#undef ldLowLimit
File MF_LF.c
Rotates the chemical shift tensor from the molecular frame to the laboratory
frame.
#include "Torc.h"
void MF_LF(double sigmaMF[3][3],
           double theta[3],
           double sigmaLF[3][3])
   double
            rt1[3][3],
            rt1t[3][3],
            rt2[3][3],
            rt2t[3][3],
            rt3[3][3],
            rt3t[3][3],
            result1[3][3],
            result2[3][3],
            result3[3][3],
            result4[3][3],
            result5[3][3];
   rt1[X][X] = cos(theta[ONE]);
   rt1[X][Y] = sin(theta[ONE]);
   rt1[X][Z] = 0.0;
  rt1[Y][X] = -sin(theta[ONE]);
   rt1[Y][Y] = cos(theta[ONE]);
  rt1[Y][Z] = 0.0;
  rt1[Z][X] = 0.0;
  rt1[Z][Y] = 0.0;
  rt1[Z][Z] = 1.0;
  Transpose(rt1, rt1t);
  rt2[X][X] = cos(theta[TWO]);
  rt2[X][Y] = 0.0;
  rt2[X][Z] = -sin(theta[TWO]);
  rt2[Y][X] = 0.0;
   rt2[Y][Y] = 1.0;
   rt2[Y][Z] = 0.0;
   rt2[Z][X] = sin(theta[TWO]);
  rt2[Z][Y] = 0.0;
   rt2[Z][Z] = cos(theta[TWO]);
  Transpose(rt2, rt2t);
   rt3[X][X] = cos(theta[THREE]);
   rt3[X][Y] = sin(theta[THREE]);
  rt3[X][Z] = 0.0;
   rt3[Y][X] = -sin(theta[THREE]);
```

```
rt3[Y][Y] = cos(theta[THREE]);
   rt3[Y][Z] = 0.0;
   rt3[Z][X] = 0.0;
   rt3[Z][Y] = 0.0;
   rt3[Z][Z] = 1.0;
   Transpose(rt3, rt3t);
   MatMult(rt3, rt2, result1);
   MatMult(result1, rt1, result2);
   MatMult(result2, sigmaMF, result3);
   MatMult(result3, rt1t, result4);
MatMult(result4, rt2t, result5);
   MatMult(result5, rt3t, sigmaLF);
}
File MakeXYZArray.c
Transfers the atomic coordinates into x, y and z arrays for use in charmm.
#include "Torc.h"
void MakeXYZArray(atom *atomsIn,
                   double *x,
                   double *y,
                   double *z)
{
   int
         atomCount;
   for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
      x[atomCount] = atomsIn[atomCount].coords[X];
      y[atomCount] = atomsIn[atomCount].coords[Y];
      z[atomCount] = atomsIn[atomCount].coords[Z];
   }
}
File MatMult.c
Multiplies two 3x3 matrices.
#include "Torc.h"
void MatMult(double matrix1[3][3],
             double matrix2[3][3],
             double result[3][3])
{
   int
         row,
         col;
   for(row = X; row \le Z; ++row)
      for(col = X; col <= Z; ++col)</pre>
         result[row][col] = matrix1[row][X] * matrix2[X][col]
                           + matrix1[row][Y] * matrix2[Y][col]
                           + matrix1[row][Z] * matrix2[Z][col];
}
File Metropolis.c
Determines whether a given change in penalty is acceptable.
```

```
*/
#include "Torc.h"
int Metropolis (double dPenalty)
   double
            kbt,
            randomNum;
   kbt = gTemperature * gdBoltzmann;
   randomNum = (double) random() / gMaxRand;
   if((dPenalty <= 0.0) || (randomNum < exp(-dPenalty / kbt)))</pre>
      return(TRUE);
   else
      return(FALSE);
}
File MotavgTensor.c
Motionally averages the chemical shift tensor.
#include "Torc.h"
#define ldMotAvgRes 100.0
void MotavgTensor(double tensorIn[3][3],
                  double motAvgBond[3],
                  double delta,
                  double tensorOut[3][3])
   double
            theta,
            temp1,
            temp2,
            motRes,
            prob,
            probSum = 0.0,
            result[3][3],
            q[4],
            rotMat[3][3],
            rotMatT[3][3],
            tensorSum[3][3],
            tensorOutProb[3][3]
            tensorOutTotal[3][3];
   int
            row,
            col;
   for(row = X; row <= Z; ++row)
      for(col = X; col <= Z; ++col)
         tensorSum[row][col] = 0.0;
   motRes = 4.0 * delta / ldMotAvgRes;
   for(theta = (-2.0 * delta); theta <= (2.0 * delta); theta += motRes)</pre>
      q[0] = cos(theta * 0.5);
      q[1] = motAvgBond[X] * sin(theta * 0.5);
      q[2] = motAvgBond[Y] * sin(theta * 0.5);
      q[3] = motAvgBond[Z] * sin(theta * 0.5);
      EulerMatrix(q, rotMat);
      Transpose(rotMat, rotMatT);
      MatMult(rotMat, tensorIn, result);
```

```
MatMult(result, rotMatT, tensorOut);
      temp1 = DSQR(theta);
      temp2 = 1.4427 * DSQR(delta);
      prob = exp(-temp1 / temp2);
      probSum += prob;
      for(row = X; row <= Z; ++row)</pre>
         for(col = X; col <= Z; ++col)
            tensorOutProb[row][col] = prob * tensorOut[row][col];
      for(row = X; row <= Z; ++row)
         for(col = X; col <= Z; ++col)</pre>
            tensorOutTotal[row][col] = tensorSum[row][col]
                                      + tensorOutProb[row][col];
      for(row = X; row <= Z; ++row)
         for(col = X; col <= Z; ++col)</pre>
            tensorSum[row][col] = tensorOutTotal[row][col];
   for(row = X; row <= Z; ++row)
      for(col = X; col <= Z; ++col)
         tensorOut[row][col] = tensorSum[row][col] / probSum;
#undef ldMotAvgRes
File MoveAtoms.c
Move all of the atoms.
kbT in [kcal/mol] = kB*T*A/4.18/1000 = 1.38E-23*300*6.02E23/4180.
                 = 0.5962393 kcal/mol at room temperature (300K)
kb
                  = 1.9874643E-03 in kcal/mol/K
*/
#include "Torc.h"
void MoveAtoms(atom *atomsIn,
               double diffusion)
   int
            atomCount;
   double
            atomMove[3],
            translation[3],
            width.
            kbt,
            moveFactor;
   width = 2.0 * diffusion;
   kbt = gTemperature * gdBoltzmann;
   moveFactor = diffusion / kbt;
Apply a small global translation to aid in dimerization. This is cheating.
   translation[X] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
   translation[Y] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
   translation[Z] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
   for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
Make moves based on the atomic force vectors and diffusion parameter.
```

```
atomMove[X] = (moveFactor * gXForce[atomCount]);
      atomMove[Y] = (moveFactor * gYForce[atomCount]);
      atomMove[Z] = (moveFactor * gZForce[atomCount]);
Make moves based on the atomic force vectors, diffusion parameter, and a
gaussian random deviation.
*/
/*
      atomMove[X] = (moveFactor * gXForce[atomCount]) + GaussRand(width);
      atomMove[Y] = (moveFactor * gYForce[atomCount]) + GaussRand(width);
      atomMove[Z] = (moveFactor * gZForce[atomCount]) + GaussRand(width);
*/
Make moves based on the move factor and a gaussian random deviation.
*/
/*
      atomMove[X] = moveFactor + GaussRand(width);
      atomMove[Y] = moveFactor + GaussRand(width);
      atomMove[Z] = moveFactor + GaussRand(width);
*/
Make moves based on the diffusion parameter and a gaussian random deviation.
*/
/*
      atomMove(X) = GaussRand(diffusion);
      atomMove(Y) = GaussRand(diffusion);
      atomMove[Z] = GaussRand(diffusion);
Make moves based on the diffusion parameter and a random deviation.
      atomMove[X] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
      atomMove[Y] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
      atomMove[Z] = (2.0 * ((double) random() / gMaxRand) - 1.0) * diffusion;
      atomsIn[atomCount].coords[X] += (atomMove[X] + translation[X]);
      atomsIn[atomCount].coords[Y] += (atomMove[Y] + translation[Y]);
      atomsIn[atomCount].coords[Z] += (atomMove[Z] + translation[Z]);
  }
}
File MoveCompensate.c
Performs a compensating (peptide plane) move.
#include "Torc.h"
int MoveCompensate(int *resNum)
            limitLineNum,
   int
            rotateValue;
   double
   do
```

```
{
      limitLineNum = (int)
            (gNumLimits * random() / (gMaxRand + 1.0));
   while(strcmp(gLimits[limitLineNum].bondName, "phi") != 0 &&
         strcmp(gLimits[limitLineNum].bondName, "psi") != 0);
   mag = GetMag(gLimits[limitLineNum].low,
         gLimits[limitLineNum].high) * gdRadPerDeg;
   rotateValue = RotateAtoms (gAtoms,
                              gLimits[limitLineNum].resNum,
                              gLimits[limitLineNum].bondName,
                              mag);
   if(rotateValue == 0)
      return(0);
   rotateValue = 0;
   if(strcmp(gLimits[limitLineNum].bondName, "phi") == 0)
      rotateValue = RotateAtoms(gAtoms,
                                 gLimits[limitLineNum].resNum - 1,
                                 "psi",
                                 -mag);
   if(strcmp(gLimits[limitLineNum].bondName, "psi") == 0)
      rotateValue = RotateAtoms(gAtoms,
                                 gLimits[limitLineNum].resNum + 1,
                                 "phi",
                                 -mag);
   if(rotateValue == 0)
      RotateAtoms (gAtoms,
                  gLimits [limitLineNum].resNum,
                  gLimits[limitLineNum].bondName,
                  -mag);
      return(0);
   }
   *resNum = gLimits[limitLineNum].resNum;
   return(1);
}
File MoveTunnel.c
Performs a tunnel (peptide plane) move based on the magnitude of the
carbonyl orientation with respect to the channel axis.
#include "Torc.h"
#define ldNoPrint
#define ldYesPrint
int MoveTunnel(int *resNum)
   int
            limitLineNum,
            rotateValue,
            found;
            atom1[3],
   double
            atom2[3],
            atom3[3],
            atomZ[3],
            vec1Z[3],
```

```
vec12[3],
         vec13[3],
         normal[3],
         planeAngle,
         bondAngle;
do
   limitLineNum = (int)
         (gNumLimits * random() / (gMaxRand + 1.0));
while(strcmp(gLimits[limitLineNum].bondName, "phi") != 0 &&
      strcmp(gLimits[limitLineNum].bondName, "psi") != 0);
FindAtom(gLimits[limitLineNum].resNum - 1, "C", atom1, &found);
if(found)
   FindAtom(gLimits[limitLineNum].resNum - 1, "O", atom2, &found);
if (found)
   FindAtom(gLimits[limitLineNum].resNum - 1, "CA", atom3, &found);
if (!found)
   return(0);
atomZ[X] = atom1[X];
atomZ[Y] = atom1[Y];
atomZ[Z] = atom1[Z] + 1.0;
Vectorize(atom1, atomZ, vec1Z);
Vectorize(atom1, atom2, vec12);
Vectorize(atom1, atom3, vec13);
CalcNorm(vec12, vec13, normal);
planeAngle = 90.0 - acos(DotProd(normal, vec1Z)) / gdRadPerDeg;
bondAngle = acos(DotProd(vec12, vec1Z)) / gdRadPerDeg;
mag = 2.0 * gdRadPerDeg * planeAngle;
if(bondAngle > 90.0)
   mag = -mag;
rotateValue = RotateAtoms(gAtoms,
                           gLimits[limitLineNum].resNum,
                           "psi",
                          mag);
if(rotateValue == 0)
   return(0);
rotateValue = RotateAtoms(gAtoms,
                          gLimits[limitLineNum].resNum + 1,
                           -mag);
if(rotateValue == 0)
   RotateAtoms (gAtoms,
               gLimits[limitLineNum].resNum,
               "psi",
               -mag);
   return(0);
}
*resNum = gLimits[limitLineNum].resNum;
return(1);
```

}

```
File Normalize.c
Normalizes a vector.
#include "Torc.h"
void Normalize(double vector[3])
{
   double length;
   length = sqrt(DSQR(vector[X]) + DSQR(vector[Y]) + DSQR(vector[Z]));
   if(length != 0.0)
      vector[X] = vector[X] / length;
      vector[Y] = vector[Y] / length;
      vector[Z] = vector[Z] / length;
   else
       fprintf(stderr, "\n");
      fprintf(stderr, "length == 0! No normalization!\n");
fprintf(stderr, "Normalize\n");
fprintf(stderr, "\n");
      exit(1);
   }
}
File OutputPDB.c
Outputs the coordinates to disk.
#include "Torc.h"
#include <string.h>
#include <time.h>
#include <sys/times.h>
void OutputPDB(char *fileName,
                 atom *outAtoms)
   int
          atomCount,
          digit;
   struct tm *tmPointer;
   time_t localTime;
   FILE *outputFile;
   if((outputFile = fopen(fileName, "w")) == NULL)
   {
       fprintf(stderr, "\n");
      fprintf(stderr, "File '%s' cannot be opened\n", fileName);
fprintf(stderr, "Cannot save coordinates\n");
fprintf(stderr, "\n");
      exit(1);
   fprintf(outputFile, "REMARK 1 Structure refined with:\n");
   fprintf(outputFile, "REMARK 1 %s\n", gdVersion);
   localTime = time('\0');
   tmPointer = localtime(&localTime);
   fprintf(outputFile, "REMARK 1 %s", asctime(tmPointer));
```

```
fprintf(outputFile, "REMARK 2 Randal R. Ketchem\n");
   fprintf(outputFile, "REMARK 2 Institute of Molecular Biophysics");
   fprintf(outputFile, " 904.644.1309 (voice)\n");
   fprintf(outputFile, "REMARK 2 Florida State University");
   fprintf(outputFile, "
                                     904.644.1366 (FAX)\n");
   fprintf(outputFile, "REMARK
                                  2 Tallahassee, FL 32306-3015");
   fprintf(outputFile, "
                                   rrk@magnet.fsu.edu (email)\n");
   for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
      fprintf(outputFile, "%-6s",
                                        outAtoms[atomCount].header):
      fprintf(outputFile, "%5d",
                                        outAtoms[atomCount].atomSeqNum);
#ifdef NORMTORC
      digit = outAtoms[atomCount].atomName[0] - '0';
      if((digit <= 9) && (digit >= 0))
#else
      digit = strlen(outAtoms[atomCount].atomName);
      if(digit == 4)
#endif
         fprintf(outputFile, " %-4s", outAtoms[atomCount].atomName);
      else
         fprintf(outputFile, " %-3s", outAtoms[atomCount].atomName);
      fprintf(outputFile, "%1s",
                                        outAtoms[atomCount].altLocInd);
      fprintf(outputFile, "%-4s",
                                        outAtoms[atomCount].resName);
      fprintf(outputFile, "%1s",
                                        outAtoms[atomCount].chainIdent);
      fprintf(outputFile, "%4d",
                                        outAtoms[atomCount].resSeqNum);
      fprintf(outputFile, "%1s",
fprintf(outputFile, " %8.3f",
                                        outAtoms[atomCount].insertRes);
                                        outAtoms[atomCount].coords[X]);
      fprintf(outputFile, "%8.3f",
                                        outAtoms[atomCount].coords[Y]);
      fprintf(outputFile, "%8.3f",
                                        outAtoms [atomCount].coords [Z]);
      fprintf(outputFile, "%6.2f",
fprintf(outputFile, "%6.2f",
                                        outAtoms[atomCount].occupancy);
                                        outAtoms[atomCount].tempFactor);
      if(outAtoms[atomCount].footnoteNum == -1)
         fprintf(outputFile, " %3s",
      else
         fprintf(outputFile, " %3d",
                                        outAtoms[atomCount].footnoteNum);
#ifndef NORMTORC
      fprintf(outputFile, " MONO");
#endif
      fprintf(outputFile, "\n");
   fprintf(outputFile, "TER\n");
   fprintf(outputFile, "END\n");
   fclose(outputFile);
}
File PAS_MF.c
Rotates the chemical shift tensor from the principal axis system to the
molecular frame.
#include "Torc.h"
void PAS_MF(double sigmaPAS[3][3],
            double alpha,
            double beta,
            double sigmaMF[3][3])
   double
            rad[3][3],
```

```
radt[3][3],
                  rbd[3][3],
                  rbdt[3][3],
                  result1[3][3],
                  result2[3][3],
                  result3[3][3];
    rad[X][X] = cos(alpha);
    rad[X][Y] = sin(alpha);
    rad[X][Z] = 0.0;
    rad[Y][X] = -sin(alpha);
    rad[Y][Y] = cos(alpha);
    rad[Y][Z] = 0.0;
    rad[Z][X] = 0.0;
    rad[Z][Y] = 0.0;
    rad[Z][Z] = 1.0;
    Transpose(rad, radt);
    rbd[X][X] = cos(beta);
    rbd[X][Y] = 0.0;
    rbd[X][Z] = sin(beta);
    rbd[Y][X] = 0.0;
    rbd[Y][Y] = 1.0;
    rbd[Y][Z] = 0.0;
    rbd[Z][X] = -sin(beta);
    rbd[Z][Y] = 0.0;
    rbd[Z][Z] = cos(beta);
    Transpose(rbd, rbdt);
    MatMult(rbd, rad, result1);
    MatMult(result1, sigmaPAS, result2);
    MatMult(result2, radt, result3);
    MatMult(result3, rbdt, sigmaMF);
}
File PrintHelp.c
Prints help for running TORC.
#include "Torc.h"
void PrintHelp(void)
    fprintf(stdout, "\n");
    fprintf(stdout, "This program will attempt to modify a peptide ");
fprintf(stdout, "structure in order to\n");
    fprintf(stdout, "minimize the deviation between the calculated ");
    fprintf(stdout, "minimize the deviation between the calculated ";
fprintf(stdout, "and experimental\n");
fprintf(stdout, "constraints.\n");
fprintf(stdout, "\n");
fprintf(stdout, "The penalty is calculated as:\n");
fprintf(stdout, "0.5 * ((calc - obs) / expError)^2\n");
fprintf(stdout, "The summed penalty for each constraint type ");
fprintf(stdout, "is then multiplied by a\n");
fprintf(stdout, "voighting forter (normally 1) \n");
    fprintf(stdout, "weighting factor (normally 1).\n");
fprintf(stdout, "\n");
fprintf(stdout, "The constraints are calculated from the ");
fprintf(stdout, "coordinates and used to calculate\n");
    fprintf(stdout, "the penalty between the calculated constraints ");
```

```
fprintf(stdout, "and the experimental\n");
    fprintf(stdout, "constraints. The program attempts to minimize ");
    fprintf(stdout, "the total penalty by\n");
    fprintf(stdout, "introducing random conformational changes, ");
fprintf(stdout, "accepting changes based on\n");
    fprintf(stdout, "simulated annealing.\n");
    fprintf(stdout, "\n");
fprintf(stdout, "To use this program you must supply several ");
fprintf(stdout, "input files. Create an empty\n");
    fprintf(stdout, "directory and run the program using that ");
    fprintf(stdout, "directory name. The program will\n");
fprintf(stdout, "let you know each file it needs and the format ");
fprintf(stdout, "of each file.\n");
    fprintf(stdout, "\n");
    fprintf(stdout, "The final coordinates are saved as ");
fprintf(stdout, "dir/coord.out.pdb.\n");
fprintf(stdout, "\n");
    fprintf(stdout, "Randal R. Ketchem\n");
    fprintf(stdout, "Institute of Molecular Biophysics
                                                                             ");
    fprintf(stdout, "904.644.1309 (voice)\n");
fprintf(stdout, "Florida State University
                                                                             ");
    fprintf(stdout, "904.644.1366 (FAX)\n");
    fprintf(stdout, "Tallahassee, FL 32306-3015
fprintf(stdout, "rrk@magnet.fsu.edu (email)\n");
fprintf(stdout, "\n");
                                                                             ");
    exit(1);
File ReadCDData.c
Reads the CD quadrupole splitting data file.
#include "Torc.h"
#include <string.h>
int ReadCDData(char fileName[])
    FILE *cdFile;
    char aLine[gdLineLength],
            header[gdLineLength];
    int count = 0;
    if((cdFile = fopen(fileName, "r")) == NULL)
        fprintf(stdout, "\n");
        fprintf(stdout, "File '%s' not found\n", fileName);
fprintf(stdout, "The format of the file should be:\n");
        fprintf(stdout, "resNum cName dName quad qcc expError\n");
        fprintf(stdout, "x
                                         x
                                                 х
                                                         x.x x.x x.x \langle n^* \rangle;
        fprintf(stdout, "x x x x.x x.x x.x x.fprintf(stdout, "etc.\n");
fprintf(stdout, "(include the header line)\n");
                                                         x.x x.x x.x n");
        fprintf(stdout, "\n");
        return(0);
    }
    gNumCDData = 0;
    while(fgets(aLine, gdLineLength, cdFile) != NULL)
    {
        sscanf(aLine, "%s", &header);
```

```
if((header[0] != '#') && (strcmp(header, "resNum") != 0))
        ++gNumCDData;
}
rewind(cdFile);
gCDDatas = (cdData *) malloc(gNumCDData * sizeof(cdData));
if(gCDDatas == (cdData *) NULL)
    fprintf(stderr, "\n");
    fprintf(stderr, "out of memory!\n");
   fprintf(stderr, "ReadCDData\n");
fprintf(stderr, "\n");
   exit(1);
}
while(fgets(aLine, gdLineLength, cdFile) != NULL)
   sscanf(aLine, "%s", &header);
    if((header[0] != '#') && (strcmp(header, "resNum") != 0))
        sscanf(aLine, "%d %s %s %lf %lf %lf",
               &gCDDatas[count].resNum,
               &gCDDatas[count].atom1Name,
               &gCDDatas[count].atom2Name,
               &gCDDatas[count].quad,
               &gCDDatas[count].qcc,
               &gCDDatas[count].expError);
        if(gCDDatas[count].resNum <= 0)</pre>
           fprintf(stderr, "\n");
           fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d <= 0\n", gCDDatas[count].resNum);</pre>
           fprintf(stderr, "ReadCDData\n");
fprintf(stderr, "\n");
           exit(1);
       if(gCDDatas[count].resNum > gNumRes)
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d > %d residues\n",
                   gCDDatas[count].resNum,
                   gNumRes);
           fprintf(stderr, "ReadCDData\n");
           fprintf(stderr, "\n");
           exit(1);
       if(gCDDatas[count].expError == 0.0)
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Nobody is perfect.\n");
           fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadCDData\n");
fprintf(stderr, "\n");
            exit(1);
       }
        ++count:
```

```
}
   fclose(cdFile);
   return(1);
}
File ReadCData.c
Reads the carbon chemical shift data file.
#include "Torc.h"
#include <string.h>
int ReadCData(char fileName[])
   FILE *cFile;
   char aLine[gdLineLength],
          header[gdLineLength];
   int
          count = 0,
          row,
          col;
   if((cFile = fopen(fileName, "r")) == NULL)
       fprintf(stdout, "\n");
       fprintf(stdout, "File '%s' not found\n", fileName);
      fprintf(stdout, "The format of the file should be:\n");
fprintf(stdout, "resNum cName nName oName PASx PASy PASz");
fprintf(stdout, "alpha(deg) beta(deg) obsCS delta expError\n");
      fprintf(stdout, "x s
fprintf(stdout, " x.x
fprintf(stdout, "etc.\n");
                                         s
                                                s
                                                       x.x x.x x.x";
                                          x.x
                                                      x.x x.x x.x \n");
       fprintf(stdout, "(include the header line)\n");
      fprintf(stdout, "\n");
      return(0);
   gNumCData = 0;
   while(fgets(aLine, gdLineLength, cFile) != NULL)
      sscanf(aLine, "%s", &header);
      if((header[0] != '#') && (strcmp(header, "resNum") != 0))
          ++gNumCData;
   rewind(cFile);
   gCDatas = (csData *) malloc(gNumCData * sizeof(csData));
   if(gCDatas == (csData *) NULL)
      fprintf(stderr, "\n");
      fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadCData\n");
      fprintf(stderr, "\n");
      exit(1);
   while(fgets(aLine, gdLineLength, cFile) != NULL)
   {
       sscanf(aLine, "%s", &header);
      if((header[0] != '#') && (strcmp(header, "resNum") != 0))
```

```
for(col = X; col <= Z; ++col)
                  gCDatas[count].PAS[row][col] = 0.0;
          sscanf(aLine, "%d %s %s %s %lf %lf %lf %lf %lf %lf %lf %lf",
                  &gCDatas[count].resNum,
                  &gCDatas[count].atom1Name,
                  &gCDatas[count].atom2Name,
                  &gCDatas[count].atom3Name,
                  &gCDatas[count].PAS[X][X],
                  &gCDatas[count].PAS[Y][Y],
                  &gCDatas[count].PAS[Z][Z],
                  &gCDatas[count].alpha,
                  &gCDatas[count].beta,
                  &gCDatas[count].obsCS,
                  &gCDatas[count].delta,
                  &gCDatas[count].expError);
          gCDatas[count].alpha *= gdRadPerDeg;
          gCDatas[count].beta *= gdRadPerDeg;
          gCDatas[count].delta *= gdRadPerDeg;
          if(gCDatas[count].resNum <= 0)</pre>
          {
              fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error**\n");
              fprintf(stderr, "resNum %d <= 0\n", gCDatas[count].resNum);</pre>
              fprintf(stderr, "ReadCData\n");
fprintf(stderr, "\n");
              exit(1);
          if(gCDatas[count].resNum > gNumRes)
              fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
              fprintf(stderr, "resNum %d > %d residues\n",
                     gCDatas[count].resNum,
                     gNumRes);
              fprintf(stderr, "ReadCData\n");
              fprintf(stderr, "\n");
              exit(1);
          if(gCDatas[count].expError == 0.0)
              fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
              fprintf(stderr, "Nobody is perfect.\n");
             fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadCData\n");
              fprintf(stderr, "\n");
              exit(1);
          }
          ++count;
      }
   }
   fclose(cFile);
   return(1);
}
```

for(row = X; row <= Z; ++row)

```
File ReadContFile.c
Reads the control file.
#include "Torc.h"
#include <string.h>
void ReadContFile(char fileName[])
   FILE *controlFile;
   char aLine[gdLineLength],
           header[gdLineLength],
           moveType[gdLineLength],
           moveString[gdLineLength];
   if((controlFile = fopen(fileName, "r")) == NULL)
       fprintf(stderr, "\n");
       fprintf(stderr, "File '%s' not found\n", fileName);
       fprintf(stderr, "gCyclesAtT
fprintf(stderr, "gCyclesForceT
fprintf(stderr, "gTCycles
                                                x\n");
                                                x\n");
                                                x\n");
       fprintf(stderr, "gTemperature
                                                x.x\n");
       fprintf(stderr, "gTempFactor
                                                x.x\n");
       fprintf(stderr, "gEquilSteps
                                                x\n");
#ifndef NORMTORC
       fprintf(stderr, "gDiffusion
                                                x.x\n");
#endif
       \label{lem:compensateRatio}  \mbox{ fprintf(stderr, "gCompensateRatio s (0.0 to 1.0, r for random\n");}  \mbox{ fprintf(stderr, "gTunnelRatio s (0.0 to 1.0, r for random\n");}  \mbox{ } 
       fprintf(stderr, "gTorsionRatio
                                              s (0.0 to 1.0, r for random\n");
       fprintf(stderr, "gAtomRatio s (0.0
fprintf(stderr, "gMovePerHistory x\n");
fprintf(stderr, "gMovePerOri x\n");
                                             s (0.0 to 1.0, r for random\n");
       fprintf(stderr, "gMovePerTraj
                                                x\n");
       fprintf(stderr, "gTrajRes
                                                x\n");
       fprintf(stderr, "gSRandSeed x\n");
fprintf(stderr, "(include the headers)\n");
       fprintf(stderr, "(use '#' to comment a line and use default value)\n");
       fprintf(stderr, "\n");
       exit(1);
   }
/* Hard wired default values */
   gCyclesAtT = 2000;
   gCyclesForceT = 200;
   gTCycles = 0;
   gTemperature = 300.0;
   gTempFactor = 0.9;
   gEquilSteps = 0;
   gCompensateRatio = 0.0;
   gTunnelRatio = 0.0;
   gTorsionRatio = 0.0;
   gAtomRatio = 0.0;
   gHistoryFlag = FALSE;
   gOriFlag = FALSE;
   gTrajFlag = FALSE;
   gSeedFlag = FALSE;
   fprintf(stdout, "\n");
fprintf(stdout, "control file:\n");
   while(fgets(aLine, gdLineLength, controlFile) != NULL)
```

```
{
   sscanf(aLine, "%s", &header);
   if(strcmp(header, "gCyclesAtT") == 0)
       sscanf(aLine, "%s %d", &header, &gCyclesAtT);
       fprintf(stdout, "gCyclesAtT
                                               %d\n", gCyclesAtT);
       if(gCyclesAtT <= 0)</pre>
           fprintf(stderr, "\n");
fprintf(stderr, "gCyclesAtT must be >= 1\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
           exit(1);
       }
   if(strcmp(header, "gCyclesForceT") == 0)
       sscanf(aLine, "%s %d", &header, &gCyclesForceT);
       fprintf(stdout, "gCyclesForceT);
       if(gCyclesForceT <= 0)</pre>
           fprintf(stderr, "\n");
          fprintf(stderr, "gCyclesForceT must be >= 1\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
           exit(1);
   if(strcmp(header, "gTCycles") == 0)
       sscanf(aLine, "%s %d", &header, &gTCycles);
       fprintf(stdout, "gTCycles
                                                  %d\n", gTCycles);
       if(gTCycles < 0)</pre>
          fprintf(stderr, "\n");
fprintf(stderr, "gTCycles must be >= 0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
           exit(1);
       }
   if(strcmp(header, "gTemperature") == 0)
       sscanf(aLine, "%s %lf", &header, &gTemperature);
       fprintf(stdout, "gTemperature
                                              %.1f\n", gTemperature);
       if(gTemperature <= 0.0)
          fprintf(stderr, "\n");
fprintf(stderr, "gTemperature must be > 0.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
           exit(1);
   if(strcmp(header, "gTempFactor") == 0)
       sscanf(aLine, "%s %lf", &header, &gTempFactor);
       fprintf(stdout, "gTempFactor
                                             %.2f\n", gTempFactor);
       if(gTempFactor <= 0.0)
           fprintf(stderr, "\n");
```

```
fprintf(stderr, "gTempFactor must be > 0.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
                exit(1);
        if(strcmp(header, "gEquilSteps") == 0)
            sscanf(aLine, "%s %d", &header, &gEquilSteps);
            fprintf(stdout, "gEquilSteps
                                                       %d\n", gEquilSteps);
            if(gEquilSteps < 0)
               fprintf(stderr, "\n");
fprintf(stderr, "gEquilSteps must be >= 0\n");
fprintf(stderr, "ReadContFile\n");
                fprintf(stderr, "\n");
               exit(1);
           }
#ifndef NORMTORC
       if(strcmp(header, "gDiffusion") == 0)
            sscanf(aLine, "%s %lf", &header, &gDiffusion);
           fprintf(stdout, "gDiffusion
                                                       %.1e\n", gDiffusion);
            if(qDiffusion <= 0.0)
                fprintf(stderr, "\n");
               fprintf(stderr, "gDiffusion must be > 0.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
               exit(1);
       }
#endif
       if(strcmp(header, "gCompensateRatio") == 0)
           sscanf(aLine, "%s %s", &header, &moveString);
if(strcmp(moveString, "r") == 0)
               do
               {
                   gCompensateRatio = (double) random() / gMaxRand; /* random */
               while(gAtomRatio + gTorsionRatio +
                       gCompensateRatio + gTunnelRatio > 1.0);
           }
           else
               gCompensateRatio = atof(moveString);
            fprintf(stdout, "gCompensateRatio %.2f\n", gCompensateRatio);
           if(gCompensateRatio < 0.0 || gCompensateRatio > 1.0)
               fprintf(stderr, "\n");
               fprintf(stderr, "gCompensateRatio must be >= 0.0 and <= 1.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");</pre>
               exit(1);
       if(strcmp(header, "gTunnelRatio") == 0)
           sscanf(aLine, "%s %s", &header, &moveString);
if(strcmp(moveString, "r") == 0)
```

```
{
       do
       {
          gTunnelRatio = (double) random() / qMaxRand; /* random */
       while(gAtomRatio + gTorsionRatio +
              gCompensateRatio + gTunnelRatio > 1.0);
   }
   else
       gTunnelRatio = atof(moveString);
                                        %.2f\n", gTunnelRatio);
   fprintf(stdout, "gTunnelRatio
   if(gTunnelRatio < 0.0 || gTunnelRatio > 1.0)
       fprintf(stderr, "\n");
      fprintf(stderr, "gTunnelRatio must be >= 0.0 and <= 1.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");</pre>
       exit(1);
   }
if(strcmp(header, "gTorsionRatio") == 0)
   sscanf(aLine, "%s %s", &header, &moveString);
if(strcmp(moveString, "r") == 0)
   {
      do
          gTorsionRatio = (double) random() / gMaxRand; /* random */
      while(gAtomRatio + gTorsionRatio +
             gCompensateRatio + gTunnelRatio > 1.0);
   }
   else
       gTorsionRatio = atof(moveString);
   fprintf(stdout, "gTorsionRatio %.2f\n", gTorsionRatio);
   if(gTorsionRatio < 0.0 || gTorsionRatio > 1.0)
       fprintf(stderr, "\n");
      fprintf(stderr, "gTorsionRatio must be >= 0.0 and <= 1.0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");</pre>
       exit(1);
   }
}
if(strcmp(header, "gAtomRatio") == 0)
   sscanf(aLine, "%s %s", &header, &moveString);
   if(strcmp(moveString, "r") == 0)
   {
      do
       {
          gAtomRatio = (double) random() / gMaxRand; /* random */
      while(gAtomRatio + gTorsionRatio +
             gCompensateRatio + gTunnelRatio > 1.0);
   }
   else
       gAtomRatio = atof(moveString);
   fprintf(stdout, "gAtomRatio
                                         %.2f\n", gAtomRatio);
   if(gAtomRatio < 0.0 || gAtomRatio > 1.0)
       fprintf(stderr, "\n");
```

```
fprintf(stderr, "\n");
       exit(1);
    }
if(strcmp(header, "gMovePerHisFrame") == 0)
    gHistoryFlag = TRUE;
   sscanf(aLine, "%s %d", &header, &gMovePerHistory);
    fprintf(stdout, "gMovePerHistory %d\n", gMovePerHistory);
    if(gMovePerHistory <= 0)</pre>
    {
       fprintf(stderr, "\n");
       fprintf(stderr, "gMovePerHistory must be > 0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
       exit(1);
if(strcmp(header, "gMovePerOri") == 0)
   gOriFlag = TRUE;
   sscanf(aLine, "%s %d", &header, &gMovePerOri);
    fprintf(stdout, "gMovePerOri
                                            %d\n", gMovePerOri);
   if(gMovePerOri <= 0)</pre>
   {
       fprintf(stderr, "\n");
fprintf(stderr, "gMovePerOri must be > 0\n");
fprintf(stderr, "ReadContFile\n");
       fprintf(stderr, "\n");
       exit(1);
if(strcmp(header, "gMovePerTraj") == 0)
   gTrajFlag = TRUE;
   gTrajRes = 1;
   sscanf(aLine, "%s %d", &header, &gMovePerTraj);
   fprintf(stdout, "gMovePerTraj
                                           %d\n", gMovePerTraj);
   if(gMovePerTraj <= 0)</pre>
       fprintf(stderr, "\n");
       fprintf(stderr, "gMovePerTraj must be > 0\n");
fprintf(stderr, "ReadContFile\n");
fprintf(stderr, "\n");
       exit(1);
   }
if(strcmp(header, "gTrajRes") == 0)
   sscanf(aLine, "%s %d", &header, &gTrajRes);
   fprintf(stdout, "gTrajRes
                                            %d\n", gTrajRes);
   if(gTrajRes <= 0 || gTrajRes >= gNumRes)
        fprintf(stderr, "\n"); \\ fprintf(stderr, "gTrajRes must be > 0 and < gNumRes\n"); \\ fprintf(stderr, "ReadContFile\n"); \\ 
       fprintf(stderr, "\n");
       exit(1);
   }
}
```

```
if(strcmp(header, "gSRandSeed") == 0)
          gSeedFlag = TRUE;
          sscanf(aLine, "%s %ld", &header, &gSRandSeed);
fprintf(stdout, "gSRandSeed %d\n", gSRand
                                              %d\n", gSRandSeed);
          if(gSRandSeed < 0)
             fprintf(stderr, "\n");
             exit(1);
      }
   }
   if(gAtomRatio + gTorsionRatio + gCompensateRatio + gTunnelRatio != 1.0)
      fprintf(stderr, "\n");
      fprintf(stderr, "Move ratios do not add to 1.0.\n");
fprintf(stderr, "\n");
      exit(1);
   fprintf(stdout, "\n");
   fclose(controlFile);
}
File ReadDisFile.c
Reads the distance data file.
#include "Torc.h"
int ReadDisFile(char fileName[])
   FILE
             *distanceFile;
   char
             aLine[gdLineLength],
             header[gdLineLength];
   int
             found = FALSE,
             disCount = 0;
   double atom[3];
   if((distanceFile = fopen(fileName, "r")) == NULL)
      fprintf(stdout, "\n");
      fprintf(stdout, "File '%s' not found\n", fileName);
fprintf(stdout, "The format of the file should be:\n");
      fprintf(stdout, "11 H 16 O 1.96 0.3\n");
      fprintf(stdout, " 1 0 8 N 2.91 0.3\n");
      fprintf(stdout, "\n");
      return(0);
   }
   gNumDisData = 0;
   while(fgets(aLine, gdLineLength, distanceFile) != NULL)
      sscanf(aLine, "%s", &header);
      if(header[0] != '#')
          ++gNumDisData;
```

```
rewind(distanceFile);
gDisDatas = (disData *) malloc(gNumDisData * sizeof(disData));
if(gDisDatas == (disData *) NULL)
{
    fprintf(stderr, "\n");
    fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
    exit(1);
}
while(fgets(aLine, gdLineLength, distanceFile) != NULL)
    sscanf(aLine, "%s", &header);
    if(header[0] != '#')
        sscanf(aLine, "%d %s %d %s %lf %lf",
                 &gDisDatas[disCount].atomOneResNumber,
                 &gDisDatas[disCount].atomOneType,
                 &gDisDatas[disCount].atomTwoResNumber,
                 &gDisDatas[disCount].atomTwoType,
                 &gDisDatas[disCount].a1a2Distance,
                 &gDisDatas[disCount].expError);
        if(gDisDatas[disCount].atomOneResNumber <= 0)</pre>
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "residue number %d <= 0\n",</pre>
                     gDisDatas[disCount].atomOneResNumber);
            fprintf(stderr, "%s", aLine);
fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        if(gDisDatas[disCount].atomOneResNumber > gNumRes)
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "residue number %d > %d\n",
                     gDisDatas[disCount].atomOneResNumber,
                     gNumRes);
            fprintf(stderr, "%s", aLine);
fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        if(gDisDatas[disCount].atomTwoResNumber <= 0)</pre>
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "residue number %d <= 0\n",</pre>
                     gDisDatas[disCount].atomTwoResNumber);
            fprintf(stderr, "%s", aLine);
fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
             exit(1);
        if(gDisDatas[disCount].atomTwoResNumber > gNumRes)
```

```
fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
             fprintf(stderr, "residue number %d > %d residues\n",
                     gDisDatas[disCount].atomTwoResNumber,
                     gNumRes);
             fprintf(stderr, "%s", aLine);
            fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        FindAtom(gDisDatas[disCount].atomOneResNumber - 1,
                     gDisDatas[disCount].atomOneType,
                     &found);
        if(!found)
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Atom '%s' not found\n",
                     gDisDatas[disCount].atomOneType);
             fprintf(stderr, "residue %d\n",
                     gDisDatas[disCount].atomOneResNumber);
            fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        FindAtom(gDisDatas[disCount].atomTwoResNumber - 1,
                     gDisDatas[disCount].atomTwoType,
                     &found);
        if(!found)
            fprintf(stderr, "\n");
            fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Atom '%s' not found\n",
                     gDisDatas[disCount].atomTwoType);
            fprintf(stderr, "residue %d\n",
                     gDisDatas[disCount].atomTwoResNumber);
            fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        }
        if(gDisDatas[disCount].expError == 0.0)
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Nobody is perfect.\n");
            fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadDisFile\n");
fprintf(stderr, "\n");
            exit(1);
        }
        ++disCount;
fclose(distanceFile);
return(1);
```

}

```
}
File ReadFiles.c
Engine to read all needed files.
#include "Torc.h"
void ReadFiles(char dirName[])
   char coordInName[gdLineLength],
           controlName[gdLineLength],
           lambdaName[gdLineLength],
           limitName[gdLineLength],
           nDataName[gdLineLength],
           cDataName[gdLineLength],
           iDataName[gdLineLength],
           ncDataName[gdLineLength],
           nhDataName[gdLineLength],
           ihDataName[gdLineLength],
           distanceName[gdLineLength],
           cdDataName[gdLineLength];
   sprintf(coordInName, "%s/%s", dirName, "coord.in.pdb");
   sprintf(controlName, "$s/$s", dirName, "control");
sprintf(lambdaName, "$s/$s", dirName, "lambda");
sprintf(limitName, "$s/$s", dirName, "limit");
sprintf(nDataName, "%s/%s", dirName, "nData");
   sprintf(cDataName, "%s/%s", dirName, "cData");
sprintf(iDataName, "%s/%s", dirName, "iData");
   sprintf(ncDataName, "%s/%s", dirName, "ncData");
sprintf(nhDataName, "%s/%s", dirName, "nhData");
sprintf(ihDataName, "%s/%s", dirName, "ihData");
   sprintf(distanceName, "%s/%s", dirName, "disData");
   sprintf(cdDataName, "%s/%s", dirName, "cdData");
   ReadPDBFile(coordInName);
   ReadContFile(controlName);
   ReadLamFile(lambdaName);
   ReadLimFile(limitName);
   ReadNData(nDataName);
   ReadCData(cDataName);
   ReadIData(iDataName);
   ReadNCData(ncDataName);
   ReadNHData(nhDataName);
   ReadIHData(ihDataName);
   ReadDisFile(distanceName);
   ReadCDData(cdDataName);
}
File ReadIData.c
Reads the indole chemical shift data file.
#include "Torc.h"
#include <string.h>
int ReadIData(char fileName[])
```

```
FILE *iFile;
       aLine[gdLineLength],
char
       header[gdLineLength];
int
       count = 0,
       row,
       col:
if((iFile = fopen(fileName, "r")) == NULL)
    fprintf(stdout, "\n");
    fprintf(stdout, "File '%s' not found\n", fileName);
   fprintf(stdout, "The format of the file should be:\n");
fprintf(stdout, "resNum nName cName hName PASx PASy PASz");
fprintf(stdout, "alpha(deg) beta(deg) obsCS delta expError\n");
   fprintf(stdout, "x s s s x.x :
fprintf(stdout, "x s s s x.x x
fprintf(stdout, "x.x x.x x.x x.x x
fprintf(stdout, "etc.\n");
fprintf(stdout, "(include the header line)\n");
fprintf(stdout, "\n");
                                                        x.x x.x x.x";
                                                      x.x \quad x.x \quad x.x \n");
   return(0);
}
gNumIData = 0;
while(fgets(aLine, gdLineLength, iFile) != NULL)
    sscanf(aLine, "%s", &header);
    if((header[0] != '#') && (strcmp(header, "resNum") != 0))
       ++qNumIData;
rewind(iFile);
gIDatas = (csData *) malloc(gNumIData * sizeof(csData));
if(gIDatas == (csData *) NULL)
    fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadIData\n");
fprintf(stderr, "\n");
   exit(1);
while(fgets(aLine, gdLineLength, iFile) != NULL)
{
   sscanf(aLine, "%s", &header);
   if((header[0] != '#') && (strcmp(header, "resNum") != 0))
        for(row = X; row <= Z; ++row)
           for(col = X; col <= Z; ++col)
               gIDatas[count].PAS[row][col] = 0.0;
        sscanf(aLine, "%d %s %s %s %lf %lf %lf %lf %lf %lf %lf %lf",
               &gIDatas[count].resNum,
               &gIDatas[count].atom1Name,
               &gIDatas[count].atom2Name,
               &gIDatas[count].atom3Name,
               &gIDatas[count].PAS[X][X],
               &gIDatas[count].PAS[Y][Y],
               &gIDatas[count].PAS[Z][Z],
               &gIDatas[count].alpha,
               &gIDatas[count].beta,
               &gIDatas[count].obsCS,
               &gIDatas[count].delta,
```

```
&gIDatas[count].expError);
            gIDatas[count].alpha *= gdRadPerDeg;
            gIDatas[count].beta *= gdRadPerDeg;
            gIDatas[count].delta *= gdRadPerDeg;
            if(gIDatas[count].resNum <= 0)</pre>
               fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d <= 0\n", gIDatas[count].resNum);</pre>
               fprintf(stderr, "ReadIData\n");
fprintf(stderr, "\n");
               exit(1);
           if(gIDatas[count].resNum > gNumRes)
               fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
                fprintf(stderr, "resNum %d > %d residues\n",
                       gIDatas[count].resNum,
                       gNumRes);
                fprintf(stderr, "ReadIData\n");
                fprintf(stderr, "\n");
               exit(1);
           if(gIDatas[count].expError == 0.0)
               fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Nobody is perfect.\n");
               fprintf(stderr, "expError cannot be zero.\n");
               fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadIData\n");
fprintf(stderr, "\n");
               exit(1);
           }
           ++count;
       }
   fclose(iFile);
   return(1);
}
File ReadIHData.c
Reads the ih dipolar splitting data file.
#include "Torc.h"
#include <string.h>
int ReadIHData(char fileName[])
    FILE *ihFile;
    char aLine[gdLineLength],
           header[gdLineLength];
    int
           count = 0;
    if((ihFile = fopen(fileName, "r")) == NULL)
```

```
fprintf(stdout, "\n");
    fprintf(stdout, "File '%s' not found\n", fileName);
fprintf(stdout, "The format of the file should be:\n");
fprintf(stdout, "resNum nName hName dip nuParallel expError\n");
fprintf(stdout, "x s s x.x x.x x.x\n");
    fprintf(stdout, "etc.\n");
fprintf(stdout, "(include the header lines)\n");
fprintf(stdout, "\n");
    return(0);
}
gNumIHData = 0;
while(fgets(aLine, gdLineLength, ihFile) != NULL)
    sscanf(aLine, "%s", &header);
if((header[0] != '#') && (strcmp(header, "resNum") != 0))
         ++gNumIHData;
}
rewind(ihFile);
gIHDatas = (dipData *) malloc(gNumIHData * sizeof(dipData));
if(gIHDatas == (dipData *) NULL)
    fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
    fprintf(stderr, "ReadIHData\n");
fprintf(stderr, "\n");
    exit(1);
}
while(fgets(aLine, gdLineLength, ihFile) != NULL)
    sscanf(aLine, "%s", &header);
    if((header[0] != '#') && (strcmp(header, "resNum") != 0))
        sscanf(aLine, "%d %s %s %lf %lf %lf",
                 &gIHDatas[count].resNum,
                 &gIHDatas[count].atom1Name,
                 &gIHDatas[count].atom2Name,
                 &gIHDatas[count].dip,
                 &gIHDatas[count].nuParallel,
                 &gIHDatas[count].expError);
        if(gIHDatas[count].resNum <= 0)</pre>
             fprintf(stderr, "\n");
            fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d <= 0\n", gIHDatas[count].resNum);
fprintf(stderr, "ReadIHData\n");</pre>
             fprintf(stderr, "\n");
             exit(1);
        if(gIHDatas[count].resNum > gNumRes)
            fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d > %d residues\n",
                     gIHDatas[count].resNum, gNumRes);
             fprintf(stderr, "ReadIHData\n");
fprintf(stderr, "\n");
             exit(1);
```

```
if(gIHDatas[count].expError == 0.0)
            {
                fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
                fprintf(stderr, "Nobody is perfect.\n");
fprintf(stderr, "expError cannot be zero.\n");
                fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadIHData\n");
fprintf(stderr, "\n");
                exit(1);
            ++count;
       }
    fclose(ihFile);
   return(1);
File ReadLamFile.c
Reads the lambda file.
#include "Torc.h"
#include <string.h>
void ReadLamFile(char fileName[])
   FILE *lambdaFile;
   char aLine[gdLineLength],
            header[gdLineLength];
   if((lambdaFile = fopen(fileName, "r")) == NULL)
       fprintf(stderr, "\n");
fprintf(stderr, "File '%s' not found\n", fileName);
fprintf(stderr, "The format of the file should be:\n");
        fprintf(stderr, "ncs lambda1(ncs)\n");
       fprintf(stderr, "ccs lambda2(ccs)\n");
fprintf(stderr, "ics lambda3(ics)\n");
fprintf(stderr, "nc lambda4(nc)\n");
        fprintf(stderr, "nh lambda5(nh)\n");
       fprintf(stderr, "ih lambda6(ih)\n");
fprintf(stderr, "dis lambda7(dis)\n");
       fprintf(stderr, "cd lambda8(cd)\n");
#ifndef NORMTORC
       fprintf(stderr, "e lambda9(e)\n");
#endif
        fprintf(stderr, "(include the headers)\n");
        fprintf(stderr, "\n");
       exit(1);
   }
   gLambda[NCS] = 0.0;
   gLambda[CCS] = 0.0;
   gLambda[ICS] = 0.0;
   gLambda[NC] = 0.0;
   gLambda[NH] = 0.0;
    gLambda[IH] = 0.0;
   gLambda[DIS] = 0.0;
```

```
gLambda[CD] = 0.0;
#ifndef NORMTORC
    gLambda[E] = 0.0;
#endif
    while(fgets(aLine, gdLineLength, lambdaFile) != NULL)
       sscanf(aLine, "%s", &header);
if(strcmp(header, "ncs") == 0)
   sscanf(aLine, "%s %lf", &header, &gLambda[NCS]);
       if(strcmp(header, "ccs") == 0)
    sscanf(aLine, "%s %lf", &header, &gLambda[CCS]);
       if(strcmp(header, "ics") == 0)
           sscanf(aLine, "%s %lf", &header, &gLambda[ICS]);
       if(strcmp(header, "nc") == 0)
    sscanf(aLine, "%s %lf", &header, &gLambda[NC]);
       if(strcmp(header, "nh") == 0)
           sscanf(aLine, "%s %lf", &header, &gLambda[NH]);
       if(strcmp(header, "ih") == 0)
       sscanf(aLine, "%s %lf", &header, &gLambda[IH]);
if(strcmp(header, "dis") == 0)
           sscanf(aLine, "%s %lf", &header, &gLambda[DIS]);
       if(strcmp(header, "cd") == 0)
           sscanf(aLine, "%s %lf", &header, &gLambda[CD]);
#ifndef NORMTORC
       if(strcmp(header, "e") == 0)
           sscanf(aLine, "%s %lf", &header, &gLambda[E]);
#endif
   }
   fclose(lambdaFile);
}
File ReadLimFile.c
Reads the limit file.
#include "Torc.h"
#include <string.h>
int ReadLimFile(char fileName[])
   FILE *limitFile;
           aLine[gdLineLength],
   char
           header[gdLineLength];
          limitCount = 0;
   if((limitFile = fopen(fileName, "r")) == NULL)
       fprintf(stderr, "\n");
fprintf(stderr, "File '%s' not found\n", fileName);
fprintf(stderr, "The format of the file should be:\n");
       fprintf(stderr, "resNum label low high\n");
       fprintf(stderr, "x
                                  phi
                                               x.x x.x n");
       fprintf(stderr, "x
fprintf(stderr, "x
                                               x.x x.x n");
                                    psi
                                               x.x x.x \langle n" \rangle;
                                    omega
       fprintf(stderr, "(include the headers)\n");
       fprintf(stderr, "etc.\n");
fprintf(stderr, "\n");
       return(0);
```

```
gNumLimits = 0;
while(fgets(aLine, gdLineLength, limitFile) != NULL)
    sscanf(aLine, "%s", &header);
    if((header[0] != '#') && (strcmp(header, "resNum") != 0))
        ++gNumLimits;
}
rewind(limitFile);
gLimits = (limit *) malloc(gNumLimits * sizeof(limit));
if(gLimits == (limit *) NULL)
   fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
fprintf(stderr, "file %s\n", fileName);
    fprintf(stderr, "ReadLimFile\n");
    fprintf(stderr, "\n");
    exit(1);
}
while(fgets(aLine, gdLineLength, limitFile) != NULL)
    sscanf(aLine, "%s", &header);
    if((header[0] != '#') && (strcmp(header, "resNum") != 0))
       sscanf(aLine, "%d %s %lf %lf",
                &gLimits[limitCount].resNum,
                &gLimits[limitCount].bondName,
                &gLimits[limitCount].low,
                &gLimits[limitCount].high);
       if(gLimits[limitCount].low >= gLimits[limitCount].high)
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
           fprintf(stderr, "low limit >= high limit\n");
fprintf(stderr, "%d %s %f %f\n",
                  gLimits[limitCount].resNum,
                  gLimits[limitCount].bondName,
                  gLimits[limitCount].low,
                  gLimits[limitCount].high);
           fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
           exit(1);
       if(fabs(gLimits[limitCount].low) > 180.0)
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "fabs(low) greater than 180.0\n");
fprintf(stderr, "%d %s %f %f\n",
                  gLimits[limitCount].resNum,
                  gLimits[limitCount].bondName,
                  gLimits[limitCount].low,
                  gLimits[limitCount].high);
           fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
           exit(1);
```

```
if(fabs(gLimits[limitCount].high) > 180.0)
    fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "fabs(high) greater than 180.0\n");
fprintf(stderr, "%d %s %f %f\n",
             gLimits[limitCount].resNum,
             gLimits[limitCount].bondName,
             gLimits[limitCount].low,
             gLimits[limitCount].high);
    fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
    exit(1);
if((strcmp(gLimits[limitCount].bondName, "phi") != 0) &&
    (strcmp(gLimits[limitCount].bondName, "psi") != 0) &&
    (strcmp(gLimits[limitCount].bondName, "omega") != 0))
    fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Torsion type '%s' wrong\n",
             gLimits[limitCount].bondName);
    fprintf(stderr, "Use either phi, psi, or omega as labels.\n");
fprintf(stderr, "ReadLimFile\n");
    fprintf(stderr, "\n");
    exit(1):
if((gLimits[limitCount].resNum == gNumRes) &&
    (strcmp(gLimits[limitCount].bondName, "omega") == 0))
    fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
    fprintf(stderr, "residue %d", gLimits[limitCount].resNum);
    fprintf(stderr, " does not have an omega torsion angle.\n");
    fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
    exit(1);
if(gLimits[limitCount].resNum < 1)</pre>
    fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
    fprintf(stderr, "residue %d", gLimits[limitCount].resNum);
fprintf(stderr, " does not exist.\n");
    fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
    exit(1);
if(gLimits[limitCount].resNum > gNumRes)
    fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
    fprintf(stderr, "residue %d", gLimits[limitCount].resNum);
fprintf(stderr, " larger than peptide (%d residues)\n", gNumRes);
    fprintf(stderr, "ReadLimFile\n");
fprintf(stderr, "\n");
    exit(1);
++limitCount;
```

```
}
   fclose(limitFile);
   return(1);
}
File ReadNCData.c
Reads the nc dipolar splitting data file.
#include "Torc.h"
#include <string.h>
int ReadNCData(char fileName[])
   FILE *ncFile;
   char aLine[gdLineLength],
          header[gdLineLength];
   int
          count = 0;
   if((ncFile = fopen(fileName, "r")) == NULL)
      fprintf(stdout, "\n");
fprintf(stdout, "File '%s' not found\n", fileName);
       fprintf(stdout, "The format of the file should be:\n");
      fprintf(stdout, "resNum nName cName dip nuParallel expError\n");
      fprintf(stdout, "x s s x.x.x
fprintf(stdout, "etc.\n");
fprintf(stdout, "(include the headers)\n");
                                               x.x x.x
      fprintf(stdout, "\n");
      return(0);
   }
   gNumNCData = 0;
   while(fgets(aLine, gdLineLength, ncFile) != NULL)
      sscanf(aLine, "%s", &header);
      if((header[0] != '#') && (strcmp(header, "resNum") != 0))
          ++gNumNCData;
   rewind(ncFile);
   gNCDatas = (dipData *) malloc(gNumNCData * sizeof(dipData));
   if(gNCDatas == (dipData *) NULL)
      fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadNCData\n");
      fprintf(stderr, "\n");
      exit(1);
   while(fgets(aLine, gdLineLength, ncFile) != NULL)
      sscanf(aLine, "%s", &header);
      if((header[0] != '#') && (strcmp(header, "resNum") != 0))
          sscanf(aLine, "%d %s %s %lf %lf %lf",
                 &gNCDatas[count].resNum,
                 &gNCDatas[count].atom1Name,
```

```
&gNCDatas[count].atom2Name,
                     &gNCDatas[count].dip,
                     &gNCDatas[count].nuParallel,
                     &gNCDatas[count].expError);
             if(gNCDatas[count].resNum <= 0)</pre>
                fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d <= 0\n", gNCDatas[count].resNum);</pre>
                 fprintf(stderr, "ReadNCData\n");
fprintf(stderr, "\n");
                 exit(1);
            if(gNCDatas[count].resNum > gNumRes)
                 fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
                 fprintf(stderr, "resNum %d > %d residues\n",
                         gNCDatas[count].resNum,
                         gNumRes);
                 fprintf(stderr, "ReadNCData\n");
fprintf(stderr, "\n");
                 exit(1);
            if(gNCDatas[count].expError == 0.0)
                fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
                 fprintf(stderr, "Nobody is perfect.\n");
                fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadNCData\n");
fprintf(stderr, "\n");
                 exit(1);
            ++count;
        }
    fclose(ncFile);
    return(1);
}
File ReadNData.c
Reads the nitrogen chemical shift data file.
#include "Torc.h"
#include <string.h>
int ReadNData(char fileName[])
    FILE *nFile;
    char aLine[gdLineLength],
            header[gdLineLength];
    int.
            count = 0,
            row,
            col;
```

```
if((nFile = fopen(fileName, "r")) == NULL)
   fprintf(stdout, "\n");
fprintf(stdout, "File '%s' not found\n", fileName);
fprintf(stdout, "The format of the file should be:\n");
   fprintf(stdout, "resNum nName cName hName PASx PASy PASz");
fprintf(stdout, "alpha(deg) beta(deg) obsCS delta expError\n");
fprintf(stdout, "x s s s x.x x.x x.x");
fprintf(stdout, "x.x x.x x.x x.x");
   fprintf(stdout, "etc.\n");
   fprintf(stdout, "(include the header line)\n");
fprintf(stdout, "\n");
   return(0);
gNumNData = 0;
while(fgets(aLine, gdLineLength, nFile) != NULL)
   sscanf(aLine, "%s", &header);
   if((header[0] != '#') && (strcmp(header, "resNum") != 0))
       ++gNumNData;
rewind(nFile);
gNDatas = (csData *) malloc(gNumNData * sizeof(csData));
if(gNDatas == (csData *) NULL)
   fprintf(stderr, "\n");
fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadNData\n");
   fprintf(stderr, "\n");
   exit(1);
while(fgets(aLine, gdLineLength, nFile) != NULL)
{
   sscanf(aLine, "%s", &header);
   if((header[0] != '#') && (strcmp(header, "resNum") != 0))
       for(row = X; row <= Z; ++row)
           for(col = X; col <= Z; ++col)
               gNDatas[count].PAS[row][col] = 0.0;
       sscanf(aLine, "%d %s %s %s %lf %lf %lf %lf %lf %lf %lf",
               &gNDatas[count].resNum,
               &gNDatas[count].atom1Name,
               &gNDatas[count].atom2Name,
               &gNDatas[count].atom3Name,
               &gNDatas[count].PAS[X][X],
               &gNDatas[count].PAS[Y][Y],
               &gNDatas[count].PAS[Z][Z],
               &gNDatas[count].alpha,
               &gNDatas[count].beta,
               &gNDatas[count].obsCS,
               &gNDatas[count].delta,
               &gNDatas[count].expError);
       gNDatas[count].alpha *= gdRadPerDeg;
       gNDatas[count].beta *= gdRadPerDeg;
       gNDatas[count].delta *= gdRadPerDeg;
       if(gNDatas[count].resNum <= 0)</pre>
```

```
fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error**\n");
                  fprintf(stderr, "resNum %d <= 0\n", gNDatas[count].resNum);</pre>
                  fprintf(stderr, "ReadNData\n");
fprintf(stderr, "\n");
                 exit(1);
             if(gNDatas[count].resNum > gNumRes)
                 fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d > %d residues\n",
                          gNDatas[count].resNum, gNumRes);
                  fprintf(stderr, "ReadNData\n");
                  fprintf(stderr, "\n");
                  exit(1);
             if(gNDatas[count].expError == 0.0)
                 fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "Nobody is perfect.\n");
                 fprintf(stderr, "expError cannot be zero.\n");
fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadNData\n");
fprintf(stderr, "\n");
                  exit(1);
             ++count;
    }
    fclose(nFile);
    return(1);
}
File ReadNHData.c
Reads the nh dipolar splitting data file.
#include "Torc.h"
#include <string.h>
int ReadNHData(char fileName[])
    FILE *nhFile;
    char aLine[gdLineLength],
             header[gdLineLength];
    int count = 0;
    if((nhFile = fopen(fileName, "r")) == NULL)
         fprintf(stdout, "\n");
        fprintf(stdout, "File '%s' not found\n", fileName);
fprintf(stdout, "The format of the file should be:\n");
fprintf(stdout, "resNum nName hName dip nuParallel expError\n");
         fprintf(stdout, "x
                                          s
                                                              x.x x.x
                                                                                    x.x\n");
        fprintf(stdout, "etc.\n");
fprintf(stdout, "(include the header lines)\n");
fprintf(stdout, "\n");
```

```
return(0);
}
gNumNHData = 0;
while(fgets(aLine, gdLineLength, nhFile) != NULL)
   sscanf(aLine, "%s", &header);
   if((header[0] != '#') && (strcmp(header, "resNum") != 0))
       ++gNumNHData;
rewind(nhFile);
gNHDatas = (dipData *) malloc(gNumNHData * sizeof(dipData));
if(gNHDatas == (dipData *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadNHData\n");
   fprintf(stderr, "\n");
   exit(1):
}
while(fgets(aLine, gdLineLength, nhFile) != NULL)
   sscanf(aLine, "%s", &header);
   if((header[0] != '#') && (strcmp(header, "resNum") != 0))
   {
       sscanf(aLine, "%d %s %s %lf %lf %lf",
              &gNHDatas[count].resNum,
              &gNHDatas[count].atom1Name,
              &gNHDatas[count].atom2Name,
              &gNHDatas[count].dip,
              &gNHDatas[count].nuParallel,
              &gNHDatas[count].expError);
       if(gNHDatas[count].resNum <= 0)</pre>
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error**\n");
          fprintf(stderr, "resNum %d <= 0\n", gNHDatas[count].resNum);
fprintf(stderr, "ReadNHData\n");
fprintf(stderr, "\n");</pre>
           exit(1);
       if(gNHDatas[count].resNum > gNumRes)
           fprintf(stderr, "\n");
           fprintf(stderr, "***Operator Error***\n");
fprintf(stderr, "resNum %d > %d residues\n",
                  gNHDatas[count].resNum, gNumRes);
           fprintf(stderr, "ReadNHData\n");
fprintf(stderr, "\n");
           exit(1);
       if(gNHDatas[count].expError == 0.0)
           fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
           fprintf(stderr, "Nobody is perfect.\n");
           fprintf(stderr, "expError cannot be zero.\n");
           fprintf(stderr, "(unless you want an infinite penalty)\n");
fprintf(stderr, "ReadNHData\n");
```

```
fprintf(stderr, "\n");
              exit(1);
          ++count;
   }
   fclose(nhFile);
   return(1);
}
File ReadPDBFile.c
Reads the coodinates file.
*/
#include "Torc.h"
#include <string.h>
void ReadPDBFile(char fileName[])
   FILE *coordFile;
   char aLine[gdLineLength],
          lastRes[gdLineLength],
          tmp[2],
          header[7],
          residueNum[6],
          currentRes[gdLineLength];
          atomCount = 0,
          residueCount = 0,
          charCount;
   if((coordFile = fopen(fileName, "r")) == NULL)
      fprintf(stderr, "\n");
fprintf(stderr, "File '%s' not found\n", fileName);
fprintf(stderr, "The file should be in PDB format.\n");
       fprintf(stderr, "\n");
       exit(1);
   }
   strcpy(lastRes, "empty");
   gNumAtoms = 0;
   gNumRes = 0;
   while(fgets(aLine, gdLineLength, coordFile) != NULL)
       strcpy(header, "");
      strcpy(tmp, "");
      strcpy(residueNum, "");
      sscanf(aLine, "%s", &header);
if((strcmp("ATOM", header) == 0) || (strcmp("HETATM", header) == 0))
          for(charCount = strlen(aLine); charCount < 70; ++charCount)</pre>
             strcat(aLine, " ");
          aLine[30] = '\0';
          sscanf(&aLine[26], "%s", &tmp);
          aLine[26] = '\0';
          sscanf(&aLine[22], "%s", &residueNum);
          strcat(residueNum, tmp);
```

```
++gNumAtoms;
       if(strcmp(lastRes, residueNum) != 0)
          strcpy(lastRes, residueNum);
          ++gNumRes;
   }
if(gNumAtoms == 0)
   fprintf(stderr, "\n");
   fprintf(stderr, "***Operator Error***\n");
   fprintf(stderr, "No atoms read from file '%s'.\n", fileName);
fprintf(stderr, "\n");
   exit(1);
}
rewind(coordFile);
gAtoms = (atom *) malloc(gNumAtoms * sizeof(atom));
if(gAtoms == (atom *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadPDBFile\n");
   fprintf(stderr, "\n");
   exit(1);
}
gResidues = (residue *) malloc(gNumRes * sizeof(residue));
if(gResidues == (residue *) NULL)
   fprintf(stderr, "\n");
   fprintf(stderr, "out of memory!\n");
fprintf(stderr, "ReadPDBFile\n");
   fprintf(stderr, "\n");
   exit(1);
}
strcpy(lastRes, "empty");
while(fgets(aLine, gdLineLength, coordFile) != NULL)
   sscanf(aLine, "%s", &header);
   if((strcmp("ATOM", header) == 0) || (strcmp("HETATM", header) == 0))
      for(charCount = strlen(aLine); charCount < 70; ++charCount)</pre>
          strcat(aLine, " ");
      gAtoms[atomCount].footnoteNum = -1;
      sscanf(&aLine[67], "%d", &gAtoms[atomCount].footnoteNum);
      aLine[67] = '\0';
      gAtoms[atomCount].tempFactor = 0.0;
      sscanf(&aLine[60], "%lf", &gAtoms[atomCount].tempFactor);
      aLine[60] = '\0';
      gAtoms[atomCount].occupancy = 1.0;
      sscanf(&aLine[54], "%lf", &gAtoms[atomCount].occupancy);
      aLine[54] = '\0';
      gAtoms[atomCount].coords[Z] = 0.0;
      sscanf(&aLine[46], "%lf", &gAtoms[atomCount].coords[Z]);
      aLine[46] = '\0';
```

```
sscanf(&aLine[38], "%lf", &gAtoms[atomCount].coords[Y]);
         aLine[38] = '\0';
         gAtoms[atomCount].coords[X] = 0.0;
         sscanf(&aLine[30], "%lf", &gAtoms[atomCount].coords[X]);
         aLine[30] = '\0';
         strcpy(gAtoms[atomCount].insertRes, " ");
         sscanf(&aLine[26], "%s", &gAtoms[atomCount].insertRes);
         aLine[26] = '\0';
         gAtoms[atomCount].resSeqNum = residueCount + 1;
         sscanf(&aLine[22], "%d", &gAtoms[atomCount].resSeqNum);
         aLine[22] = '\0';
         strcpy(gAtoms[atomCount].chainIdent, " ");
         sscanf(&aLine[21], "%s", &gAtoms[atomCount].chainIdent);
         aLine[21] = '\0';
         strcpy(gAtoms[atomCount].resName, "???");
         sscanf(&aLine[17], "%s", &gAtoms[atomCount].resName);
         aLine[17] = '\0';
         strcpy(gAtoms[atomCount].altLocInd, " ");
         sscanf(&aLine[16], "%s", &gAtoms[atomCount].altLocInd);
         aLine[16] = '\0';
         strcpy(gAtoms[atomCount].atomName, "???");
         sscanf(&aLine[12], "%s", &gAtoms[atomCount].atomName);
         aLine[12] = '\0';
         gAtoms(atomCount).atomSeqNum = atomCount + 1;
         sscanf(&aLine[6], "%d", &gAtoms[atomCount].atomSeqNum);
         aLine[6] = '\0';
         strcpy(gAtoms[atomCount].header, "???");
         sscanf(&aLine[0], "%s", &gAtoms[atomCount].header);
        aLine[0] = '\0';
         sprintf(currentRes, "%d%s",
               gAtoms[atomCount].resSeqNum,
               gAtoms[atomCount].insertRes);
         ++atomCount;
         if(strcmp(lastRes, currentRes) != 0)
            gResidues[residueCount].begin = atomCount - 1;
            if(strcmp(lastRes, "empty") != 0)
               gResidues[residueCount - 1].end = atomCount - 2;
            strcpy(lastRes, currentRes);
            ++residueCount;
         if(atomCount == gNumAtoms)
            gResidues[residueCount - 1].end = gNumAtoms - 1;
      }
   fclose(coordFile);
}
File RotateAtoms.c
```

gAtoms[atomCount].coords[Y] = 0.0;

```
Rotates necessary atoms after a defined bond.
#include "Torc.h"
#include <string.h>
int RotateAtoms(atom *atomsIn,
                int resNum,
                char torType[],
                double mag)
            found = FALSE,
  int
            backbone = FALSE,
            atomCount;
  double
            q[4],
            rotMat[3][3],
            eulerMag,
            sinEulerMag,
            cosEulerMag,
            aboutBond[3],
            atom1[3],
            atom2[3];
  if(strcmp(torType, "phi") == 0)
     FindAtom(resNum - 1, "N", atom1, &found);
     if (found)
        FindAtom(resNum - 1, "CA", atom2, &found);
     if(!found)
        return(0);
     backbone = TRUE;
     Vectorize(atom2, atom1, aboutBond);
     Normalize(aboutBond);
     eulerMag = mag * 0.5;
     sinEulerMag = sin(eulerMag);
     cosEulerMag = cos(eulerMag);
     q[0] = cosEulerMag;
     q[1] = aboutBond[X] * sinEulerMag;
     q[2] = aboutBond[Y] * sinEulerMag;
q[3] = aboutBond[Z] * sinEulerMag;
     EulerMatrix(q, rotMat);
     for(atomCount = gResidues[resNum - 1].begin;
         atomCount <= gResidues[resNum - 1].end;</pre>
          ++atomCount)
         (strcmp(atomsIn[atomCount].atomName, "HN") != 0) &&
            (strcmp(atomsIn[atomCount].atomName, "HN1") != 0) &&
            (strcmp(atomsIn[atomCount].atomName, "CA") != 0))
            DoRotation(rotMat, atomsIn[atomCount].coords, atom2);
         }
     }
  else if(strcmp(torType, "psi") == 0)
     FindAtom(resNum - 1, "CA", atom1, &found);
     if(found)
```

```
FindAtom(resNum - 1, "C", atom2, &found);
   if(!found)
      return(0);
   backbone = TRUE;
   Vectorize(atom2, atom1, aboutBond);
   Normalize(aboutBond);
   eulerMag = mag * 0.5;
   sinEulerMag = sin(eulerMag);
   cosEulerMag = cos(eulerMag);
   q[0] = cosEulerMag;
   q[1] = aboutBond[X] * sinEulerMag;
   q[2] = aboutBond[Y] * sinEulerMag;
q[3] = aboutBond[Z] * sinEulerMag;
   EulerMatrix(q, rotMat);
   for(atomCount = gResidues[resNum - 1].begin;
       atomCount <= gResidues[resNum - 1].end;
       ++atomCount)
      if(strcmp(atomsIn[atomCount].atomName, "O") == 0)
         DoRotation(rotMat, atomsIn[atomCount].coords, atom2);
   }
else if(strcmp(torType, "omega") == 0)
   FindAtom(resNum - 1, "C", atom1, &found);
   if(found)
      FindAtom(resNum, "N", atom2, &found);
   if(!found)
      return(0);
   backbone = TRUE;
   Vectorize(atom2, atom1, aboutBond);
   Normalize(aboutBond);
   eulerMag = mag * 0.5;
   sinEulerMag = sin(eulerMag);
   cosEulerMag = cos(eulerMag);
   q[0] = cosEulerMag;
   q[1] = aboutBond[X] * sinEulerMag;
   q[2] = aboutBond[Y] * sinEulerMag;
   q[3] = aboutBond[Z] * sinEulerMag;
   EulerMatrix(q, rotMat);
else if(strcmp(torType, "chi1") == 0)
   FindAtom(resNum - 1, "CA", atom1, &found);
   if (found)
      FindAtom(resNum, "CB", atom2, &found);
   if(!found)
      return(0);
   Vectorize(atom2, atom1, aboutBond);
   Normalize(aboutBond);
   eulerMag = mag * 0.5;
   sinEulerMag = sin(eulerMag);
   cosEulerMag = cos(eulerMag);
   q[0] = cosEulerMag;
   q[1] = aboutBond[X] * sinEulerMag;
   q[2] = aboutBond[Y] * sinEulerMag;
```

```
q[3] = aboutBond[Z] * sinEulerMag;
       EulerMatrix(q, rotMat);
       for(atomCount = gResidues[resNum - 1].begin;
           atomCount <= gResidues[resNum - 1].end;</pre>
           ++atomCount)
       {
          if((strcmp(atomsIn[atomCount].atomName, "N") != 0) &&
              (strcmp(atomsIn[atomCount].atomName, "H") != 0) && (strcmp(atomsIn[atomCount].atomName, "HN") != 0) &&
              (strcmp(atomsIn[atomCount].atomName, "CA") != 0) &&
              (strcmp(atomsIn[atomCount].atomName, "HA") != 0) &&
              DoRotation(rotMat, atomsIn[atomCount].coords, atom2);
      }
   }
   else
   {
      fprintf(stderr, "\n");
fprintf(stderr, "***Operator Error***\n");
      fprintf(stderr, "Torsion type '%s' wrong\n", torType);
fprintf(stderr, "Use phi, psi, omega, chi1, chi2, chi3 as labels.\n");
fprintf(stderr, "RotateAtoms\n");
      fprintf(stderr, "\n");
      exit(1);
   }
   if(backbone)
       for(atomCount = gResidues[resNum].begin;
           atomCount < gNumAtoms;</pre>
           ++atomCount)
          DoRotation(rotMat, atomsIn[atomCount].coords, atom2);
Rotate everything back by 0.5 so that entire system is affected by the
torsion move.
*/
      eulerMag = -mag * 0.25;
      sinEulerMag = sin(eulerMag);
      cosEulerMag = cos(eulerMag);
      q[0] = cosEulerMag;
      q[1] = aboutBond[X] * sinEulerMag;
      q[2] = aboutBond[Y] * sinEulerMag;
      q[3] = aboutBond[Z] * sinEulerMag;
      EulerMatrix(q, rotMat);
       for(atomCount = 0; atomCount < gNumAtoms; ++atomCount)</pre>
          DoRotation(rotMat, atomsIn[atomCount].coords, atom2);
   }
   return(1);
}
File Torc.c
Drives the refinement.
```

```
#define MAIN
#define ldNoPrint
                     0
#define ldYesPrint
#include "Torc.h"
#include <string.h>
/* for time command */
#include <time.h>
/* for times command */
#include <sys/types.h>
#include <sys/times.h>
/* for CLK_TCK */
#include <limits.h>
#ifdef NORMTORC
int main(int argc,
         char *argv[])
#else
int torc_(char inDirName[],
          int *dirLength)
#endif
   char
            dirName[gdLineLength],
            coordOutName[gdLineLength],
            historyName[gdLineLength],
            trajFileName[gdLineLength],
            oriFileName(gdLineLength);
   struct tms cpuTimeStart,
               cpuTimeEnd;
               *tmPointer;
   struct tm
   time_t
           localTime;
   int
            limitLineNum,
            resNum,
            foundMove,
            keepMove,
            numIterAtT,
            numTIterations = 0,
            continueT,
            continueAtT,
            numSuccess,
            count,
            timeStart,
            timeEnd,
            sRandSeed,
            historyCount = 0,
            compensateFlag,
            tunnelFlag,
            atomFlag,
            torsionFlag;
   unsigned long int totalCalc = 0,
                     successfulMoves = 0,
                     numAttCompensate = 0,
                     numAccCompensate = 0,
                     numAttTunnel = 0,
                     numAccTunnel = 0,
                     numAttAtom = 0,
                     numAccAtom = 0,
                     numAttTorsion = 0,
                     numAccTorsion = 0;
            penalty,
   double
            newPenalty,
            mag,
```

```
ranNum,
             highLimit,
             highMag,
              lowMag,
              cpuUserTime,
             cpuSystemTime,
              cpuTimeTotal,
             lowestPenalty;
#ifdef NORMTORC
   if(argc == 1)
   {
      fprintf(stdout, "\nProgram %s\n", argv[0]);
      fprintf(stdout, "(use '%s [directory name]')\n", argv[0]);
fprintf(stdout, "(use '%s help' for help)\n", argv[0]);
fprintf(stdout, "\nEnter directory name: ");
      scanf("%s", &dirName);
   else if(argc == 2)
      sprintf(dirName, "%s", argv[1]);
   else
   {
      fprintf(stderr, "\n");
      fprintf(stderr, "***Only one directory name, please.***\n");
      fprintf(stderr, "usage: %s [directory name]\n", argv[0]);
      fprintf(stderr, "The directory name is optional.\n");
fprintf(stderr, "\n");
      exit(1);
   }
#else
   for(count = 0; count < *dirLength; ++count)</pre>
      dirName[count] = inDirName[count];
   dirName[count] = '\0';
#endif
   if((strcmp(dirName, "help") == 0) || (strcmp(dirName, "HELP") == 0))
      PrintHelp();
      exit(1);
   sprintf(coordOutName, "%s/%s", dirName, "coord.out.pdb");
   fprintf(stdout, "\n");
   fprintf(stdout, "%s\n", gdVersion);
   localTime = time('\0');
   tmPointer = localtime(&localTime);
   fprintf(stdout, "%s\n", asctime(tmPointer));
   fprintf(stdout, "Refinement of %s\n", dirName);
   gMaxRand = pow(2, 31) - 1;
   ReadFiles(dirName);
   fprintf(stdout, "%d residues\n", gNumRes);
   fprintf(stdout, "%d atoms\n", gNumAtoms);
fprintf(stdout, "\n");
   fflush(stdout);
```

```
if(gSeedFlag == TRUE)
      sRandSeed = gSRandSeed;
   else
      sRandSeed = time(0);
   srandom(sRandSeed);
   fprintf(stdout, "random seed = %10d\n\n", sRandSeed);
   DeclArray();
   CopyCoord(gAtoms, gAtomsInitial);
   CopyCoord(gAtoms, gAtomsLowest);
   CopyCoord(gAtoms, gAtomsLastState);
#ifndef NORMTORC
  MakeXYZArray(gAtoms, gXArray, gYArray, gZArray);
#endif
   for(count = 0; count < gNumNData; ++count)</pre>
   {
      PAS_MF(gNDatas[count].PAS,
             gNDatas[count].alpha,
             gNDatas[count].beta,
             gNDatas[count].MF);
   for(count = 0; count < gNumCData; ++count)</pre>
      PAS_MF(gCDatas[count].PAS,
             gCDatas[count].alpha,
             gCDatas[count].beta,
             gCDatas[count].MF);
  }
   for(count = 0; count < gNumIData; ++count)</pre>
   {
      PAS_MF(gIDatas[count].PAS,
             gIDatas[count].alpha,
             gIDatas[count].beta,
             gIDatas[count].MF);
  gInitTemp = gTemperature;
  gKBInitT = gInitTemp * gdBoltzmann;
  if(gTrajFlag)
   {
      sprintf(trajFileName, "%s/%s", dirName, "trajectory");
      if((gTrajFile = fopen(trajFileName, "w")) == NULL)
         fprintf(stderr, "\n");
         fprintf(stderr, "Could not open trajectory file: ");
fprintf(stderr, "%s\n", trajFileName);
fprintf(stderr, "\n");
         exit(1);
      fprintf(gTrajFile, "%-4s%3d%1s\n",
            gAtoms[gResidues[gTrajRes - 1].begin].resName,
             gAtoms[gResidues[gTrajRes - 1].begin].resSeqNum,
            gAtoms[gResidues[gTrajRes - 1].begin].insertRes);
      fprintf(gTrajFile, "step\tt");
      fprintf(gTrajFile, "\tncs\tccs\tics\tnc\tnh\tih\tcd");
#ifndef NORMTORC
      fprintf(gTrajFile, "\te");
#endif
      fprintf(gTrajFile, "\tncsP\tccsP\ticsP\tncP\tnhP\tihP\tdisP\tcdP");
```

```
#ifndef NORMTORC
       fprintf(gTrajFile, "\teP");
#endif
       fprintf(gTrajFile, "\ttotP");
       fprintf(gTrajFile, "\n");
fprintf(gTrajFile, "\si", totalCalc);
fprintf(gTrajFile, "\st.4e", gTemperature);
       CalcTotP(ldNoPrint);
       fprintf(gTrajFile, "\t%.4f", gCalcNCS);
fprintf(gTrajFile, "\t%.4f", gCalcCCS);
       fprintf(gTrajFile, "\t%.4f", gCalcICS);
       fprintf(gTrajFile, "\t%.4f", gCalcNC);
fprintf(gTrajFile, "\t%.4f", gCalcNH);
       fprintf(gTrajFile, "\t%.4f", gCalcIH);
       fprintf(gTrajFile, "\t%.4f", gCalcCD);
#ifndef NORMTORC
       fprintf(gTrajFile, "\t%.4f", gCalcE);
       fprintf(gTrajFile, "\t%.4f", gCalcNCSP);
fprintf(gTrajFile, "\t%.4f", gCalcCCSP);
fprintf(gTrajFile, "\t%.4f", gCalcICSP);
       fprintf(gTrajFile, "\t%.4f", gCalcNCP);
       fprintf(gTrajFile, "\t%.4f", gCalcNHP);
       fprintf(gTrajFile, "\t%.4f", gCalcIHP);
fprintf(gTrajFile, "\t%.4f", gCalcDISP);
       fprintf(gTrajFile, "\t%.4f", gCalcCDP);
#ifndef NORMTORC
       fprintf(gTrajFile, "\t%.4f", gCalcEP);
#endif
       fprintf(gTrajFile, "\t%.4f", gCalcTotP);
       fprintf(gTrajFile, "\n");
       fflush(gTrajFile);
   }
   penalty = CalcTotP(ldYesPrint);
   lowestPenalty = penalty;
   CalcTorsion();
   CalcResPT();
   if(gOriFlag)
       sprintf(oriFileName, "%s/%s", dirName, "orientation");
       if((gOriFile = fopen(oriFileName, "w")) == NULL)
           fprintf(stderr, "\n");
           fprintf(stderr, "Could not open orientation file: ");
           fprintf(stderr, "%s\n", oriFileName);
           fprintf(stderr, "\n");
           exit(1);
       fprintf(gOriFile, "step\tbondType");
       CalcOri("N-H", totalCalc, ldNoPrint);
       fflush(gOriFile);
   fprintf(stdout, "Residue Bond Orient Angle Direct\n");
fprintf(stdout, "-----\n");
   CalcOri("N-H", totalCalc, ldYesPrint);
   fprintf(stdout, "\n");
   CalcOri("C-O", totalCalc, ldYesPrint);
   fprintf(stdout, "\n");
   fflush(stdout);
```

```
#ifndef NORMTORC
   for(count = 0; count < gNumAtoms; ++count)</pre>
      gXForceOldState[count] = gXForce[count];
      gYForceOldState[count] = gYForce[count];
      gZForceOldState[count] = gZForce[count];
#endif
  highLimit = 0.0;
  for(count = 0; count < gNumLimits; ++count)</pre>
      if(highLimit < fabs(gLimits[count].low))</pre>
         highLimit = fabs(gLimits[count].low);
      if(highLimit < fabs(gLimits[count].high))</pre>
         highLimit = fabs(gLimits[count].high);
  if(gHistoryFlag)
      ++historyCount;
     sprintf(historyName, "%s/%s%04d.pdb",
            dirName, "history/coord", historyCount);
     OutputPDB(historyName, gAtoms);
  }
  timeStart = time(0);
  times(&cpuTimeStart);
  continueT = TRUE;
  dо
  {
     continueAtT = TRUE;
     numSuccess = 0;
     numIterAtT = 0;
     ++numTIterations;
     lowMag = highLimit;
     highMag = -highLimit;
     do
         ++numIterAtT;
         compensateFlag = FALSE;
         tunnelFlag = FALSE;
         atomFlag = FALSE;
         torsionFlag = FALSE;
         ranNum = (double) random() / gMaxRand;
         if((gCompensateRatio > 0.0) &&
               (ranNum <= gCompensateRatio))</pre>
            compensateFlag = TRUE;
            do
               foundMove = MoveCompensate(&resNum);
            while(!foundMove);
            ++gNumMoveCompAtt[resNum - 1];
```

```
else if((gTunnelRatio > 0.0) &&
                (ranNum <= gTunnelRatio + gCompensateRatio) &&
                (ranNum > gCompensateRatio))
             tunnelFlag = TRUE;
                foundMove = MoveTunnel(&resNum);
            while(!foundMove);
             ++gNumMoveTunnAtt[resNum - 1];
#ifndef NORMTORC
         else if((gTorsionRatio > 0.0) &&
                (ranNum <= gTorsionRatio + gTunnelRatio + gCompensateRatio) &&</pre>
                (ranNum > gCompensateRatio + gTunnelRatio))
#else
         else
#endif
            torsionFlag = TRUE;
            do
                limitLineNum = (int)
                      (gNumLimits * random() / (gMaxRand + 1.0));
               mag = GetMag(gLimits[limitLineNum].low,
                      gLimits[limitLineNum].high) * gdRadPerDeg;
                foundMove = RotateAtoms (gAtoms,
                                         gLimits[limitLineNum].resNum,
                                         gLimits[limitLineNum].bondName,
                                         mag);
               resNum = gLimits[limitLineNum].resNum;
            while(!foundMove);
            ++gNumMoveTorsAtt[resNum - 1];
#ifndef NORMTORC
         else if((gAtomRatio > 0.0) &&
                (ranNum <= gAtomRatio + gTorsionRatio +</pre>
                      gTunnelRatio + gCompensateRatio) &&
                (ranNum > gTorsionRatio + gCompensateRatio + gTunnelRatio))
         {
            atomFlag = TRUE;
            MoveAtoms (gAtoms, gDiffusion);
            ++numAttAtom;
         }
         else
            fprintf(stderr, "\n");
            fprintf(stderr, "No move possible.\n");
fprintf(stderr, "\n");
            exit(1);
         MakeXYZArray(gAtoms, gXArray, gYArray, gZArray);
#endif
         newPenalty = CalcTotP(ldNoPrint);
         ++totalCalc;
         if(newPenalty < lowestPenalty)</pre>
```

```
{
               lowestPenalty = newPenalty;
               CopyXYZ(gAtoms, gAtomsLowest);
           keepMove = Metropolis(newPenalty - penalty);
           if(keepMove)
           {
               penalty = newPenalty;
               CopyXYZ(gAtoms, gAtomsLastState);
#ifndef NORMTORC
               for(count = 0; count < gNumAtoms; ++count)</pre>
                   gXForceOldState[count] = gXForce[count];
                   gYForceOldState[count] = gYForce[count];
gZForceOldState[count] = gZForce[count];
#endif
               ++numSuccess;
               ++successfulMoves:
               if(compensateFlag) ++gNumMoveCompAcc[resNum - 1];
               else if(tunnelFlag) ++gNumMoveTunnAcc[resNum - 1];
               else if(atomFlag) ++numAccAtom;
               else if(torsionFlag) ++gNumMoveTorsAcc[resNum - 1];
               if((gOriFlag) && (successfulMoves % gMovePerOri == 0))
                   CalcOri("N-H", totalCalc, ldNoPrint);
                   CalcOri("C-O", totalCalc, ldNoPrint);
                   fflush(gOriFile);
               if((gTrajFlag) && (successfulMoves % gMovePerTraj == 0))
                   fprintf(gTrajFile, "%i", totalCalc);
                   fprintf(gTrajFile, "\t%.4e", gTemperature);
                   fprintf(gTrajFile, "\t%.4f", gCalcNCS);
fprintf(gTrajFile, "\t%.4f", gCalcCCS);
fprintf(gTrajFile, "\t%.4f", gCalcICS);
                   fprintf(gTrajFile, "\t%.4f", gCalcNC);
                   fprintf(gTrajFile, "\t%.4f", gCalcNH);
                   fprintf(gTrajFile, "\t%.4f", gCalcIH);
fprintf(gTrajFile, "\t%.4f", gCalcCD);
#ifndef NORMTORC
                   fprintf(gTrajFile, "\t%.4f", gCalcE);
#endif
                   fprintf(gTrajFile, "\t%.4f", gCalcNCSP);
fprintf(gTrajFile, "\t%.4f", gCalcCCSP);
                   fprintf(gTrajFile, "\t%.4f", gCalcICSP);
fprintf(gTrajFile, "\t%.4f", gCalcNCP);
fprintf(gTrajFile, "\t%.4f", gCalcNHP);
                   fprintf(gTrajFile, "\t%.4f", gCalcIHP);
                   fprintf(gTrajFile, "\t%.4f", gCalcDISP);
fprintf(gTrajFile, "\t%.4f", gCalcCDP);
#ifndef NORMTORC
                   fprintf(gTrajFile, "\t%.4f", gCalcEP);
#endif
                   fprintf(gTrajFile, "\t%.4f", gCalcTotP);
fprintf(gTrajFile, "\n");
                   fflush(gTrajFile);
```

```
}
            if(highMag < fabs(mag))</pre>
               highMag = fabs(mag);
             if(lowMag > fabs(mag))
                lowMag = fabs(mag);
         }
         else
            CopyXYZ(gAtomsLastState, gAtoms);
#ifndef NORMTORC
            MakeXYZArray(gAtoms, gXArray, gYArray, gZArray);
            for(count = 0; count < gNumAtoms; ++count)</pre>
               gXForce[count] = gXForceOldState[count];
               gYForce[count] = gYForceOldState[count];
               gZForce[count] = gZForceOldState[count];
#endif
         if((gHistoryFlag) &&
                (totalCalc % gMovePerHistory == 0))
            ++historyCount;
            sprintf(historyName, "%s/%s%04d.pdb",
                   dirName, "history/coord", historyCount);
            OutputPDB(historyName, gAtoms);
         }
         if(numIterAtT >= gCyclesAtT)
            continueAtT = FALSE;
         if(numSuccess >= gCyclesForceT)
            continueAtT = FALSE;
         if(penalty == 0.0)
            continueAtT = FALSE;
      while(continueAtT);
      if(numSuccess == 0)
         highMag = 0.0;
         lowMag = 0.0;
#ifdef NORMTORC
      fprintf(stdout, "highMag
fprintf(stdout, "lowMag
                                    = %17.11f\n", highMag / gdRadPerDeg);
                                    = %17.11f\n", lowMag / gdRadPerDeg);
#else
      if(gTorsionRatio > 0.0)
      {
         fprintf(stdout, "highMag
fprintf(stdout, "lowMag
                                       = %17.11f\n", highMag / gdRadPerDeg);
= %17.11f\n", lowMag / gdRadPerDeg);
#endif
      fprintf(stdout, "numSuccess = %5d", numSuccess);
      fprintf(stdout, " (force %d)", gCyclesForceT);
```

```
fprintf(stdout, " (tried %d)", numIterAtT);
fprintf(stdout, " (new %d)\n", gCyclesAtT);
      fflush(stdout);
      if((numSuccess == 0) && (lowestPenalty < penalty))</pre>
         fprintf(stdout, "\nJump starting\n");
         fprintf(stdout, "Lowest penalty found = %.11f\n", lowestPenalty);
fprintf(stdout, "Setting numSuccess to 1\n");
         fflush(stdout);
         numSuccess = 1;
         CopyXYZ(gAtomsLowest, gAtoms);
#ifndef NORMTORC
         MakeXYZArray(gAtoms, gXArray, gYArray, gZArray);
#endif
      if(totalCalc >= gEquilSteps)
         gTemperature *= gTempFactor;
      if(gTCycles > 0)
         if(numTIterations >= qTCycles)
            continueT = FALSE;
      }
      else
         if(numSuccess == 0)
            continueT = FALSE;
         if (penalty == 0.0)
            continueT = FALSE;
      )
  }
  while (continueT);
   timeEnd = time(0);
   times (&cpuTimeEnd);
   cpuUserTime = ((float)(cpuTimeEnd.tms_utime - cpuTimeStart.tms_utime)) /
         ((float)(CLK_TCK));
   cpuSystemTime = ((float)(cpuTimeEnd.tms_stime - cpuTimeStart.tms_stime)) /
        ((float)(CLK_TCK));
   cpuTimeTotal = cpuUserTime + cpuSystemTime;
   fprintf(stdout, "\n\nCompleted in %d seconds (%.2f hours)\n",
         timeEnd - timeStart, (timeEnd - timeStart) / 3600.0);
   fprintf(stdout, "Completed in %.4f cpu seconds (%.2f hours)\n",
         cpuTimeTotal, cpuTimeTotal / 3600.0);
   fprintf(stdout, "Completed %d temperature iterations \n", numTIterations); \\fprintf(stdout, "Completed %d successful moves \n", \\
         successful Moves);
   fprintf(stdout, "Completed %.4f successful moves/cpu second\n",
         (float) successfulMoves / cpuTimeTotal);
   fprintf(stdout, "Completed %d calculations\n", totalCalc);
   fprintf(stdout, "Completed %.4f calculations/cpu second\n",
         (float) totalCalc / cpuTimeTotal);
   fprintf(stdout, "\n");
```

```
fprintf(stdout, " -----\n");
   for(count = 0; count < gNumRes; ++count)</pre>
   {
      fprintf(stdout, "%7d %7d / %7d %7d / %7d %7d / %7d\n",
           count + 1,
           gNumMoveCompAcc[count],
           gNumMoveCompAtt[count],
           gNumMoveTunnAcc[count],
           gNumMoveTunnAtt[count],
           gNumMoveTorsAcc[count],
           gNumMoveTorsAtt[count]);
     numAttCompensate += gNumMoveCompAtt[count];
     numAccCompensate += gNumMoveCompAcc[count];
     numAttTunnel += gNumMoveTunnAtt[count];
     numAccTunnel += gNumMoveTunnAcc[count];
     numAttTorsion += gNumMoveTorsAtt[count];
     numAccTorsion += gNumMoveTorsAcc[count];
  fprintf(stdout, "\n");
   fprintf(stdout, "
                               accepted attempted");
  fprintf(stdout, " acc/att acc/tot att/tot\n");
  if(gCompensateRatio > 0.0)
  {
     fprintf(stdout, "compensate %9d %9d",
           numAccCompensate,
           numAttCompensate);
     fprintf(stdout, " %7.2f",
           (double) numAccCompensate / numAttCompensate);
     fprintf(stdout, " %7.2f", (double) numAccCompensate / totalCalc);
     fprintf(stdout, " %7.2f\n", (double) numAttCompensate / totalCalc);
  if(gTunnelRatio > 0.0)
                                 %9d %9d", numAccTunnel, numAttTunnel);
     fprintf(stdout, "tunnel
     fprintf(stdout, " %7.2f", (double) numAccTunnel / numAttTunnel);
fprintf(stdout, " %7.2f", (double) numAccTunnel / totalCalc);
     fprintf(stdout, " %7.2f\n", (double) numAttTunnel / totalCalc);
#ifndef NORMTORC
  if(gTorsionRatio > 0.0)
#endif
     %9d %9d", numAccTorsion, numAttTorsion);
     fprintf(stdout, " %7.2f", (double) numAccTorsion / totalCalc);
     fprintf(stdout, " %7.2f\n", (double) numAttTorsion / totalCalc);
#ifndef NORMTORC
  if(gAtomRatio > 0.0)
     %9d %9d", numAccAtom, numAttAtom);
     fprintf(stdout, " %7.2f", (double) numAccAtom / totalCalc);
     fprintf(stdout, " %7.2f\n", (double) numAttAtom / totalCalc);
#endif
  fprintf(stdout, "\n");
  if(gTrajFlag)
```

```
fprintf(gTrajFile, "%i", totalCalc);
fprintf(gTrajFile, "\t%.4e", gTemperature / gTempFactor);
       CalcTotP(ldNoPrint);
       fprintf(gTrajFile, "\t%.4f", gCalcNCS);
fprintf(gTrajFile, "\t%.4f", gCalcCCS);
fprintf(gTrajFile, "\t%.4f", gCalcICS);
        fprintf(gTrajFile, "\t%.4f", gCalcNC);
       fprintf(gTrajFile, "\t%.4f", gCalcNH);
fprintf(gTrajFile, "\t%.4f", gCalcIH);
fprintf(gTrajFile, "\t%.4f", gCalcCD);
#ifndef NORMTORC
       fprintf(gTrajFile, "\t%.4f", gCalcE);
#endif
       fprintf(gTrajFile, "\t%.4f", gCalcNCSP);
       fprintf(gTrajFile, "\t%.4f", gCalcCCSP);
       fprintf(gTrajFile, "\t%.4f", gCalcICSP);
fprintf(gTrajFile, "\t%.4f", gCalcNCP);
fprintf(gTrajFile, "\t%.4f", gCalcNHP);
       fprintf(gTrajFile, "\t%.4f", gCalcIHP);
       fprintf(gTrajFile, "\t%.4f", gCalcDISP);
fprintf(gTrajFile, "\t%.4f", gCalcCDP);
#ifndef NORMTORC
       fprintf(gTrajFile, "\t%.4f", gCalcEP);
#endif
       fprintf(gTrajFile, "\t%.4f", gCalcTotP);
       fprintf(gTrajFile, "\n");
       fclose(gTrajFile);
   }
   if(gHistoryFlag)
       ++historyCount;
       sprintf(historyName, "%s/%s%04d.pdb",
               dirName, "history/coord", historyCount);
       OutputPDB(historyName, gAtoms);
   }
   else
   {
       fprintf(stdout, "Saving final coordinates as: ");
fprintf(stdout, "%s\n", coordOutName);
       OutputPDB(coordOutName, gAtoms);
   fprintf(stdout, "\n\n");
   newPenalty = CalcTotP(ldYesPrint);
   CalcTorsion();
   CalcResPT();
   fprintf(stdout, "Residue Bond Orient Angle Direct\n");
fprintf(stdout, "-----\n");
   CalcOri("N-H", totalCalc, ldYesPrint);
   fprintf(stdout, "\n");
   CalcOri("C-O", totalCalc, ldYesPrint);
   if(gOriFlag)
       fclose(gOriFile);
   fprintf(stdout, "\n");
   CalcDeltaR();
   fprintf(stdout, "\n");
   fflush(stdout);
   return(1);
```

```
#undef MAIN
#undef ldNoPrint
#undef ldYesPrint
File Transpose.c
Transposes a 3x3 matrix.
*/
#include "Torc.h"
void Transpose(double matrixIn[3][3],
                double matrixOut[3][3])
{
   int row, col;
   for(row = X; row <= Z; ++row)</pre>
      for(col = X; col <= Z; ++col)
         matrixOut[col][row] = matrixIn[row][col];
}
File Vectorize.c
Creates a vector from two atoms.
#include "Torc.h"
void Vectorize(double atom1[3],
                double atom2[3],
                double vector[3])
  vector[X] = atom2[X] - atom1[X];
  vector[Y] = atom2[Y] - atom1[Y];
vector[Z] = atom2[Z] - atom1[Z];
```

A.4.3.2 TORC Makefile. The following Makefile is used to compile the TORC code into a stand alone program. It has been designed to compile on a Silicon Graphics 4×R8000 Power Challenge, but should work on other platforms with minor modification.

```
CFLAGS=-02 -mips4 -align64 -DNORMTORC -woff all
LIBNAME=torc64
EXENAME=torc64.exe
LDFLAGS=-1m
LIB=../lib
.c.a :
       $(CC) $(CFLAGS) -c $<
       ar rv $@ $*.o
       /bin/rm -f $*.o
       @echo " "
OBJS = \
       $(LIB)/$(LIBNAME).a(CalcCCSP.o) \
       $(LIB)/$(LIBNAME).a(CalcCDP.o) \
       $(LIB)/$(LIBNAME).a(CalcDeltaR.o) \
       $(LIB)/$(LIBNAME).a(CalcDisP.o) \
       $(LIB)/$(LIBNAME).a(CalcICSP.o) \
       $(LIB)/$(LIBNAME).a(CalcIHP.o) \
       $(LIB)/$(LIBNAME).a(CalcNCP.o) \
       $(LIB)/$(LIBNAME).a(CalcNCSP.o) \
       $(LIB)/$(LIBNAME).a(CalcNHP.o) \
       $(LIB)/$(LIBNAME).a(CalcNorm.o) \
       $(LTB)/$(LIBNAME).a(CalcOri.o) \
       $(LIB)/$(LIBNAME).a(CalcPenalty.o) \
       $(LIB)/$(LIBNAME).a(CalcResPT.o) \
       $(LIB)/$(LIBNAME).a(CalcTheta.o) \
       $(LIB)/$(LIBNAME).a(CalcTorAngle.o) \
       $(LIB)/$(LIBNAME).a(CalcTorsion.o) \
       $(LIB)/$(LIBNAME).a(CalcTotP.o) \
       $(LIB)/$(LIBNAME).a(CopyCoord.o) \
       $(LIB)/$(LIBNAME).a(CopyXYZ.o) \
       $(LIB)/$(LIBNAME).a(DeclArray.o) \
       $(LIB)/$(LIBNAME).a(DoRotation.o) \
       $(LIB)/$(LIBNAME).a(DotProd.o) \
       $(LIB)/$(LIBNAME).a(EulerMatrix.o) \
       $(LIB)/$(LIBNAME).a(FindAtom.o) \
       $(LIB)/$(LIBNAME).a(GaussRand.o) \
       $(LIB)/$(LIBNAME).a(GetMag.o) \
       $(LIB)/$(LIBNAME).a(MF_LF.o) \
       $(LIB) /$(LIBNAME).a(MakeXYZArray.o) \
       $(LIB)/$(LIBNAME).a(MatMult.o) \
       $(LIB)/$(LIBNAME).a(Metropolis.o)
       $(LIB)/$(LIBNAME).a(MotavgTensor.o) \
       $(LIB)/$(LIBNAME).a(MoveAtoms.o) \
       $(LIB)/$(LIBNAME).a(MoveCompensate.o) \
       $(LIB)/$(LIBNAME).a(MoveTunnel.o) \
       $(LIB)/$(LIBNAME).a(Normalize.o) \
       $(LIB)/$(LIBNAME).a(OutputPDB.o) \
       $(LIB)/$(LIBNAME).a(PAS_MF.o) \
       $(LIB) /$(LIBNAME).a(PrintHelp.o) \
```

```
$(LIB)/$(LIBNAME).a(ReadCDData.o) \
       $(LIB) /$(LIBNAME).a(ReadCData.o) \
       $(LIB)/$(LIBNAME).a(ReadContFile.o) \
       $(LIB)/$(LIBNAME).a(ReadDisFile.o) \
       $(LIB)/$(LIBNAME).a(ReadFiles.o) \
       $(LIB) /$(LIBNAME).a(ReadIData.o) \
       $(LIB) /$(LIBNAME).a(ReadIHData.o) \
       $(LIB)/$(LIBNAME).a(ReadLamFile.o) \
       $(LIB) /$(LIBNAME).a(ReadLimFile.o) \
       $(LIB)/$(LIBNAME).a(ReadNCData.o) \
       $(LIB)/$(LIBNAME).a(ReadNData.o) \
       $(LIB)/$(LIBNAME).a(ReadNHData.o) \
       $(LIB)/$(LIBNAME).a(ReadPDBFile.o) \
       $(LIB)/$(LIBNAME).a(RotateAtoms.o) \
       $(LIB)/$(LIBNAME).a(Torc.o) \
       $(LIB)/$(LIBNAME).a(Transpose.o) \
       $(LIB)/$(LIBNAME).a(Vectorize.o)
$(EXENAME) : $(OBJS)
       @echo "Linking"
       ${CC} ${CFLAGS} -o $(EXENAME) $(LIB)/$(LIBNAME).a ${LDFLAGS}
       @echo " "
       @echo "Succesfully Completed make"
       @echo "executable is "$(EXENAME)
$(OBJS) : Torc.h
```

A.4.3.3 TORC/CHARMM sample input file. The following input file is used to load the necessary parameters and start the refinement within CHARMM.

```
* file atoml.inp
!read topology
open read card unit 10 name top_all22_prot.inp.hbond
read rtf card unit 10
close unit 10
!read parameters
open read card unit 10 name par_all22_prot.inp.hbond
read param card unit 10
close unit 10
read sequence card
* channel 1
 17
CHO VAL GLY ALA LEU ALA VAL VAL VAL TRP LEU TRP LEU TRP LEU TRP EAM
generate MONO first none last none setup
read imag card
* IMAGE FILE FOR THE GRAMICIDIN DIMER
* (Z AXIS ROTATION)
image XROT
ROTATE 1.0 0.0 0.0 180.0
open read card unit 10 name "ATOM1/coord.in.pdb"
read coor pdb unit 10
close unit 10
! Impose channel axis along z
MMFP
geo cylinder zdir 1.0 RCM force 100.0 select all end
!Electrostatics with a dielectric constant eps=1
                -1 -
update inbfrq
                8.0 ctofnb 10.0 cutnb 11.0 cutim 11.0 wmin
       ctonnb
                                                                    0.5 -
                 switch
       elec
                                 group
                                          cdie
                                                       eps
                                                                    1.0 -
                    vswitch
       vdw
                                  vgroup
!declare the 6 monomer-monomer hbonds
IMPATCH HBOH PRIM MONO 2
IMPATCH HBOH PRIM MONO 4
                            XROT MONO 6 setup
                             XROT MONO 4 setup
IMPATCH HBOH PRIM MONO 6 XROT MONO 2 setup
IMPATCH HBHO
             PRIM MONO 2
                             XROT MONO 6 setup
                             XROT MONO 4 setup
IMPATCH HBHO PRIM MONO 4
IMPATCH HBHO PRIM MONO 6
                             XROT MONO 2 setup
update
energy
```

!start the TOtal Refinement of Constraints

TORC TDIR ATOM1

open read card unit 10 name "ATOM1/coord.out.pdb" read coor pdb unit 10 close unit 10 energy

stop

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BIOGRAPHICAL SKETCH

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